```
List (ArrayList)
```

- 2. Search an Element Write a program to:
- Create an ArrayList of integers.
- •Ask the user to enter a number.
- •Check if the number exists in the list.

```
Answer
import java.util.ArrayList;
import java.util.Scanner;
public class SearchElement {
 public static void main(String[] args) {
   ArrayList<Integer> numbers = new ArrayList<>();
   numbers.add(10);
   numbers.add(20);
   numbers.add(30);
   numbers.add(40);
   numbers.add(50);
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter a number to search: ");
   int searchNum = sc.nextInt();
   if (numbers.contains(searchNum)) {
     System.out.println(searchNum + " exists in the list.");
   } else {
     System.out.println(searchNum + " does not exist in the list.");
   }
```

```
sc.close();
 }
}
3. Remove Specific Element Write a program to:
•Create an ArrayList of Strings.
•Add 5 fruits.
•Remove a specific fruit by name. Display the updated list.
Answer
import java.util.ArrayList;
public class RemoveFruit {
  public static void main(String[] args) {
    ArrayList<String> fruits = new ArrayList<>();
   // Adding 5 fruits
   fruits.add("Apple");
   fruits.add("Banana");
   fruits.add("Mango");
   fruits.add("Orange");
    fruits.add("Grapes");
    System.out.println("Fruits before removal: " + fruits);
    String fruitToRemove = "Mango";
    if (fruits.remove(fruitToRemove)) {
     System.out.println(fruitToRemove + " removed successfully.");
   } else {
```

System.out.println(fruitToRemove + " not found in the list.");

}

```
System.out.println("Fruits after removal: " + fruits);
 }
}
4. Sort Elements Write a program to:
•Create an ArrayList of integers.
•Add at least 7 random numbers.
•Sort the list in ascending order.
•Display the sorted list.
Answer
import java.util.ArrayList;
import java.util.Collections;
public class SortArrayList {
  public static void main(String[] args) {
   ArrayList<Integer> numbers = new ArrayList<>();
   // Adding 7 random numbers
   numbers.add(45);
   numbers.add(12);
   numbers.add(89);
   numbers.add(32);
   numbers.add(7);
   numbers.add(66);
   numbers.add(23);
   System.out.println("Before Sorting: " + numbers);
```

```
Collections.sort(numbers);
   System.out.println("After Sorting: " + numbers);
 }
}
5. Reverse the ArrayList Write a program to:
•Create an ArrayList of characters.
•Add 5 characters.
•Reverse the list using Collections.reverse() and display it.
Answer
import java.util.ArrayList;
import java.util.Collections;
public class ReverseArrayList {
  public static void main(String[] args) {
   ArrayList<Character> chars = new ArrayList<>();
   // Adding 5 characters
    chars.add('A');
    chars.add('B');
    chars.add('C');
    chars.add('D');
    chars.add('E');
    System.out.println("Original List: " + chars);
```

```
// Reversing the list
    Collections.reverse(chars);
   System.out.println("Reversed List: " + chars);
 }
}
6. Update an Element Write a program to:
•Create an ArrayList of subjects.
•Replace one of the subjects (e.g., "Math" to "Statistics").
•Print the list before and after the update.
Answer
import java.util.ArrayList;
public class UpdateElement {
  public static void main(String[] args) {
    ArrayList<String> subjects = new ArrayList<>();
   // Adding subjects
    subjects.add("Math");
    subjects.add("Science");
    subjects.add("English");
    subjects.add("History");
    System.out.println("Before Update: " + subjects);
    int index = subjects.indexOf("Math");
    if (index != -1) {
     subjects.set(index, "Statistics");
```

```
}
   System.out.println("After Update: " + subjects);
 }
}
7. Remove All Elements Write a program to:
•Create an ArrayList of integers.
•Add multiple elements.
•Remove all elements using clear() method.
•Display the size of the list.
<mark>Answer</mark>
import java.util.ArrayList;
public class ClearArrayList {
  public static void main(String[] args) {
   ArrayList<Integer> numbers = new ArrayList<>();
    numbers.add(10);
    numbers.add(20);
    numbers.add(30);
    numbers.add(40);
    System.out.println("Before clear: " + numbers);
    numbers.clear();
```

