



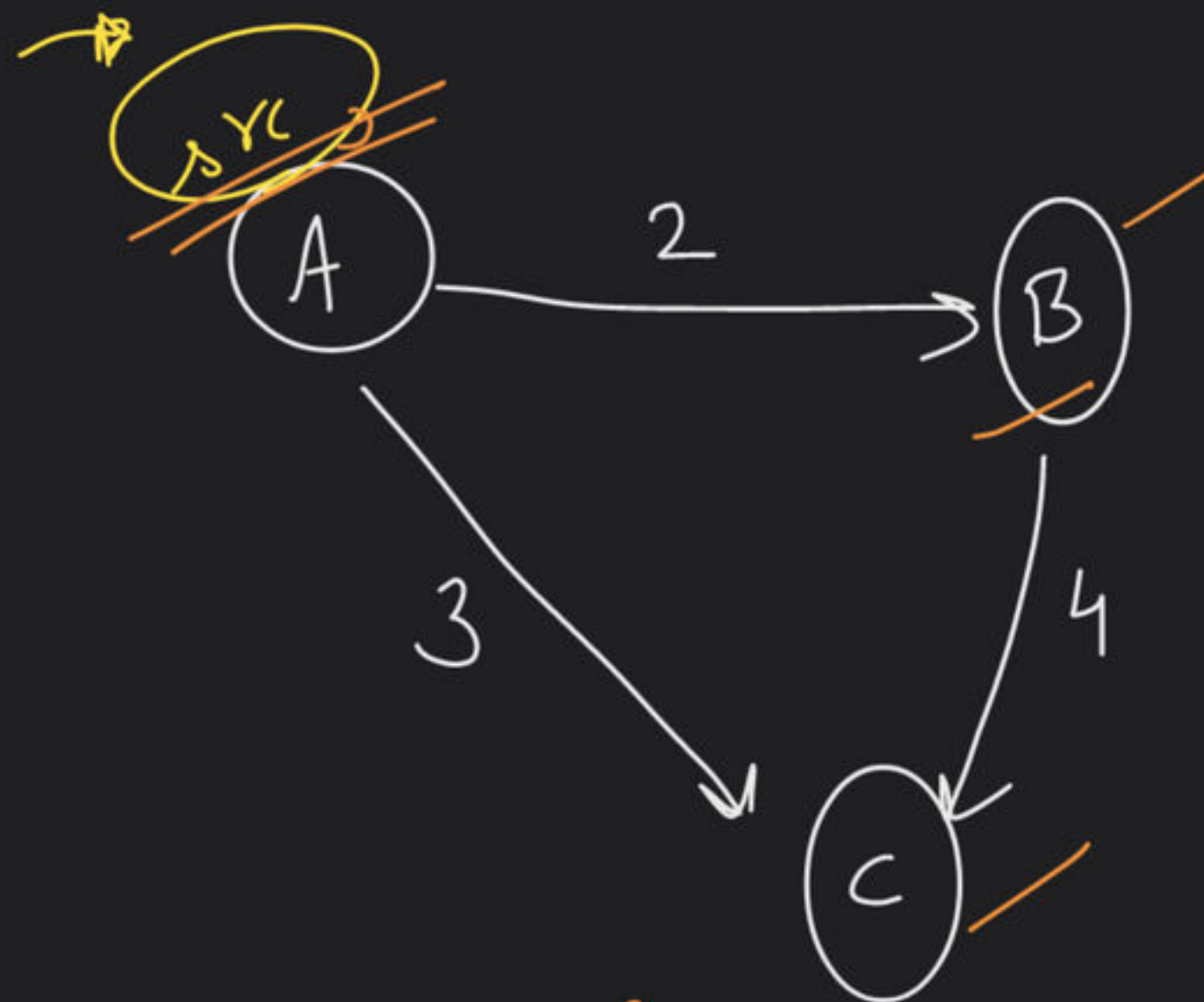
Graph Class - 7

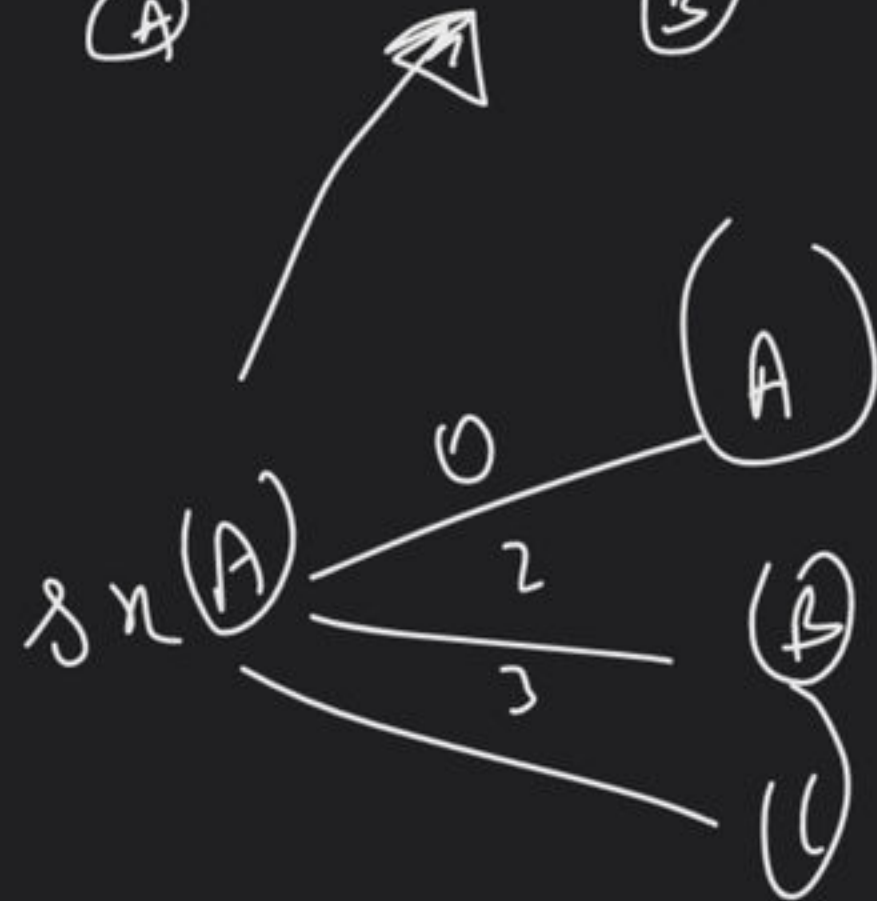
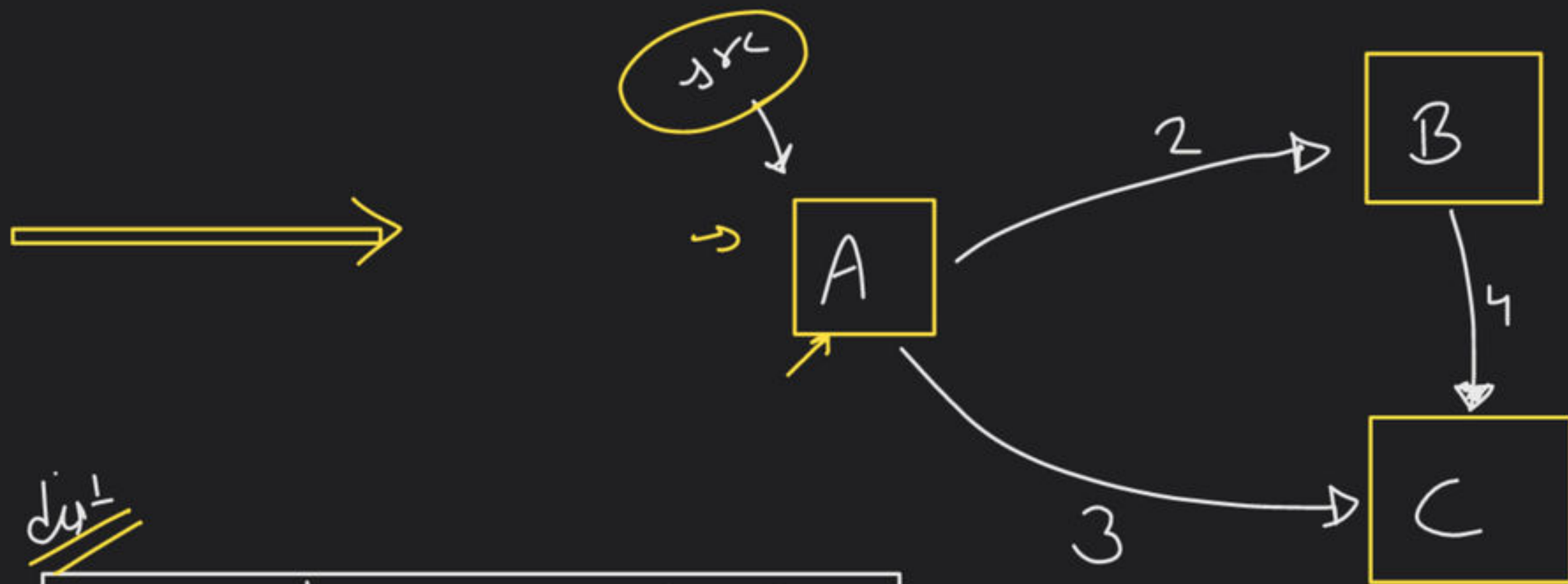
Special class

