

CCC 204 Data Structures and Algorithms LABORATORY

REPORT :

LAB 5# - Strings

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I. INTRODUCTION

For Laboratory Activity Number five is to follow the objectives of the exercises and answer questions. The Three main objectives as follows:

- Use character operators and operations in code.
- Use string operators and operations in code.
- Use string processing functions and string conversion functions.

II. IMPLEMENTATION / APPROACH

Figure 1. LA5_codeTasks.c with output

```
for (int i = 0; musicMan[i]; i++) {
    if (isalpha(musicMan[i])) {
        arrLetter[letterIndex++] = musicMan[i];
    } else if (isdigit(musicMan[i])) {
        arrNum[numberIndex++] = musicMan[i];
    }
}
for (int i = 0; musicMan[i]; i++) {
    if (isalnum(musicMan[i])) {
        arrAlpha[alphaIndex++] = musicMan[i];
    } else {
        arrNonAlpha[nonalphaIndex++] = musicMan[i];
    }
}
arrLetter[letterIndex] = '\0';
arrNum[numberIndex] = '\0';
arrAlpha[alphaIndex] = '\0';
arrNonAlpha[nonalphaIndex] = '\0';
printf("=====\n");
printf("||>>> Letters: %s <<<||\n", arrLetter);
printf("||>>> Numbers: %s <<<||\n", arrNum);
printf("||>>> AlphaNumeric: %s <<<||\n", arrAlpha);
printf("||>>> NonAlphaNumeric: %s <<<||\n", arrNonAlpha);
printf("=====\n");
break;

=====
||>>> Letters: DiMuikmnRturn <<<||
||>>> Numbers: 435 <<<||
||>>> AlphaNumeric: DiMuikm4nR3turn5 <<<||
||>>> NonAlphaNumeric: $_ <<<||
=====
```

The task was to “Use the string “DiMu\$ikm4n_R3turn5”, print the result as follows: .

1. Display letters contained of the string .
2. Display numbers contained of the string.
3. Display alphanumeric characters of the string .
4. Display non-alphanumeric characters of the string.

My approach towards the task was to use the code that was showed to me while explaining on what to do for task number 1 as a sort of guide on what we are supposed to do.

Figure 2. LA5_codeTasks.c with output

```
void displayAlphaNum(const char *musicMan) {
    char arrAlpha[20];
    int alphaIndex = 0;

    for(int i = 0; [i]; i++){
        if(isalnum(musicMan[i])){
            arrAlpha[alphaIndex] = musicMan[i];
            alphaIndex++;
        }
    }
    arrAlpha[alphaIndex] = '\0';
    printf("=====\n");
    printf("||>>> AlphaNumeric: %s <<<||\n", arrAlpha);
    printf("=====\n");
}

void displayNotAlphaNum(const char *musicMan) {
    char arrNonAlpha[20];
    int nonalphaIndex = 0;

    for(int i = 0; musicMan[i]; i++){
        if(!isalnum(musicMan[i])){
            arrNonAlpha[nonalphaIndex] = musicMan[i];
            nonalphaIndex++;
        }
    }
    arrNonAlpha[nonalphaIndex] = '\0';
    printf("=====\n");
    printf("||>>> NonAlphaNumeric: %s <<<||\n", arrNonAlpha);
    printf("=====\n");
}

void displayLetters(const char *musicMan) {
    char arrLetter[20];
    int letterIndex = 0;

    for(int i = 0; musicMan[i]; i++){
        if(isalpha(musicMan[i])){
            arrLetter[letterIndex] = musicMan[i];
            letterIndex++;
        }
    }
    arrLetter[letterIndex] = '\0';
    printf("=====\n");
    printf("||>>> Letters: %s <<<||\n", arrLetter);
    printf("=====\n");
}

void displayNum(const char *musicMan) {
    char arrNum[20];
    int numberIndex = 0;

    for(int i = 0; musicMan[i]; i++){
        if(isdigit(musicMan[i])){
            arrNum[numberIndex] = musicMan[i];
            numberIndex++;
        }
    }
    arrNum[numberIndex] = '\0';
    printf("=====\n");
    printf("||>>> Numbers: %s <<<||\n", arrNum);
    printf("=====\n");
}
```

```
=====  
||>>> Letters: DiMuikmnRturn <<<||  
=====  
||>>> Numbers: 435 <<<||  
=====  
||>>> AlphaNumeric: DiMuikm4nR3turn5 <<<||  
=====  
||>>> NonAlphaNumeric: $_ <<<||  
=====
```

The task was to “Improve Problem 1 by using the following functions:

- displayLetters(string)
- displayNum(string)
- displayAlphaNum(string)
- displayNotAlphaNum(string)

My approach to this was copying the code from main and made a function that has an cons *musicMan array as a parameter then I copied the codes that are used to loop through the array to check the string.