System.out.println("After clear: " + numbers);

```
System.out.println("Size of list: " + numbers.size());
 }
}
8. Iterate using Iterator Write a program to:
•Create an ArrayList of cities.
•Use Iterator to display each city.
<mark>Answer</mark>
import java.util.ArrayList;
import java.util.Iterator;
public class IterateArrayList {
  public static void main(String[] args) {
    ArrayList<String> cities = new ArrayList<>();
   // Adding cities
    cities.add("Delhi");
    cities.add("Mumbai");
    cities.add("Bangalore");
    cities.add("Hyderabad");
    cities.add("Pune");
    Iterator<String> it = cities.iterator();
    System.out.println("List of Cities:");
    while (it.hasNext()) {
      System.out.println(it.next());
   }
 }
}
```

- 9. Store Custom Objects Write a program to:
- •Create a class Student with fields: id, name, and marks.
- •Create an ArrayList of Student objects.
- •Add at least 3 students.
- •Display the details using a loop.

```
Answer import java.util.ArrayList;
```

```
// Student class
class Student {
 int id;
 String name;
 double marks;
 // Constructor
 Student(int id, String name, double marks) {
   this.id = id;
   this.name = name;
   this.marks = marks;
 }
 // Method to display student details
 void display() {
   System.out.println("ID: " + id + ", Name: " + name + ", Marks: " + marks);
 }
}
public class StudentArrayList {
```

```
public static void main(String[] args) {
    ArrayList<Student> students = new ArrayList<>();
    students.add(new Student(1, "Samarth", 85.5));
    students.add(new Student(2, "Vithika", 92.0));
    students.add(new Student(3, "Rohit", 76.8));
    System.out.println("Student Details:");
    for (Student s : students) {
        s.display();
    }
}
```

- 10. Copy One ArrayList to Another Write a program to:
- •Create an ArrayList with some elements.
- •Create a second ArrayList.
- •Copy all elements from the first to the second using addAll() method.

```
import java.util.ArrayList;

public class CopyArrayList {
   public static void main(String[] args) {
      ArrayList<String> list1 = new ArrayList<>();
      list1.add("Apple");
      list1.add("Banana");
      list1.add("Mango");

      ArrayList<String> list2 = new ArrayList<>();
```

```
list2.addAll(list1);

System.out.println("First List: " + list1);

System.out.println("Second List (Copied): " + list2);
}
```

List(LinkedList)

1. Create and Display a LinkedList

Write a program to:

- Create a LinkedList of Strings.
- Add five colors to it.
- Display the list using a for-each loop.

```
import java.util.LinkedList;

public class LinkedListColors {
  public static void main(String[] args) {
    LinkedList<String> colors = new LinkedList<>();

    // Adding 5 colors
    colors.add("Red");
    colors.add("Blue");
    colors.add("Green");
    colors.add("Yellow");
    colors.add("Black");
```

```
System.out.println("Colors in the LinkedList:");
for (String color : colors) {
    System.out.println(color);
    }
}
```

2. Add Elements at First and Last Position

Write a program to:

- Create a LinkedList of integers.
- Add elements at the beginning and at the end.
- Display the updated list.

```
import java.util.LinkedList;

public class LinkedListAddFirstLast {
  public static void main(String[] args) {
    LinkedList<Integer> numbers = new LinkedList<>();
    numbers.add(20);
    numbers.add(30);
    numbers.add(40);

System.out.println("Original List: " + numbers);

numbers.addFirst(10);
    numbers.addLast(50);
```

```
System.out.println("Updated List: " + numbers);
}
```

3. Insert Element at Specific Position

Write a program to:

- Create a LinkedList of names.
- Insert a name at index 2.
- Display the list before and after insertion.

