```
// Priority queue
#include<stdio.h>
#include<conio.h>
#define N 3
int queue[3][N];
int front[3]={0,0,0};
int rear[3]={-1,-1,-1};
int item,pr;
void main()
{
int ch;
while(1)
{
printf("PRIORITY QUEUE\n");
printf("1:PQinsert\n");
printf("2:PQdelete\n");
printf("3:PQdisplay\n");
printf("4:Exit\n");
printf("enter the choice\n");
scanf("%d",&ch);
switch(ch)
{
case 1:printf("enter the priority number\n");
                scanf("%d",&pr);
                if(pr>0 && pr<4)
                pqinsert(pr-1);
                else
                printf("only 3 priority exists 1 2 3\n");
                break;
case 2:pqdelete();
         break;
```

```
case 3:display();
         break;
default:exit(0);
}
}
getch();
}
pqinsert(int pr)
{
if(rear[pr]==N-1)
printf("Queue overflow\n");
else
{
printf("enter the item\n");
scanf("%d",&item);
rear[pr]++;
queue[pr][rear[pr]]=item;
}
return;
}
pqdelete()
{
int i;
for(i=0;i<3;i++)
{
 if(rear[i]==front[i]-1)
 printf("queue empty\n");
 else
 printf("deleted item is %d of queue %d\n",queue[i][front[i]],i+1);
 front[i]++;
```

```
return;
 }
}
}
display()
{
int i,j;
for(i=0;i<3;i++)
{
if(rear[i]==front[i]-1)
 printf("queue empty %d\n",i+1);
else
 {
 printf("QUEUE %d:",i+1);
 for(j=front[i];j<=rear[i];j++)</pre>
  printf("%d\t",queue[i][j]);
 }
}
 return;
}
```

```
PRIORITY QUEUE

1:PQinsert

2:PQdelete

3:PQdisplay

4:Exit
enter the choice

1
enter the priority number

2
enter the item

10
PRIORITY QUEUE

1:PQinsert

2:PQdelete

3:PQdisplay

4:Exit
enter the choice

1
enter the choice

1
enter the priority number

2:PQdelete

3:PQdisplay

4:Exit
enter the choice

1
enter the priority number

1
enter the priority number

1
enter the item

20
PRIORITY QUEUE
```

```
3:PQdisplay
4:Exit
enter the choice
3
QUEUE 1:20 QUEUE 2:10 QUEUE 3:30 PRIORITY QUEUE
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
2
deleted item is 20 of queue 1
PRIORITY QUEUE
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
4
...Program finished with exit code 0
```