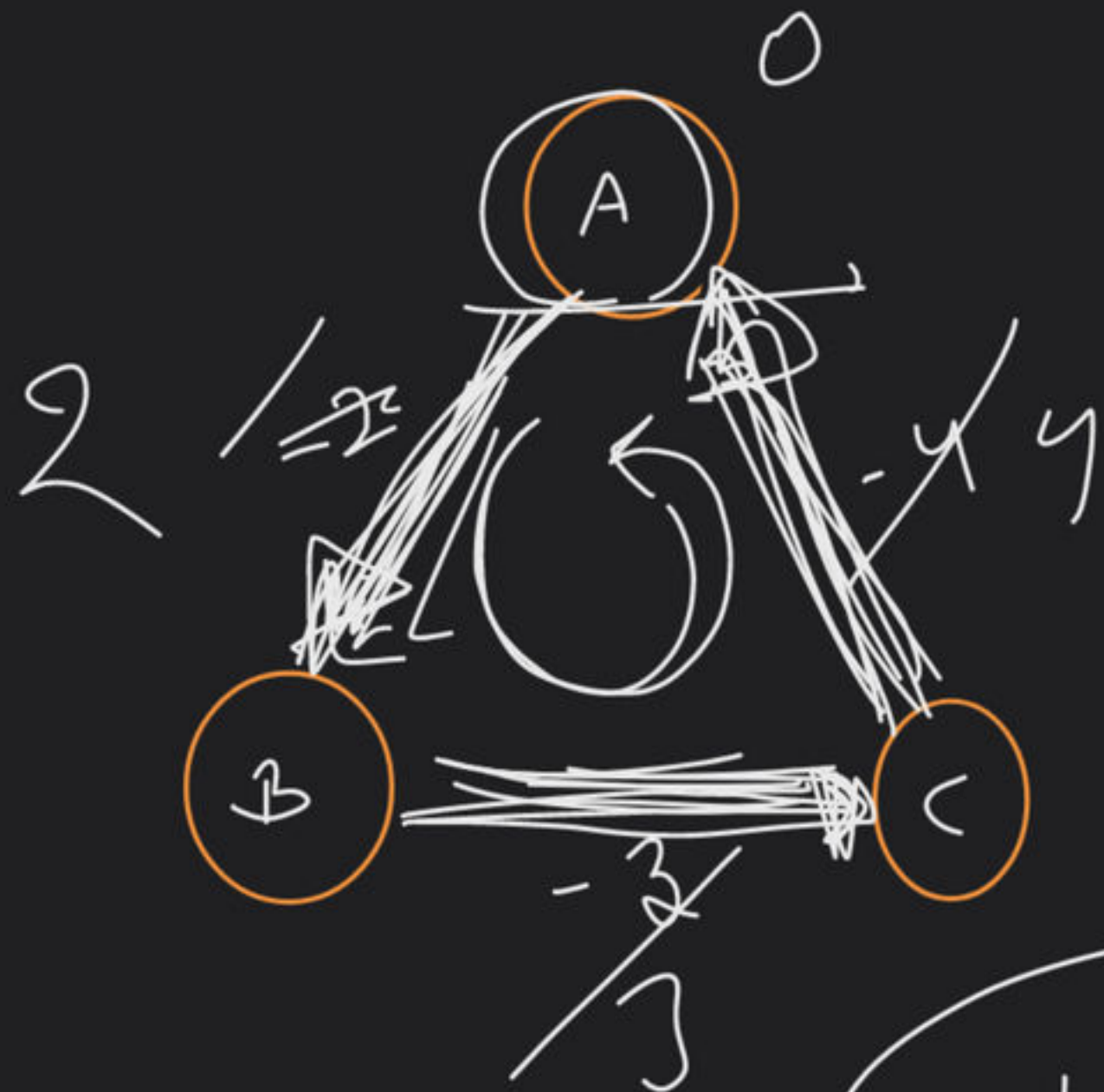
→ Dijkstra's Algo

dist

A	B	C
0	∞	∞
	<u>2</u>	<u>3</u> ←







$$-2 - 3 - 4 = -9$$

cycle \rightarrow path
wt

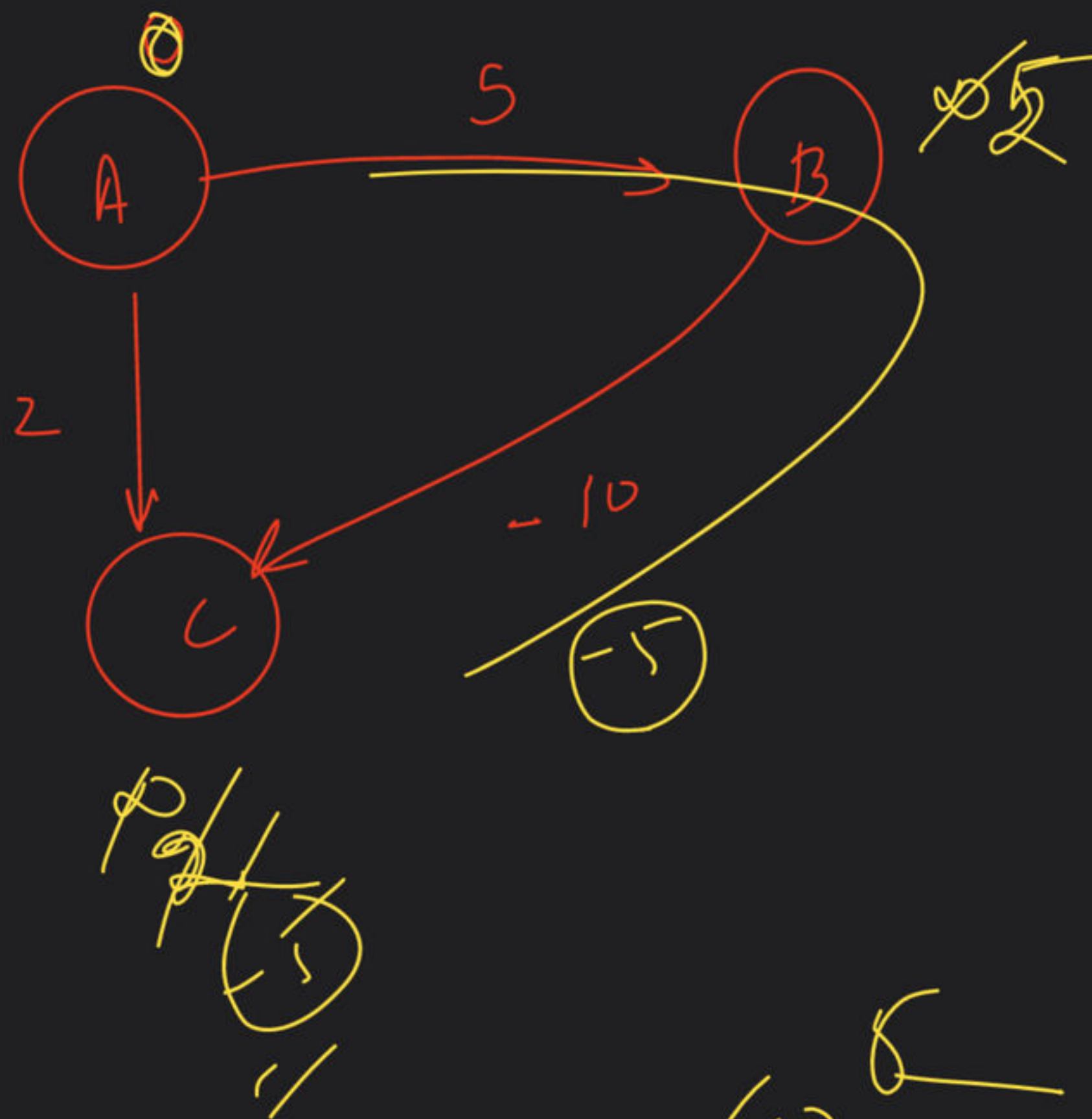
ve
