

### Assignment-3

Q1

a. Maximum expected value (theoretical) of throughput (in Mbps) is 7mbps, because value of bottleneck link is 5mbps which link between two links. Hence, maximum throughput is 7mbps

b.

#### Formula for BDP

**Bandwidth Delay Product = RTT(Round Trip Time)\*Bandwidth**

Total bandwidth = 5mbps

$d_1(\text{b/w node0 and node1}) = 100\text{ms}$

$d_2(\text{b/w node1 and node2}) = 10\text{ms}$

Total Delay =  $d_1 + d_2 = 110\text{ms}$

$\text{RTT} = 2 * 110 = 220\text{ms}$

Bandwidth Delay Product =  $5\text{mbps} * 220\text{ms} = 1100 \text{ kb} = 1100000 \text{ bits}$

Application payload size = 1460 Bytes

$= 1460 * 8 \text{ bits}$

Number of packets = Bandwidth/Application payload size

$= 1100000 / (1460 * 8) = 1100000 / 11680 = 94.1 \text{ packets}$

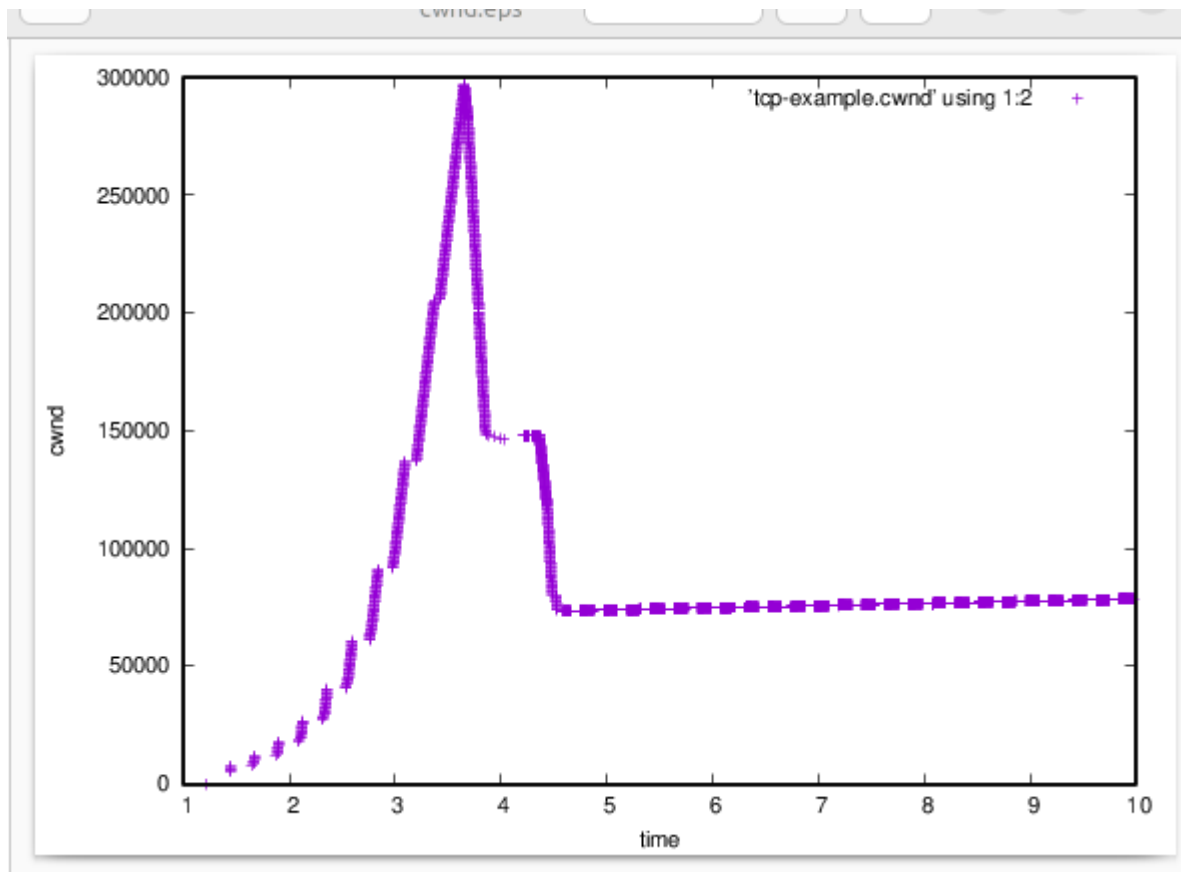
c. The average computed throughput of the TCP transfer is 3088kbits/s which is equal to 3.088mbps.

Wireshark · Conversations · tcp-example-1-0.pcap

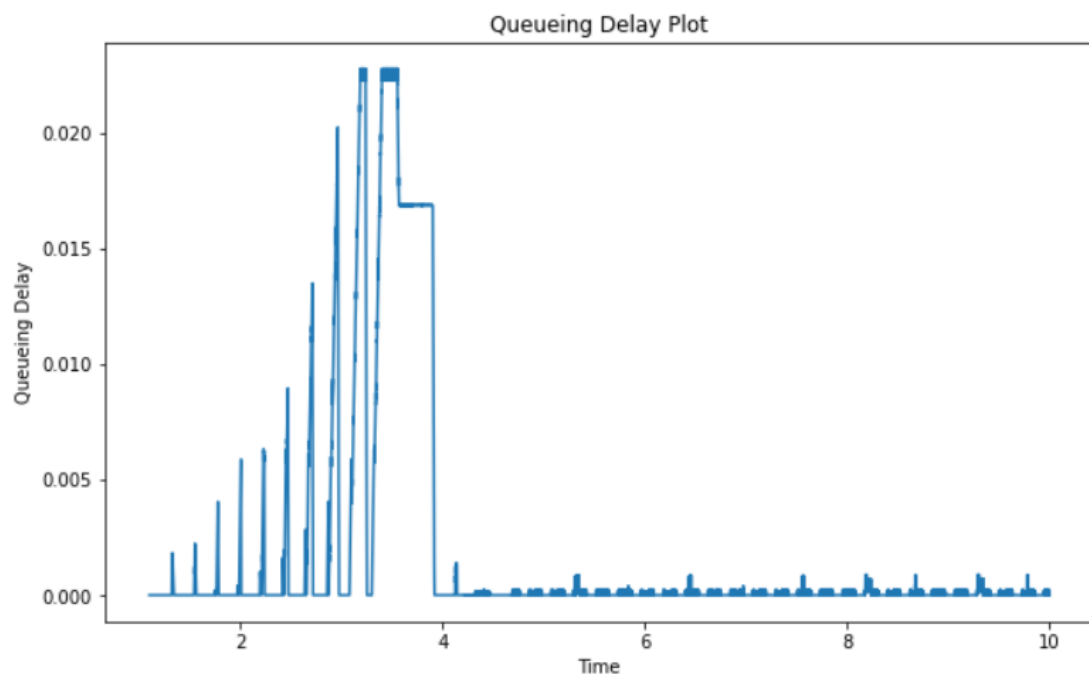
Ethernet		IPv4 · 1		IPv6		TCP · 1		UDP					
Address A	Port A	Address B	Port B	Packets	Bytes	Packets A → B	Bytes A → B	Packets B → A	Bytes B → A	Rel Start	Duration	Bits/s A → B	Bits/s B → A
10.1.1.1	49153	10.1.2.2	8080	9,253	3636 k	5,826	3436 k	3,427	199 k	0.000000	8.8996	3088 k	

d. No, achieved throughput approximately is not equal to the maximum expected value. Because we usually ignore delay but in actual there is some delay like transmission delay, queuing delay, network congestion etc during transmission of data. So, that why it is slightly lower than maximum throughput.

e.



f.



g. Yes, the plot are related as it grew proportionally to the size of the congestion window as if we increase the congestion window size, queuing delay is also increases. After, 4 sec it became constant.