<mark>Answer</mark>

```
import java.util.LinkedList;

public class LinkedListInsert {
  public static void main(String[] args) {
    LinkedList<String> names = new LinkedList<>();
    names.add("Amit");
    names.add("Rohit");
    names.add("Priya");
    names.add("Sneha");

    System.out.println("Before Insertion: " + names);
    names.add(2, "Samarth");

    System.out.println("After Insertion at index 2: " + names);
  }
}
```

4. Remove Elements

Write a program to:

- Create a LinkedList of animal names.
- Remove the first and last elements.
- Remove a specific element by value.
- Display the list after each removal.

```
import java.util.LinkedList;
public class LinkedListRemove {
 public static void main(String[] args) {
   LinkedList<String> animals = new LinkedList<>();
   // Adding animals
   animals.add("Dog");
   animals.add("Cat");
   animals.add("Lion");
   animals.add("Tiger");
    animals.add("Elephant");
   System.out.println("Original List: " + animals);
   animals.removeFirst();
   System.out.println("After removing first: " + animals);
    animals.removeLast();
   System.out.println("After removing last: " + animals);
```

```
animals.remove("Lion");
System.out.println("After removing 'Lion': " + animals);
}
```

5. Search for an Element

Write a program to:

- Create a LinkedList of Strings.
- Ask the user for a string to search.
- Display if the string is found or not.

```
import java.util.LinkedList;
import java.util.Scanner;

public class LinkedListSearch {
  public static void main(String[] args) {
    LinkedList<String> list = new LinkedList<>();
    list.add("Apple");
    list.add("Banana");
    list.add("Mango");
    list.add("Orange");
    list.add("Grapes");

    Scanner sc = new Scanner(System.in);
    System.out.print("Enter a fruit to search: ");
    String search = sc.nextLine();
```

```
if (list.contains(search)) {
    System.out.println(search + " is found in the list.");
} else {
    System.out.println(search + " is not found in the list.");
}
sc.close();
}
```

6. Iterate using ListIterator

Write a program to:

- Create a LinkedList of cities.
- Use ListIterator to display the list in both forward and reverse directions.

<mark>Answer</mark>

```
import java.util.LinkedList;
import java.util.ListIterator;

public class LinkedListListIterator {
  public static void main(String[] args) {
    LinkedList<String> cities = new LinkedList<>();
    cities.add("Delhi");
    cities.add("Mumbai");
    cities.add("Chennai");
    cities.add("Kolkata");
```

```
ListIterator<String> it = cities.listIterator();
while (it.hasNext()) {
    System.out.println(it.next());
}

System.out.println("\nReverse Direction:");
while (it.hasPrevious()) {
    System.out.println(it.previous());
}
}
```

7. Sort a LinkedList

Write a program to:

- Create a LinkedList of integers.
- Add unsorted numbers.
- Sort the list using Collections.sort().
- Display the sorted list.

```
import java.util.Collections;
import java.util.LinkedList;

public class LinkedListSort {
   public static void main(String[] args) {
      LinkedList<Integer> numbers = new LinkedList<>();
      numbers.add(45);
      numbers.add(10);
```

```
numbers.add(78);
numbers.add(23);
numbers.add(56);

System.out.println("Before Sorting: " + numbers);

Collections.sort(numbers);

System.out.println("After Sorting: " + numbers);
}
```

8. Convert LinkedList to ArrayList

Write a program to:

- Create a LinkedList of Strings.
- Convert it into an ArrayList.
- Display both the LinkedList and ArrayList.

<mark>Answer</mark>

```
import java.util.ArrayList;
import java.util.LinkedList;

public class LinkedListToArrayList {
  public static void main(String[] args) {
    LinkedList<String> linkedList = new LinkedList<>();
    linkedList.add("Red");
    linkedList.add("Blue");
    linkedList.add("Green");
```

```
System.out.println("LinkedList: " + linkedList);

ArrayList<String> arrayList = new ArrayList<>(linkedList);

System.out.println("ArrayList: " + arrayList);

}
```

9. Store Custom Objects in LinkedList

Write a program to:

- Create a class Book with fields: id, title, and author.
- Create a LinkedList of Book objects.
- Add 3 books and display their details using a loop.

<mark>Answer</mark>

```
import java.util.LinkedList;

class Book {
  int id;
  String title;
  String author;

Book(int id, String title, String author) {
    this.id = id;
    this.title = title;
    this.author = author;
}
```

```
public class LinkedListBooks {
  public static void main(String[] args) {
    LinkedList<Book> books = new LinkedList<>();

  books.add(new Book(1, "The Alchemist", "Paulo Coelho"));
  books.add(new Book(2, "Wings of Fire", "A.P.J. Abdul Kalam"));
  books.add(new Book(3, "Ramayana", "Valmiki"));

System.out.println("Book Details:");
  for (Book b : books) {
    System.out.println("ID: " + b.id + ", Title: " + b.title + ", Author: " + b.author);
}
```

10. Clone a LinkedList

import java.util.LinkedList;

Write a program to:

}

}

}

- Create a LinkedList of numbers.
- Clone it using the clone() method.
- Display both original and cloned lists.