cycle

dijkstra's

ve cycles

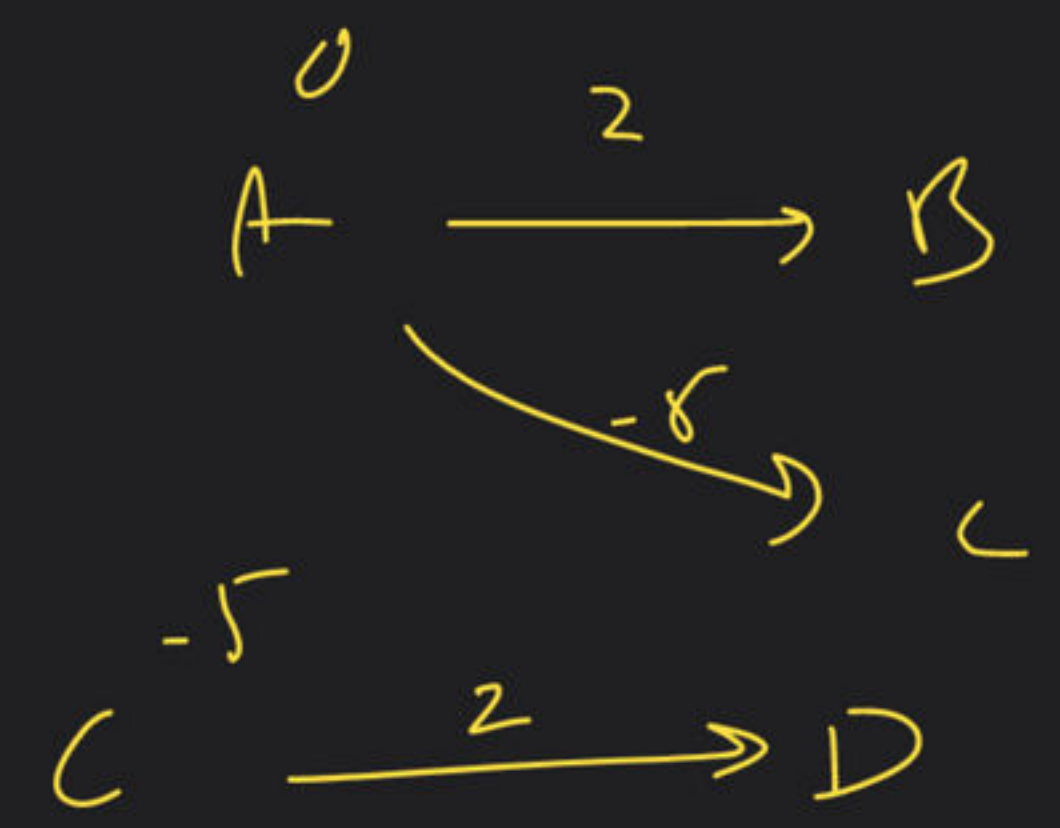
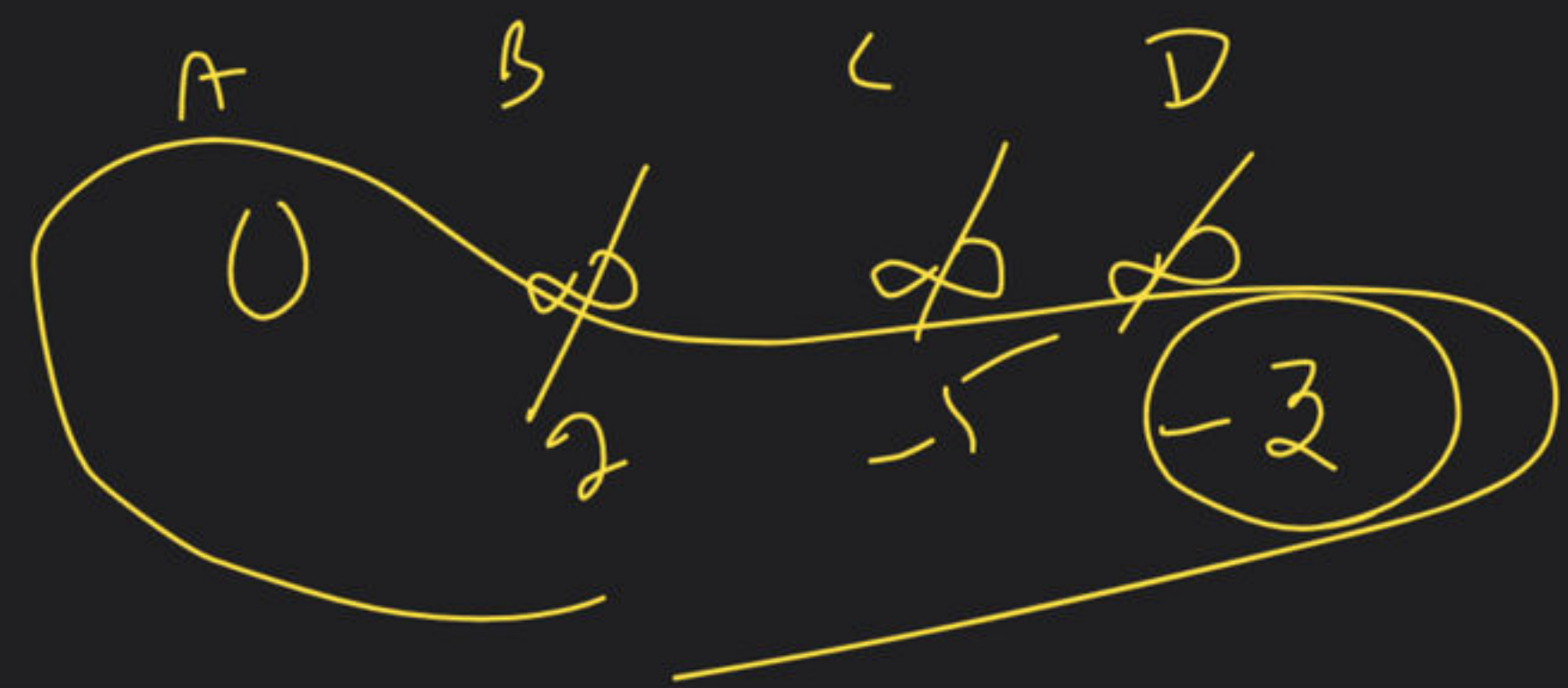
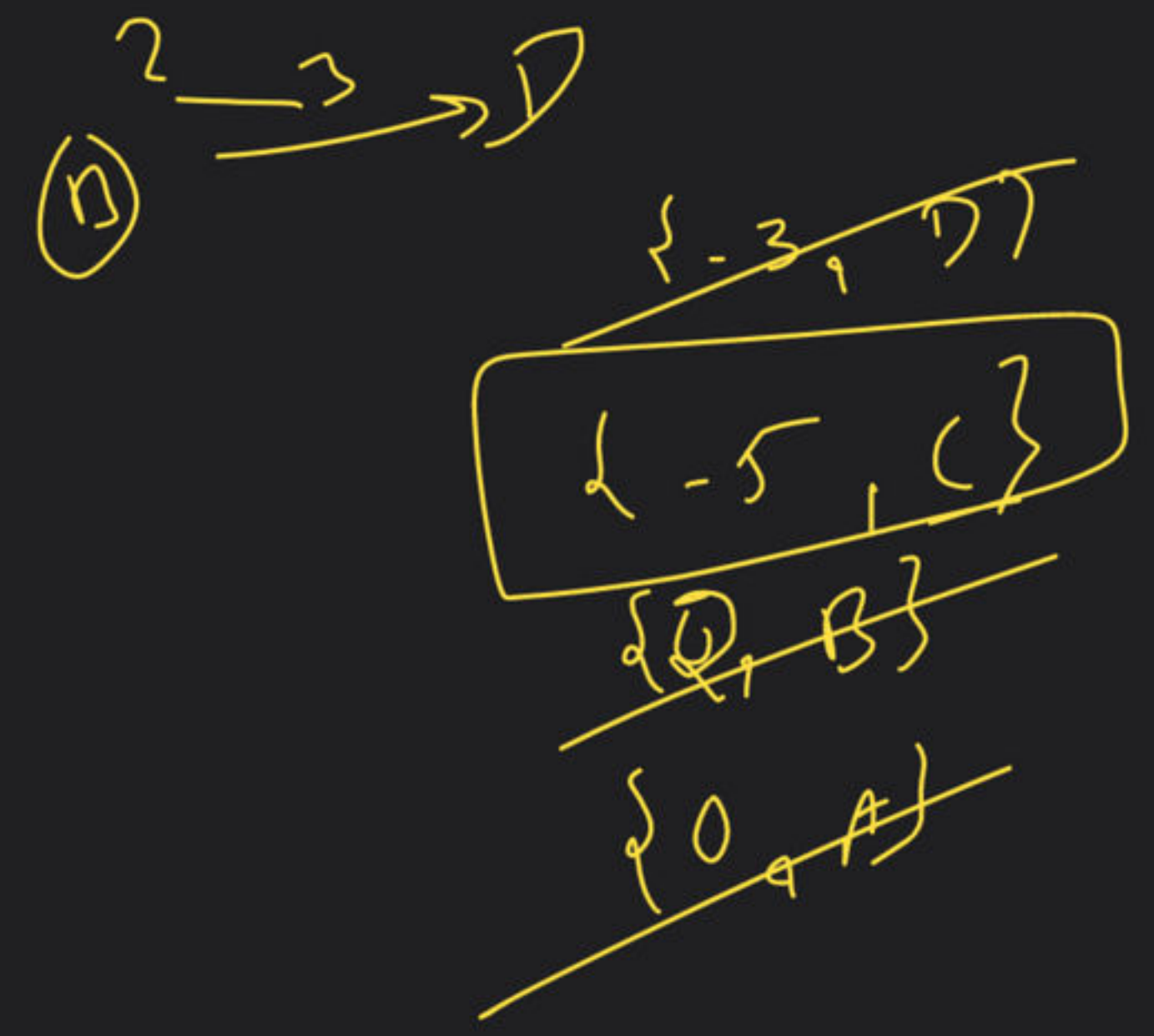
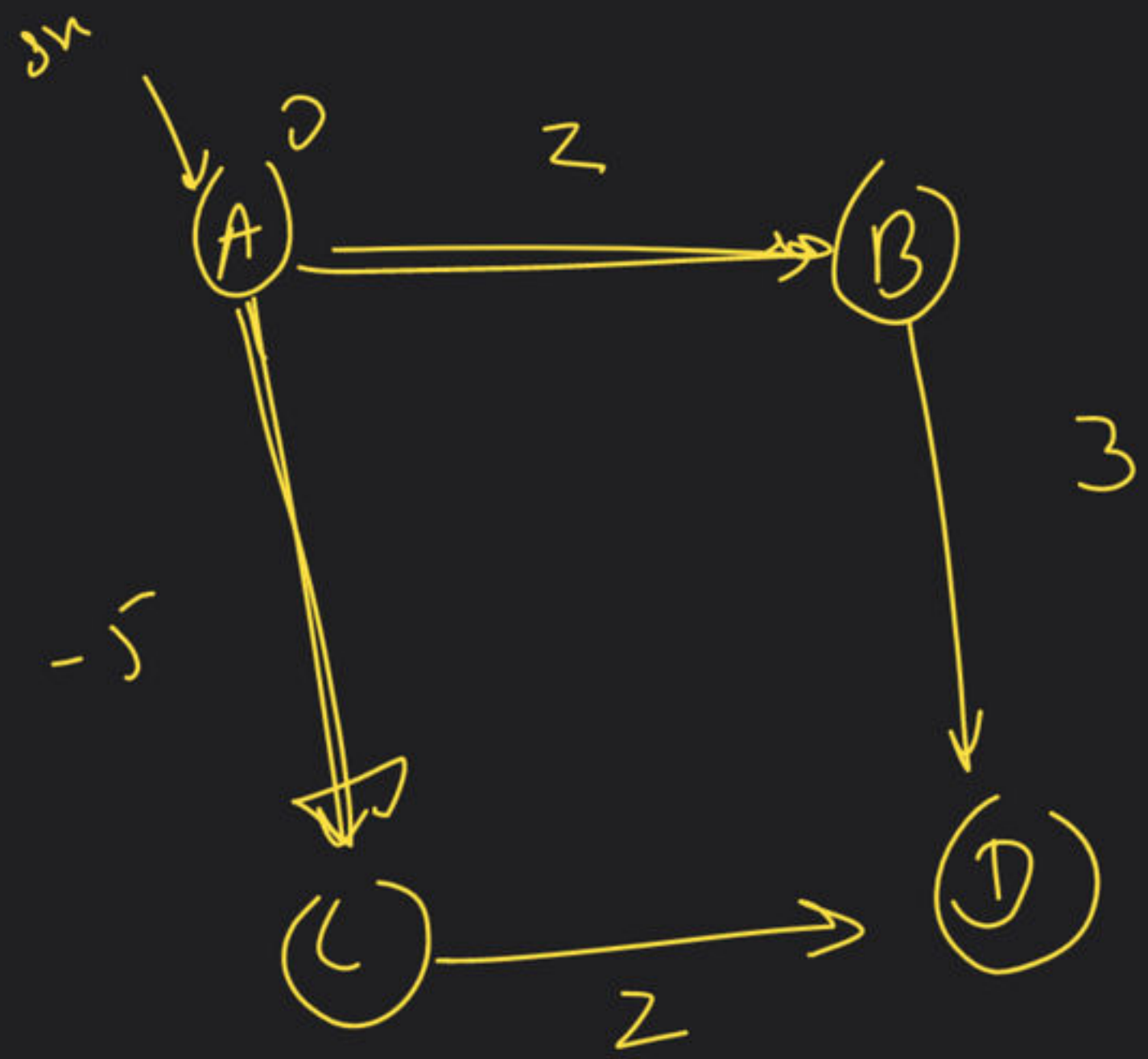
X

