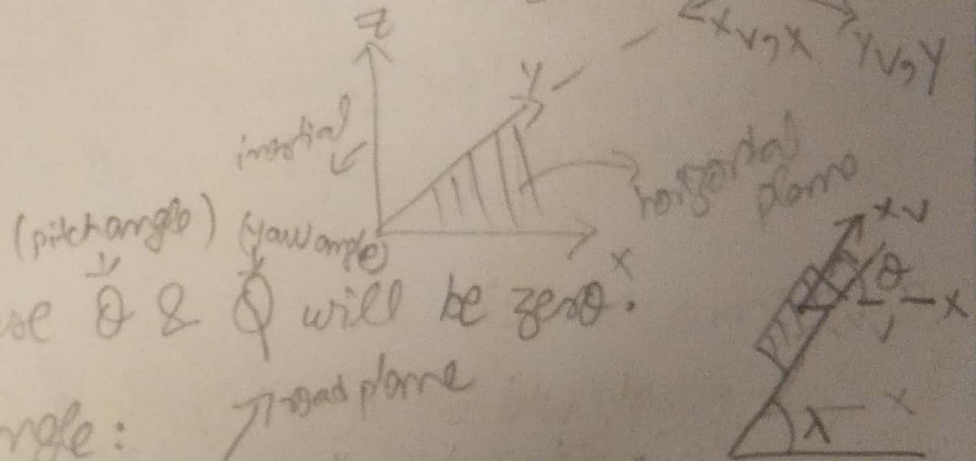
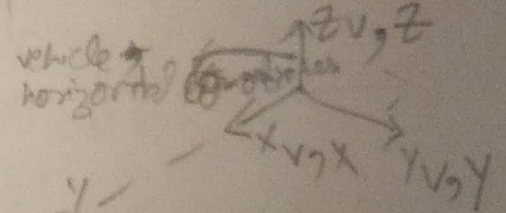


when vehicle will be rose. the vehicle frame & road frame is same. ~~but~~
vehicle frame & path frame will be diff.

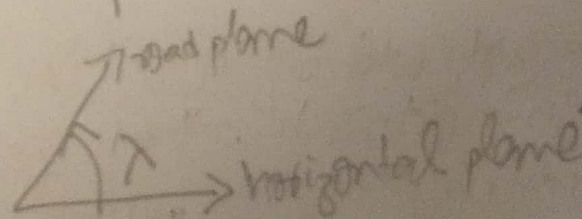
But if vehicle is tracking path perfectly than even in the case of non-straight path both frame will be same & if tracking imperfectly it will not be same then.

b) when inertial frame coincides with the vehicle reference frame. In such case horizontal frame will become same to vehicle frame i.e. x, y, z & x_v, y_v, z_v coincides.

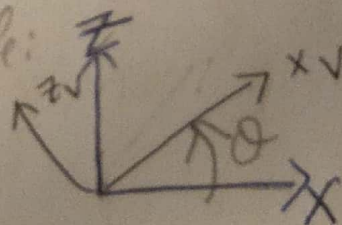


In such a case θ & ϕ will be zero.

c) road slope angle:



vehicle pitch angle:



- horizontal frame
- vehicle frame

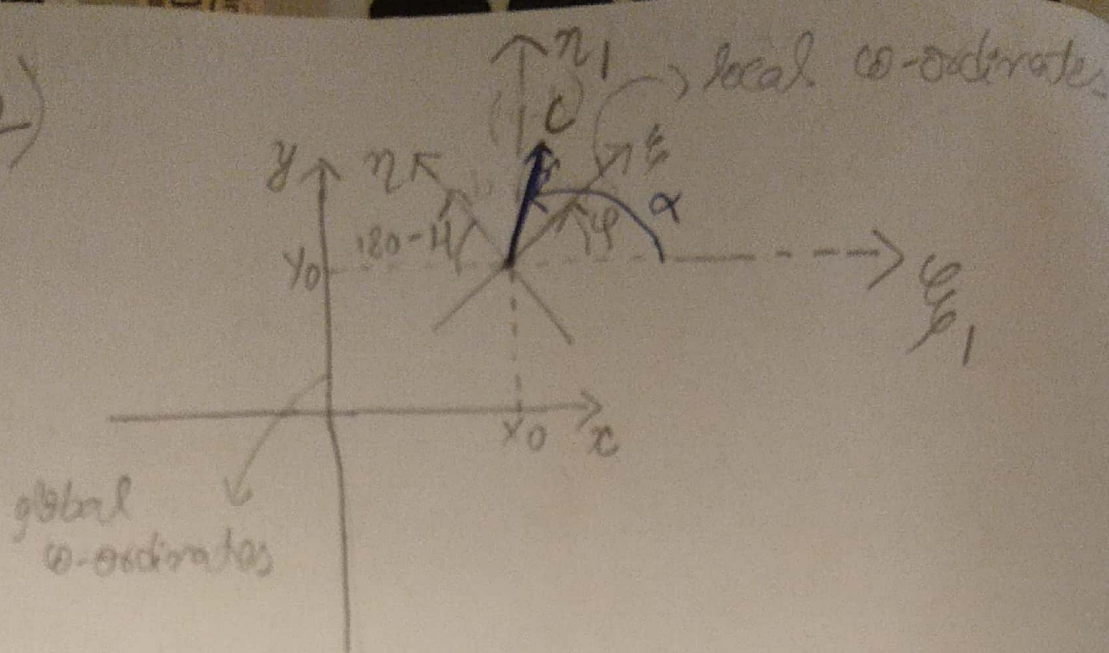
i.e. $\theta = 0, \phi = 0$

If vehicle's suspension is not deformed then x_v is parallel to road plane (x) then road slope angle & vehicle pitch angle will be same i.e. 0.

If vehicle's suspension is deformed then x_v will not be parallel to x then slope angle & vehicle pitch angle will not be equal anymore.

Q2)

a)



⇒ Given: Given the co-ordinates of C in (x_i, y_i)
 ⇒ To find: C w.r.t x & y co-ordinates.

$$y_i = r \sin \alpha$$

$$x_i = r \cos \alpha$$

First transform in y_i - coordinate:

$$x = r \cos(\alpha - \phi) = r(\cos \alpha \cos \phi + \sin \alpha \sin \phi)$$

$$y = r \sin(\alpha - \phi) = r(\sin \alpha \cos \phi - \cos \alpha \sin \phi)$$

$$y = r \sin(\alpha - \phi) = r \sin \alpha \cos \phi - r \cos \alpha \sin \phi$$

Then:

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{bmatrix} \begin{bmatrix} x_i \\ y_i \end{bmatrix}$$

So in xy co-ordinate it will be =

$$x = x_0 + x_i$$

$$x = x_0 + \begin{bmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{bmatrix}^{-1} \begin{bmatrix} x_i \\ y_i \end{bmatrix}$$

$$x = x_0 + \begin{bmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{bmatrix} \begin{bmatrix} x_i \\ y_i \end{bmatrix}$$

$$x = x_0 + \sin \varphi y + \cos \varphi z$$

$$y = y_0 + \cos \varphi y + \sin \varphi z$$

b) From above

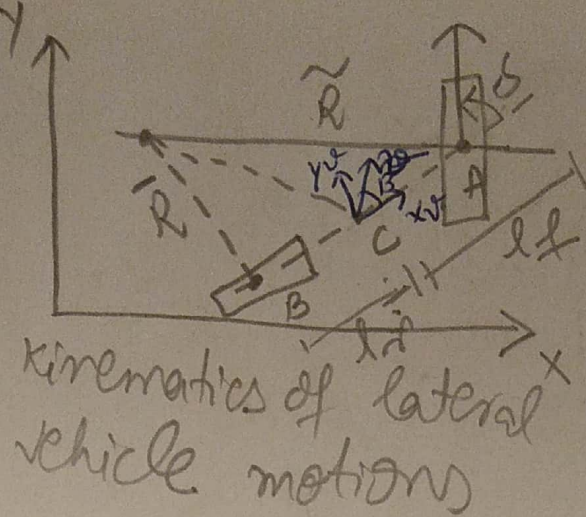
$$\begin{bmatrix} x - x_0 \\ y - y_0 \end{bmatrix} = \begin{bmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{bmatrix} \begin{bmatrix} z \\ \bar{z} \end{bmatrix}$$

$$\begin{bmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{bmatrix}^{-1} \begin{bmatrix} x - x_0 \\ y - y_0 \end{bmatrix} = \begin{bmatrix} z \\ \bar{z} \end{bmatrix}$$

$$\begin{bmatrix} \cos \varphi & \sin \varphi \\ \sin \varphi & \cos \varphi \end{bmatrix} \begin{bmatrix} x - x_0 \\ y - y_0 \end{bmatrix} = \begin{bmatrix} z \\ \bar{z} \end{bmatrix}$$

$$z = (x - x_0) \cdot \cos \varphi + (y - y_0) \cdot \sin \varphi$$

$$\bar{z} = (x - x_0) \cdot \sin \varphi + (y - y_0) \cdot \cos \varphi$$



As in front wheel drive $\delta_{ss} = 0$

- i) Tire slip angles of front & rear wheel is zero
b/c actual velocity of wheel's centre point A & B in above diag are in the same direction as the wheel's orientation.

This is a good assumption for low speed motion (less than $\frac{5m}{s}$) so in that case the lateral force generated by the tires is small. To derive on any circular road of radius R , the total lateral forces (centripetal forces) from both tires is $\frac{mv^2}{R}$ which varies quadratically with the speed v and is small at low speeds.

so when v is small, it can be assumed that the velocity vectors at each wheel is in the direction of wheel.

- ii) The two front & the two rear wheels are lumped into 1 front & 1 rear wheel for bicycle kinematic model.
iii) Assuming front wheel drive so no rear steering ($\delta_{ss} = 0$).

i) vehicle velocity ' v ' is perpendicular to the connection b/w the point & the instantaneous centre of rotation ' O '.

ii) vehicle self point ' C ' is at the centre of vehicle (equidistant from front & rear axle)

iii) ' v ' is assumed to be constant

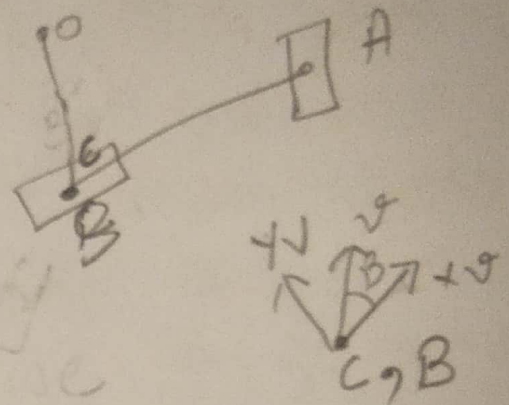
b) ' $l_f \in [0, l]$ '

As $\delta = 0$ so if vehicle self point ' C ' lies on the centre of rear axle, $l_f = l_r = l$ and $l_f = 0$ then at this

point A: $\delta = \beta$ and @ B $\delta = 0$

so lateral velocity will be '0'

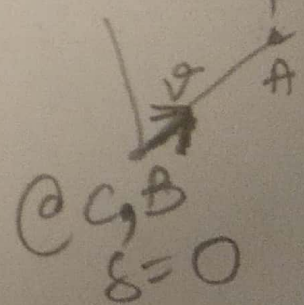
for this case when B & C co-incides.



