# Samantha Yu

Website: samanthayu.github.io • Email: samanthayu36@gmail.com

#### **Education**

Simon Fraser University (Sept. 2015 - April 2019)

- Bachelor of Science: Computing Science Major
- Relevant Courses: CMPT 225 Data Structures; CMPT 295 Introduction to Computer Systems

Technical Skills: Java, C, C++, x86-64 Assembly, Python, MATLAB, LATEX, Apache, JavaScript, HTML/CSS

## **Projects**

Automated Window Cleaner: Java (Sept. 2015 - Dec. 2015)

• Simulated a window cleaner and its suction cups moving on a skyscraper

Universal Motor for Vacuum Cleaner (May 2015 - June 2015)

• Built an universal motor to study electromagnetism and back-EMF

Paint Program: Java (Aug. 2014 - Jan. 2015)

- Incorporated the concept of double buffering
- Implemented the capability to add, delete, and modify layers

BC Senior Girls Volleyball Provincials Website: HTML/CSS (Oct. - Nov. 2013)

- Served sixteen teams and their supporters from all over British Columbia
- Designed overall layout including templates, drop-down menu and footer menu

### **Extracurricular Activities**

SFU Satellite Design Club (Feb. 2016 - Present)

- Programming onboard computer for a weather balloon and a satellite
- Building a mobile app to display telemetry and control the camera on the weather balloon

Women in Computing Science: Website Manager (Sept. 2015 - Present)

- Organized the Try/CATCH 2016 conference to introduce 47 high school girls to computing science
- Transferring content from old website to updated website

IEEE Game Development Club (Sept. 2015 - Dec. 2015)

• Learned to program video games with Irrlicht, open source game engine in C++

#### **Achievements**

Simon Fraser University

• Simon Fraser University Open Scholarship (May 2016)

Micosoft

• #DevMov Competition Top Prize: Surface Pro 4 (June 2016)

**BC** Ministry of Education

• Dogwood District/Authority Award for Computer Programming (April 2015)

### **Work Experience**

Kumon Assistant (Sept. 2014 - Aug. 2015)

• Tutored children of various levels in math and English