

Course Code	:	18ECE201J	Course Title	:	Python and Scientific Python
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Semester	:	V Semester	Year	:	III Year
Date of Expt.	:	01/12/2020	Date of Submission	:	02/12/2020
Name of the Lab Instructor :			M Vasanthi Ma'am		

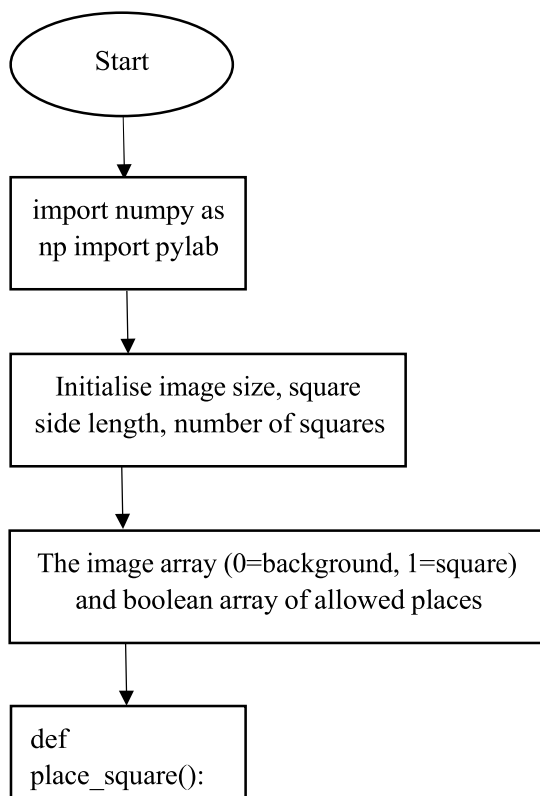
TITLE OF THE EXPERIMENT:

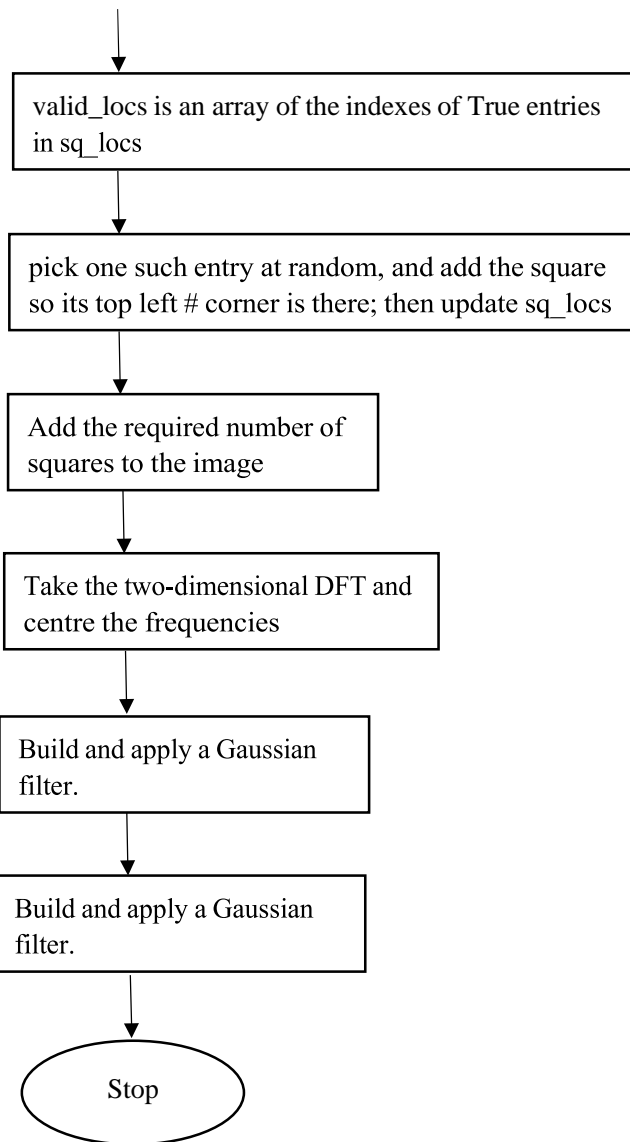
15. Numpy signal processing-Blurring an image with a Gaussian filter

AIM:

To write a python code to execute numpy signal processing-to blur an image with Gaussian filter.

