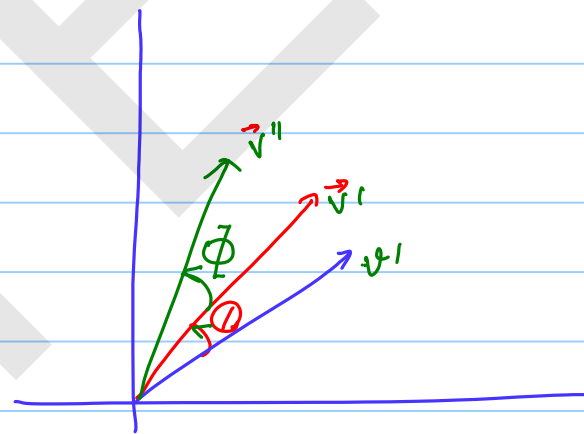


Rotations in 3D.

Rotation in 2D - Recall

$$R_\theta := \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$$

Rotates every vector by an angle θ in the counterclockwise direction.



$$R_\theta = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
$$\vec{v}^2 = \begin{bmatrix} x_1 \cos\theta - x_2 \sin\theta \\ x_1 \sin\theta + x_2 \cos\theta \end{bmatrix}$$

$$R_{\phi} = \begin{bmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{bmatrix}$$

$$\vec{v}'' = R_{\phi}(\vec{v}')$$

$$= \begin{bmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{bmatrix} \begin{bmatrix} x_1 \cos \theta - x_2 \sin \theta \\ x_1 \sin \theta + x_2 \cos \theta \end{bmatrix}$$

$$= \begin{bmatrix} \cos \phi (x_1 \cos \theta - x_2 \sin \theta) - \sin \phi (x_1 \sin \theta + x_2 \cos \theta) \\ \sin \phi (x_1 \cos \theta - x_2 \sin \theta) + \cos \phi (x_1 \sin \theta + x_2 \cos \theta) \end{bmatrix}$$

$$= \begin{bmatrix} x_1 \cos \theta \cos \phi - x_2 \sin \theta \cos \phi - x_1 \sin \theta \sin \phi - x_2 \cos \theta \sin \phi \\ x_1 \cos \theta \sin \phi - x_2 \sin \theta \sin \phi + x_1 \sin \theta \cos \phi + x_2 \cos \theta \cos \phi \end{bmatrix}$$

$$V'' = \begin{bmatrix} \cos\theta \cos\phi - \sin\theta \sin\phi & -(\sin\theta \cos\phi + \cos\theta \sin\phi) \\ \cos\theta \sin\phi + \sin\theta \cos\phi & \cos\theta \cos\phi - \sin\theta \sin\phi \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$= \begin{bmatrix} \cos(\theta + \phi) & -\sin(\theta + \phi) \\ \sin(\theta + \phi) & \cos(\theta + \phi) \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$V'' = R_\phi \left\{ R_\theta \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right\} = V'' = R_{\theta + \phi}$$

$$\Rightarrow R_\theta \cdot R_\phi = R_\phi \cdot R_\theta = R_{\theta + \phi}$$

Rotation in 2D is commutative

$$AB = BA.$$

$$A^{2 \times 2} B^{2 \times 2} = B^{2 \times 2} A^{2 \times 2} \text{ for } A = R_\theta, B = R_\phi.$$

Rotation in 3D:

R_0 about e_1 axis

$$(R_0)_{e_1} = \begin{bmatrix} \checkmark & \checkmark & \checkmark \\ 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix}$$

R_0 about e_2 axis

$$(R_0)_{e_2} = \begin{bmatrix} \cos\theta & 0 & -\sin\theta \\ 0 & 1 & 0 \\ \sin\theta & 0 & \cos\theta \end{bmatrix}$$

R_0 about e_3 axis

$$(R_0)_{e_3} = \begin{bmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Suppose $\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$

Rotate \vec{x} by an angle θ
about the e_1 axis

$$(R_\theta)_{e_1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix}$$

$$(R_\theta)_{e_1} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = \vec{u}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$\vec{u} = \begin{bmatrix} 1 \\ 2\cos\theta - 3\sin\theta \\ 2\sin\theta + 3\cos\theta \end{bmatrix}$$

Rotate vector \vec{u} about e_3 -axis
by an angle ϕ

$$(R_\phi)_{e_3} = \begin{bmatrix} \cos\phi & -\sin\phi & 0 \\ \sin\phi & \cos\phi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\vec{u} = (R_\phi)_{e_3} \vec{u} = \begin{bmatrix} \cos\phi & -\sin\phi & 0 \\ \sin\phi & \cos\phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2\cos\theta - 3\sin\theta \\ 2\sin\theta + 3\cos\theta \end{bmatrix} = \begin{bmatrix} \cos\phi - \sin\phi(2\cos\theta - 3\sin\theta) \\ \sin\phi + \cos\phi(2\cos\theta - 3\sin\theta) \\ 2\sin\theta + 3\cos\theta \end{bmatrix}$$

$$\vec{x} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$$

Rotate \vec{x} by an angle ϕ about x_3 axis followed by rotation by an angle θ about x_1 axis

$$R_\phi: \begin{bmatrix} \cos\phi & -\sin\phi & 0 \\ \sin\phi & \cos\phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$\vec{u}' = \begin{bmatrix} \cos\phi - 2\sin\phi \\ \sin\phi + 2\cos\phi \\ 3 \end{bmatrix}$$

R_θ on \vec{u}' we get v'

$$v' = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} \cos\phi - 2\sin\phi \\ \sin\phi + 2\cos\phi \\ 3 \end{bmatrix}$$

$$\underline{\vec{v}}' = \begin{matrix} (R_0)_{e_1} & [(R_\phi)_{e_3}] \\ \hline \hline \end{matrix} \begin{bmatrix} \cos\phi - 2\sin\phi \\ \cos\phi(\sin\phi + 2\cos\phi) - 3\sin\phi \\ \sin\phi(\sin\phi + 2\cos\phi) + 3\cos\phi \end{bmatrix}$$

$$\underline{\vec{v}} = \begin{matrix} (R_\phi)_{e_3} & (R_0)_{e_1} \\ \hline \hline \end{matrix} \begin{bmatrix} \cos\phi - \sin\phi(2\cos\phi - 3\sin\phi) \\ \sin\phi + \cos\phi(2\cos\phi - 3\sin\phi) \\ 2\sin\phi + 3\cos\phi \end{bmatrix}$$

$$\boxed{(R_\phi)_{e_3} \cdot (R_0)_{e_1} \neq (R_0)_{e_1} \cdot (R_\phi)_{e_3}}$$

Rotation about 2 diff axes
do not commute.