To install dependencies to run Whack-a-Snack on windows:

Pygame:

1. In command prompt type: pip install pygame

    ```
    C:\Users\DELL>pip install pygame
    ```
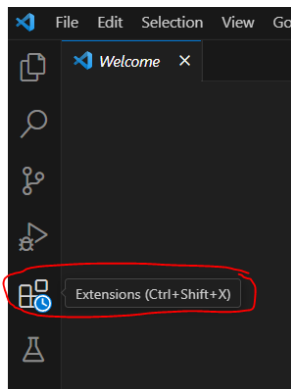
2. Test to see it has installed by typing: import pygame. If the message after has 'Hello from the pygame community' Then it has installed correctly.

    ```
    >>> import pygame
    pygame 2.0.1 (SDL 2.0.14, Python 3.9.0)
    Hello from the pygame community. https://www.pygame.org/contribute.html
    >>>
    ```
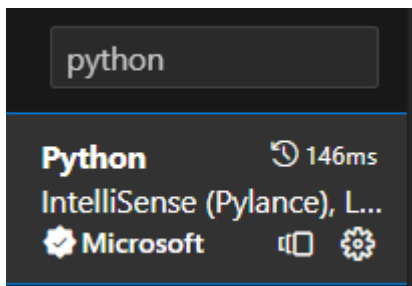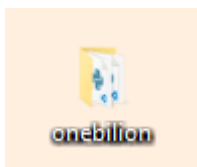
Visual Code Studio:

1. https://code.visualstudio.com/download

2. Open the programme and in extensions, go to extensions on the left hand side.

    ```
    File   Edit   Selection   View   Go
    Welcome  ✕
    Extensions (Ctrl+Shift+X)
    ```

3. Install Python extension.

    ```
    python

    Python          146ms
    IntelliSense (Pylance), L...
    Microsoft
    ```

4. On desktop, 'onebillion' folder is downloaded to the desktop.
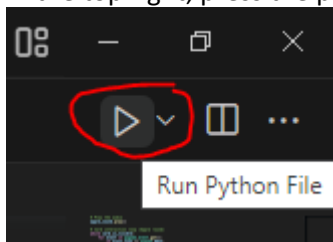
    onebillion
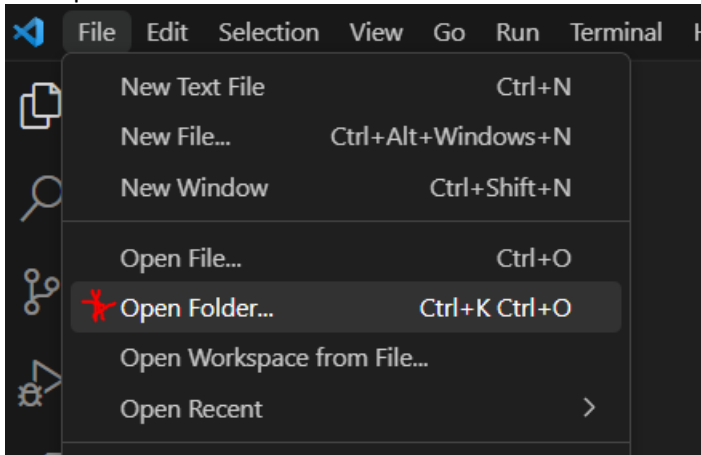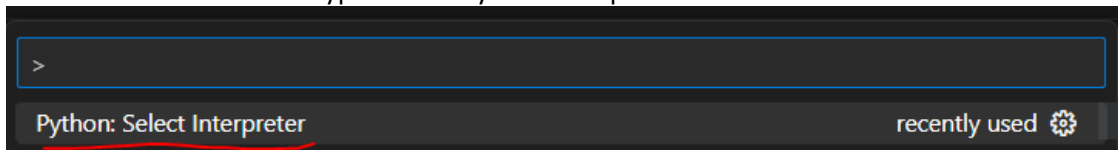
5. Open the onebillion folder in Visual Studio.
6. Press SHIFT + CTL + P and type: Select Python Interpreter
7. In the top right, press the play button.
8. Play the game!