FLOWCHART:





```

#MINI PROJECT
# Class: III Year ECE - C
# Course: 18ECE201J - Python and Scientific Python
# Student Name and Reg Number: SAMARTH KATHURIA(RA1811004010179)
import numpy as np
import pylab
# image size, square side length, number of squares
ncols, nrows = 120, 120
sq_size, nsq = 10, 20
# The image array (0=background, 1=square) and boolean array of allowed places
# to add a square so that it doesn't touch another or the image sides
image = np.zeros((nrows, ncols))
sq_locs = np.zeros((nrows, ncols), dtype=bool)
sq_locs[1:-sq_size-1, 1:-sq_size-1] = True
def place_square():
    #Place a square at random on the image and update sq_locs.
    # valid_locs is an array of the indexes of True entries in sq_locs
    valid_locs = np.transpose(np.nonzero(sq_locs))
    # pick one such entry at random, and add the square so its top left
    # corner is there; then update sq_locs
    i, j = valid_locs[np.random.randint(len(valid_locs))]
    image[i:i+sq_size, j:j+sq_size] = 1
    imin, jmin = max(0, i-sq_size-1), max(0, j-sq_size-1)
    sq_locs[imin:i+sq_size+1, jmin:j+sq_size+1] = False
# Add the required number of squares to the image
for i in range(nsq):
    place_square()
    pylab.imshow(image)
    pylab.show()
# Take the two-dimensional DFT and center the frequencies
ftimage = np.fft.fft2(image)
ftimage = np.fft.fftshift(ftimage)
pylab.imshow(np.abs(ftimage))
pylab.show()
# Build and apply a Gaussian filter.

```

```

# Build and apply a Gaussian filter.
sigmax, sigmay = 10, 10
cy, cx = nrows/2, ncols/2
x = np.linspace(0, nrows, nrows)
y = np.linspace(0, ncols, ncols)
X, Y = np.meshgrid(x, y)
gmask = np.exp(-(((X-cx)/sigmax)**2 + ((Y-cy)/sigmay)**2))
ftimagep = ftimage * gmask
pylab.imshow(np.abs(ftimagep))
pylab.show()
# Finally, take the inverse transform and show the blurred image
imagep = np.fft.ifft2(ftimagep)
pylab.imshow(np.abs(imagep))
pylab.show()

```

PROGRAM:

#MINI PROJECT

Class: III Year ECE - C

Course: 18ECE201J – Python and Scientific Python

Student Name and Reg Number: SAMARTH

KATHURIA(RA1811004010179)

import numpy as np import pylab

image size, square side length, number of squares

ncols, nrows = 120, 120 sq_size, nsq = 10, 20

The image array (0=background, 1=square) and boolean array of allowed places

to add a square so that it doesn't touch another or the image sides

image = np.zeros((nrows, ncols)) sq_locs = np.zeros((nrows, ncols),

dtype=bool) sq_locs[1:-sq_size-1,1:-sq_size-1] = True def

place_square():