Answer

}

```
public class LinkedListClone {
  public static void main(String[] args) {
    LinkedList<Integer> original = new LinkedList<>();
```

```
original.add(10);
original.add(20);
original.add(30);
original.add(40);

System.out.println("Original List: " + original);

@SuppressWarnings("unchecked")
LinkedList<Integer> cloned = (LinkedList<Integer>) original.clone();
System.out.println("Cloned List: " + cloned);
}
```

Vector

- Create a Vector of integers and perform the following operations:
- Add 5 integers to the Vector.
- Insert an element at the 3rd position.
- Remove the 2nd element.

Display the elements using Enumeration.

```
import java.util.Vector;
import java.util.Enumeration;

public class VectorIntegers {
   public static void main(String[] args) {
      Vector<Integer> numbers = new Vector<>();
```

```
numbers.add(10);
   numbers.add(20);
   numbers.add(30);
   numbers.add(40);
   numbers.add(50);
   System.out.println("Initial Vector: " + numbers);
   numbers.add(2, 99);
   System.out.println("After inserting 99 at 3rd position: " + numbers);
   numbers.remove(1);
   System.out.println("After removing 2nd element: " + numbers);
   System.out.println("Elements using Enumeration:");
   Enumeration<Integer> e = numbers.elements();
   while (e.hasMoreElements()) {
     System.out.println(e.nextElement());
   }
 }
}
```

- Create a Vector of Strings and:
- Add at least 4 names.
- Check if a specific name exists in the vector.
- Replace one name with another.
- Clear all elements from the vector.

```
import java.util.Vector;
public class VectorStrings {
  public static void main(String[] args) {
    Vector<String> names = new Vector<>();
    names.add("Samarth");
    names.add("Vithika");
    names.add("Rahul");
    names.add("Priya");
    System.out.println("Initial Names: " + names);
    String searchName = "Rahul";
    if (names.contains(searchName)) {
      System.out.println(searchName + " exists in the Vector.");
    } else {
      System.out.println(searchName + " not found in the Vector.");
    }
    int index = names.indexOf("Priya");
    if (index != -1) {
      names.set(index, "Ananya");
      System.out.println("After replacing Priya with Ananya: " + names);
    }
    names.clear();
    System.out.println("After clearing all elements: " + names);
  }
}
```

- Write a program to:
- Copy all elements from one Vector to another Vector.
- Compare both vectors for equality.
- Answer

```
import java.util.Vector;
public class CopyCompareVector {
   public static void main(String[] args) {
      // First Vector
```

```
Vector<String> v1 = new Vector<>();
   v1.add("A");
   v1.add("B");
   v1.add("C");
   // Second Vector
   Vector<String> v2 = new Vector<>();
   v2.addAll(v1); // Copy all elements
   System.out.println("Vector 1: " + v1);
   System.out.println("Vector 2 (Copied): " + v2);
   // Compare both vectors
   if (v1.equals(v2)) {
      System.out.println("Both vectors are equal.");
   } else {
      System.out.println("Vectors are not equal.");
   }
 }
}
```

• Write a method that takes a Vector<Integer> and returns the sum of all elements.

```
Answer import java.util.Vector;
```

```
public class SumVector {
  public static int sumOfVector(Vector<Integer> v) {
    int sum = 0;
    for (int num : v) {
        sum += num;
    }
    return sum;
}

public static void main(String[] args) {
```

```
Vector<Integer> numbers = new Vector<>();
numbers.add(10);
numbers.add(20);
numbers.add(30);
numbers.add(40);

System.out.println("Vector: " + numbers);
System.out.println("Sum of elements: " + sumOfVector(numbers));
}
```

•

Stack

- Understand how to use the Stack class for LIFO (Last In, First Out) operations.
- Answer The Stack class in Java (from java.util) works on Last In, First Out (LIFO) principle.
- push() → adds element on top
- pop() → removes top element
- peek() → checks top without removing
- empty() → checks if stack is empty

.

- Create a Stack of integers and:
- Push 5 elements.
- Pop the top element.
- Peek the current top.
- Check if the stack is empty.

