

Question 1

What are these primitive data types and what is each one used for?

Answer

Java has **eight** primitive data types:

- **byte** – Stores very small whole numbers from **-128 to 127**. Used when memory is limited.
 - **short** – Stores numbers from **-32,768 to 32,767**.
 - **int** – Default choice for integers, stores large whole numbers from **-2,147,483,648 to 2,147,483,647**.
 - **long** – Stores very large whole numbers up to about **9 quintillion**.
 - **float** – Stores decimal numbers with single precision (about 6–7 digits accuracy).
 - **double** – Stores decimal numbers with double precision (about 15–16 digits accuracy).
 - **char** – Stores a single Unicode character (like 'A', '9', or '@').
 - **boolean** – Stores either **true** or **false**.
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Question 2

"How are primitive data types in Java different from non-primitive ones?"

Answer

- **Primitive data types** are the most basic forms of data (like int, boolean, char). They store values directly in memory and are not objects.
 - **Non-primitive data types** (like String, arrays, classes) are objects that store references to the actual data in memory.
 - Primitives are faster and require less memory, while non-primitives are more flexible and can store complex data structures.
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Question 3

"Can you write a Java program that uses all primitive data types?"

Answer

java

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```
public class PrimitiveTypesExample {  
  
    public static void main(String[] args) {  
  
        byte b = 100;
```

```
short s = 20000;
int i = 1000000;
long l = 123456789L;
float f = 5.75f;
double d = 19.99;
char c = 'A';
boolean bool = true;
```

```
System.out.println("byte: " + b);
System.out.println("short: " + s);
System.out.println("int: " + i);
System.out.println("long: " + l);
System.out.println("float: " + f);
System.out.println("double: " + d);
System.out.println("char: " + c);
System.out.println("boolean: " + bool);
}
}
```

Question 4

"What does type casting mean in Java? Can you give an example of both implicit and explicit casting?"

Answer

Type casting means **changing a variable from one data type to another**.

- **Implicit casting (widening)** – Happens automatically when converting from a smaller to a larger data type.
Example:

```
java
```

```
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```

```
int num = 10;
```

```
double result = num; // int → double
```

- **Explicit casting (narrowing)** – Done manually when converting from a larger to a smaller data type.

Example:

```
java
```

```
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```

```
double value = 9.78;
```

```
int num = (int) value; // double → int
```

Question 5

"What are the default values of each primitive data type in Java?"

Answer

If a primitive variable is declared but not initialized, Java assigns it a default value:

- byte → **0**
- short → **0**
- int → **0**
- long → **0L**
- float → **0.0f**
- double → **0.0d**
- char → **'\u0000'** (null character)
- boolean → **false**