# Digital Signal Processing

Lab7: Fourier Transform and image signal

Instructor: Eng\ Samar Shaaban

E-mail: <a href="mailto:ssa10@fayoum.edu.eg">ssa10@fayoum.edu.eg</a>

Github Repo: <a href="https://github.com/SamarShabanCS/DSP">https://github.com/SamarShabanCS/DSP</a>

Slack workspace: <a href="https://fayoum-university-fci.slack.com">https://fayoum-university-fci.slack.com</a>

## **Z-transform**

```
>> syms xx x y n
>> xx=cos(n)
                                    Z-transform
xx =
cos(n)
>> x=ztrans(xx)
x =
(z*(z - cos(1)))/(z^2 - 2*cos(1)*z + 1)
>> y=iztrans(x)
y =
                                        inverse Z-transform
cos(n)
```

# %% z-transform clc; close all; clear; x=[9 5 4 2 1]; b=0; n=length(x); y=sym('z'); for i=1:n b=b+x(i)\*y^(1-i); end disp(b);

#### Example 4:-

#### Determine the z-transform of the following signals.

$$x[n] = [1, 2, 5, 7, 0, 1]$$

#### Ans:

$$X(z) = \sum_{n=-\infty}^{\infty} x(n)z^{-n}$$

$$x[n] = \delta[n] + 2\delta[n-1] + 5\delta[n-2] + 7\delta[n-3] + \delta[n-5]$$

$$X(z) = 1 + 2z^{-1} + 5z^{-2} + 7z^{-3} + z^{-5}$$

## **Fourier Transform**

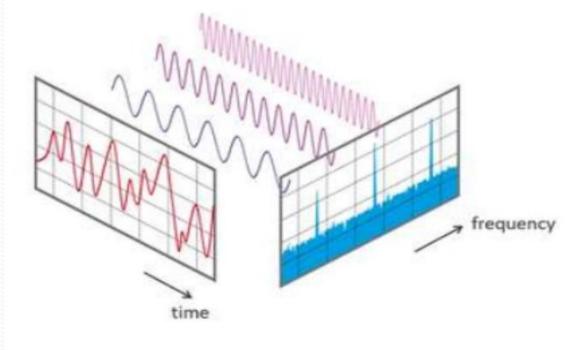
Get FFT and plot absolute spectrum

## What is Fourier Transform?

 Fourier Transform is a tool to transforming a wave function or signal from a time domain(how a signal changes over time) into frequency domain (how much of the signal lies within each given frequency band over a range of frequencies)

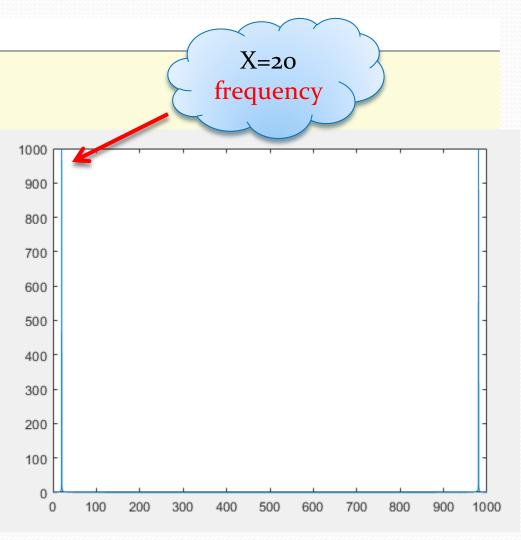
#### • Why?

- To analyze signal easier
- To separate compound signal
- Using <u>FFT()</u> function



## Example

```
close all; clear; clc;
%% simple fourier transform
fs=1000:
time=2;
t=0:1/fs:time; %discretize
x=sin(2*pi*20*t);
plot(t,x);
N=fs*time:
f=linspace(0,fs,N+1); %disc
ff=abs(fft(x));
                      %calc
plot(f,ff);
```



## It is your turn

- Construct a complex signal compound of three sin signals with frequencies [10,50,90], respectively.
- Plot each signal(plot the 4 signal using subplot).
- Apply Fast Fourier Transform to separate the complex signal into its primitive signals.
- Plot the output from Fast Fourier Transform.