""" Place a square at random on the image and update sq_locs. """ #

valid_locs is an array of the indexes of True entries in sq_locs valid_locs

= np.transpose(np.nonzero(sq_locs))

pick one such entry at random, and add the square so its top left

corner is there; then update sq_locs i, j =

valid_locs[np.random.randint(len(valid_locs))]

image[i:i+sq_size, j:j+sq_size] = 1 imin, jmin = max(0, i-

sq_size-1), max(0, j-sq_size-1) sq_locs[imin:i+sq_size+1,

jmin:j+sq_size+1] = False # Add the required number of

squares to the image for i in range(nsq):

place_square()

pylab.imshow(image) pylab.show()

```

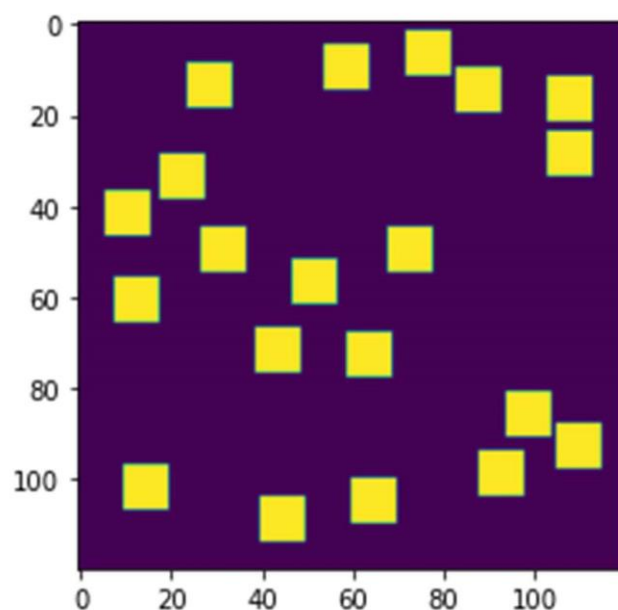
