

# How to get Help

<https://csci-1301.github.io/about#authors>

January 17, 2023 (07:48:04 PM)

## Contents

<b>1</b>	<b>In General</b>	<b>1</b>
<b>2</b>	<b>For Students of the School of Computer and Cyber Sciences</b>	<b>2</b>
2.1	School of Computer and Cyber Sciences Tutoring Center . . . . .	2
2.2	ACM Club . . . . .	2
2.3	Other Club Activities . . . . .	2
<b>3</b>	<b>For This Course</b>	<b>2</b>
3.1	Undegraduate Course Assistants . . . . .	2
3.2	Commenting Using a Github Account . . . . .	3
3.3	How to Ask a Question? . . . . .	3

This page lists resources for Augusta University students to receive help with their course of studies, in general, for students of the School of Computer and Cyber Sciences, and for this course in particular.

## 1 In General

Many resources are available to help you be a successful student:

- If you are food insecure, you are not alone<sup>1</sup>, and the Open Paws Food Pantry<sup>2</sup> will help you.
- For tutoring resources, consult the Academic Success Center<sup>3</sup> (or “ASC”). It can help you, among other things, in the areas of time management, test preparation and study strategies.
- Student Counseling & Psychological Services<sup>4</sup> (or “SCAPS”) is here to assist students with a variety of personal, developmental, and mental health concerns.
- The Writing Center<sup>5</sup> can help you with any written, oral, or multimedia project.
- To get help with technologies, refer to our Instructional Technology Support<sup>6</sup> correspondent Sienna Sewell<sup>7</sup>.

---

<sup>1</sup><https://www.wjbf.com/csra-news/nearly-36-percent-of-college-students-are-hungry/>

<sup>2</sup><https://www.augusta.edu/student-affairs/open-paws.php>

<sup>3</sup><https://www.augusta.edu/academicsuccess/>

<sup>4</sup><https://www.augusta.edu/counseling/>

<sup>5</sup><https://www.augusta.edu/pamplin/writingcenter/>

<sup>6</sup><https://www.augusta.edu/continuity/index.php>

<sup>7</sup><https://spots.augusta.edu/sSewell/>

## 2 For Students of the School of Computer and Cyber Sciences

### 2.1 School of Computer and Cyber Sciences Tutoring Center

The School has a tutoring center that can be reached:

- On discord<sup>8</sup>,
- During their tutoring hours (hours posted on the door and on discord), in University Hall 129.

### 2.2 ACM Club

The Augusta University chapter<sup>9</sup> of the A.C.M<sup>10</sup> is one of the university's best resources for Computer Science, Information Technology and Cyber Security students. It provides a platform to network with other students in similar majors, presenting countless opportunities to not only expand the people you know, but also a fantastic place to learn and ask questions. To learn more, you can sign up for the newsletter, or attend one of the subgroup meetings (meeting times and locations are listed on the website<sup>11</sup>).

### 2.3 Other Club Activities

The Augusta University Game Design Club and Girls Who Code College Loop “will be continuing activities in full force this year”. Notifications for upcoming activities will be shared in class alongside school-wide emails.

## 3 For This Course

### 3.1 Undegraduate Course Assistants

The instructors and UCAs should be your first point of contact for any questions regarding the content of this class. Check your syllabus for how to reach out your instructor. For this semester, your UCAs are:

#### David Diestelhorst:

- [ddiestelhorst@augusta.edu](mailto:ddiestelhorst@augusta.edu)<sup>12</sup>
- Responsible for Section D's lab.
- Also present during Section A's and Section B's labs.
- The best ways to reach me are either by discord<sup>13</sup>, by email, or by teams.
- My office hours are currently undecided; I'm waiting on the ASC's tutoring schedule, which I should have at the end of this week (16 Jan).
- I'm a computer science major, but my other academic interests include anthropology and linguistics. My hobbies include videogames, tabletop RPGs, and reading.

#### Richard Kelley:

- [RIKELLEY@augusta.edu](mailto:RIKELLEY@augusta.edu)<sup>14</sup>.
- Responsible for Section F's lab.
- Also present during Section E's lab.

