# Sameer Ansari

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Result-driven student with 2 years of industry experience. seeking part-time / full-time roles in iOS / Android or Full-Stack development

## EDUCATION

**National University of Computing and Emerging Sciences**, *Bachelor in Computer Science | Lahore, Pakistan*  CGPA 3.45  Continue

**Government College University**, *Intermediate in Computer Science*  Marks 1033 / 1100  Aug 2022

**Dar-E-Arqam School**, *Matriculation in Computer Science |* Lahore, Pakistan  Marks 1072 / 1100  Aug 2020

## Achievements

**Deans List Holder** - FAST-NUCES  2022, 2023, 2025
**1st Position holder** - ECAT-ICS  2022
**93% Marks in Matriculation** (Board of Intermediate and Secondary Education)  2022
**98% marks in Intermediate** (Board of Intermediate and Secondary Education)  2020

## EXPERIENCE

**PrepVista,** *Web Development Intern |* Remote (Lahore, Pakistan)  june 2024 - July 2024
- Contributed in a real-time web project.

**Analyzinn Solutions,** *Application Development Intern |* Remote (Lahore, Pakistan)  July 2024 - March 2025
- Nine months industry experience.
- Led 2 person team in real-time iOS mobile Application Development.
- Excelled in both SwiftUI and UIKIT
- Developed a real-time Android mobile Application using KOTLIN

**Folio3,** *Software Engineering Intern |* Hybrid (Lahore, Pakistan)  June 2025 - Aug 2025
- Nine weeks industry experience.
- Worked on different stacks and gained hands on industry experience.
- Developed a real-time React-Native mobile Application

## SKILLS

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|---|---|
| Languages | Java Script, C/C++, C#, Kotlin, Java, Swift, CMake, Matlab, Git, Mathematica, HTML , CSS, XML |
| Software | Linux, Xcode , Android Studio , Unity, VSCode |
| Certifications | Unity Game Development – (2023) |
| Frameworks | ASP, SwiftUi , UIKIt, JetpackCompose , React , React Native , SFML , Dot-NET, MERN (MSSQL, Express, React, Node) |
| Management Skill | Efficiently lead all the university group projects and Internship projects , meeting all the deadlines. |

## PROJECTS

**Automated Scrum Master** as an internship project  June 2025 - August 2025
- Developed a fully functional cross-platform mobile application using react-native.
- Efficiently managed responsive UI design and network requests.
- Automated the agile workflow using Ai agents and Gen Ai .

**Fitness App** as an SE (SoftwareEngineering) project  Feb 2025 - Jun 2025
- Developed a fully functional Fitness android app in Kotlin/Jetpack Compose.
- Efficiently managed responsive UI design and network requests.
- Advanced features such as computer vision and chatbot integeration.

**ARScanning iOS App** as an open source project for a construction company  Dec 2024 - Feb 2025
- Developed a fully functional ARScanning iOS app in UIKIT.
- Efficiently managed responsive UI design and network requests.

**Lost and Found iOS App** as a personal project  Jan 2025 - Mar 2025
- Created a lost and found system based social media application in swiftUI.
- Ensured responsive UI design.
- Advanced features like real time in-app messaging and real time data storage.

**Lost and Found Android App** as a semester project for SDA(Software Design and Analysis)    Sep 2024 - Dec 2024
- Created a lost and found system based social media application in Kotlin/JetPack Compose.
- Advanced features like real time in-app messaging and real time data storage using Firebase.
- Implemented following best programming practices.

**Islamic App** a real-time android application for client using Native development (KOTLIN)    Aug 2024 - Nov 2024
- Developed User Interface and backend code using best programming practices.
- Testing various real time features , such as API handling and data flow logic.

**Health Monitoring App** a real-time Android application for client using Native development (Kotlin/JetPack Compose)    Sep 2024 - Nov 2024
- Developed User Interface and backend code using best programming practices in Kotlin/Java.
- Testing various real time features , such as API handling and data flow logic.
- Handled Real time data updates.
- Real time data recording over bluetooth using a monitoring device.

**Islamic App** a real-time iOS application for client using Native development (SwiftUI)    July 2024 - March 2025
- Developed User Interface and backend code using best programming practices in SwiftUI.
- Testing various real time features , such as API handling and data flow logic.
- Lead the team and managed the entire project.
- Efficiently handled the application's navigation using Apple's latest features.

**Library Management System –** as a personal Project in REACT with MSSQL    Jun 2024 - Jul 2024
- Developed an entire Library website with Booking system.
- Efficient backend and SQL database integration.
- Implemented web session features to handle user accounts and booking history.
- Handled different views for Admin and customers through single website.

**Cinema Management System –** as Database Project in ASP with .NET    Mar 2024 - Jun 2024
- Developed an entire cinema website with payment and ticketing system.
- Efficient backend and SQL database integration.
- Handled different views for Admin and customers through single website.

**Tetris Game** Tetris Game    Oct 2023 - Dec 2023
- Developed a fully function Tetris game in assembly language with UI and graphics.
- Implemented all the gaming rules and features efficiently making the coding logic less complex.

**Solitare Game** as Object Oriented Programming Project in SFML - C++    Apr 2023 - Jun 2023
- Created a replica of original Solitare game with UI and Graphics using Libraries in C++.
- Implemented all the rules and gaming logic of the original game with mouse inputs and background music implentation.

**Bejwelled Blitz** as Programming Fundamentals Project in C++    Nov 2022 - Dec 2022
- Developed a fully functional console based replica of Bejwelled Blitz.
- Replicated all the rules and gaming logic of the actual game.