Answer

import java.util.Stack;

```
public class StackIntegers {
  public static void main(String[] args) {
   Stack<Integer> stack = new Stack<>();
   // Push 5 elements
   stack.push(10);
   stack.push(20);
   stack.push(30);
   stack.push(40);
   stack.push(50);
   System.out.println("Initial Stack: " + stack);
   // Pop top element
   int popped = stack.pop();
   System.out.println("Popped Element: " + popped);
   // Peek top element
   System.out.println("Top Element after pop: " + stack.peek());
   // Check if stack is empty
   System.out.println("Is stack empty?" + stack.empty());
 }
}
```

- Reverse a string using Stack:
- Input a string from the user.
- Use a stack to reverse and print the string
- Answer

import java.util.Stack;

```
import java.util.Scanner;

public class ReverseStringStack {
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    System.out.print("Enter a string: ");
    String input = sc.nextLine();
```

```
Stack<Character> stack = new Stack<>();
   // Push all characters
   for (char c : input.toCharArray()) {
     stack.push(c);
   }
   // Pop to reverse
   StringBuilder reversed = new StringBuilder();
   while (!stack.isEmpty()) {
     reversed.append(stack.pop());
   }
   System.out.println("Reversed String: " + reversed);
   sc.close();
 }
}
   • Use Stack to check for balanced parentheses in an expression.
   • Input: (a+b) * (c-d)
     Output: Valid or Invalid expression
       Answer
import java.util.Stack;
public class BalancedParentheses {
  public static boolean isBalanced(String expr) {
   Stack<Character> stack = new Stack<>();
```

```
for (char ch : expr.toCharArray()) {
    if (ch == '(' || ch == '{' || ch == '[') {
      stack.push(ch);
    } else if (ch == ')' || ch == '}' || ch == ']') {
      if (stack.isEmpty()) return false;
      char top = stack.pop();
      if ((ch == ')' && top != '(') ||
        (ch == '}' && top != '{') ||
        (ch == ']' && top != '[')) {
        return false;
      }
    }
  }
  return stack.isEmpty();
}
public static void main(String[] args) {
  String expr = (a+b) * (c-d);
  if (isBalanced(expr))
    System.out.println("Valid Expression");
  else
    System.out.println("Invalid Expression");
}
```

Convert a decimal number to binary using Stack.

<mark>Answer</mark>

}

import java.util.Stack;

```
import java.util.Scanner;
public class DecimalToBinary {
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
   System.out.print("Enter a decimal number: ");
    int num = sc.nextInt();
    Stack<Integer> stack = new Stack<>();
   while (num > 0) {
     stack.push(num % 2);
     num /= 2;
   }
    System.out.print("Binary: ");
   while (!stack.isEmpty()) {
     System.out.print(stack.pop());
   }
   sc.close();
 }
}
```

HashSet

1. Create a HashSet of Strings:

- o Add 5 different city names.
- Try adding a duplicate city and observe the output.
- o Iterate using an Iterator and print each city.

```
Answer
```

```
import java.util.HashSet;
import java.util.lterator;
public class HashSetCities {
  public static void main(String[] args) {
    HashSet<String> cities = new HashSet<>();
   cities.add("Delhi");
   cities.add("Mumbai");
   cities.add("Pune");
   cities.add("Bangalore");
    cities.add("Chennai");
   // Adding duplicate
   cities.add("Delhi");
   System.out.println("HashSet (no duplicates): " + cities);
   // Iterate using Iterator
   System.out.println("Cities:");
    Iterator<String> it = cities.iterator();
   while (it.hasNext()) {
      System.out.println(it.next());
   }
 }
```

2. Perform operations:

- Remove an element.
- o Check if a city exists.
- Clear the entire HashSet.