0 5 - 5



~~$\{1, 2\}$
 $\{2, 1\}$
 $\{0, 1\}$~~

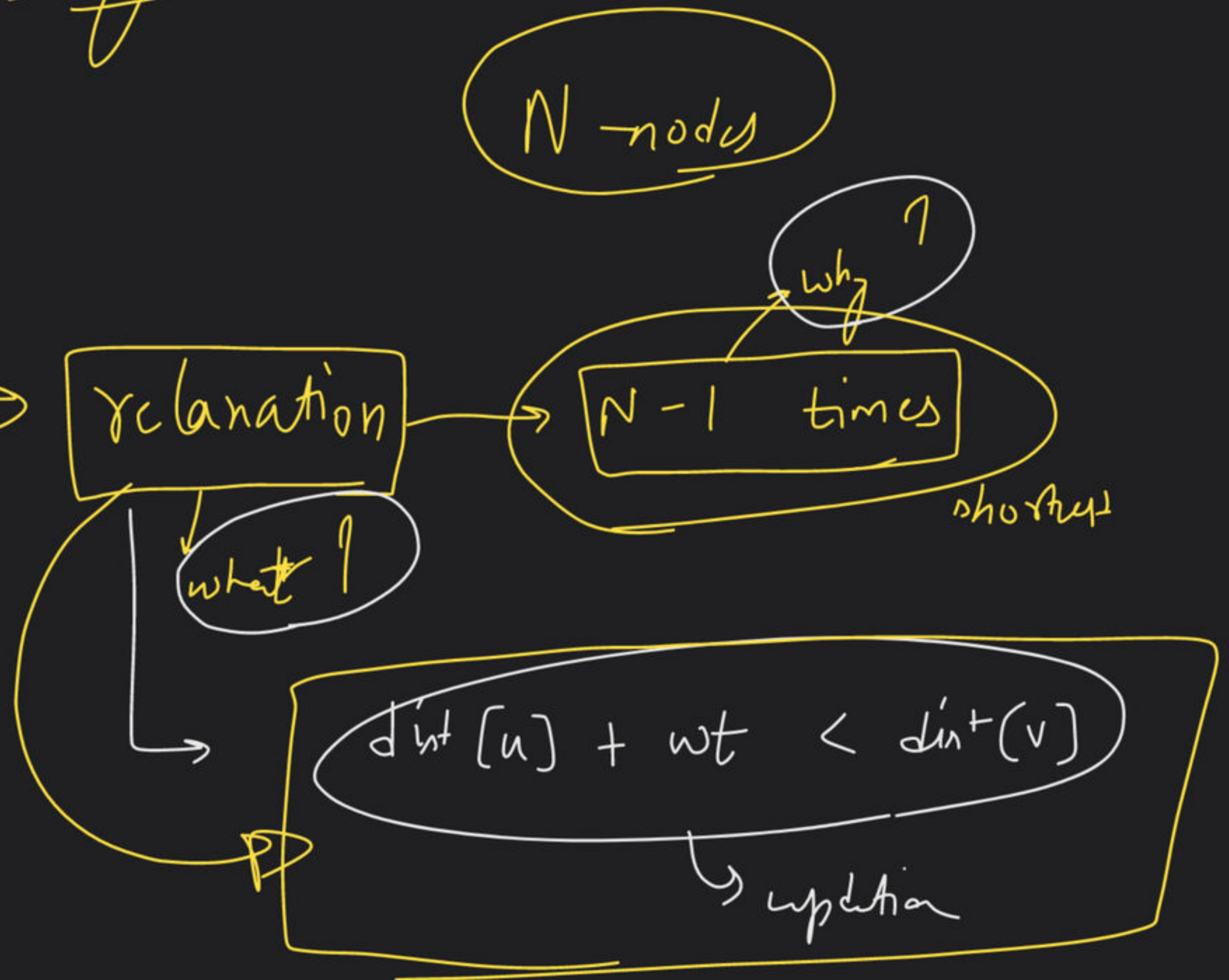




Dijkstra



→ Bellman - Ford Algo: -

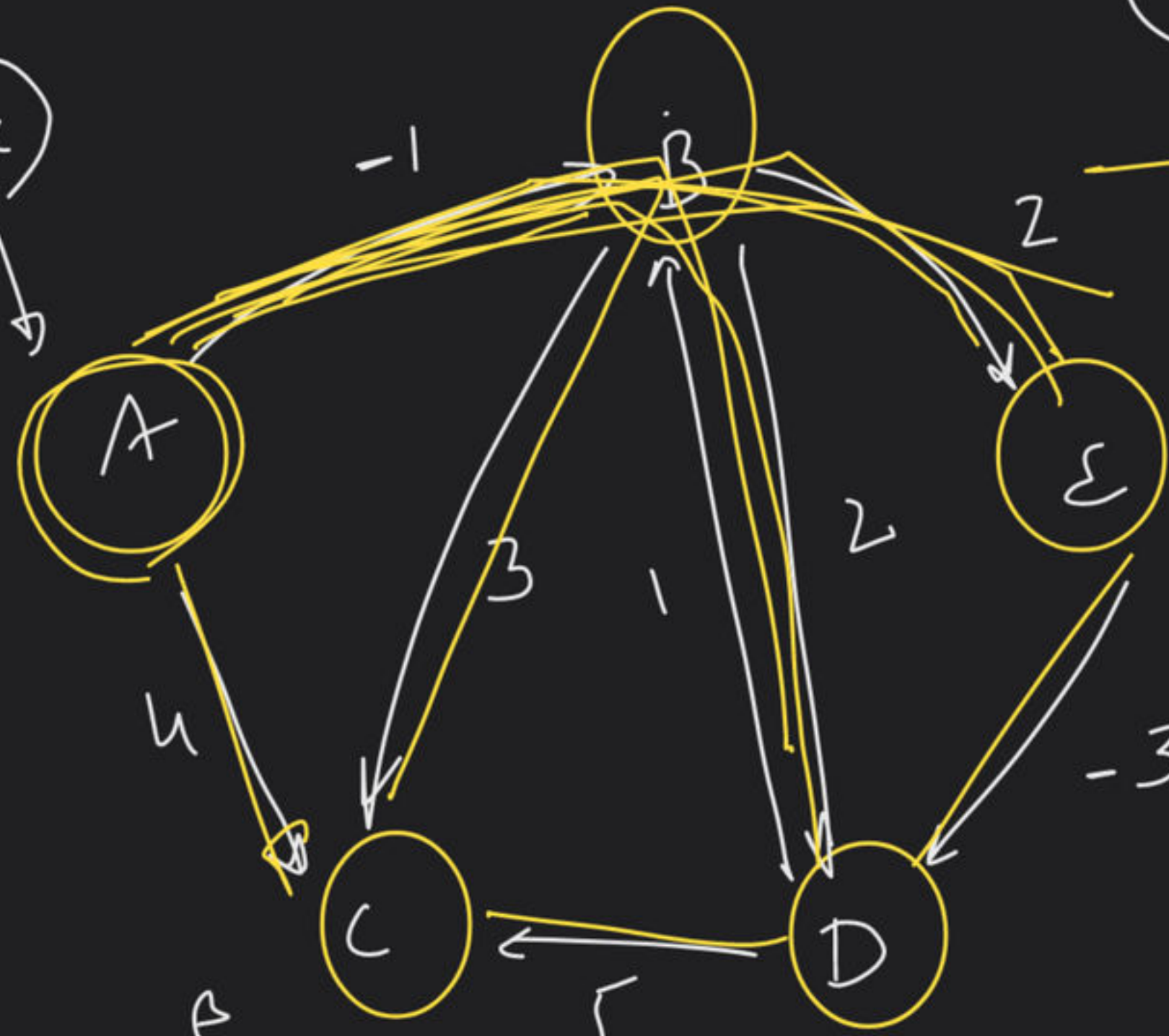


2 times

~~3 times~~

$N = 5$

I^{st}



$N-1$ times
4 times

4 times
 I^{st}

Π
 Π
 Π

$A \rightarrow B, -1$

$B \rightarrow E, 2$