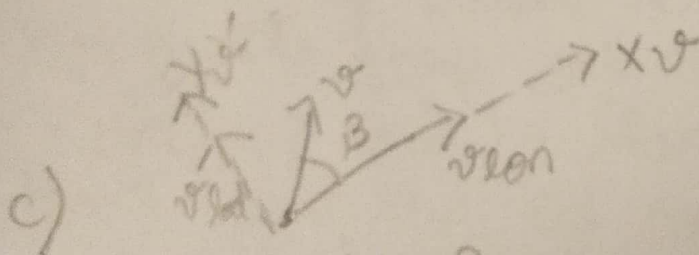
If C & B coincides then

@ A

$\delta = \beta$



@ C, B
 $\delta = 0$



c)

$$v_{lon} = v \cos \beta$$

$$v_{lat} = v \sin \beta$$

$$\beta = \alpha \tan \left(\frac{l_r \tan \delta}{l_r + l_f} \right)$$

d) ' v ' is constant & $\delta \neq 0$

as $v = r \times \omega = r \omega \sin \theta$: As ' v ' is always perp

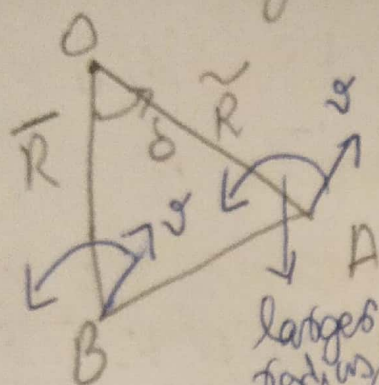
$v = r \omega \sin 90^\circ = r \omega$: So it means $\overline{R} \perp \tilde{R}$

' v ' is always constant which means \overline{R} & \tilde{R} are constant $\Rightarrow \delta$ is

$$w = \frac{v}{r} \leftarrow \text{const}$$

then the path traced by the midpoint of front bicycle & rear bicycle wheel will be both circle. (As δ is constant only in case of circular path).

Q) From large $\triangle OBA$



$$\cos \delta = \frac{\vec{R}}{\vec{\tilde{R}}}$$

As max value of $\cos \delta$ can be 1 so

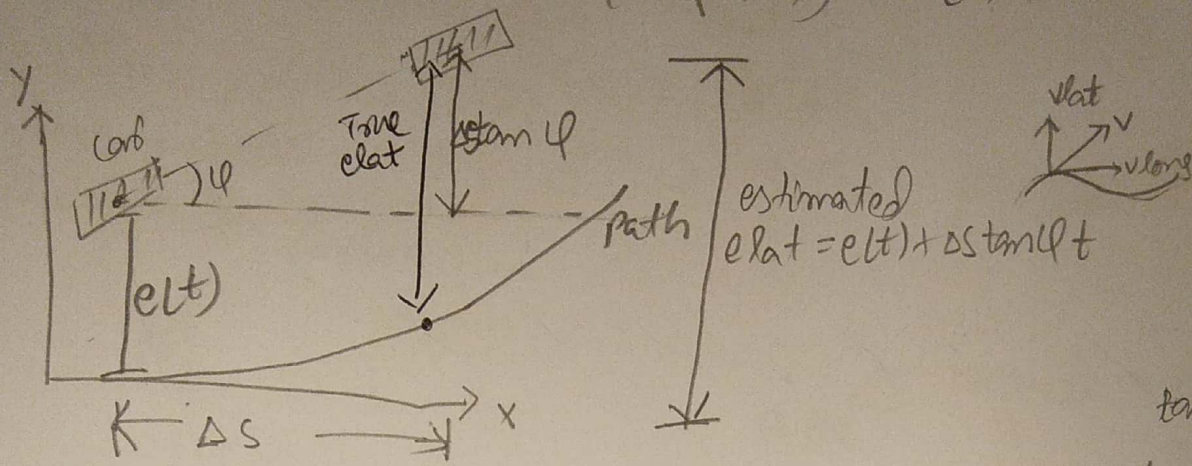
largest
radius &
largest
path

$$\cos \delta \leq 1$$

$$\frac{|\vec{R}|}{|\vec{\tilde{R}}|} \leq 1 \Rightarrow |\vec{R}| \leq |\vec{\tilde{R}}|$$

