9:00 - 12:00 - FSDI 103 Session #1 Cohort 28

- Javascript is an scripting language, it uses variables, const, loops, if statements.
- JS has three types of variables: ~~var~~, let and const (two steps: 1) declaration and 2) assign value).
- Use camelCase notation for naming variables (double check the spell).
- Use the console to check errors.
- You need to declare the variable before you use it.
- Everything on JS is sequential, the last modification in a variable that will be displayed.
- We used *alert(), prompt*() and *console.log*()
- Use the template string. `text ${insertedVar} text`
- Constants don't change.
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