Answer

}

```
import java.util.HashSet;
public class HashSetOperations {
 public static void main(String[] args) {
   HashSet<String> cities = new HashSet<>();
   cities.add("Delhi");
   cities.add("Mumbai");
   cities.add("Kolkata");
```

```
System.out.println("Initial Set: " + cities);

// Remove element
cities.remove("Mumbai");
System.out.println("After removing Mumbai: " + cities);

// Check existence
System.out.println("Contains Delhi? " + cities.contains("Delhi"));

// Clear all
cities.clear();
System.out.println("After clearing: " + cities);
}

}
```

3. Write a method that takes a HashSet<Integer> and returns the maximum element.

```
import java.util.HashSet;
public class MaxHashSet {
  public static int getMax(HashSet<Integer> set) {
   int max = Integer.MIN_VALUE;
   for (int num: set) {
     if (num > max) max = num;
   }
   return max;
 }
  public static void main(String[] args) {
   HashSet<Integer> numbers = new HashSet<>();
   numbers.add(10);
   numbers.add(50);
   numbers.add(30);
    numbers.add(20);
   System.out.println("Numbers: " + numbers);
   System.out.println("Maximum Element: " + getMax(numbers));
 }
}
```

LinkedHashSet

1. Create a LinkedHashSet of Integers:

- o Add numbers: 10, 5, 20, 15, 5.
- o Print the elements and observe the order.

<mark>Answer</mark>

```
import java.util.LinkedHashSet;

public class LinkedHashSetExample {
  public static void main(String[] args) {
    LinkedHashSet<Integer> set = new LinkedHashSet<>();
    set.add(10);
    set.add(5);
    set.add(5);
    set.add(5);
    set.add(15);
    set.add(5); // duplicate

    System.out.println("LinkedHashSet: " + set);
}
```

1. Create a LinkedHashSet of custom objects (e.g., Student with id and name):

- o Override hashCode() and equals() properly.
- o Add at least 3 Student objects.
- o Try adding a duplicate student and check if it gets added.

Answer

}

```
import java.util.LinkedHashSet;
import java.util.Objects;
```

```
class Student {
  private int id;
  private String name;
  // Constructor
  public Student(int id, String name) {
    this.id = id;
    this.name = name;
  }
  // Override equals()
  @Override
  public boolean equals(Object obj) {
    if (this == obj) return true;
    if (obj == null || getClass() != obj.getClass()) return false;
    Student student = (Student) obj;
    return id == student.id && Objects.equals(name, student.name);
  }
  // Override hashCode()
  @Override
  public int hashCode() {
    return Objects.hash(id, name);
  }
  // For printing
  @Override
  public String toString() {
    return "Student{id=" + id + ", name="" + name + ""}";
  }
}
public class LinkedHashSetCustom {
  public static void main(String[] args) {
    LinkedHashSet<Student> students = new LinkedHashSet<>();
    // Add students
    students.add(new Student(1, "Samarth"));
    students.add(new Student(2, "Vithika"));
    students.add(new Student(3, "Rahul"));
    // Duplicate student
    students.add(new Student(1, "Samarth"));
```

```
// Print students
    System.out.println("Students in LinkedHashSet: " + students);
}
```

2. Write a program to:

o Merge two LinkedHashSets and print the result.

Answer

```
import java.util.LinkedHashSet;
public class MergeLinkedHashSet {
  public static void main(String[] args) {
    LinkedHashSet<String> set1 = new LinkedHashSet<>();
   set1.add("Delhi");
    set1.add("Mumbai");
   set1.add("Pune");
   LinkedHashSet<String> set2 = new LinkedHashSet<>();
   set2.add("Chennai");
   set2.add("Bangalore");
    set2.add("Pune"); // duplicate
   // Merge
   set1.addAll(set2);
   System.out.println("Merged LinkedHashSet: " + set1);
  }
}
```

TreeSet

1. Create a TreeSet of Strings:

- o Add 5 country names in random order.
- o Print the sorted list of countries using TreeSet.

Answer import java.util.TreeSet;

```
public class TreeSetStringExample {
```

```
public static void main(String[] args) {
    TreeSet<String> countries = new TreeSet<>();

    // Add in random order
    countries.add("India");
    countries.add("USA");
    countries.add("Japan");
    countries.add("Australia");
    countries.add("Brazil");

    // Print sorted countries
    System.out.println("Sorted countries: " + countries);
}
```

1. Create a TreeSet of Integers:

- Add some numbers and print the first and last elements.
- Find the elements lower than and higher than a given number using lower() and higher() methods.