Therefore magnitude of $\vec{\tilde{R}}$ will be greater than \vec{R} so the path by rear wheel will be smaller than front wheel,

b) $e_{lat} \approx e(t) + \Delta s \tan(\Delta \varphi(t)) \approx e(t) + \Delta s \Delta \varphi(t)$



If path is not a straight line as shown above then True e_{lat} will be different than estimated.

c) In our case the close loop stable means the system should follow desired path. We need to check sign of $e_{lat}(t)$ in the formula as Δs is given positive

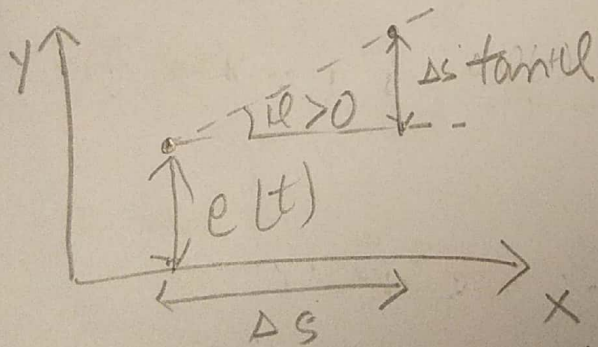
$$\delta(t) = K_{la} e_{la}(t)$$

$$\downarrow$$

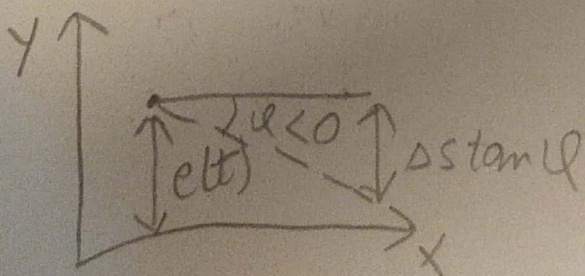
$$e_{la}(t) = e(t) + \Delta s \Delta \varphi(t) \quad \text{--- A)}$$

i) so there can be a case 1:-

$e(t)$ is + & $\varphi(t)$ is +, the car is moving away from x.

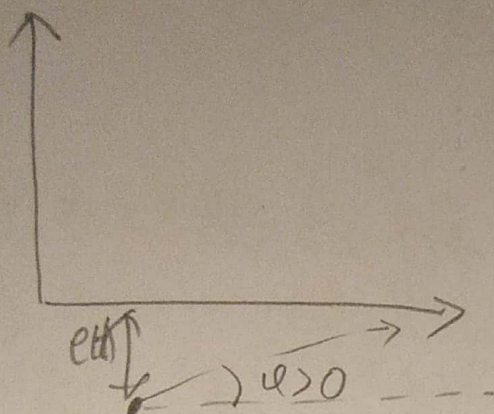


ii) Case 2:- $e(t)$ is + but φ is -, the car is moving towards x



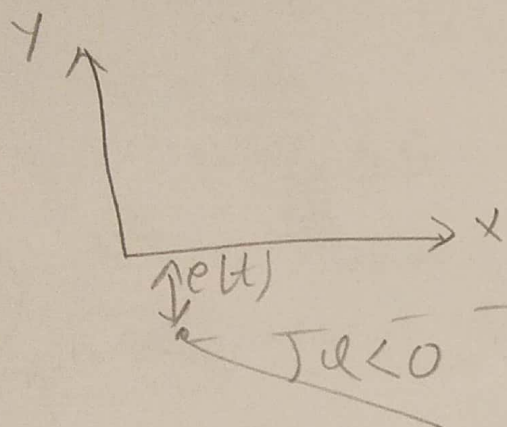
iii) Case 3: -

$e(t)$ is - , \dot{e} is +, the car is moving towards x.



