



Maryam Arjmandi

Contacts



Via Giaime Pintor 4, Rimini



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[Maryam Arjmandi](#)



maryamarj.github.io

Personal Profile

I am Maryam Arjmandi, born on March 2, 1997, an architect with a vibrant passion for fashion. My academic background includes a degree in Architectural Engineering from the University of Mazandaran, followed by in-depth studies in Fashion Studies at the University of Bologna, Rimini. With a solid foundation in both creative and technical disciplines, I can offer a unique and innovative perspective in my projects.

My goal is to integrate my passion for fashion with the architectural skills acquired, creating innovative and inspired projects that leave a lasting impression in the industry.

Skills and Qualifications

- **Software:** Unity, Revit, Blender, CLO3D, Gemini, AutoCad, Power Director, Adobe Premiere
- **Strengths:** Punctual, Responsible, Studious, Proactive, Lover of children and animals.
- **Also Skilled in:** 3D design, Tailoring, Makeup, Violin, Watercolor, Embroidery, Hairdressing

Education and Training

• Master's Degree:

Fashion Studies, University of Bologna, Rimini

— Sep 2021- Nov 2023

• Bachelor's Degree:

Architectural Engineering, University of Mazandaran, Babolsar

— Sep 2015- Jan 2020

• High School and Pre-University Diploma:

Theoretical Mathematics and Physics, Alamehelli Highschool, Nur

— Sep 2012- May 2015

Theoretical Mathematics and Physics, Masoumeh Highschool, Nur

— Sep 2011- May 2012

Related Courses

• Fashion Studies (Master's Degree):

- Data Science and Immersive Technologies for Fashion E-commerce
- Advanced Information and Communication Technologies for Fashion Lab
- Collection Design
- Contemporary Fashion
- Design Cultures
- Contemporary Architecture Spaces and Places

Thesis Project:

Wonderland: a virtual fashion experience, exploring the role of technology in fashion presentations. Investigating the transformative potential of immersive technologies in fashion through a virtual experience inspired by "Alice in Wonderland". Exploring storytelling in fashion and examining the impact of VR technology on brand communication and consumer engagement.

Technologies used in the project: Four main 3D software were employed for this project: Unity, Revit, Clo3D, and Blender.



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• Architectural Engineering (Bachelor's Degree):

- Introduction to Architectural Design
- Architectural Design
- Perception and Presentation of the Environment
- Architectural Expression
- Contemporary Architecture
- Islamic Architecture

Thesis Project:

Peace Complex: a yoga retreat center, consisting of 11 buildings with different purposes. A multi-building architectural endeavor that explores diverse spaces for meditation, message, spa services, and yoga, designed to foster wellness and community interaction.

Technologies used in the project: Three main 3D software were employed for this project: Revit, AutoCAD, and Enscape.

Licenses and Certificates

• University of Tehran:

- Clothing Design using Clo3D — Aug 03, 2021
- Patern Design using Gemini — Jul 20, 2021

• Technical and Professional Organization in Iran:

- Makeup and Hairstyling Studies in the Fashion Sector — Nov 2012- Feb 2019

Related Experiences

- Working as a researcher at VARLab
- Participation in the CTE COBO conference
- Developing of a virtual photography exhibition for the PRIN 2020 project
- Designing a virtual tour for the MOSCHINO flagship store in Milan
- Conception and illustration of an animated comic as an introductory video on Moschino
- Acting and editing an advertising campaign for Tom Rebl
- Volunteer English teacher at Arcobaleno Association
- Cultural and linguistic mediator at "Casa di Colori" in Forlì
- Working and teaching as a fashion and beauty specialist in different beauty salons

Languages

- Persian: Mother tongue
- English: C1
- Italian: B1