

# Python Assignment

## **Challenging Task-1 Develop Image Cartoonifier with OpenCV in Python**

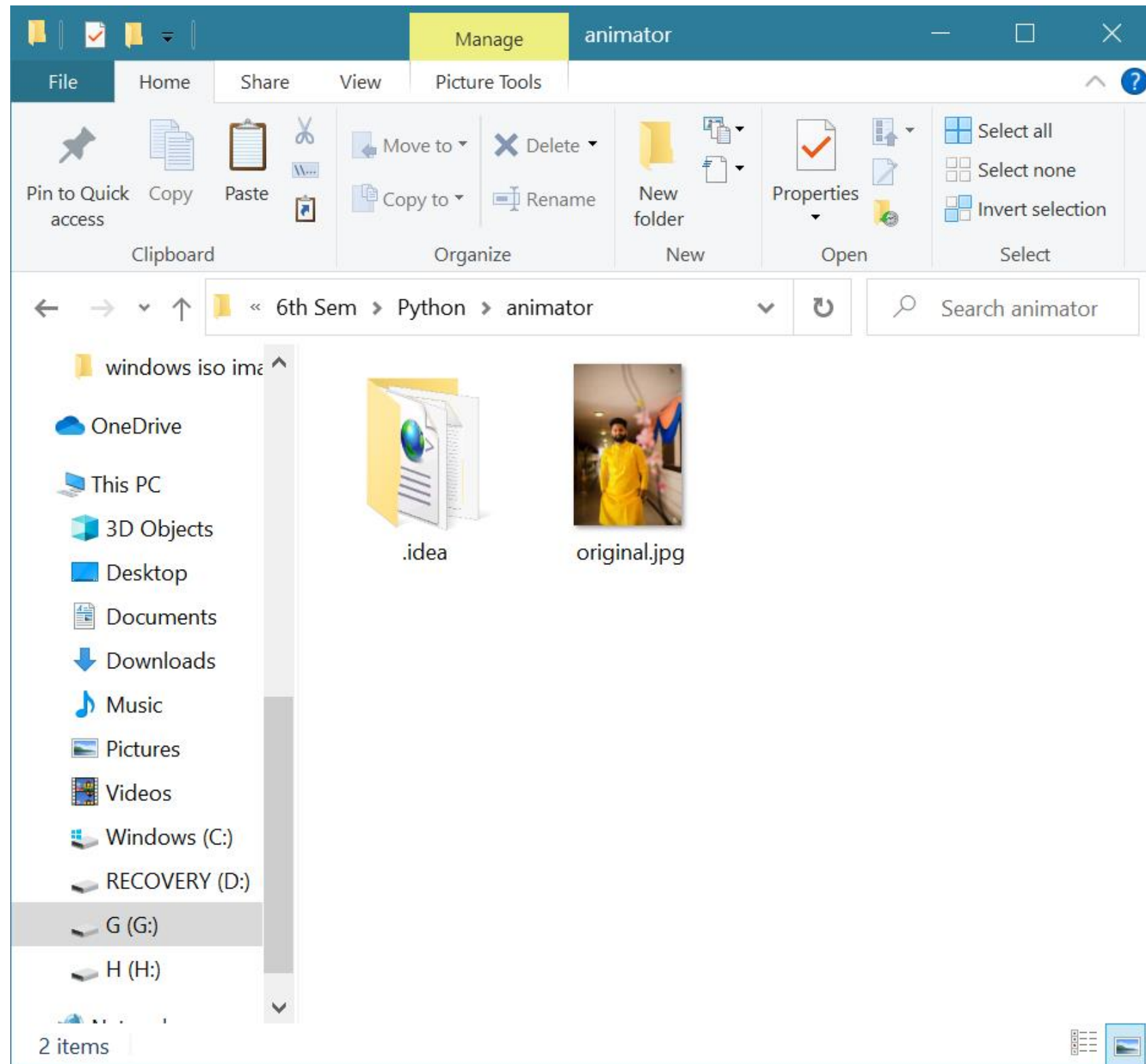
Develop Image Cartoonifier with OpenCV in Python ( Input: Your Photo, Output: Cartoon Image of yours)

Name: Samarth Srivastava

Registration Number: 18 BCE 10232

Slot: E21 + E22

This is my root directory before execution of code. It contains my photo with name 'original.jpg' and Pycharm project folder



animator > main.py

Project

main.py x

```
1  # Samarth Srivastava
2  # 18BCE10232
3  # Animate your photo using opencv library in python
4
5  import cv2
6  image = cv2.imread("original.jpg") # this will load the image into image variable from root directory
7  grey_img = cv2.cvtColor(image, cv2.COLOR_BGR2YUV_YV12) # add grey filter
8  invert = cv2.bitwise_not(grey_img) # invert colours of our image
9  blur = cv2.GaussianBlur(invert, (21,21), 0) # blur effect
10 inverted_blur = cv2.bitwise_not(blur)
11 sketch = cv2.divide(grey_img, inverted_blur, scale=256.0)
12
13 # save our image file
14 cv2.imwrite("animated.png", sketch)
15 # new file named as "animated.png"
16
```

