DEEP REINFORCEMENT LEARNING

GITHUB REPOSITORY

For Highway In Mixed Traffic

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Motivation

- The Rise Of Autonomous Vehicle Industry.
- Severe Increase in Accidents and Collisions.
 - Leading to Increase Relevant Research
- Nature of the situation is Autonomous.
 - Makes it a good Reinforcement Learning Problem
- 4. Vividly Visualizable Environment.
- 5. 20% Weightage;?

Problem Statement

Implementation of Highway Navigation is a challenging task for autonomous vehicles (AVs), especially in mixed traffic where AVs coexist with human-driven vehicles (HDVs).

Baseline RL Algorithms Implemented For Highway problem:

- Deep Q-Network
- 2. Monte Carlo Tree Search
- 3. Value Iteration

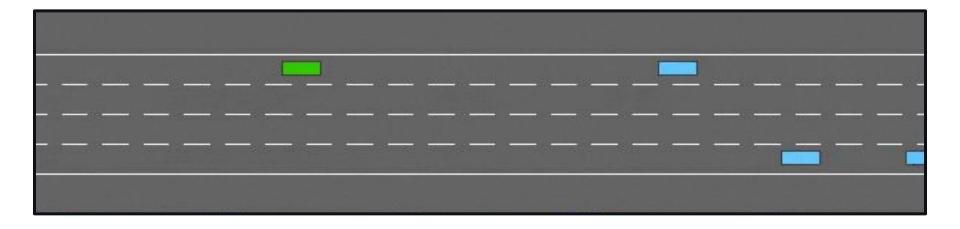
Proposed Algorithms To Be Implemented

In addition to what is covered in the algorithms under the problem statement...

We plan to do the following:

- Value Iteration (After Creating A Finite MDP)
- 2. Actor Critic Method
- 3. SARSA
- 4. Q- Learning

Highway-env



Extended Implementation

- Multi Agent Systems For Highway Problem:
 - Multi Agent Deep Q Network
- 2. Merge Problem:
 - Actor Critic Method
 - Proximal Policy Optimization (PPO)
 - o Multi-Agent?

Merge-env



Baseline Papers

Highway Problem:

<u>Learning Interaction-aware Guidance Policies for Motion Planning in Dense Traffic Scenarios</u>

Autonomous Highway Driving using Deep Reinforcement Learning

Merge Problem:

<u>Deep Multi-agent Reinforcement Learning for Highway On-Ramp Merging in Mixed Traffic</u>