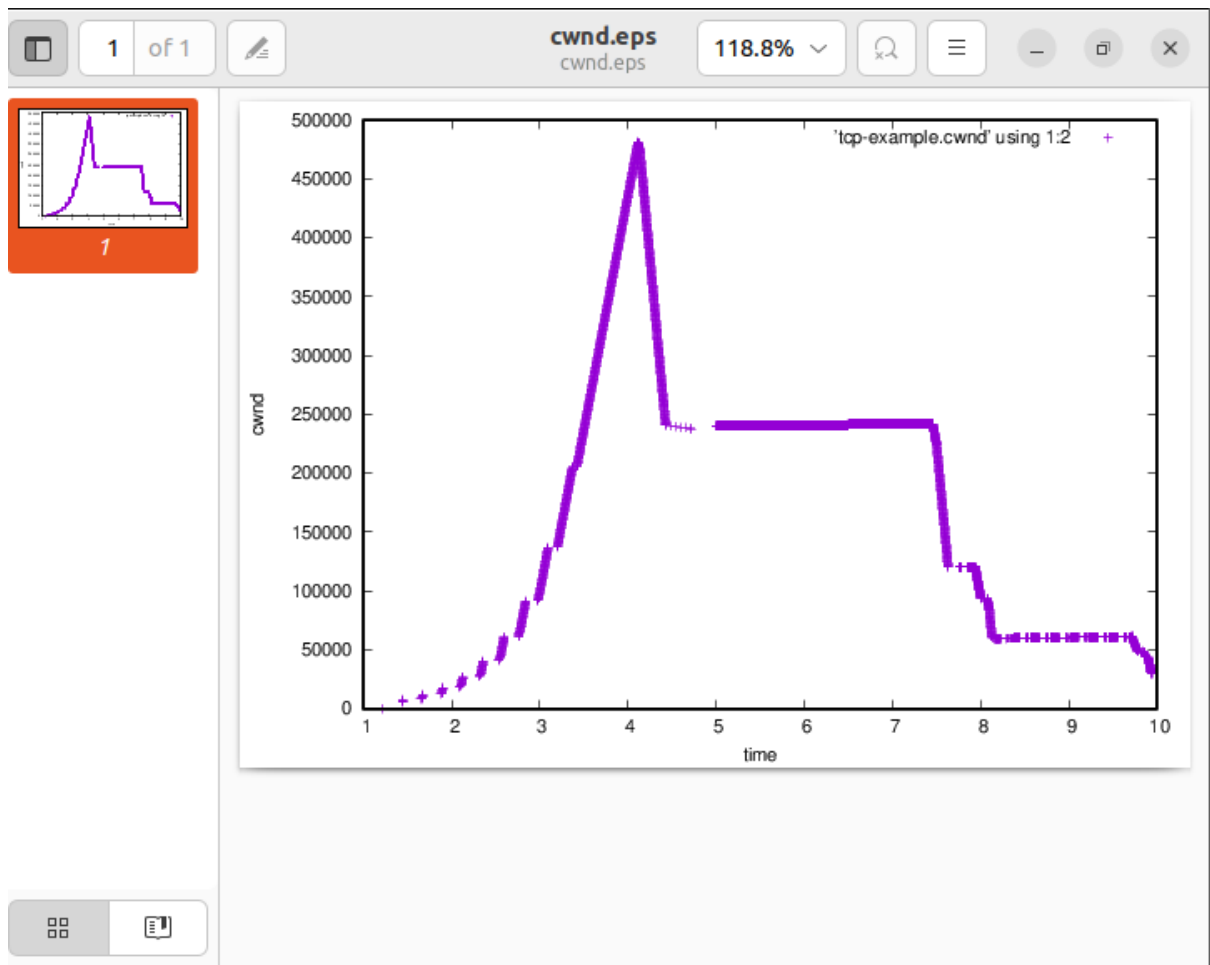
Q2.

a. Average computed throughput of the TCP transfer is 4506k and 4.506 Mbps

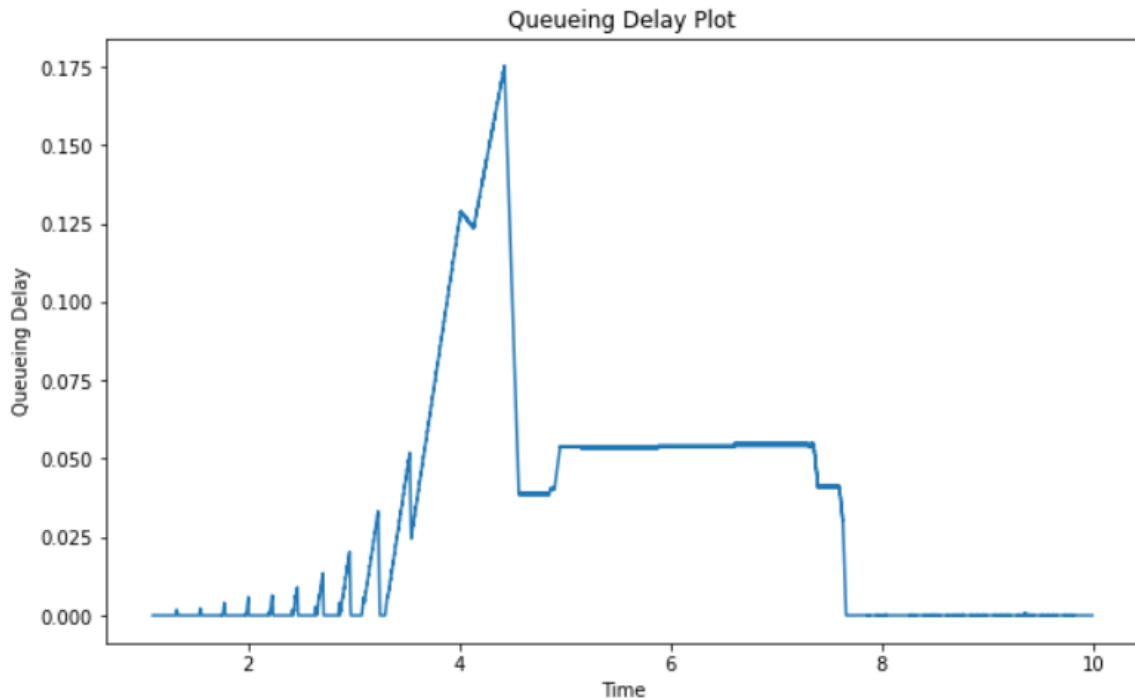
Wireshark · Conversations · tcp-example-1-0.pcap