$B \rightarrow C, 3$

$B \rightarrow D, 2$

$D \rightarrow B, 1$

$A \rightarrow C, 4$

$E \rightarrow D, -3$

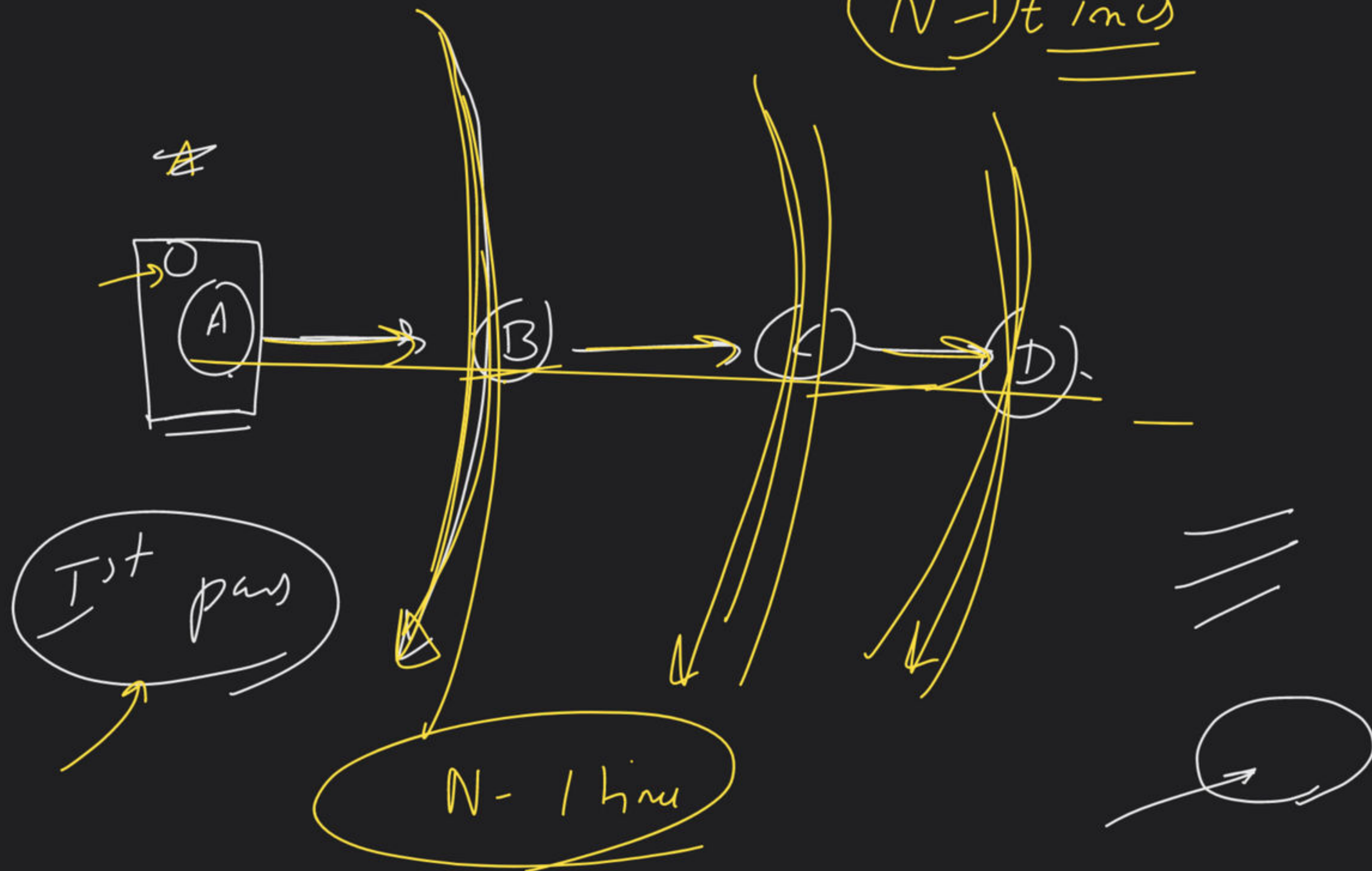
$D \rightarrow C, 5$

Order

2/1/4

A	B	C	D	E
0	1	2	3	4
0	1	2	1-2	1

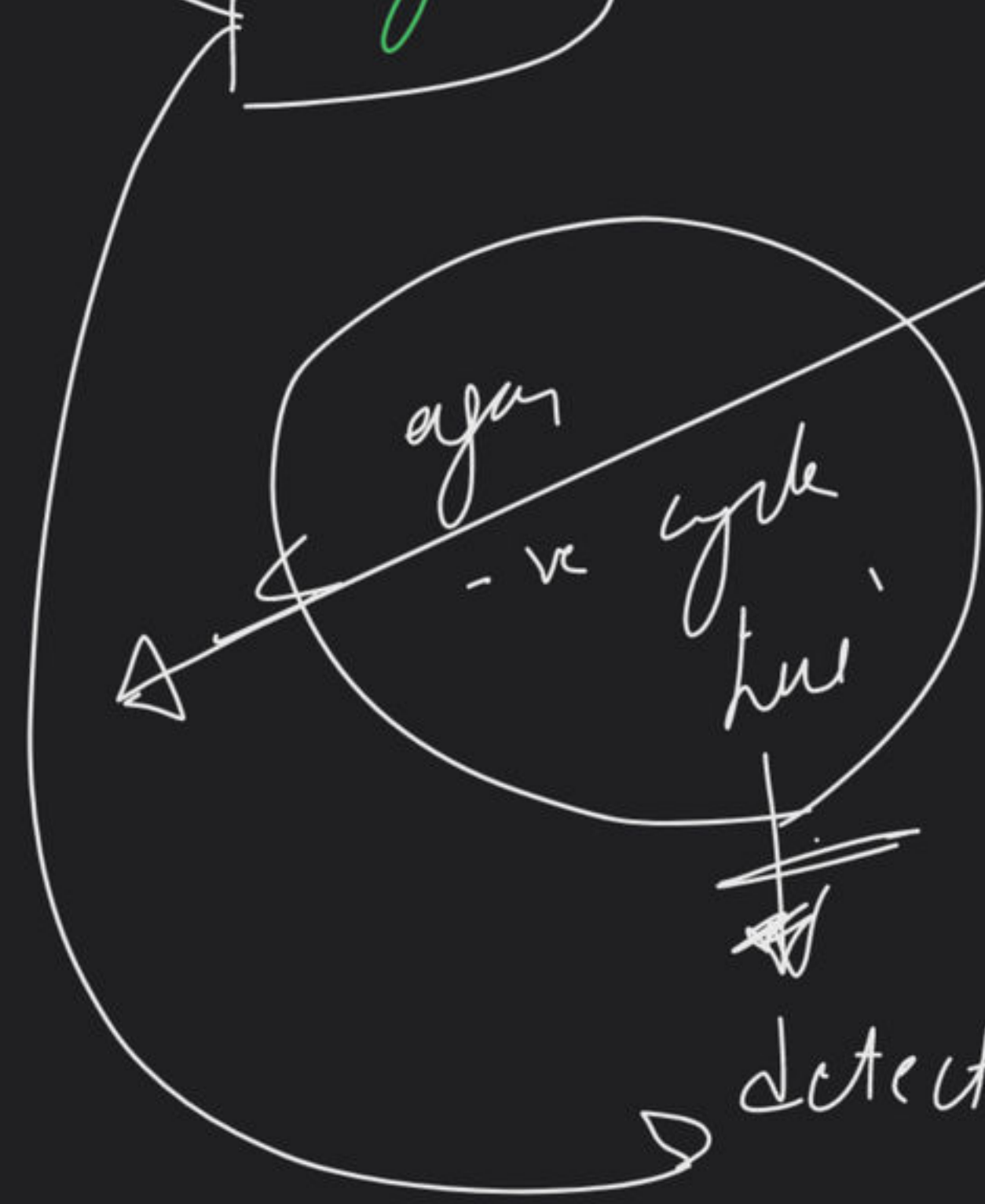
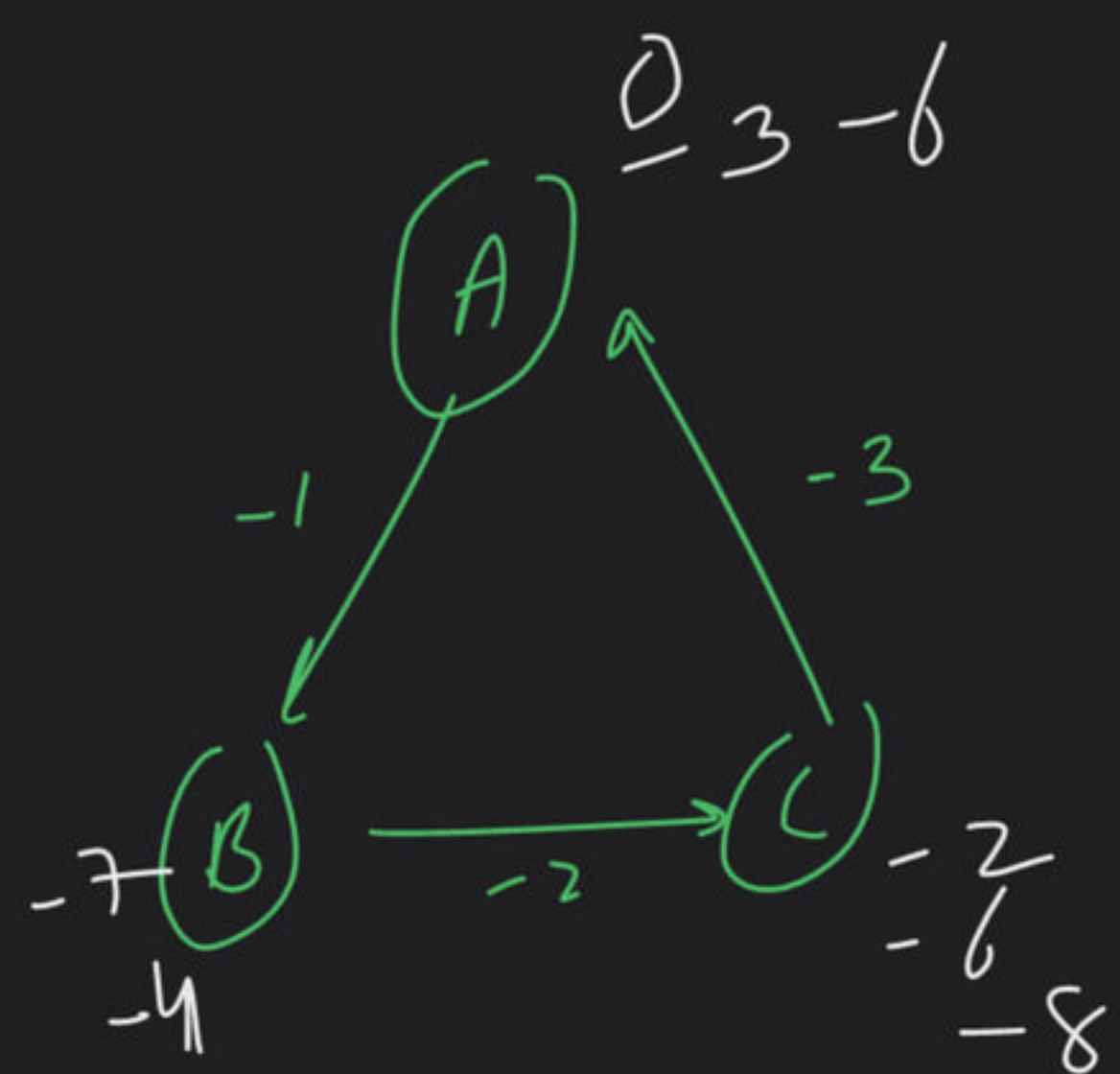
N-1 times