Answer import java.util.TreeSet;

```
public class TreeSetIntegerExample {
  public static void main(String[] args) {
    TreeSet<Integer> numbers = new TreeSet<>();
    numbers.add(50);
    numbers.add(20);
    numbers.add(10);
    numbers.add(70);
    numbers.add(40);
```

```
System.out.println("TreeSet: " + numbers);

System.out.println("First element: " + numbers.first());

System.out.println("Last element: " + numbers.last());

int check = 40;

System.out.println("Lower than " + check + ": " + numbers.lower(check));

System.out.println("Higher than " + check + ": " + numbers.higher(check));

}
```

2. Create a TreeSet with a custom comparator:

o Sort strings in reverse alphabetical order using Comparator.

Answer

```
import java.util.Comparator;
import java.util.TreeSet;

public class TreeSetCustomComparator {
   public static void main(String[] args) {
     TreeSet<String> cities = new TreeSet<>(Comparator.reverseOrder());
     cities.add("Delhi");
     cities.add("Mumbai");
     cities.add("Chennai");
     cities.add("Kolkata");

     System.out.println("Cities in reverse order: " + cities);
   }
}
```

Queue

1. Bank Queue Simulation:

Create a queue of customer names using Queue<String>.

- o Add 5 customers to the queue.
- o Serve (remove) customers one by one and print the queue after each removal.

Answer

```
import java.util.LinkedList;
import java.util.Queue;
public class BankQueueSimulation {
  public static void main(String[] args) {
   Queue<String> bankQueue = new LinkedList<>();
   bankQueue.add("Customer1");
    bankQueue.add("Customer2");
    bankQueue.add("Customer3");
    bankQueue.add("Customer4");
    bankQueue.add("Customer5");
   System.out.println("Initial Queue: " + bankQueue);
   while (!bankQueue.isEmpty()) {
     String served = bankQueue.poll(); // removes head
     System.out.println("Serving: " + served);
     System.out.println("Remaining Queue: " + bankQueue);
   }
 }
}
```

2. Task Manager:

- o Queue of tasks (String values).
- Add tasks, peek at the next task, and poll completed tasks.

```
import java.util.LinkedList;
import java.util.Queue;

public class TaskManager {
   public static void main(String[] args) {
      Queue<String> tasks = new LinkedList<>();
      tasks.add("Task1");
      tasks.add("Task2");
      tasks.add("Task3");
```

```
System.out.println("Tasks: " + tasks);

System.out.println("Next task: " + tasks.peek());

System.out.println("Completed: " + tasks.poll());

System.out.println("Remaining tasks: " + tasks);

System.out.println("Completed: " + tasks.poll());

System.out.println("Remaining tasks: " + tasks);

}

}
```

3. Write a method:

o That takes a queue of integers and returns a list of even numbers.

```
import java.util.*;
public class QueueEvenNumbers {
 public static List<Integer> getEvenNumbers(Queue<Integer> queue) {
   List<Integer> evens = new ArrayList<>();
   for (int num : queue) {
     if (num % 2 == 0) {
       evens.add(num);
     }
   }
   return evens;
 }
 public static void main(String[] args) {
   Queue<Integer> numbers = new LinkedList<>();
   numbers.add(11);
   numbers.add(20);
   numbers.add(35);
   numbers.add(42);
   numbers.add(56);
   System.out.println("Original Queue: " + numbers);
   List<Integer> evens = getEvenNumbers(numbers);
   System.out.println("Even numbers: " + evens);
 }
```

PriorityQueue

1. Hospital Emergency Queue:

- o Create a class Patient with fields: name and severityLevel (int).
- Use PriorityQueue<Patient> with a comparator to serve the most critical patients first (highest severityLevel).

<mark>Answer</mark>

```
import java.util.PriorityQueue;
import java.util.Comparator;
class Patient {
 String name;
  int severityLevel;
  public Patient(String name, int severityLevel) {
    this.name = name;
   this.severityLevel = severityLevel;
 }
  @Override
  public String toString() {
   return name + " (Severity: " + severityLevel + ")";
 }
}
public class HospitalQueue {
  public static void main(String[] args) {
```