Run: main x

Structure

Favorites

C:\Users\User\AppData\Local\Programs\Python\Python38-32\python.exe "G:/6th Sem/Python/animator/main.py"

Process finished with exit code 0

# Samarth Srivastava

# 18BCE10232

# Animate your photo using opencv library in python

```
import cv2
```

```
image = cv2.imread("original.jpg") # this will load the image into image variable from root directory
```

```
grey_img = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY) # add grey filter
```

```
invert = cv2.bitwise_not(grey_img) # invert colours of our image
```

```
blur = cv2.GaussianBlur(invert, (21,21), 0) # blur effect
```

```
inverted_blur = cv2.bitwise_not(blur)
```

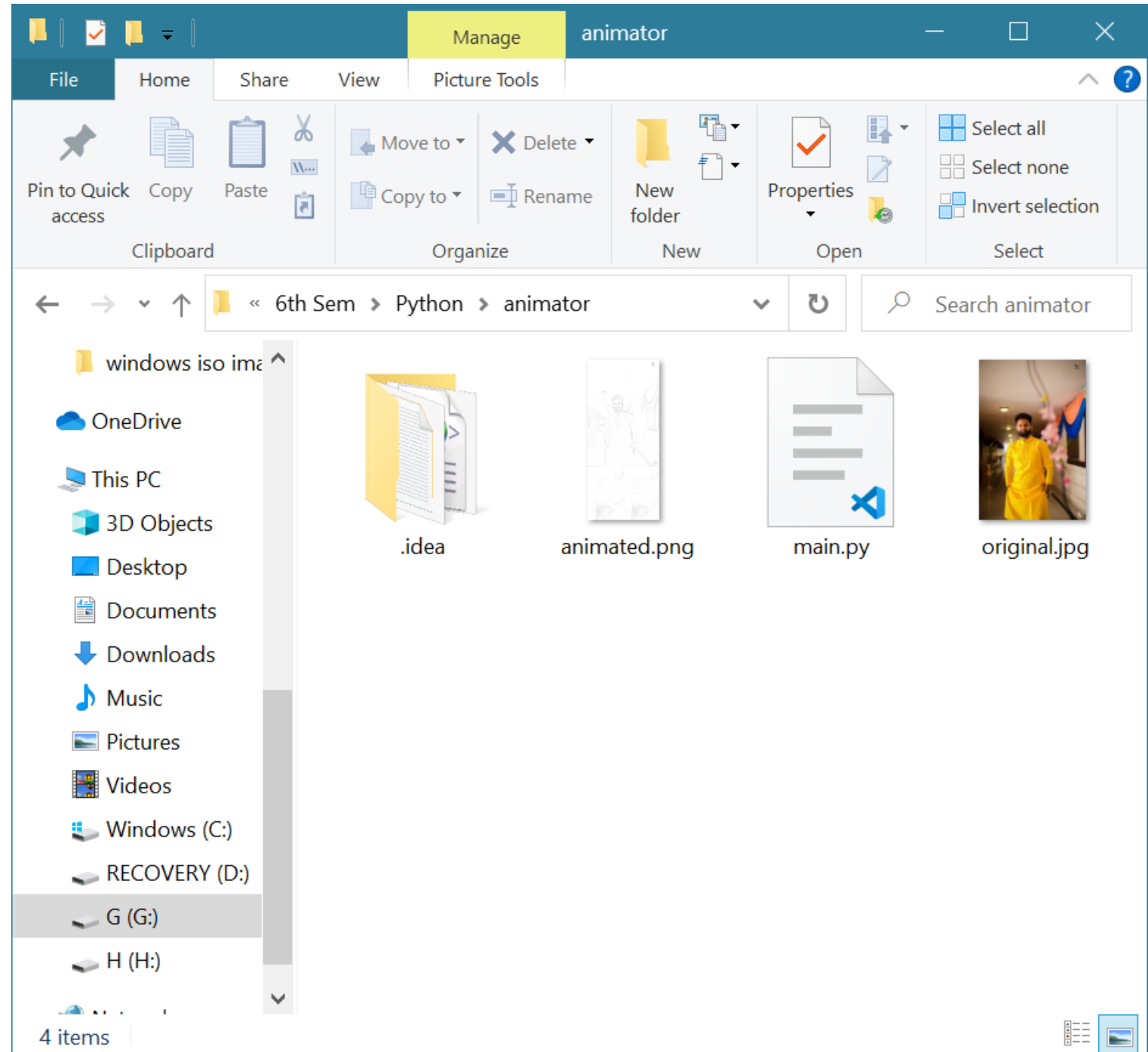
```
sketch = cv2.divide(grey_img, inverted_blur, scale = 256.0)
```

# save our image file

```
cv2.imwrite("animated.png", sketch)
```

# new file named as "animated.png"

After executing the code, an image was created "animated.png" in the root directory.



Final Output:

