

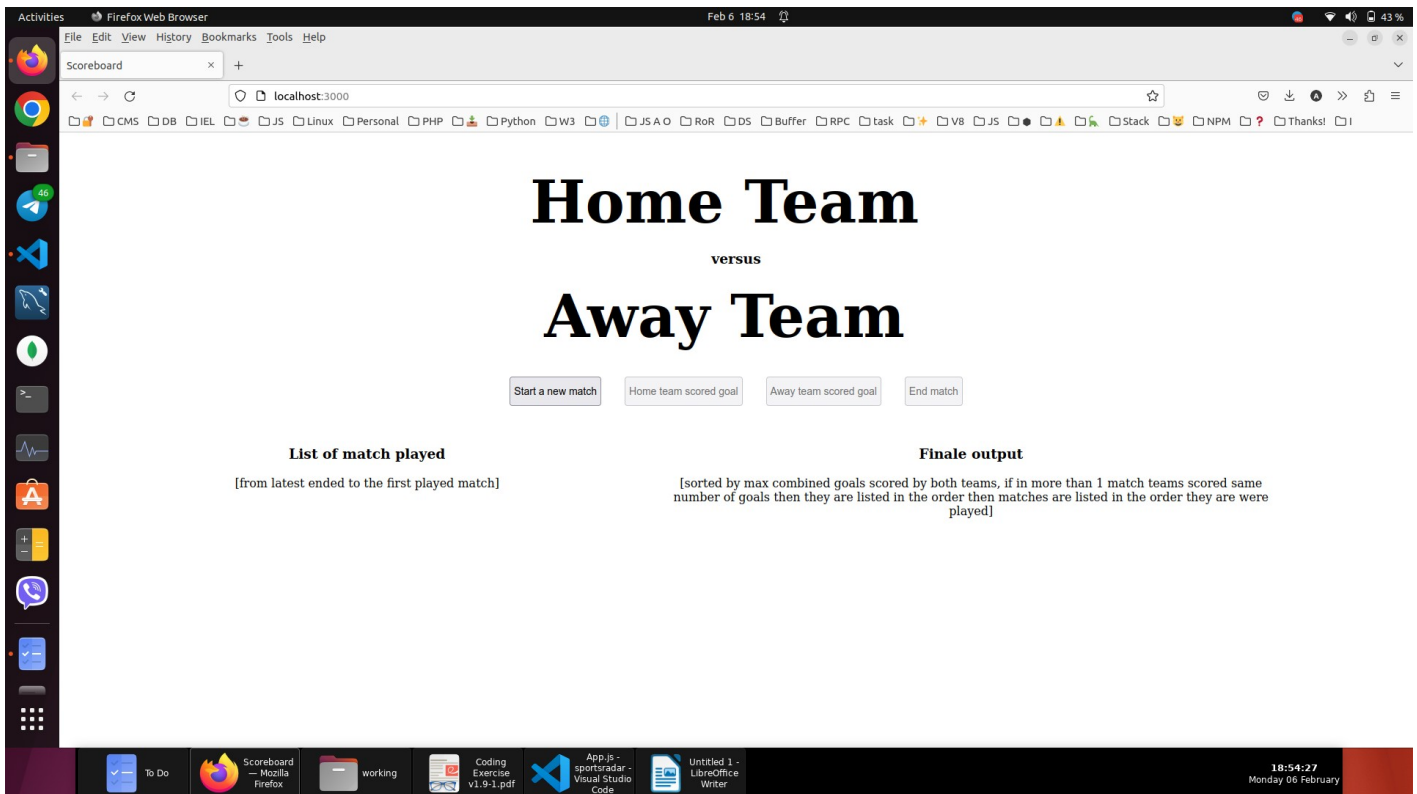
Manual unit test cases are mentioned highlighting main cases this applications passes.

#1. Once the application is launched, below page is rendered.

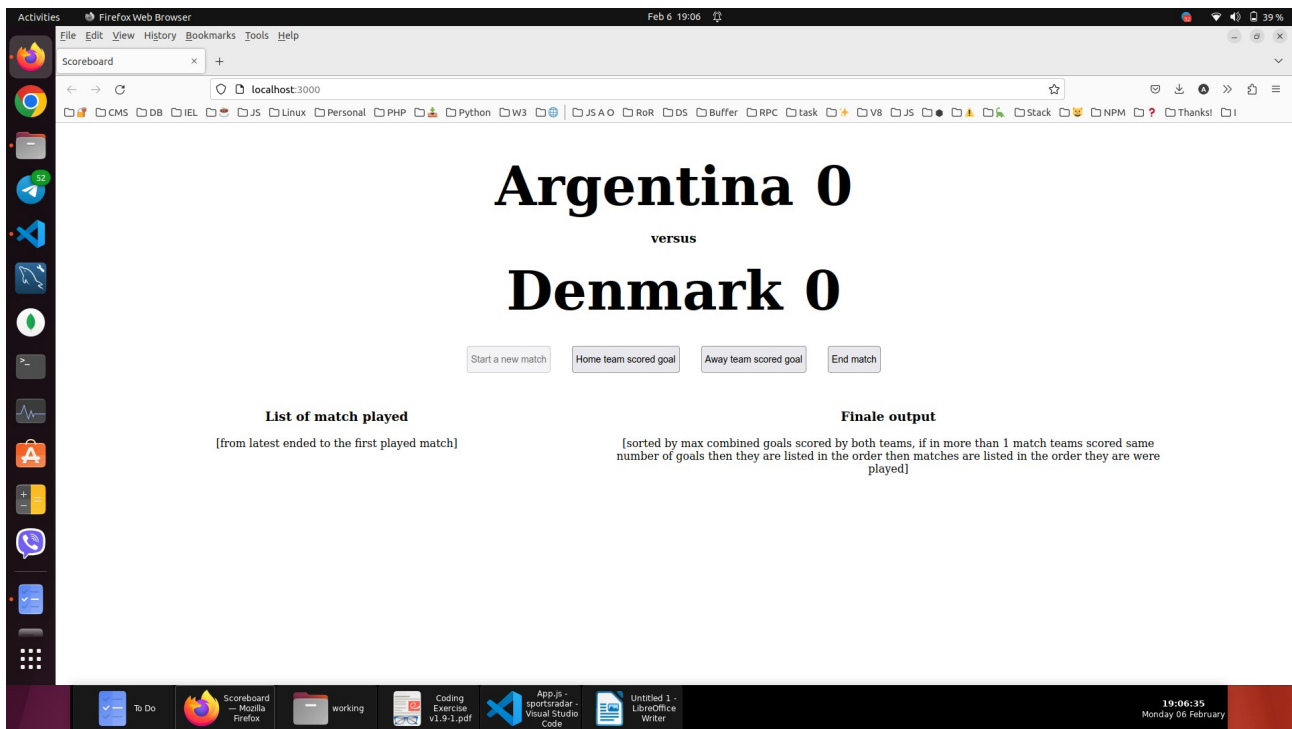
Home Team and **Away Team** are not selected at launch time as design feature, so that it shows a fresh launch.

Only functionality user has at this time is to **Start a new math**

Update functionalities to update score for teams and to End match are disabled at this point.



#2. Once **Start a new match** is clicked, randomly 2 teams are selected from a pool of teams [team names are hard-coded into an array in the application and namely consists of all the teams that played FIFA 2023 Football world cup] and all 3 disabled buttons ,i.e **Home team scored goal**, **Away team scored goal**, **End match** gets enabled. Initial score of the both teams is and shown against their name 0.



#3. Once a match is started and then scores are updated then those score are shown in 2 listings.

Listing on the left shows the result in which matches were ended from latest to the first played.

Listing on the right shows the result sorted by combined max goals scored by the teams, if some teams scored same number of combined goals then they would be listed in the order those matches were played ,i.e from latest to the first played.

