Operating System Exam intake 42, IoT and Tel. Duration: 60 minutes
Required
1
Enter Your Name:Required to answer. Single line text.
2
What Is Your Track?
O IoT
Tel.
C _{ERP}
3
Process is a passive entity.
(2 Points)
True
False
Operating System Protection refers to a machanism for controlling aggrees by macrons or users to
Operating System Protection refers to a mechanism for controlling access by programs, or users to system resources.
(2 Points)
C True
C False
5
The user program deals with logical addresses; it never sees the real physical addresses.
(2 Points)
C True
C False
6
Cloud computing can be defined as a new style of computing in which dynamically scalable and
virtualized resources are provided as a network service.
(2 Points)
True
False False
7 The System calls are calling for hardware interrupts
The System calls are calling for hardware interrupts. (2 Points)
• True
False 8
Bootstrap program is loaded after power-up or reboot.

(2 Points)
C True
C False
9
Open(Ni) – as a File operation- means: move the content of entry Ni in memory to directory structure
on disk. (2 Points)
C True
1 Tue
False 10
Any process may pass data to other process.
(2 Points)
C True
C False
11
The one program running at all times on the computer is the kernel.
(2 Points)
True
False
12 By using the virtual memory, the logical address space can be much larger than physical address
space.
(2 Points)
True
C False
13
We can describe the Process Control Block (PCB) as:
(2 Points)
It is just used by operating system designers for design purpose
A way to transfer a process between different types of operating systems
Each process is represented in the operating system by a PCB
type of addressing
14
Interrupt transfers control to the interrupt subroutine (subprogram) generally, through the: (2 Points)
Interrupt vector
Interrupt service routine.
Interrupt sector.

	Interrupt section
15 Day	ica Ovava ia
	rice Queue is: roints)
	A set of all processes in the system
	A set of all processes residing in main memory, ready and waiting to execute.
П	A set of processes waiting for an I/O device.
16	A set of terminated processes
	e of the scheduling optimization ways is minimizing:
(2 P	oints)
	Turnaround time of each process.
	Average waiting time of processes.
	Response time for each process.
	All of the above.
17	
	the following are directory operations except:
(2 P	oints)
	Read from a File.
	Search for a file.
	Delete a file.
Ш	Rename a file
18 Clie	nt Conversiveten is a time of
	nt-Server system is a type of: oints)
	Multi-Processor systems
	Desktop Systems
	Clustered Systems
	Distributed System
19	Distributed System
	nemory management, compaction is an operation to reduce:
(2 P	oints)
	Internal Fragmentation
	External Fragmentation
	Overhead allocation problem
	None of the above
20	

	ps or exceptions are happening because: Points)
	Error, division by zero or invalid memory access
	A process need to call an API of its operating system
	A process communicates another process
	All of the above
21	
	e types of addressing in a computer system: Points)
	Physical address
	Real address
	Logical address
	None of the above
22 The	e base register is a register which include:
	Points)
	The first physical address of the currently running program
	The first logical address of the currently running program
	The first physical address of the finished program
	The first logical address of a waiting program
	e types of deployment models of cloud – way of access to the cloud- are:
	Private
	Public
	Community
	Hybrid
24	Тубна
	ect the file access methods from the following:
(2 F	Points)
	Random Access
	Sequential Access
	Direct Access
25	None of the above
	e Deadlock can arise if the following conditions hold simultaneously:
	Points)

	Mutual Exclusion
	Hold and wait
	Circular wait
	No preemption resources
26	
whi	any modern time-sharing operating system, select the common available process operations ch may be managed: Points)
	Creation/termination
	Memory compaction
	Open/close file
	Going to trap module
27	
pare	ect the most appropriate statement to describe the relations between a child process and its ent process: Points)
	OS does not allow a child process to continue after termination of its parent.
	OS allows a child process to continue after termination of its parent.
	OS allows a child process to be created without parent process.
	There is no relation between a child process and its parent process.
28	
	Dispatch latency is: Points)
	Time to get a process from ready queue to be running in CPU.
	Time it takes for the dispatcher to stop one process and start another running.
	Time to remove all the processes from ready queue.
	None of the above.
29	
	ect the advantages of virtual machines from the following: Points)
	Run operating systems where the physical hardware is unavailable
	Emulate more machines than are physically available
	Enhance the memory management performance
	Run legacy systems
30	Truit regacy systems
Any	process may be at one of the following states:

	Ready
	Running
	Interrupting
	Waiting
31	
	ect the file allocation Methods from the following: Points)
	Contiguous Allocation
	Linked Allocation
	Indexed Allocation
	Discrete Allocation
32	
	lti-tasking system is a: Points)
	Multi-programmed batch system
	Time-Sharing system
	Simple Batch system
	None of the above
33 Dec	adu Ougus igu
Rea	ady Queue is: Points)
Rea	ady Queue is: Points) A set of all processes in the system
Rea	Points)
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	Select which job to be running next.
	Release all processes from Operating System.
	All of the above
36	
	e process which spend most of its time doing I/O requests is called: Points)
	CPU-Bound Process
	Active Process.
	Passive Process.
	I/O-Bound Process
37	
	ect the system calls categories from the following: Points)
	File management
	Device Management
	Process control
	Hardware maintenance
	Communications
38	
	ne of the main reasons of processes cooperation are: Points)
	Data sharing.
	Modularity.
	Speedup the performance.
	All of the above
39	u to catisfy a vacquest of size w frame a list of free holes in main manners in Dynamic Stavens
Allo	w to satisfy a request of size n from a list of free holes in main memory- in Dynamic Storage- ocation technique: Points)
	First-fit
	Best-fit
	Worst-fit
	All of the above.
40	Autoritie diserve.
	main function of the process dispatcher:
(2 P	Points)
_	Gives control of the CPU to the selected process to be run by the short-term scheduler.

	Takes control of the CPU from the selected process to be run by the short-term scheduler.
	Release all the processes from ready queue.
	None of the above.
41	
	requirements for any process are: Points)
	CPU Burst time
	Size of needed memory
	The needed I/O devices
	The needed files
42 The	and a single of a second time CDU calculating a selection
	meaning of preemptive CPU scheduling schema is: Points)
	Waiting for another process.
	Bring a process from ready queue.
	Process is releasing the CPU before finishing its execution to execute another process.
	None of the above.
43	
	advantages of Multi-processing system: Points)
	Increase throughput
	Increase reliability
	If CPU fail, other CPU's pick up work
	All of the above
44	
	ne of Scheduling Algorithms are: Points)
	First Come First Serviced.
	Ideal Job First.
	Priority.
	Round Robin.
45	
	data file types are: Points)
	Numeric
	Character
	Binary

All of the above
Advantages of using virtual memory are:
(2 Points)
Logical address space can therefore be much larger than physical address space
Allows address spaces to be shared by several processes
Allows for more efficient process creation
Start the new process very fast
47
Which of the following are file attributes: (2 Points)
Type.
Delete.
Location.
Protection
48
In case of using FCFS scheduling algorithm, the average waiting time for the situation is:
(2 Points)
C 23/4.
C 45/4.
C 43/4.
C 36/4.
49
In case of using Non-preemptive Shortest Job First (SJF) scheduling algorithm, the process P3 starts at time unit:
(2 Points)
7.0
17.0
27.0
© _{8.0}
In case of using proceeding Priority schoduling algorithm, the waiting time for process P2 is:
In case of using preemptive Priority scheduling algorithm, the waiting time for process P3 is: (2 Points)
<u></u>

C ₁₅
C ₁₇
51
In case of using Round Robin scheduling algorithm (with quantum 5), the process P4 ends its work a time unit: (2 Points)
C 10.0
19.0
O 17.0
C _{25.0}
52
In case of using preemptive Shortest Job First (SJF) scheduling, the response time for processes P1, P2, P3, P4 are: (2 Points)
0, 15, 0, 0
O, 10, 0, 0
o 5, 10, 15, 20
0, 5, 3, 7
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