infinite pass → updation
hotz
sahay

happy can

B.F. Myr



why
N-1 times

Relaxation
↓
update

1 bar or value

update here
→ -ve cycle hai
update nah hai
→ -ve cycle Not hai

detection

B.F Algo

① $(N-1)$ times relaxation on all edges

② to find/detect -ve cycle

run relaxation step 1 more time

↳ if dist gets updated

then, there is a -ve

cycle.

sssp

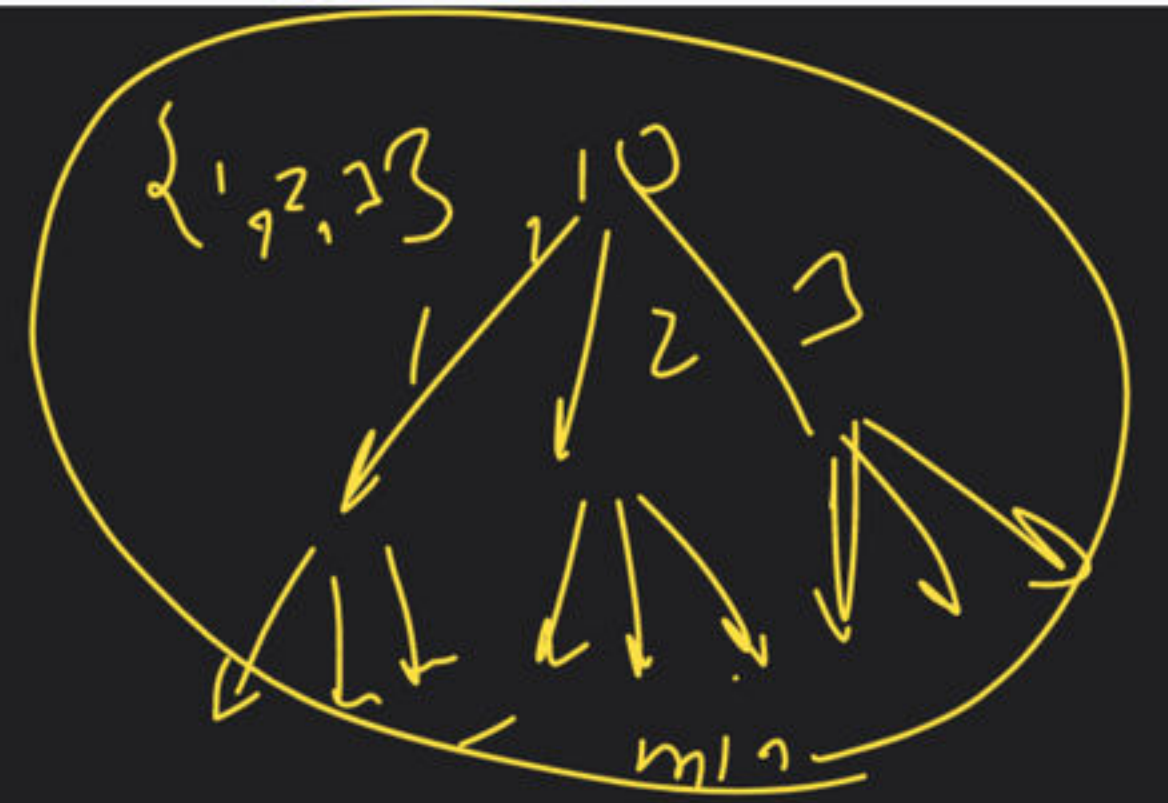


floyd warshall



Floyd Warshall

mssp

