

Assignment 06:

Implement Bully and Ring algorithm for leader election.

Bully.java

```
import java.util.Scanner;
```

```
public class Bully {
    static boolean[] state = new boolean[5];
    public static int coordinator = 4;

    public static void getStatus() {
        System.out.println("\n+-----Current System State-----");
        for (int i = 0; i < state.length; i++) {
            System.out.println("| P" + (i + 1) + ":\t" + (state[i] ? "UP" : "DOWN") +
                (coordinator == i ? "\t<-- COORDINATOR\t" : "\t\t"));
        }
        System.out.println("+-----+");
    }

    public static void up(int up) {
        if (state[up - 1]) {
            System.out.println("Process " + up + " is already up");
        } else {
            state[up - 1] = true;
            System.out.println("-----Process " + up + " held election-----");
            for (int i = up; i < state.length; ++i) {
                System.out.println("Election message sent from process " + up + " to process " + (i
+ 1));
            }
            for (int i = state.length - 1; i >= 0; --i) {
                if (state[i]) {
                    coordinator = i;
                    break;
                }
            }
        }
    }

    public static void down(int down) {
        if (!state[down - 1]) {
            System.out.println("Process " + down + " is already down.");
        } else {
            state[down - 1] = false;
            if (coordinator == down - 1) {
                setCoordinator();
            }
        }
    }
}
```

```

    }
}

public static void mess(int mess) {
    if (state[mess - 1]) {
        if (state[coordinator]) {
            System.out.println("Message Sent: Coordinator is alive");
        } else {
            System.out.println("Coordinator is down");
            System.out.println("Process " + mess + " initiated election");
            for (int i = mess; i < state.length; ++i) {
                System.out.println("Election sent from process " + mess + " to process " + (i +
1));
            }
            setCoordinator();
        }
    } else {
        System.out.println("Process " + mess + " is down");
    }
}

public static void setCoordinator() {
    for (int i = state.length - 1; i >= 0; i--) {
        if (state[i]) {
            coordinator = i;
            break;
        }
    }
}

public static void main(String[] args) {
    int choice;
    Scanner sc = new Scanner(System.in);
    for (int i = 0; i < state.length; ++i) {
        state[i] = true;
    }
    getStatus();
    do {
        System.out.println("+.....MENU.....+");
        System.out.println("1. Activate a process.");
        System.out.println("2. Deactivate a process.");
        System.out.println("3. Send a message.");
        System.out.println("4. Exit.");
        System.out.println("+.....+");
        choice = sc.nextInt();
        switch (choice) {

```

```

    case 1: {
        System.out.println("Activate process:");
        int up = sc.nextInt();
        if (up == 5) {
            System.out.println("Process 5 is the coordinator");
            state[4] = true;
            coordinator = 4;
            break;
        }
        up(up);
        break;
    }
    case 2: {
        System.out.println("Deactivate process:");
        int down = sc.nextInt();
        down(down);
        break;
    }
    case 3: {
        System.out.println("Send message from process:");
        int mess = sc.nextInt();
        mess(mess);
        break;
    }
}
getStatus();
} while (choice != 4);
sc.close();
}
}

```

Output:

C:\Users\aarad\eclipse-workspace\Assignment6\src>javac Bully.java

C:\Users\aarad\eclipse-workspace\Assignment6\src>java Bully

+-----Current System State-----+

```

| P1:  UP           |
| P2:  UP           |
| P3:  UP           |
| P4:  UP           |
| P5:  UP    <-- COORDINATOR |

```

+-----+

+.....MENU.....+

1. Activate a process.
2. Deactivate a process.
3. Send a message.
4. Exit.

+.....+

2

Deactivate process:

5

```
+-----Current System State-----+
| P1:  UP           |
| P2:  UP           |
| P3:  UP           |
| P4:  UP    <-- COORDINATOR |
| P5:  DOWN         |
+-----+
```

```
+.....MENU.....+
1. Activate a process.
2. Deactivate a process.
3. Send a message.
4. Exit.
```

```
+.....+
+.....MENU.....+
+.....MENU.....+
1. Activate a process.
2. Deactivate a process.
3. Send a message.
4. Exit.
```

```
+.....+
3
```

Send message from process:

2

Message Sent: Coordinator is alive

```
+-----Current System State-----+
| P1:  UP           |
| P2:  UP           |
| P3:  UP           |
| P4:  UP    <-- COORDINATOR |
| P5:  DOWN         |
+-----+
```

```
+.....MENU.....+
1. Activate a process.
2. Deactivate a process.
3. Send a message.
4. Exit.
+.....+
```

```

Ring.java
import java.util.Scanner;
public class Ring {
    public static void main(String[] args) {
        Scanner in = new Scanner(System.in);
        System.out.println("Enter the number of processes: ");
        int num = in.nextInt();

        Rr[] proc = new Rr[num];

        // Initialize processes
        // This code block is initializing the processes. It creates an array of Rr objects with a size
of
        // `num` (which is the number of processes entered by the user), and then prompts the user
to enter
        // the ID of each process. It sets the index of each process to its corresponding index in the
        // array, sets the state of each process to "active", and sets the value of `f` (which is used as
a
        // flag during the election process) to 0 for each process.
        for (int i = 0; i < num; i++) {
            proc[i] = new Rr();
            proc[i].index = i;
            System.out.println("Enter the ID of process " + (i + 1) + ": ");
            proc[i].id = in.nextInt();
            proc[i].state = "active";
            proc[i].f = 0;
        }

        // Sort processes based on ID
        // This code block is sorting the `proc` array of `Rr` objects based on the `id` field of each
        // object. It uses a bubble sort algorithm, where it compares adjacent elements in the array
and
        // swaps them if they are in the wrong order. The outer loop iterates `num - 1` times, and
the
        // inner loop iterates `num - 1` times as well. The `if` statement inside the inner loop
checks
        // if the `id` of the current element is greater than the `id` of the next element. If it is,
        // then it swaps the two elements using a temporary variable `temp`. This process
continues until
        // the array is sorted in ascending order based on the `id` field.
        for (int i = 0; i < num - 1; i++) {
            for (int j = 0; j < num - 1; j++) {
                if (proc[j].id > proc[j + 1].id) {
                    Rr temp = proc[j];
                    proc[j] = proc[j + 1];
                    proc[j + 1] = temp;
                }
            }
        }
    }
}

```

```

    }
  }
}

```

```

// Print the sorted processes
// This code block is printing out the sorted processes in the `proc` array of `Rr` objects.

```

It

```

// uses a `for` loop to iterate through each element in the array, and prints out the index of
// the element (`i`), the `id` field of the `Rr` object at that index (`proc[i].id`), and a
// space character. The output is formatted as `[index] id `, where `index` is the index of
the

```

```

// process in the array, and `id` is the ID/name of the process.
for (int i = 0; i < num; i++) {
    System.out.print("[ " + i + " ] " + proc[i].id + " ");
}

```

```

// Select last process as coordinator
proc[num - 1].state = "inactive";
System.out.println("\nProcess " + proc[num - 1].id + " selected as coordinator");

```

// This code block is implementing a loop that repeatedly prompts the user to choose between two

```

// options: initiating an election or quitting the program. It uses a `while` loop with a
// condition of `true`, which means that the loop will continue indefinitely until it is
// explicitly broken out of using a `return` statement.

```

```

while (true) {
    System.out.println("\n1. Election\n2. Quit");
    int ch = in.nextInt();
}

```

```

// Reset flags
for (int i = 0; i < num; i++) {
    proc[i].f = 0;
}

```

```

switch (ch) {
    case 1:
        System.out.println("Enter the process number that initializes the election: ");
        int init = in.nextInt();
        int temp2 = init;
        int temp1 = init + 1;
        int i = 0;

        while (temp2 != temp1) {
            if (temp1 == num) {
                temp1 = 0;
            }
        }
    }
}

```

```

        if ("active".equals(proc[temp1].state) && proc[temp1].f == 0) {
            System.out.println("Process " + proc[init].id + " sends a message to Process " + proc[temp1].id);
            proc[temp1].f = 1;
            init = temp1;
            i++;
        }
        temp1++;
    }

    System.out.println("Process " + proc[init].id + " sends a message to Process " + proc[temp1].id);
    int max = -1;

    // Find maximum ID for coordinator selection
    for (int j = 0; j < i; j++) {
        if (max < proc[j].id) {
            max = proc[j].id;
        }
    }

    // Select coordinator and update states
    System.out.println("Process " + max + " selected as coordinator");
    for (int k = 0; k < num; k++) {
        if (proc[k].id == max) {
            proc[k].state = "inactive";
        }
    }
    break;
case 2:
    System.out.println("Program terminated.");
    in.close();
    return;
default:
    System.out.println("Invalid response.");
    break;
    }
    }
    }
}

```

```

class Rr {
    public int index; // To store the index of the process
    public int id; // To store the ID/name of the process
    public int f;
    public String state; // Indicates whether the process is active or inactive
}

```

```
}
```

Output:

```
C:\Users\aarad\eclipse-workspace\Assignment6\src>javac Ring.java
```

```
C:\Users\aarad\eclipse-workspace\Assignment6\src>java Ring
```

```
Enter the number of processes:
```

```
5
```

```
Enter the ID of process 1:
```

```
101
```

```
Enter the ID of process 2:
```

```
102
```

```
Enter the ID of process 3:
```

```
103
```

```
Enter the ID of process 4:
```

```
104
```

```
Enter the ID of process 5:
```

```
105
```

```
[0] 101 [1] 102 [2] 103 [3] 104 [4] 105
```

```
Process 105 selected as coordinator
```

```
1. Election
```

```
2. Quit
```

```
1
```

```
Enter the process number that initializes the election:
```

```
102
```

```
4
```

```
Process 105 sends a message to Process 101
```

```
Process 101 sends a message to Process 102
```

```
Process 102 sends a message to Process 103
```

```
Process 103 sends a message to Process 104
```

```
Process 104 sends a message to Process 105
```

```
Process 104 selected as coordinator
```

```
1. Election
```

```
2. Quit
```