## Sol:

```
close all; clear; clc;
 %% complex signal consist of [10,50,90] frequencies
 fs=1000:
 time=2:
 ts=1/fs:
 N=fs*time:
 t=0:ts:time-ts; %discretize time
 freqs=[10 50 90];
 Amp=7;
 x complex=0;
for i=1:length(fregs)
     x(i,:)=Amp*sin(2*pi*freqs(i)*t);
     x complex=x complex+x(i,:);
 end
 %apply FFT
```

```
%apply FFT

f=linspace(0,fs,N);

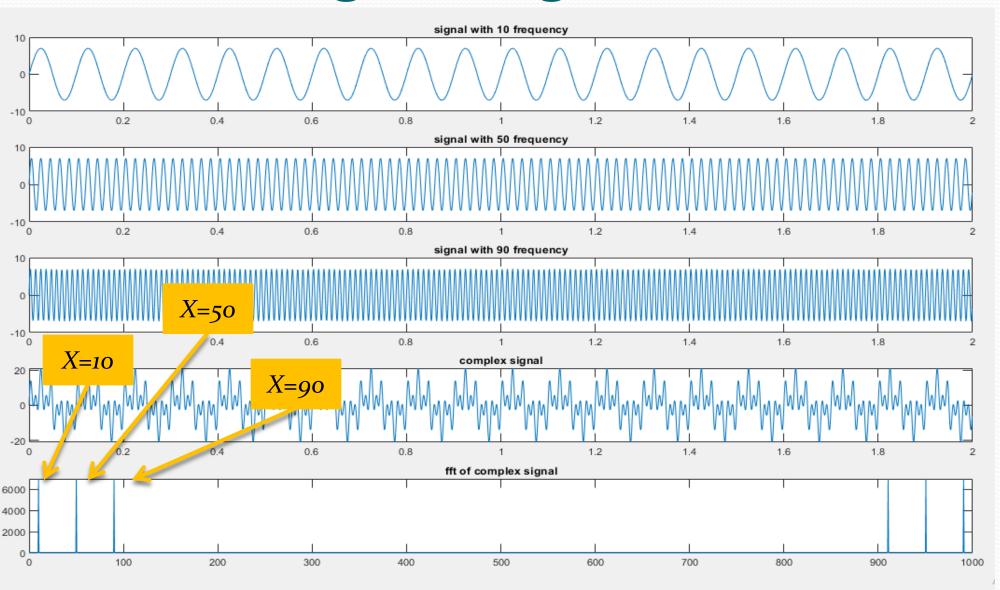
fft_complex_1=fft(x_complex);

fft_complex_2=abs(fft_complex_1);
```

```
%plotting signals
subplot (5,1,1)
plot(t,x(1,:));
title('signal with 10 frequency');
subplot (5, 1, 2)
plot(t,x(2,:));
title('signal with 50 frequency');
subplot (5, 1, 3)
plot(t,x(3,:));
title('signal with 90 frequency');
subplot (5,1,4)
plot(t,x complex);
title('complex signal');
```

```
%plot fft of complex_signal
subplot(5,1,5)
plot(f,fft_complex_2);
title('fft of complex signal');
```

# Sol: Plotting the signals



# 2D signal: Image

## What is an image?

- □An image is a 2D function f(x,y), where x and y are **spatial coordinates** and the magnitude of f at any point is called the **intensity** of the image at that point
- □When *x*, *y* and the intensity are discrete quantities we call the image a **digital image**
- ☐ The elements of a digital image are referred to as pixels

## Reading Images in MATLAB

$$x = imread ('c:\lab.jpg');$$

## Image Write

imwrite (x, 'c:\lab.jpg');

