

USN : 1BM22CS235

LAB-3 : Ant Colony Optimizaton for the Traveling Salesman

Problem:

CODE:

```
import numpy as np import matplotlib.pyplot as plt
```

1. Define the Problem: Create a set of cites with their coordinates

```
cites = np.array([
    [0, 0], # City 0
    [1, 5], # City 1
    [5, 1], # City 2
    [6, 4], # City 3
    [7, 8], # City 4
])
```

Calculate the distance matrix between each pair of cites

```
def calculate_distances(cites):
    num_cites = len(cites)
    distances = np.zeros((num_cites, num_cites))

    for i in range(num_cites):
        for j in range(num_cites):
            distances[i][j] = np.linalg.norm(cites[i] - cites[j])

    return distances
```

```
distances =
```

```
calculate_distances(cites)
```

2. Initalize

Parameters

```

num_ants = 10 num_cites = len(cites) alpha = 1.0 #
Influence of pheromone beta = 5.0 # Influence of
heuristic (inverse distance)

rho = 0.5 # Evaporation rate
num_iterations = 30
initial_pheromone = 1.0

# Pheromone matrix initialization
pheromone = np.ones((num_cites, num_cites)) * initial_pheromone

# 3. Heuristic information (Inverse of distance)
def heuristic(distances):
    with np.errstate(divide='ignore'): # Ignore division by zero
        return 1 / distances

eta = heuristic(distances)

# 4. Choose next city probabilistically based on pheromone and heuristic info
def choose_next_city(pheromone, eta, visited):
    probs = []
    for j in range(num_cites):
        if j not in visited:
            pheromone_ij = pheromone[visited[-1], j] ** alpha
            heuristic_ij = eta[visited[-1], j] ** beta
            probs.append(pheromone_ij * heuristic_ij)
        else:
            probs.append(0)
    probs = np.array(probs)
    return np.random.choice(range(num_cites), p=probs / probs.sum())

```

```
# Construct solution for a single ant def
```

```
construct_solution(pheromone, eta):
```

```
    tour = [np.random.randint(0, num_cities)]
```

```
    while len(tour) < num_cities:
```

```
        next_city = choose_next_city(pheromone, eta, tour)
```

```
        tour.append(next_city)
```

```
    return tour
```

```
# 5. Update pheromones after all ants have constructed their tours
```

```
def update_pheromones(pheromone, all_tours, distances, best_tour):
```

```
    pheromone *= (1 - rho) # Evaporate pheromones
```

```
    # Add pheromones for each ant's tour
```

```
    for tour in all_tours:
```

```
        tour_length = sum([distances[tour[i], tour[i + 1]] for i in range(-1, num_cities - 1)])
```

```
        for i in range(-1, num_cities - 1):
```

```
            pheromone[tour[i], tour[i + 1]] += 1.0 / tour_length
```

```
    # Increase pheromones on the best tour
```

```
    best_length = sum([distances[best_tour[i], best_tour[i + 1]] for i in range(-1, num_cities - 1)])
```

```
    for i in range(-1, num_cities - 1):
```

```
        pheromone[best_tour[i], best_tour[i + 1]] += 1.0 / best_length
```

```
# 6. Main ACO Loop: Iterate over multiple iterations to find the best solution
```

```
def run_aco(distances, num_iterations):
```

```
    pheromone = np.ones((num_cities, num_cities)) * initial_pheromone
```

```
    best_tour = None
```

```
    best_length = float('inf')
```

```
    for iteration in range(num_iterations):
```

```
        all_tours = [construct_solution(pheromone, eta) for _ in range(num_ants)]
```

```
    all_lengths = [sum([distances[tour[i], tour[i + 1]] for i in range(-1, num_cites - 1)]) for tour in all_tours]
```

```
    current_best_length = min(all_lengths)
```

```
    current_best_tour = all_tours[all_lengths.index(current_best_length)]
```

```
    if current_best_length < best_length:
```

```
        best_length = current_best_length
```

```
        best_tour = current_best_tour
```

```
    update_pheromones(pheromone, all_tours, distances, best_tour)
```

```
    print(f"Iteraton {iteraton + 1}, Best Length: {best_length}")
```

```
    return best_tour, best_length
```

```
# Run the ACO algorithm
```

```
best_tour, best_length = run_aco(distances, num_iteratons)
```

```
# 7. Output the Best Soluton
```

```
print(f"Best Tour: {best_tour}")
```

```
print(f"Best Tour Length: {best_length}")
```

```
# 8. Plot the Best Route
```

```
def plot_route(cites, best_tour):
```

```
    plt.figure(figsize=(8, 6))
```

```
    for i in range(len(cites)):
```

```
        plt.scatter(cites[i][0], cites[i][1], color='red')
```

```
        plt.text(cites[i][0], cites[i][1], f"City {i}", fontsize=12)
```

```
# Plot the tour as lines connectng the cites
```

```
tour_cites = np.array([cites[i] for i in best_tour] + [cites[best_tour[0]]]) # Complete the loop by returning to the start
```

```
plt.plot(tour_cites[:, 0], tour_cites[:, 1], linestyle='-', marker='o', color='blue')
```

```
plt.title(f"Best Tour (Length: {best_length})")
```

```
plt.xlabel("X Coordinate")
```

```
plt.ylabel("Y Coordinate")
```

```
plt.grid(True)
```

```
plt.show()
```

```
# Call the plot function
```

```
plot_route(cites, best_tour)
```

OUTPUT:

```
Iteration 1, Best Length: 24.191626245470978
Iteration 2, Best Length: 24.191626245470978
Iteration 3, Best Length: 24.191626245470978
Iteration 4, Best Length: 24.191626245470978
Iteration 5, Best Length: 24.191626245470978
Iteration 6, Best Length: 24.191626245470978
Iteration 7, Best Length: 24.191626245470978
Iteration 8, Best Length: 24.191626245470978
Iteration 9, Best Length: 24.191626245470978
Iteration 10, Best Length: 24.191626245470978
Iteration 11, Best Length: 24.191626245470978
Iteration 12, Best Length: 24.191626245470978
Iteration 13, Best Length: 24.191626245470978
Iteration 14, Best Length: 24.191626245470978
Iteration 15, Best Length: 24.191626245470978
Iteration 16, Best Length: 24.191626245470978
Iteration 17, Best Length: 24.191626245470978
Iteration 18, Best Length: 24.191626245470978
Iteration 19, Best Length: 24.191626245470978
Iteration 20, Best Length: 24.191626245470978
Iteration 21, Best Length: 24.191626245470978
Iteration 22, Best Length: 24.191626245470978
Iteration 23, Best Length: 24.191626245470978
Iteration 24, Best Length: 24.191626245470978
Iteration 25, Best Length: 24.191626245470978
Iteration 26, Best Length: 24.191626245470978
Iteration 27, Best Length: 24.191626245470978
Iteration 28, Best Length: 24.191626245470978
Iteration 29, Best Length: 24.191626245470978
Iteration 30, Best Length: 24.191626245470978
Best Tour: [4, 3, 2, 0, 1]
Best Tour Length: 24.191626245470978
```