iv) Case 4: -

$e(t)$ is - , \dot{e} is also - the car is moving away from x.



so in order to want car to move towards x to achieve stability we want the term $\Delta S + \lambda e(t)$

• For Case 1: - $e(t) \rightarrow +$ so $K_{la} < 0$ to reach towards x

• For Case 2: - $e(t) \rightarrow +$ If $e(t) > \Delta S$ so $K_{la} < 0$
 - If $e(t) < \Delta S$ so $K_{la} > 0$

• For Case 3: - $e(t) \rightarrow +$ If $e(t) > \Delta S$ so $K_{la} > 0$
 - If $e(t) < \Delta S$ so $K_{la} < 0$

• For Case 4: - $e(t) \rightarrow -$ If $e(t) < -\Delta S$ so $K_{la} < 0$
 - If $e(t) > -\Delta S$ so $K_{la} > 0$

d) linearize the kinematic bicycle model around the x-axis, assuming small angle approximations & constant velocity v
 $\because \Delta \psi$ is small
 $v = \text{constant}$

If $\psi \approx 0$ so $e_{lat} = e(t) + 0 \Rightarrow e_{lat} \approx e(t)$
 so around x-axis the model will linearize &
 $e(t) = y(t) - \underbrace{y_{ref}(t)}_0 \Rightarrow e(t) = y(t)$

From kinematic bicycle equations:-

$$\dot{y}(t) = v \sin(\psi + \beta)$$

$$\dot{\psi}(t) = \frac{v}{L} \sin(\delta(t))$$

Replace $y(t)$ by $e(t)$ and using small angle approximation $\sin \theta \approx \theta$

$$\dot{e}(t) = v(\psi(t) + \delta(t))$$

$$\dot{\psi}(t) = \frac{v}{L} \delta(t)$$

$$e) \quad e_{lat} = e(t) + \Delta s \Delta \psi(t)$$

As the path is x-axis, the yaw angle of the path is zero so $\Delta \psi(t) = \psi(t) - \underbrace{\psi_{ref}(t)}_0 \Rightarrow \Delta \psi(t) = \psi(t)$

$$e_{lat} = e(t) + \Delta s \psi(t)$$

From the linearized model we know:-

$$\dot{e}(t) = v(\psi(t) + \delta(t)) \Rightarrow \psi(t) = \frac{\dot{e}(t)}{v} - \delta(t)$$

$$\text{so: } e_{lat}(t) = e(t) + \Delta s \psi(t) = e(t) + \Delta s \left(\frac{\dot{e}(t)}{v} - \delta(t) \right)$$

$$\text{So from eq 1): } - \delta_t = K_{la} \left[e(t) + \frac{\Delta s \dot{e}(t)}{V} - \Delta s \delta(t) \right]$$

$$\delta_t = K_{la} e(t) + \frac{K_{la} \Delta s \dot{e}(t)}{V} - K_{la} \Delta s \delta(t)$$

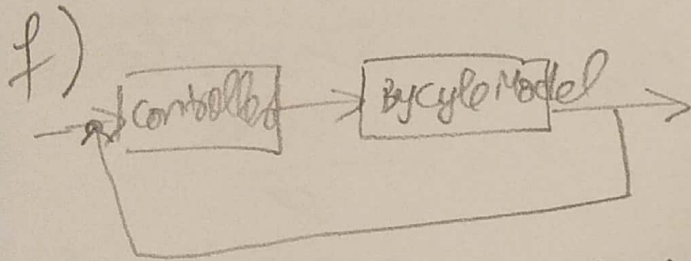
$$\delta_t (1 + K_{la} \Delta s) = K_{la} e(t) + \frac{K_{la} \Delta s \dot{e}(t)}{V}$$

$$\delta_t = \frac{K_{la} e(t)}{1 + K_{la} \Delta s} + \frac{K_{la} \Delta s \dot{e}(t)}{(1 + K_{la} \Delta s) V}$$