Figure3. LA5_codeTasks.c with output

```
void KeywordLogic(const char* key_Word, const char* keyAll, const char* k
{
    if (areStringsEqual(key_Word, keyAll)) {
        printf("[]=====[\n");
        printf(" Nickname is: %s\n", nick_Name);
        printf("[]=====[\n");
        printf(" Course is: %s\n", course);
        printf("[]=====[\n");
        printf(" Favorite Food is: %s\n", favorite_Food);
        printf("[]=====[\n");
        printf(" Favorite Color is: %s\n", favorite_Color);
        printf("[]=====[\n");
    } else if (areStringsEqual(key_Word, keyNICO)) {
        printf("[]=====[\n");
        printf("Nickname is: %s\n", nick_Name);
        printf("[]=====[\n");
        printf("Course is: %s\n", course);
        printf("[]=====[\n");
    } else if (areStringsEqual(key_Word, keyFAVE)) {
        printf("[]=====[\n");
        printf("Favorite Color is: %s\n", favorite_Color);
        printf("[]=====[\n");
        printf("Favorite Food is: %s\n", favorite_Food);
        printf("[]=====[\n");
    } else if (areStringsEqual(key_Word, keyNICC)) {
        printf("[]=====[\n");
        printf("Nickname is: %s\n", nick_Name);
        printf("[]=====[\n");
        printf("Favorite Color is: %s\n", favorite_Color);
        printf("[]=====[\n");
    } else if (areStringsEqual(key_Word, keyNIFF)) {
        printf("[]=====[\n");
        printf("Nickname is: %s\n", nick_Name);
        printf("[]=====[\n");
        printf("Favorite Food is: %s\n", favorite_Food);
        printf("[]=====[\n");
    } else {
        printf("=====[\n");
        printf("Invalid Keyword      [\n");
        printf("=====[\n");
    }
}

bool areStringsEqual(const char *str1, const char *str2) {
    return strcmp(str1, str2) == 0;
}
```

```

=====
||<<<<    Answer Prompts Given    >>>>||
=====

[]=====
Nickname: Radge
[]=====
Course: BSIT
[]=====
Favorite Food: Chicken
[]=====
Favorite Color: Red
[]=====

}=====
||<<<          Keywords          >>>||
=====
||<<< ALL  NICO  FAVE  NICC  NIFF >>>||
=====

Input Keyword: ALL

[]=====
Nickname is: Radge
[]=====
Course is: BSIT
[]=====
Favorite Food is: Chicken
[]=====
Favorite Color is: Red
[]=====
```

The task was to “Ask a user for nickname, course, favorite color and favorite food. Afterwards, ask the user what to display by entering a keyword:

- “ALL” displays all the information entered.
- “NICO” displays nickname and course
- “FAVE” displays favorite color and food
- “NICC” displays nickname and favorite color
- “NIFF” displays nickname and favorite food.

Anything else displays the message, “Invalid keyword.”” My approach to this was first making the variables that is going to store the users input after that I need it to compare so I searched online on how to compare strings it showed strcmp and I found a code from C++ where it is using a bool function with are string equal so I copied it and after doing trial and error for it to work I have it return a true value and after what I had played is for it to compare from one array but I got confused on what to do next so I made char arrays separately for each one of “ALL,”“NICO,”“FAVE,”“NICC”, and “NIFF” after that I just used if else and have compared to the arrays and if they are equal then it would output.

