



## DexFile.java添加一个native函数在下面文件中实现

```
private static native void dumpMethodCode(Object m);
```

## dalvik\_system\_DexFile.cc添加一个函数

```
static void DexFile_dumpMethodCode(JNIEnv* env, jclass, jobject method) {
    ScopedFastNativeObjectAccess soa(env);
    if(method!=nullptr)
    {
        ArtMethod* artmethod = ArtMethod::FromReflectedMethod(soa, method);
        //FromReflectedMethod 可以由Method对象得到这个方法对应的ArtMethod的真正其实地址。然后
        myfartInvoke(artmethod);
    }

    return;
}
```

# ActivityThread.java是fart的入口文件

添加的工具函数

```
public static Field getClassField(ClassLoader classloader, String class_name,String fileName)
public static Object getClassFieldObject(ClassLoader classloader, String class_name, Object obj)
public static Object invokeStaticMethod(String class_name,String method_name, Class[] paramTypes)
public static Object getFieldObject(String class_name, Object obj,String fileName);
```

在performLaunchActivity函数末尾添加fart启动线程函数： fartthread();

fart执行链

performLaunchActivity()-> public static void fartthread()-> public static void fart()-> public static  
ClassLoader getClassloader()->

public static void loadClassAndInvoke(ClassLoader appClassLoader, String eachclassname,  
Method dumpMethodCode\_method);

```
public static void loadClassAndInvoke(ClassLoader appClassLoader, String eachclassname, Method dumpMethodCode_method)
//获取dumpMethodCode_method的构造函数和普通函数列表并且调用dumpMethodCode_method.invoke()

public static ClassLoader getClassloader();
//通过反射获取classloader
//android.app.ActivityThread(currentActivityThread)->(mBoundApplication)->(android.app.ActivityThread)
public static void fart();
//获取classloader的dexfile的getClassNamesList函数拿到dex对象的类列表然后给loadClassAndInvoke调用。
```

## art\_method.cc

```
extern "C" void myfartInvoke(ArtMethod * artmethod)
    SHARED_LOCKS_REQUIRED(Locks::mutator_lock_) {
    JValue *result = nullptr;
    Thread *self = nullptr;
    uint32_t temp = 6;
    uint32_t *args = &temp;
    uint32_t args_size = 6;
    artmethod->Invoke(self, args, args_size, result, "fart");
}
```

```
extern "C" void dumpArtMethod(ArtMethod * artmethod) SHARED_LOCKS_REQUIRED(Locks::mutator_lock_)
extern "C" void dumpDexFileByExecute(ArtMethod * artmethod) SHARED_LOCKS_REQUIRED(Locks::mutator_lock_)
```

```

extern "C" char *base64_encode(char *str, long str_len,
                                long *outlen) {
    long len;
    char *res;
    int i, j;
    const char *base64_table =
        "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/";
    if (str_len % 3 == 0)
        len = str_len / 3 * 4;
    else
        len = (str_len / 3 + 1) * 4;

    res = (char *) malloc(sizeof(char) * (len + 1));
    res[len] = '\0';
    *outlen = len;
    for (i = 0, j = 0; i < len - 2; j += 3, i += 4) {
        res[i] = base64_table[str[j] >> 2];
        res[i + 1] =
            base64_table[(str[j] & 0x3) << 4 |
                          (str[j + 1] >> 4)];
        res[i + 2] =
            base64_table[(str[j + 1] & 0xf) << 2 |
                          (str[j + 2] >> 6)];
        res[i + 3] = base64_table[str[j + 2] & 0x3f];
    }

    switch (str_len % 3) {
    case 1:
        res[i - 2] = '=';
        res[i - 1] = '=';
        break;
    case 2:
        res[i - 1] = '=';
        break;
    }

    return res;
}

```

```

uint8_t *codeitem_end(const uint8_t ** pData) {
    uint32_t num_of_list = DecodeUnsignedLeb128(pData);
    for (; num_of_list > 0; num_of_list--) {
        int32_t num_of_handlers =
            DecodeSignedLeb128(pData);
        int num = num_of_handlers;
        if (num_of_handlers <= 0) {
            num = -num_of_handlers;
        }
        for (; num > 0; num--) {
            DecodeUnsignedLeb128(pData);
            DecodeUnsignedLeb128(pData);
        }
        if (num_of_handlers <= 0) {
            DecodeUnsignedLeb128(pData);
        }
    }
    return (uint8_t *) (*pData);
}

```

## interpreter.cc

```

static JValue Execute(Thread* self, const DexFile::CodeItem* code_item, ShadowFrame& shadow_frame,
                        JValue result_register)
    SHARED_LOCKS_REQUIRED(Locks::mutator_lock_);

static inline JValue Execute(Thread* self, const DexFile::CodeItem* code_item,
                              ShadowFrame& shadow_frame, JValue result_register) {

    if(strstr(PrettyMethod(shadow_frame.GetMethod()).c_str(), "<clinit>") != nullptr)
    {
        dumpDexFileByExecute(shadow_frame.GetMethod());
    }
}

```