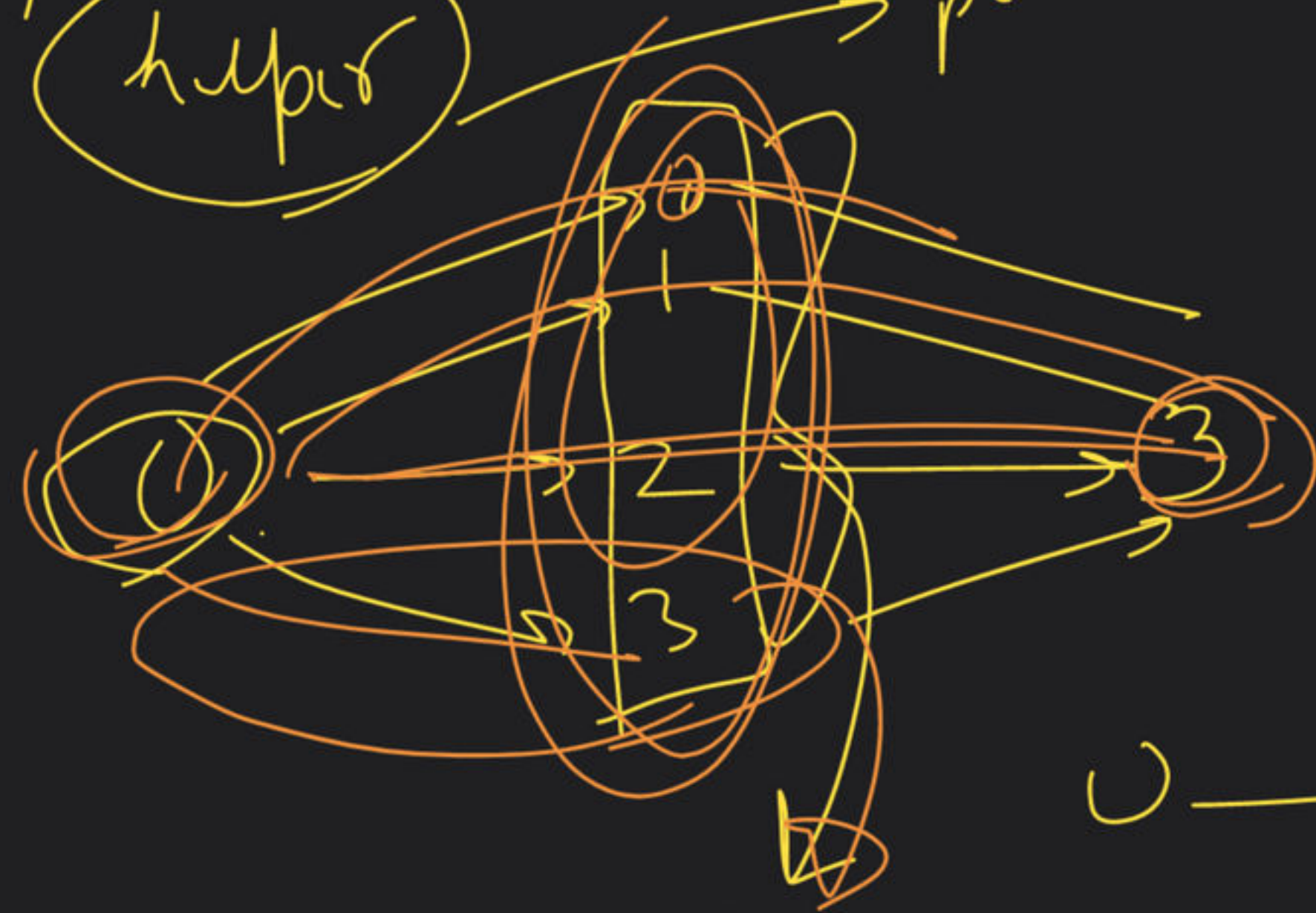


helper

permutation → explore

shortest

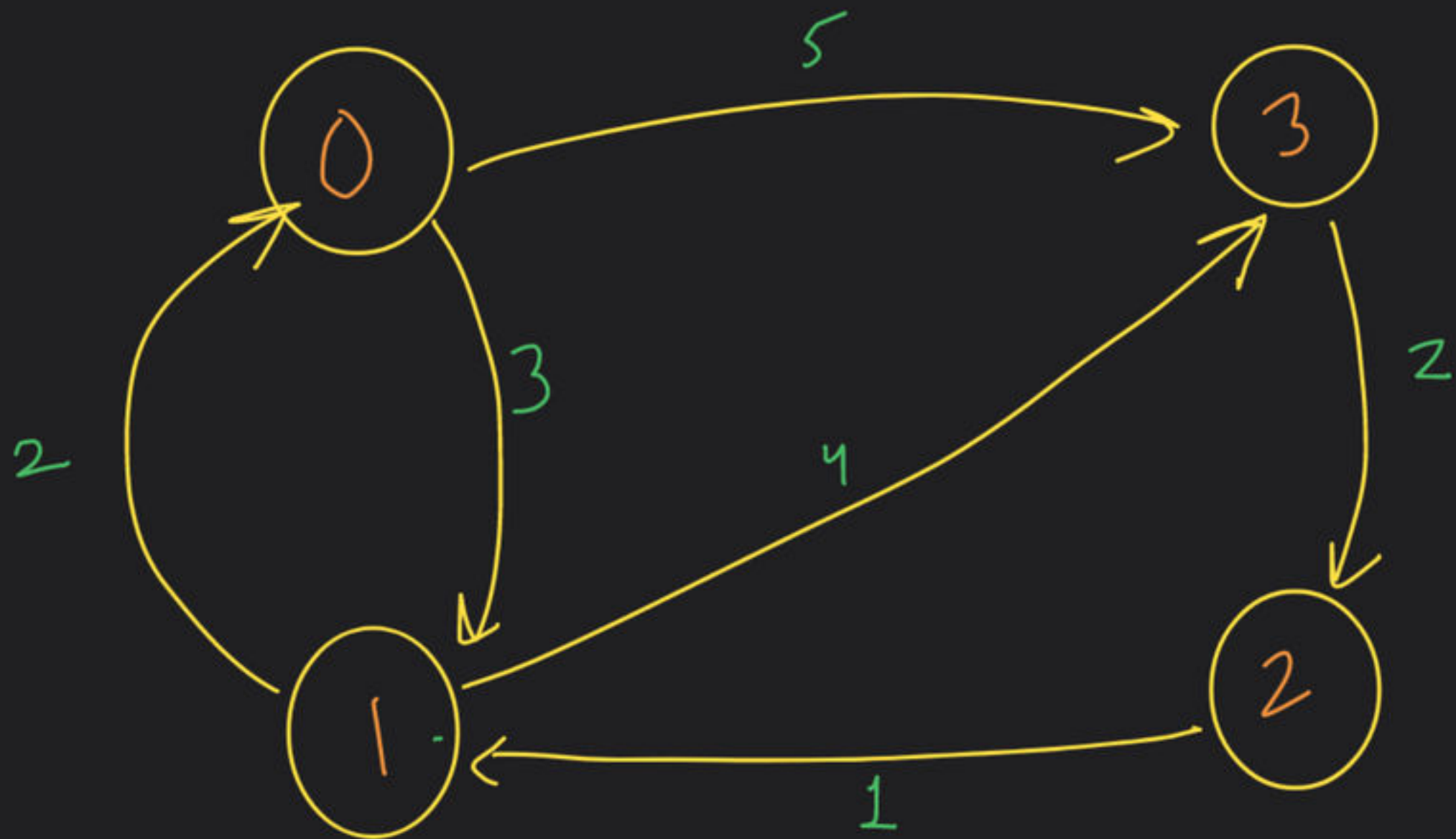
min



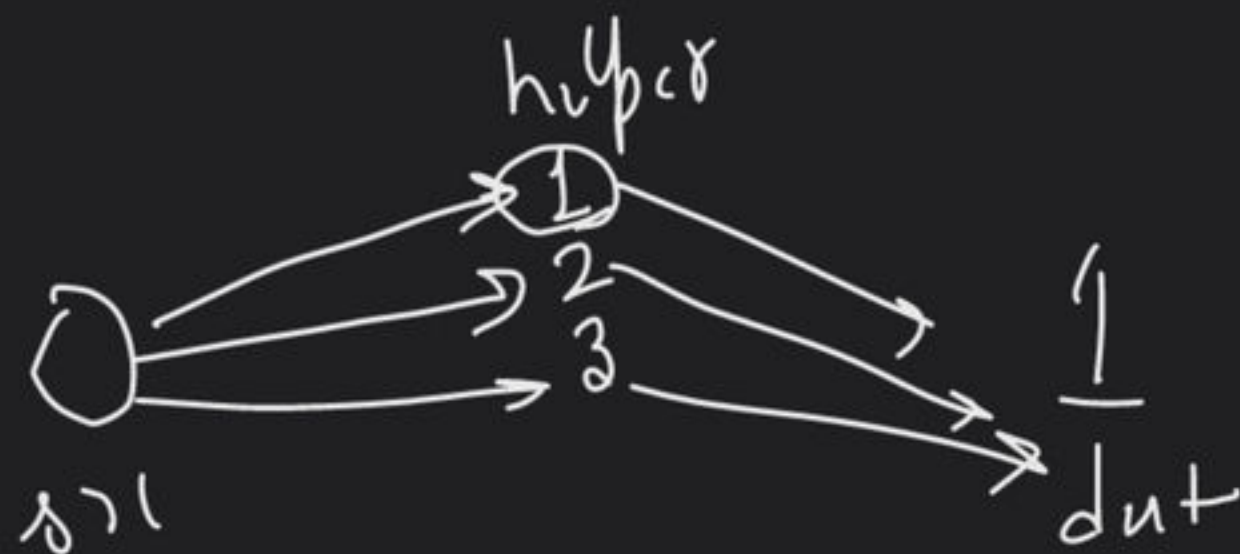
0 → 3

0 → 3

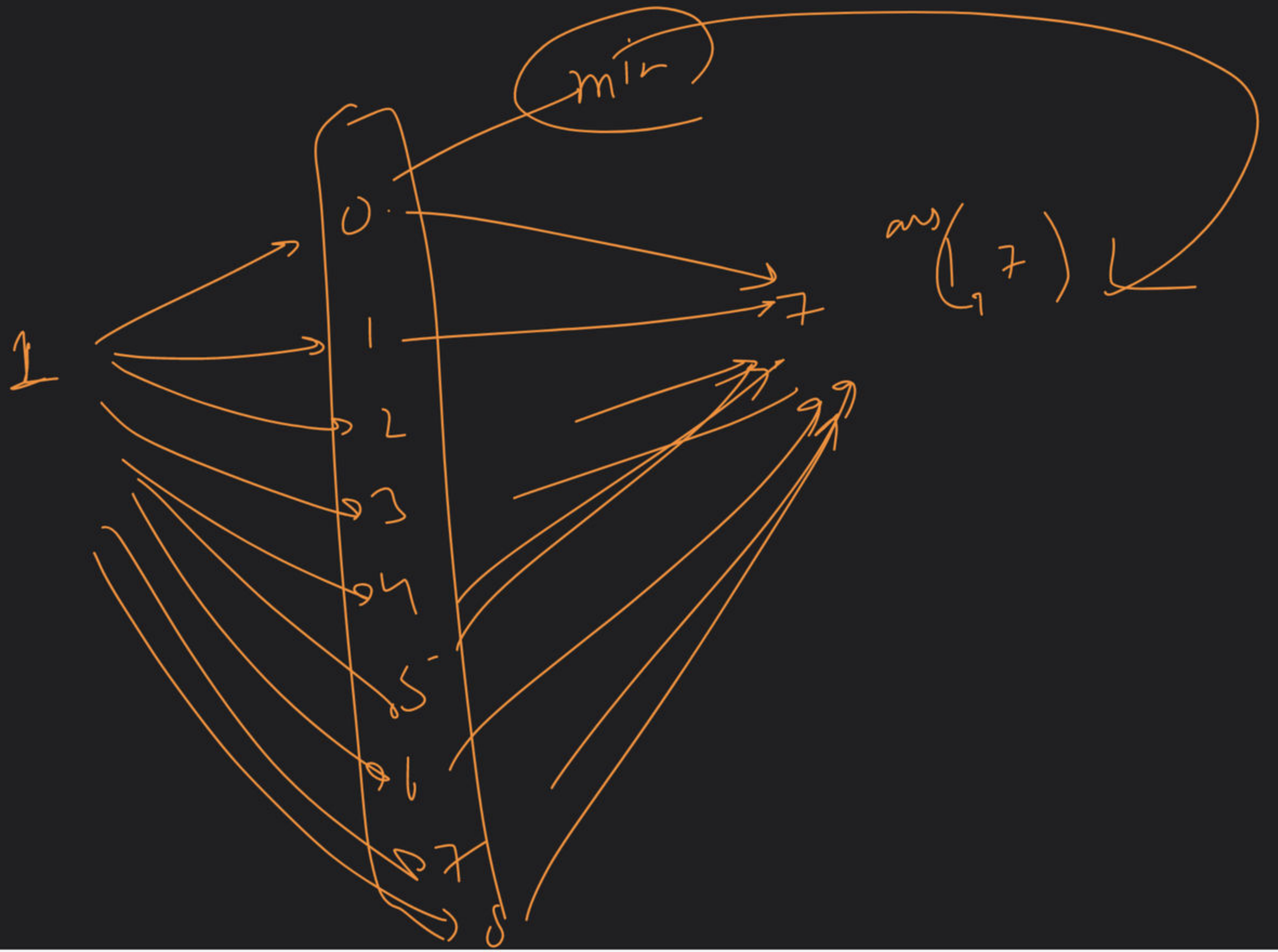
min



Step 1 \rightarrow diagonal $\rightarrow 0$
 \rightarrow remaining $\rightarrow \infty$



	0	1	2	3
0	0	∞	∞	∞
1	∞	0	∞	∞
2	∞	∞	0	∞
3	∞	∞	∞	0



for (helper

{

for (i

{

for (j

{

$dist[i][j] = \min(dist[i][j],$

)