Ethernet IPv4 · 1 IPv6 TCP · 1 UDP													
Address A	Port A	Address B	Port B	Packets	Bytes	Packets A → B	Bytes A → B	Packets B → A	Bytes B → A	Rel Start	Duration	Bits/s A → B	Bits/s B → A
10.1.1.1	49153	10.1.2.2	8080	13,806	5328 k	8,491	5008 k	5,315	319 k	0.000000	8.8919	4506 k	

b.



c.



d. Now, we have increased queue size, which will allow more packets capacity hence due to this we can store more packets in queue i.e send more packets, thus increasing congestion size.

Now, congestion size is higher in question2 compared to question1 because queue size is increased then packets have to wait for a longer time in order to be transmitted, hence resulting in increased congestion window size and queuing delay.

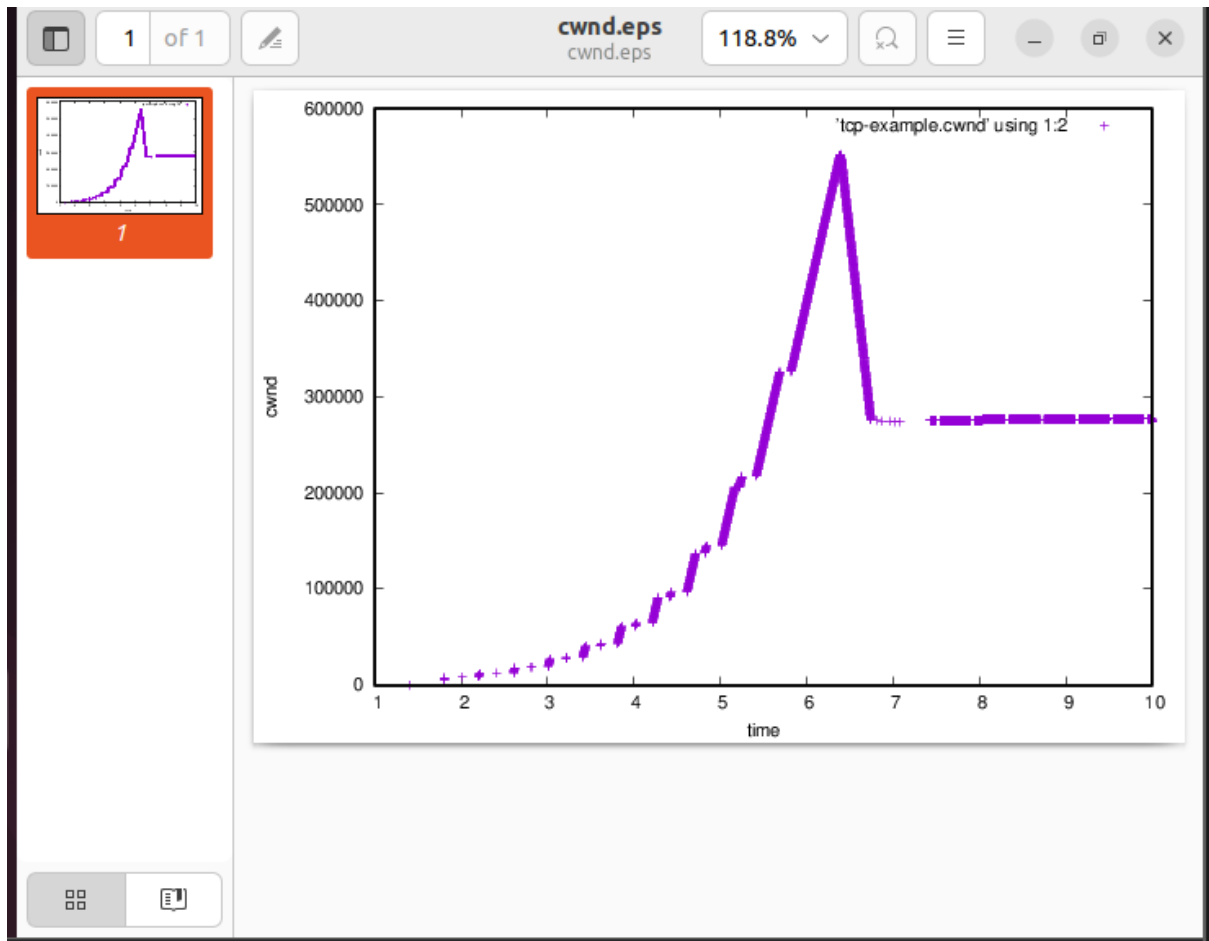
Q3.