# Take the two-dimensional DFT and center the frequencies
ftimage = np.fft.fft2(image) ftimage = np.fft.fftshift(ftimage)
pylab.imshow(np.abs(ftimage)) pylab.show()

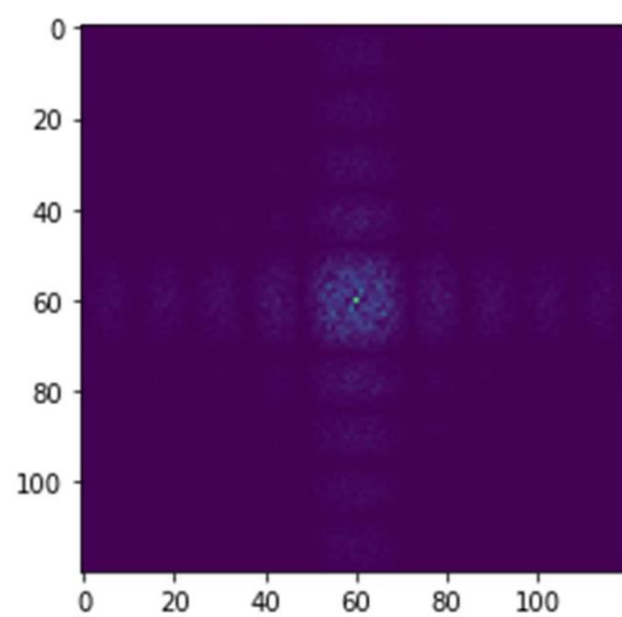
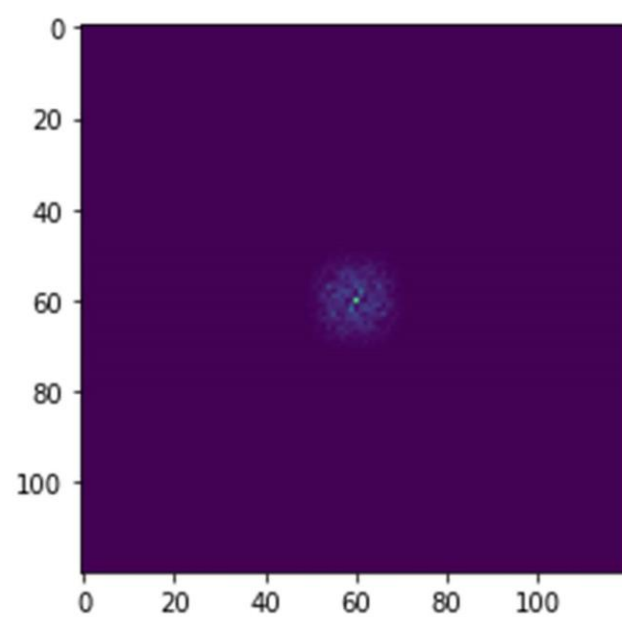
# Build and apply a Gaussian filter.
sigmax, sigmay = 10, 10 cy, cx = nrows/2, ncols/2 x =
np.linspace(0, nrows, nrows) y = np.linspace(0, ncols, ncols) X, Y
= np.meshgrid(x, y) gmask = np.exp(-(((X-cx)/sigmax)**2 + ((Y-
cy)/sigmay)**2)) ftimagep = ftimage * gmask
pylab.imshow(np.abs(ftimagep)) pylab.show()

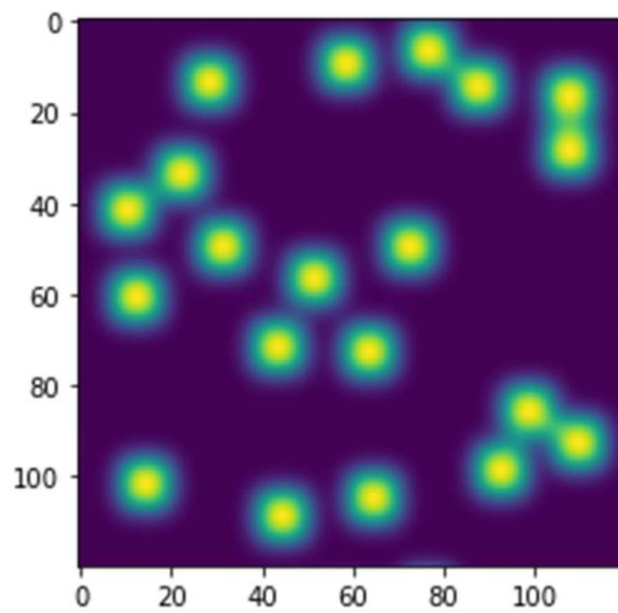
# Finally, take the inverse transform and show the blurred image
imagep = np.fft.ifft2(ftimagep) pylab.imshow(np.abs(imagep))
pylab.show()