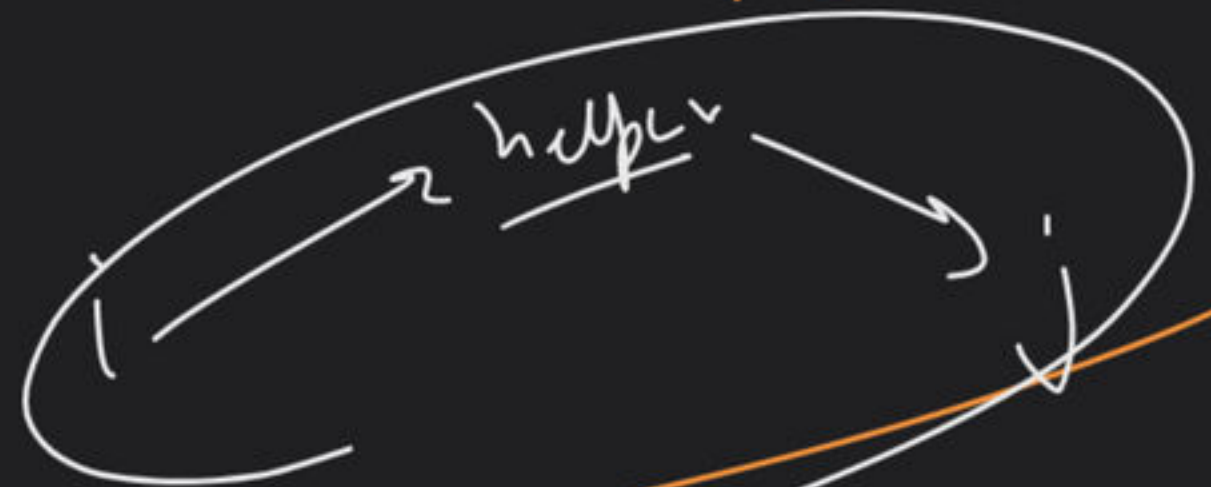
$dist[i][helper] + dist[helper][j])$

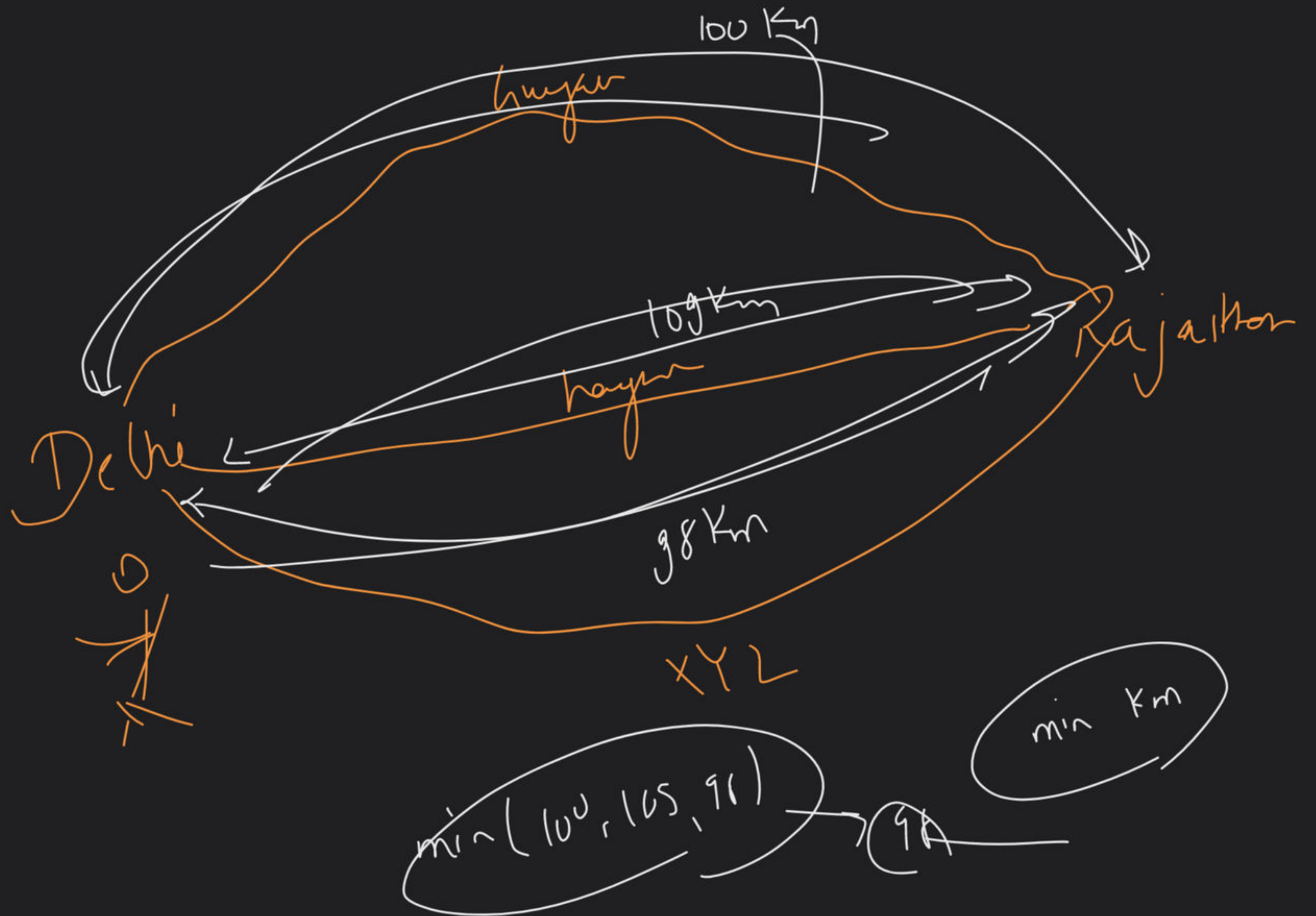
}

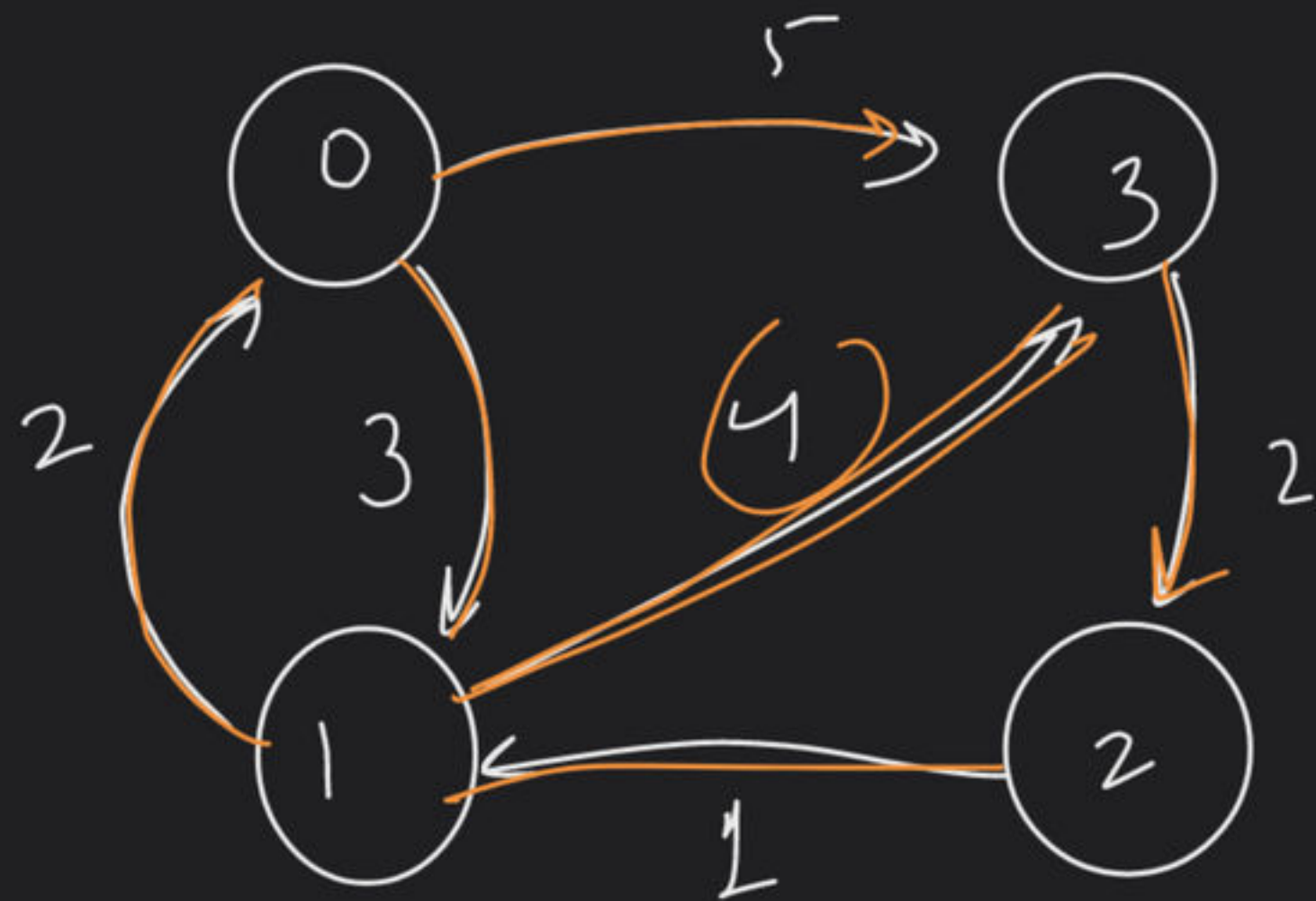
}

dist
i

dist-
j







	0	1	2	3
0		2	3	5
1	2			4
2		1	0	8
3	8	8		0

helper
via "0"



2	1
2	0
2	1
2	3
2	0
2	1
3	1
3	0
3	1
3	3

00
01
02
03
10
11
12
13
20
21
22
23
30
31
32
33

