Agenda

- OOP Revision
- History
- Java Versions
- Java Platforms
- Installation
- Object Oriented
 - class
 - object
- Command line compilation(Hello World)
 - Helloworld compilation, execution and explaination
- Hello World in STS
- compilation and execution with src and bin directory
- CLASSPATH
- JRE/JDK/JVM
- multiple main method
- Java Langugage Specification for public class.
- Console input and output
- BuzzWords

Java Module

- 100 Marks
 - 40 Marks for Lab Exam
 - 40 Marks for CCEE
 - 10 Marks for Assignmnets
 - 10 Marks Quiz / CaseStudy
- 18 Days
 - Java 1.1
 - 6 days
 - Java 1.2

OOP

- Major Pillars
 - Abstraction
 - Encapsulation
 - Modularity
 - Hirerachy
- Minor Pillars
 - Polymorphism/Typing
 - Concurrency
 - Persistance

History

• In 1991, the team from sun microsystems led by James Gosling and Patrick naughtan decided to cretae their language which can work on smaller devices like remote control, or cable tv boxex.

- this team was called as Green team
- James Gosling had the vision that the language should be capable of running on devices with low memory
- Because these developers were from UNIX background they decided to keep their base language as
- Within an year they came up with their first product called as '*7' (Smart Remote Control)
- Nor the sunmicrosystem, nor the consumer electornic companies were intrested in this product.
- So the team deciced to come up with some better ideas to create a new product, and to market it in some better way.
- James Gosling decided to name the language as OAK, however the language with OAK already existed it was further changed to JAVA
- Meanwhile World wide web(WWW) was getting popular, and the key for this was a browser that can translate the hyper text pages to the GUI/Screen
- The team cam up with a browser called as HOT Browser which was capabale of running the java code inside it.
- The browser was dynamic i.e it can work into real time tranfering the data back and forth.
- this java code that was able to run inside the brower was called as Appletes

Java Versions

- JDK Beta 1995
- Java 1.0 1996
- Java 1.1 1997
- J2SE 1.2 1998
 - Collections
- J2SE 5 2004
 - Annotations
 - Generics
 - Enum
- Java SE 8 2014 (LTS)
 - Functional Programmming
 - Lamda Expressions
- Java SE 11 2018 (LTS)
- Java SE 17 2021

Java Platforms

- 1. Java Card
 - Used to develop applications on very small devices like smart cards
- 2. Java ME (Micro Edition)
 - Is used to develop applications for small mobile devices which are low in memory
- 3. Java SE(Standard Edition)
 - Used to develop desktop applications

- 4. Java EE (Enterprise Edition)
 - used to deveop web applications

Installation

- · Follow the steps given in the installation.txt file
- once installation is done test the java version and STS
- For documentation
 - Java 8
 - https://docs.oracle.com/javase/8/docs/api/index.html
 - Java 11
 - https://docs.oracle.com/javase/11/docs/api/index.html

class

- It is a logical entity
- It conists of
 - Fields(Data Members)
 - Methods (Member Functions)
 - static method
 - that are designed to call on classname using . operator
 - non static method
 - that are designed to call on class objects using . operator

object

- It is a physical entity
- It is also called an instance of the class

Command line compilation (Hello World)

- · For Compilation
 - javac <name of .java file>
- For Execution
 - java <name of .class file>

Understanding of main()

- in java the main method is defined as
 - public static void main(String args[])
- the main method is invoked by the JVM.

• It calls this main method directly on the classname without cretaing the object that is why it is made as static

- Main method does not return anything towards the JVM, thats why its return type void
- The main method should be accessiable outside the class that why it is made as public
- the main method tales the commad line arguments and hence it has an array of String as an parameter

Understanding System.out.println()

- System is a class declared inside java.lang package
- out is a static field declared inside System class
- out is an object of PrintStream class.
- println() is a method declared inside PrintStream class

STS Steps

- Change the workspace every day (Choose daywise workspace)
- Once STS is launched change the perspective to Java
- click on File -> new -> Java Project
- Select the Java version as Java SE 1.8
- · click on finish.
- Right click in src -> new -> class
- Provide the class name, if main method is required select it and click on finish
- to execute click on run button

compilation and execution with src and bin directory (Demo01)

- Create directory Demo01
- Crete 2 sub directories src and bin
- Inside src cretae a Program.java file
- For compilation and execution use the below commands

```
// from the src directory open the terminal
javac -d ../bin Program.java

// set the CLASSPATH
export CLASSPATH=../bin

// execute the code
java Program
```

PATH

- It is an Operating system variable
- Used to keep the path of executable files.