a.

Average computed throughput of the TCP transfer is 3813k and 3.813 Mbps

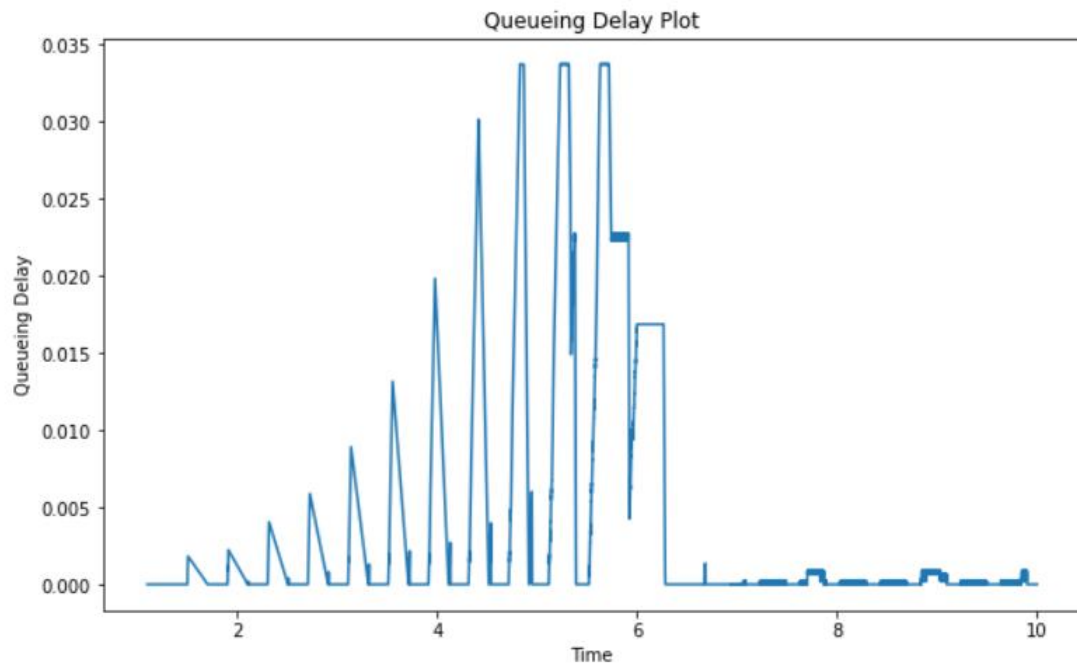
No.	Time	Source	Destination	Protocol	Length	Info
Wireshark · Conversations · tcp-example-1-0.pcap						
Ethernet · IPv4 · 1 · IPv6 · TCP · 1 · UDP						
Address A	Address B	Packets	Bytes	Packets A → B	Bytes A → B	Packets B → A
10.1.1.1	10.1.2.2	11,454	4498 k	7,193	4242 k	4,261
				Bytes B → A	255 k	0.000000
				Rel Start	8.8997	3813 k
				Duration		
				Bits/s A → B		
				Bits/s B → A		

b.



c.

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[[0. 0. 0.]  
 [0. 0. 0.]]
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d. Now, we have increased bandwidth to 10mbps and decrease the delay to 100ms. So, it can lead to delay in packets travel from N1-N2. That can lead to reduction in packet transmission capacity. So, this will result in reduced transmission rate as TCP affected Congestion at the end of node N1 is decreased, hence the transmission rate increases. Thus, all of this is observed in the above plot, which demonstrates an increase in the cwnd size with respect to Q1.