---

<sup>8</sup><https://discord.gg/kzKtrjzCyH>

<sup>9</sup><https://spots.augusta.edu/cyberdefense>

<sup>10</sup><https://www.acm.org/>

<sup>11</sup><https://spots.augusta.edu/cyberdefense>

<sup>12</sup><mailto:ddiestelhorst@augusta.edu>

<sup>13</sup><http://discordapp.com/users/399642018822750218>

<sup>14</sup><mailto:RIKELLEY@augusta.edu>

- I typically see discord notifications first, so feel free to ping me there<sup>15</sup>. Email I will see but not as fast. Teams doesn't like to send me notifications.
- Office hours are Monday and Wednesday, 4:30-6:30pm.
- I'm a computer science major towards the end of my degree, and I'm always happy to see new computer science students and their different approaches to solving problems.

#### Jason Weeks:

- jaweeks@augusta.edu<sup>16</sup>
- Responsible for Section D's lab
- May also be present for Section C's lab
- The best way to contact me is via email or through Discord<sup>17</sup>. I'm fairly active on both, so I should get back to you pretty quickly there. I almost never check Teams and it doesn't send me notifications, so I will likely miss any messages there.
- My office hours are as follows:
  - Tuesday: 1:00pm - 5:00pm
  - Thursday: 3:00pm - 5:00pm
  - Friday: 9:00am - 12:00pm
- I'm a fourth year Computer Science major, Math minor and a UCA for over two years now. I can't wait to help out another semester of 1301 students learn to code!

#### Clément Aubert:

- caubert@augusta.edu<sup>18</sup>
- Responsible for Section B's lab.
- Feel free to reach out via emails or teams, cf. <https://spots.augusta.edu/caubert/#contact>. I don't frequently check discord.
- My office hours are
  - Monday 1:00pm–2:00pm in my office and on teams.
  - Tuesday 2:00pm–3:00pm in my office and on teams.
- I have been teaching this class for many semesters, but I am always excited to meet new students and introduce you all to programming.

## 3.2 Commenting Using a Github Account

On this website, if you look below, you will see a box where you can comment. This will require that you create a Github account<sup>19</sup>, which is free and may serve multiple purpose if you intend to study, use, or contribute to open-source projects. The comment can use the markdown syntax<sup>20</sup> (exactly like this resource!), which is also used on websites like stackoverflow<sup>21</sup> and extremely popular!

## 3.3 How to Ask a Question?

It may seems silly, but asking a question “the right way” may not always be easy.

1. Once you've identified your issue, try again from scratch to see if you missed a point.
2. Go over the instructions, and look in our resources<sup>22</sup> for some meaningful keywords.

<sup>15</sup><http://discordapp.com/users/434479500953124865>

<sup>16</sup><mailto:jaweeks@augusta.edu>

<sup>17</sup><http://discordapp.com/users/269850129022976000>

<sup>18</sup><mailto:caubert@augusta.edu>

<sup>19</sup><https://github.com/login>

<sup>20</sup><https://commonmark.org/>

<sup>21</sup><https://stackoverflow.com/editing-help>

<sup>22</sup><https://github.com/csci-1301/csci-1301.github.io/search?q=ask+a+question>

3. Think about how you can describe your issue, what is the shortest route to reproduce it.
4. If you are still facing difficulties, be detailed and clear about what you think went wrong: if the question is related to computers, specify which operating system, what you have tried, the exact nature of the error message, etc. Screenshots are not always the right way to convey your question: try to be descriptive, and explain what you tried. If you want to refer to a particular lab or lecture, open the corresponding page, look for the closest title, hover over it, and you should see a “§” symbol appears: click on it, you can now share that link<sup>23</sup> so that your interlocutor knows precisely what you are talking about!

And, remember: your instructor(s) knows that you are a student and here to learn, so you should *never* feel intimidated or assume that *everyone knows better than you*: many students struggle in this class at times, and you could actually do them all a favor by asking your instructor(s) to go over a particular dimension that they may have overlooked or explained poorly!

---

<sup>23</sup><https://www.wikihow.com/Copy-and-Paste-a-Link>