Comparing with equation of PD in eq 3

$$K_p = \frac{K_{la}}{1 + K_{la} \Delta s}$$

$$K_d = \frac{K_{la} \Delta s}{V(1 + K_{la} \Delta s)}$$



$$V = 10 \text{ m/s}$$

$$d = 2 \text{ m}$$

$$\dot{e}(t) = 10 \delta(t) + 10 \cdot \delta(t)$$

$$\ddot{e}(t) = 5 \cdot \delta(t)$$

$$\text{In S.S: } \begin{bmatrix} \dot{e}(t) \\ \ddot{e}(t) \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 10 \\ 0 & 0 \end{bmatrix}}_A \begin{bmatrix} e(t) \\ \dot{e}(t) \end{bmatrix} + \underbrace{\begin{bmatrix} 10 \\ 5 \end{bmatrix}}_B \delta(t)$$

$$y(t) = \underbrace{\begin{bmatrix} 10 \end{bmatrix}}_C \underbrace{\begin{bmatrix} e(t) \\ \dot{e}(t) \end{bmatrix}}_A$$

$$G(s) = C(sI - A)^{-1} B = \begin{bmatrix} 1 & 0 \end{bmatrix} \left[\begin{bmatrix} s & 0 \\ 0 & s \end{bmatrix} - \begin{bmatrix} 0 & 10 \\ 0 & 0 \end{bmatrix} \right]^{-1} \begin{bmatrix} 10 \\ 5 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} s & 10 \\ 0 & s \end{bmatrix} \begin{bmatrix} 10 \\ 5 \end{bmatrix} = \begin{bmatrix} 10 & 5 \end{bmatrix} \begin{bmatrix} s & 10 \\ 0 & s \end{bmatrix}^{-1}$$

$$= \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 10s & 50 \\ 0 & 5s \end{bmatrix}$$

$$G(s) = \begin{bmatrix} 10 & 50 \end{bmatrix}$$

Laplace transform of the control input:-

$$C(s) = K_p + K_d s$$

$$H(s) = \frac{C(s)G(s)}{1 + C(s)G(s)} = \frac{\left(\frac{50}{s^2} + \frac{10}{s}\right)(K_p + K_d s)}{1 + \left(\frac{50}{s^2} + \frac{10}{s}\right)(K_p + K_d s)}$$

$$= \frac{\frac{50K_p}{s^2} + \frac{10K_p}{s} + \frac{50K_d}{s} + \frac{10K_d}{1}}{\frac{s^2K_d 10 + s(50K_d + 10K_p) + 50K_p}{s^2}} = \frac{s^2K_d 10 + s(50K_d + 10K_p) + 50K_p}{s^2(1 + 10K_d) + s(10K_p + 50K_d) + 50K_p}$$

$$= \frac{s^2 K_d 10 + s(50 K_d + 10 K_p) + 50 K_p}{s^2 (1 + 10 K_d) + s(10 K_p + 50 K_d) + 50 K_p}$$

Comparing with standard 2nd order equation
 $s^2 + 2\zeta\omega_n s + \omega_n^2$

$$K_p = ? \quad K_d = ? \quad t_r = 2 \text{ sec} \quad O\% = 10\%$$

$$t_r = \frac{\pi}{2\omega_n \sqrt{1 - \zeta^2}} \quad O\% = e^{-\frac{\zeta\pi}{\sqrt{1 - \zeta^2}}} \times 100$$

! From calculator

$$\zeta = 0.5912$$

$$\omega_n = 0.9738$$

$$\frac{80 Kp}{1 \times 10^4} = \omega_n^2$$

$$K_d = 0.0238$$

$$K_p = 0.0235$$