CLASSPATH

- It is a java variable used to set the paths of all the .class file.
- We can set multiple CLASSPATH seperated by: in linux and; in windows
- In linux to set the CLASSPATH
 - export CLASSPATH=<path of the .class file till bin directory>

JRE/JDK/JVM

- SDK(Software Development Kit)
 - tools + libraries + docs + Runtime Environmnet + IDE
- JDK (java Developemnt Kit)
 - tools
 - javac
 - java
 - javap
 - jar
 - docs
 - manuals or docs for using the tools and libraries
 - libraries
 - core libraries
 - JRE (Java Runtime Environment)
 - rt.jar (till Java 8)
 - JVM (Java Virtual Machine)

To create STS Shortcut on Desktop

- copy the sts.desktop file on your desktop
- · change the path of Exec and icon to your STS executable path and the icon path
- save the file.
- · Rightclick and allow it for launching

main method variations

- In java we can have multiple main inside single java project.
- Every class can have a main method
- Definining multiple main with same signature inside same class is not allowed
- If we change the return type of main jvm throws an error Main method must return a value of type void in class
- If we make the main method as non static jvm throws error Main method is not static in class
- If we remove the public access modifier of the main then jvm throws error Main method not found in class
- If we dont pass the String[] args as paramaneter to the main or pass any differnt type of parameter then jvm throws Main method not found in class
- If we make the main method name in caps then jvm throws error Main method not found in class
- · main method overloading is allowed

Q.Why name of public class and java file name is same

• It is the java language specification to define the public classes in its own .java file

Q.Can we define multiple public classes in single .java file

No We cannot

Q. Why to make class as public

• To maintain the visibility of the classes outside the package or in the different packages the classes need to be public

•

Console Input and Output

- Theor are two ways to perform input and output in java
 - 1. using Scanner class
 - It is present inside java.util package
 - to create the object of scanner class use below syntax

```
Scanner sc = new Scanner(System.in);
```

- 2. Using Console class
 - It is present inside java.io package
 - to create the object of Console class use below syntax

```
Console console = System.console();
```

- To execute the code where Console class object is cretaed we need to execute it through the terminal.
- execution in STS will cause NULLPointerException

Java BuzzWords

- 1. Simple
 - Java was simple till Java 1.2
 - From java 1.2 onwards many classes were added which made java very powerful but made it too complex
 - It is simple for professional programmers
 - java have removed the rarely used concept of operator overloading
 - Java have removed the Complexity of Pointers
- 2. OOP
 - Java is an OOP Language
 - it supports all the major as well as minor pillars of OOP
- 3. Compiled and Interpreted
 - Java is both compiled as well as interpreted language

- 4. Architecture Netural
 - It follows WORA Write Once Run AnyWhere
 - we can execute the comiled java code (.class) on any architecture
- 5. Portable
 - java is Portable because of the JVM
- 6. Distributed
 - Java Applications can be distributed on the network where multiple developers can work on the single project
 - Accessing the java objects on such distributed networks is same as that of accessing it on local machine
- 7. Robust
 - Java is robust because of its automatic memory management.
 - It is carried out with the help of Garbage Collector
- 8. MultiThreaded
 - Java suports multithreading
 - When we execute the java application two threads are started
 - 1. main Thread
 - 2. Garbage Collector Thread
 - Works in the background
- 9. Secure
 - you cannot access the physical memory directly of the maachine you are working on.
 - We deal directly with the virtual memory from the JVM
- 10. Dynamic
 - It supports Runtime type information which helps java to identity objects dynamically at runtime
- 11. High Performance
 - It is beacuse of the JIT Compiler
 - When a method is called multiple times then JIT compiler compiles the code in native form and stores it into the cache
 - So when such methods are called, jvm does not interpret them but uses the native code directly provoided by the JIT compiler.

LabWork

- class
 - class members
- object
- pointer -> dynamic objects
- reference