

Samat Imamov

✉ samat@vt.edu

☎ 804-572-8701

🏠 samat-imamov.github.io

Objective	Software Engineer in AR/VR development, Human-Computer Interaction, UI/UX Design	
Education	Virginia Tech, College of Engineering, Blacksburg, VA	Graduation : May 2020
	Bachelor of Science in Computer Science (Media/Creative track) Minor in Music Technology	
	J. Sargeant Reynolds Community College, Richmond, VA	Graduation : May 2017
Skills	Associate of Science in Computer Science Earned 100% of college expenses through an award and a part-time job	
	Selected Coursework: Software Design, Data Structures & Algorithms, Computer Systems, Human-Computer Interaction, GUI Programming/Graphics, Modern C++	
	Languages: Java, C#, C/C++, XAML, HTML, CSS, JavaScript (jQuery) Technology: Linux, Git, Unity3D, NoesisGUI, Microsoft HoloLens, HTC Vive, Unreal Engine 4 Russian: Fluent in writing, speaking, and reading	
Projects	AR/VR Developer Researcher • <i>Glanceable AR, Virginia Tech</i>	May 2019 – Present
	Google sponsored research aimed to find new ways to integrate AR into everyday life	
	<ul style="list-style-type: none">• Write protocols and scripts for 2 experiments related to research• Develop 2 experiments for VR (HTC Vive) and AR (HoloLens) using Unity3D• Lead a research paper as the first author that discusses the findings from the first experiment for submission for IEEE VR 2020 conference	
	Project Lead • <i>Minder App</i>	January – May 2019
Activities	A class project app aimed to assist people with mental struggles (<i>minder-app.github.io</i>)	
	<ul style="list-style-type: none">• Led a student team of 4 people to design an app through ideation and analysis• Conducted audience research to determine the core user base and its needs• Developed an effective T-prototype using Unity3D and NoesisGUI	
	Project Lead Lead Programmer • <i>Hokienauts</i>	September 2018 – Present
	A student team participating in NASA SUITS design challenge (<i>hokienauts.com</i>)	
Awards	<ul style="list-style-type: none">• Lead a student team of 15 people to design AR interface for future spacesuits• Develop a fully working prototype of the interface using HoloLens and Unity3D• Test the interface prototype at Johnson Space Center through series of tasks	
	Teacher Assistant • <i>Computer Systems class, Virginia Tech</i>	August 2019 - Present
	Programming Committee/Publicity Chair • <i>class Code()</i>	September 2017 - Present
Awards	Virginia Tech Dean's List (Spring 2019 term)	
	Dimitri and Maggie Georgiadis Endowed Scholarship Award	
	J. Sargeant Reynolds Dean's List (multiple terms)	