

4th Programming Task

Point-to-Point Communications in MPI

The Task

- 1. Find, download, setup MPI-library (If you prefer programming at home)
 - For Windows it's better to use MPICH 2.0
- 2. Design a program in which two processes repeatedly exchange messages of n bytes.
- 3. Perform experiments and evaluate the dependence of the program's execution time on the length of the message.
- 4. Use various blocking methods of message passing (MPI_Send, MPI_Ssend, MPI_Bsend, MPI_Rsend) and measure the program's time execution for each case.
- 5. Use the non-blocking method of data transfer operations and measure the program's time execution in this case.
- 6. Use the combined Send/Receive operation and measure the program's time execution in this case.

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7. Compare the results of computational experiments.