```

OUTPUT:







PRELAB QUESTIONS:

- 1) What type of Gaussian filter is used in above program?
- 2) What is the significance of `np.fft.fft`
- 3) Explain `place_square()` function in above program

POST LAB QUESTIONS:

- 1) Consider a signal in the time domain defined by the function $f(t) = \cos(2\pi vt)e^{-t/\tau}$, with frequency $v = 250$ Hz decaying exponentially with a lifetime $\tau = 0.2$ s. Plot the function, sampled at 1,000 Hz, and its discrete Fourier transform against frequency

PRELAB ANSWERS:

Exp-15

PRE LAB QUESTIONS

1. What type of Gaussian filter is used in above program?

Ans. The gaussian filter used is a non-uniform Low pass filter.

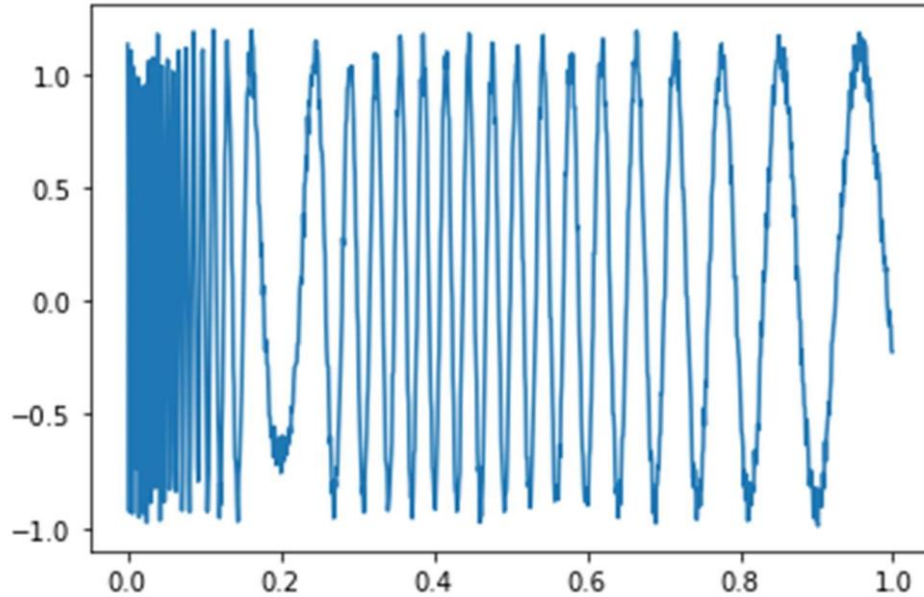
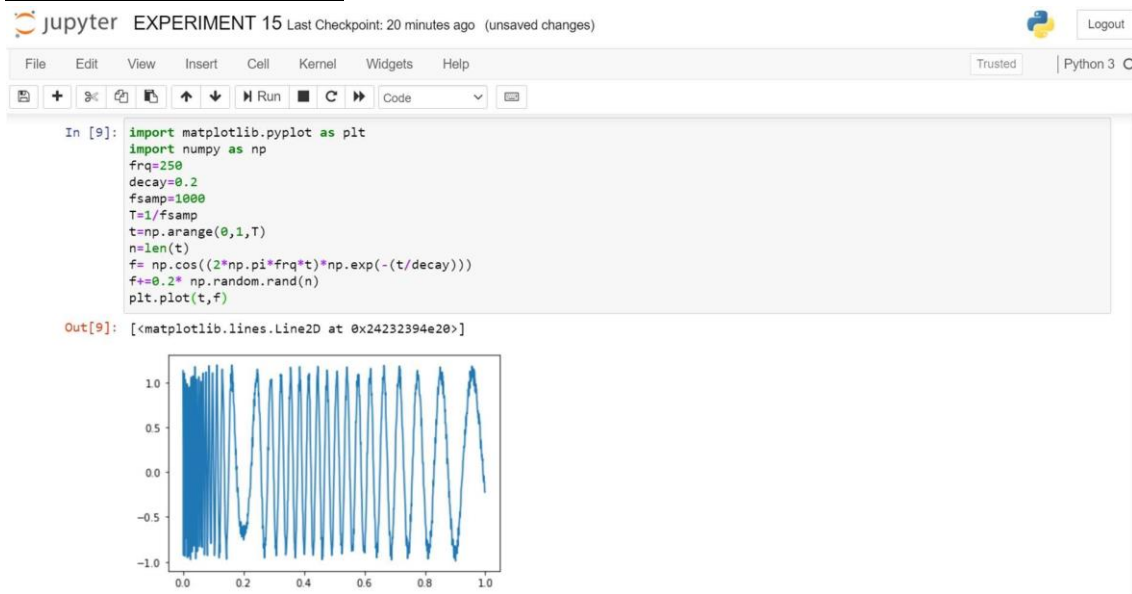
2. What is the significance of `np.fft.fft`.

Ans. The function computes the 1-D n-point DFT with the efficient FFT algorithm.

3. Explain `Place_square()` function in above program.

Ans. The function is used to fill up square at location on the image and to check if its a valid location.

POSTLAB ANSWERS:



RESULT:-

Thus Numpy signal processing-Blurring an image with a Gaussian filter is executed using python.