## **MATLAB** Image Types

- □Indexed Images
- ☐ Grayscale Images
- ■Binary Images
- □RGB Images

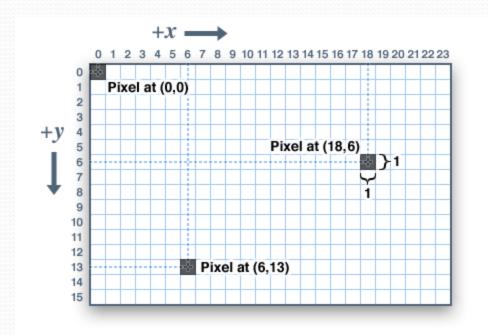
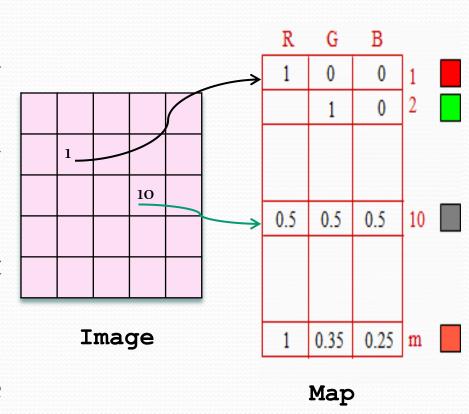


Image data in MATLAB can be logical, double, uint8, uint16

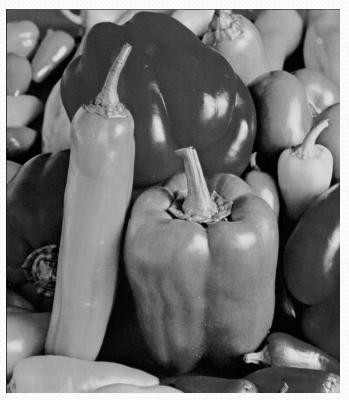
#### Indexed Images

- □ Consists of a data matrix, I and a colormap matrix, C
  - C is an m-by-3 matrix, with each row specifying the R, G, and B components of a single color.
  - Values in C are floating point numbers in the range [0, 1]
  - Color of each pixel is determined by using the corresponding value of I as an index into the colormap



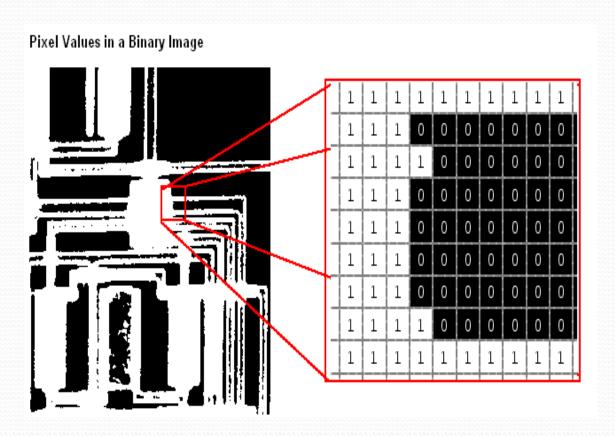
## Grayscale Images

• Each pixel is usually stored as a byte (value between o to 255)



## **Binary Images**

• In a binary image, each pixel assumes one of only two discrete values:1 or o.



#### **RGB** Images

- □Consist of a m-by-n-by-3 data array, I, containing the R, G, and B components for each individual pixel
  - I(:, :, 1) is the red component of the image
  - I(:, :, 2) is the green component of the image
  - I(:, :, 3) is the blue component of the image
- ☐ To display a true color image, do the following
  - >> imshow(I)

## Displaying Image

- □To display a true color image: >> imshow(I)
- □ If another image is to be displayed using imshow MATLAB replaces the image in the screen with the new image.
- □To keep the first image and output a second we use function figure to display both images.

```
figure, imshow(x); title('Image');
```

## Displaying Image

- □Displaying multiple images at the same figure:
- >> subplot(2,1,1)
- >> imshow(x)
- >> title('Image1')
- >> subplot(2,1,2)
- >> imshow(y)
- >> title('Image2')