2. Print Jobs Priority:

- o Add different print jobs (String) with priority levels.
- o Use PriorityQueue to simulate serving high-priority jobs before others.

```
import java.util.PriorityQueue;
import java.util.Comparator;
class PrintJob {
   String jobName;
   int priority; // Higher = more important
   public PrintJob(String jobName, int priority) {
      this.jobName = jobName;
      this.priority = priority;
   }
```

```
@Override
  public String toString() {
    return jobName + " (Priority: " + priority + ")";
  }
}
public class PrintJobQueue {
  public static void main(String[] args) {
    PriorityQueue<PrintJob> printQueue = new PriorityQueue<>(
      Comparator.comparingInt((PrintJob j) -> j.priority).reversed()
    );
    printQueue.add(new PrintJob("Document1", 2));
    printQueue.add(new PrintJob("Document2", 5));
    printQueue.add(new PrintJob("Document3", 1));
    printQueue.add(new PrintJob("Document4", 4));
    System.out.println("Processing print jobs by priority:");
    while (!printQueue.isEmpty()) {
      System.out.println("Printing: " + printQueue.poll());
   }
  }
}
```

3. Write a method:

o To merge two PriorityQueue<Integer> and return a sorted merged queue.

```
import java.util.*;

public class QueueEvenNumbers {
   public static List<Integer> getEvenNumbers(Queue<Integer> queue) {
     List<Integer> evens = new ArrayList<>();
     for (int num : queue) {
        if (num % 2 == 0) {
            evens.add(num);
        }
     }
     return evens;
}

public static void main(String[] args) {
     Queue<Integer> numbers = new LinkedList<>();
```

```
numbers.add(11);
numbers.add(20);
numbers.add(35);
numbers.add(42);
numbers.add(56);

System.out.println("Original Queue: " + numbers);
List<Integer> evens = getEvenNumbers(numbers);
System.out.println("Even numbers: " + evens);
}
}
```

Deque

1. Palindrome Checker:

o Input a string and check if it is a palindrome using a Deque<Character>

<mark>Answer</mark>

```
import java.util.*;

public class PalindromeChecker {
   public static boolean isPalindrome(String str) {
      Deque<Character> deque = new ArrayDeque<>>();

      // Add all characters to deque
      for (char c : str.toCharArray()) {
        if (Character.isLetterOrDigit(c)) {
            deque.add(Character.toLowerCase(c));
        }
    }

    while (deque.size() > 1) {
      if (deque.removeFirst() != deque.removeLast()) {
```

```
return false;
     }
   }
   return true;
 }
  public static void main(String[] args) {
    String input = "Madam";
   System.out.println(input + " is Palindrome? " + isPalindrome(input));
 }
}
   2. Double-ended Order System:
           o Add items from front and rear.
               Remove items from both ends.
               Display contents of the deque after each operation.
    <mark>Answer</mark>
    import java.util.*;
    public class DoubleEndedOrderSystem {
     public static void main(String[] args) {
       Deque<String> orders = new ArrayDeque<>();
       // Add items from front and rear
       orders.addFirst("Order1");
       orders.addLast("Order2");
       orders.addFirst("Order3");
       orders.addLast("Order4");
```

```
System.out.println("After adding: " + orders);

orders.removeFirst();
System.out.println("After removing from front: " + orders);

orders.removeLast();
System.out.println("After removing from rear: " + orders);
}
```

3. **Browser History Simulation**:

o Implement browser back and forward navigation using two deques.

```
import java.util.*;

public class BrowserHistory {
    Deque<String> backStack = new ArrayDeque<>();
    Deque<String> forwardStack = new ArrayDeque<>();
    String currentPage = "Home";

public void visit(String page) {
    backStack.push(currentPage);
    currentPage = page;
    forwardStack.clear(); // once a new page is visited, forward history clears
        System.out.println("Visited: " + currentPage);
    }

public void back() {
    if (!backStack.isEmpty()) {
```

```
forwardStack.push(currentPage);
    currentPage = backStack.pop();
    System.out.println("Back to: " + currentPage);
 } else {
    System.out.println("No pages in back history.");
 }
}
public void forward() {
  if (!forwardStack.isEmpty()) {
    backStack.push(currentPage);
    currentPage = forwardStack.pop();
    System.out.println("Forward to: " + currentPage);
  } else {
    System.out.println("No pages in forward history.");
 }
}
public static void main(String[] args) {
  BrowserHistory browser = new BrowserHistory();
  browser.visit("Google");
  browser.visit("YouTube");
  browser.visit("GitHub");
  browser.back();
  browser.back();
  browser.forward();
  browser.visit("StackOverflow");
```

```
browser.forward();
}
```