III. EXPERIMENTAL FINDINGS / DISCUSSIONS

Figure 4. Exercise1

```
#include <stdio.h>
#include <ctype.h>
#include <stdbool.h>
int main(void)
{
    char textdata[20] = "This_is a j3j3moN";
    printf("Using character handling library functions.\n" );
    printf("Using char array: %s\n",textdata);
    printf("%d\n",isdigit(textdata[0]));
    printf("%d\n",isdigit(textdata[11]));
    printf("%d\n",isalpha(textdata[16]));
    printf("%d\n",isdigit(textdata[15]));
    printf("%d\n",islower(textdata[11]));
    printf("%d\n",islower(textdata[16]));
    printf("%d\n",isupper(textdata[16]));
    printf("%d\n",isalnum(textdata[3]));
    printf("%d\n",isalnum(textdata[4]));

    if (isupper(textdata[1]))
    {
        printf("The second letter of the message is uppercased.\n");
    }
    else
    {
        printf("The second letter of the message is lowercased.\n");
    }
}
```

1. What is the effect of changing textdata[1] to 'H' to the output message?

Ans: It would show the message the second letter of the message is uppercased. Due making textdata[1] it worked with as well making textdata[1] assigning it to 'H'.

2. What other functions can be used in ctype.h?

Ans: Other functions found in ctype.h are:

- **isalnum()** This function identifies the alphanumeric characters.
- **isalpha()** This function identifies the alphabets from other characters.
- **isblank()** This function identifies the blank spaces from other characters.
- **isctrl()** This function identifies the control characters(\n, \b, \t, \r).
- **isdigit()** This function identifies numbers in character.
- **islower()** This function identifies the lowercase alphabets.
- **isprint()** This function identifies the printable characters.
- **ispunct()** This function identifies punctuation characters (characters that are neither alphanumeric nor space).
- **isspace()** This function identifies white-space characters.
- **isupper()** This function identifies the uppercase alphabets.
- **isxdigit()** This function identifies the hexadecimal digit.
- **tolower()** This function converts uppercase alphabet to lowercase alphabet.

- toupper()** This function converts lowercase alphabet to uppercase alphabet.

Figure 5. Exercise2

```
1  #include <stdio.h>
2  #include <string.h>
3  int main ()
4  {
5  char str1[12] = "Get good,";
6  char str2[12] = "Scrub";
7  char str3[12];
8  int len ;
9  /* copy str1 into str3 */
10 strcpy(str3, str1);
11 printf("strcpy( str3, str1) : %s\n",str3 );
12 /* concatenates str1 and str2 */
13 strcat( str1, str2);
14 printf("strcat( str1, str2): %s\n",str1 );
15 /* total length of str1 after concatenation */
16 len = strlen(str1);
17 printf("strlen(str1) : %d\n",len);
18 return 0;
19 }
```

1. What is the purpose of:

- strcpy
- strcat
- strlen

ANS: The purpose of strcpy(), strcat(), and strlen()

strcpy() - This function is used store a value in a string variable.

strcat() - This function is used to combine values of two string variables .

strlen() - This function is used to count and return number of characters in a string value.

2. What function of string.h allows two strings to be compared?

ANS: The function strcmp() function is used to compare two string values. 0 is returned if the values of strings being compared are same.

3. What function can be used to obtain a substring from a string?

ANS: The function strstr() function is used due to it combining two strings and making a new one making it a substring.

Figure 6. Exercise3

```
1  #include <stdio.h>
2  #include <string.h>
3  #define SIZE 60
4  int main(void)
5  {
6  int c; // variable to hold character input by user
7  char name[SIZE]; // create char array
8  char msg[SIZE];
9  printf("What is your name? ");
10 fgets(name,SIZE,stdin);
11 printf("Hello, %s",name);
12 name[strcspn(name, "\n")] = 0;
13 printf("What would you like to say?");
14 fgets(msg,SIZE,stdin);
15 msg[strcspn(msg, "\n")] = 0;
16 printf("%s wants to say, %s.\n",name, msg);
17 }
```

1. What is the purpose of strcspn?

ANS: The purpose of the strcspn() is finds the first occurrence of a character in string1 that belongs to the set of characters that is specified by string2. Null characters are not considered in the search. The strcspn() function operates on null-ended strings.

IV. CONCLUSIONS

I learned a lot from this laboratory activity as on how to use the functions of ctype.h and what they do and I already have an idea how to implement them when given the chance I should take things little by little to have a better understanding of it,

References:

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