

LAB Program Doubly linked list

```
#include <stdio.h>
#include <conio.h>
#include <process.h>
#include <stdlib.h>
struct node
{
    int info;
    struct node *llink;
    struct node *rlink;
};
typedef struct node *NODE;
NODE getnode()
{
    NODE x;
    x = (NODE) malloc (sizeof (struct node));
    if (x == NULL)
    {
        printf ("mem full\n");
        exit(0);
    }
    return x;
}
void freenode (NODE x)
{
    free(x);
}
NODE insert_front (int item, NODE head)
{
    NODE temp, cur;
    temp = getnode ();
```

```

temp->info = item;
cur = head->link;
head->link = temp;
temp->link = head;
temp->link = cur;
cur->link = temp;
return head;

```

}

```

NODE insert_left_pos( int item, NODE head, int pos ){
    NODE temp, cur, prev; temp = getnode(); temp->info = item;
    int i = 1;

```

```

    cur = head->link;

```

```

    prev = NULL;

```

```

    while ( i < pos && cur != head ){

```

```

        prev = cur;

```

```

        cur = cur->link;

```

```

        i++;
    }

```

}

```

    if (cur == head)
    {

```

```

        printf("Position not found\n");
        return head;
    }

```

}

```

    prev->link = temp;

```

```

    temp->link = cur;

```

```

    temp->link = prev;

```

```

    cur->link = temp;

```

```

    return head;

```

}

```

NODE insert_rear( int item, NODE head )
{

```

}

```

    NODE temp, cur;
    temp = getnode (&i);
    temp->info = i;
    cur = head->llink;
    head->llink = temp;
    temp->rlink = head;
    temp->llink = cur;
    cur->rlink = temp;
    return head;
}

```

```

NODE ddelete_front (NODE head)
{

```

```

    NODE cur, next;
    if (head->rlink == head)
    {

```

```

        printf ("dq, empty list");
        return head;
    }

```

```

    cur = head->rlink;
    next = cur->rlink;
    head->rlink = next;
    next->llink = head;

```

```

    printf ("the node deleted is %d", cur->info);
    free (cur);
    return head;
}

```

```

}
NODE ddelete_rear (NODE head)
{

```

```

    NODE cur, prev;
    if (head->rlink == head)
    {

```

```

        printf ("dq, empty list");
        return head;
    }

```

```

cur = head → rlink;
head → rlink = prev;
prev → rlink = head;
printf ("the node deleted is %d", (cur → info));
free node (cur);
return head;
}

```

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```

void display (NODE head)
{

```

```

    NODE temp;

```

```

    if (head → rlink == head)
    {

```

```

        printf ("dq empty\n");
        return;
    }

```

```

    printf ("Contents of dq\n");

```

```

    temp = head → rlink;

```

```

    while (temp != head)
    {

```

```

        printf ("%d\t", temp → info);
        temp = temp → rlink;
    }

```

```

}

```

```

    printf ("\n");
}

```

```

}

```

```

void main ()
{

```

```


```

```

    NODE head, last;

```

```

    int item, pos, choice;

```

```

    head = getnode ();

```

```

    head → rlink = head;

```

```

    head → rlink = head;

```

```

    for (;;)
    {

```


{

printf("1: insert front 2: insert-rear 3:
delete front 4: delete rear 5: display 6:
left-side-insert 7: exit\n");

printf("Enter the choice\n");

scanf("%d", &choice);

switch (choice)

{

Case 1: printf("Enter the item at front
end\n");

scanf("%d", &item);

last = dinsert_front(item, head);

break;

Case 2: printf("Enter the item at rear head");

scanf("%d", &item);

last = dinsert_rear(item, head);

break;

Case 3: last = ddelete_front(head);

break;

Case 4: last = ddelete_rear(head);

break;

Case 5: display(head);

break;

Case 6: printf("Enter the item at left
pos to entered\n");

scanf("%d", &item);

printf("Position lt\n");

scanf("%d", &pos);

last = dinsert_left_pos(item, head, pos);

break;

default: exit(0);

}
}
}
getch();

}