

MODULE-2
DIVIDE AND CONQUER

①

Divide and Conquer \rightarrow Given a function to compute on n inputs the divide and conquer strategy suggests splitting the inputs into k distinct subsets, $1 < k \leq n$, yielding k subproblems. These subproblems must be solved, and then a method must be found to combine sub-solutions into a solution of the whole.

MERGE SORT ^{analysis} \rightarrow $\left. \begin{array}{l} \text{inbuilt} \rightarrow \text{bubble} \\ \text{selection} \\ \text{insertion} \\ \text{counting} \end{array} \right\} n \log n$

We assume that throughout that the elements are to be sorted in nondecreasing order. Given a sequence of elements $a[1] \dots a[n]$, the $\&$ it is split into 2 sets,

$a[1] \dots a[\frac{n}{2}]$ and $a[\frac{n}{2} + 1] \dots a[n]$

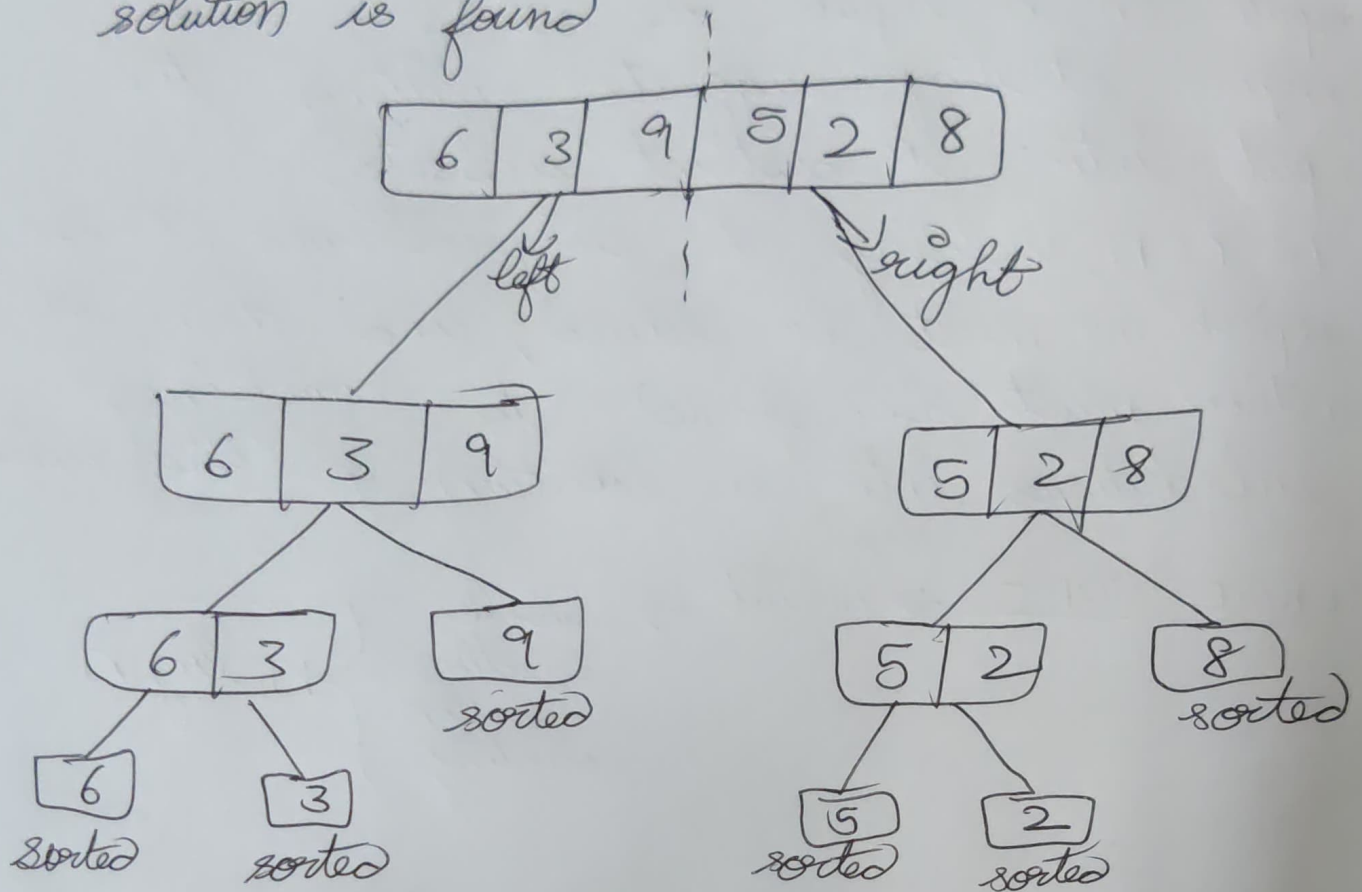
Each set is individually sorted and the resulting sorted sequences are merged to produce a single sorted sequence of n elements.

There are 2 steps :-

②

6	3	9	5	2	8
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① Divide \rightarrow Divide the set into the subproblems and stop where the smallest sorted ~~num~~ solution is found



② merge sort (left)
merge sort (right)

ALGORITHM:-

if ALGORITHM Merge Sort (low, high)

{ if (low < high)

{ mid = $\lfloor (low + high) / 2 \rfloor$;

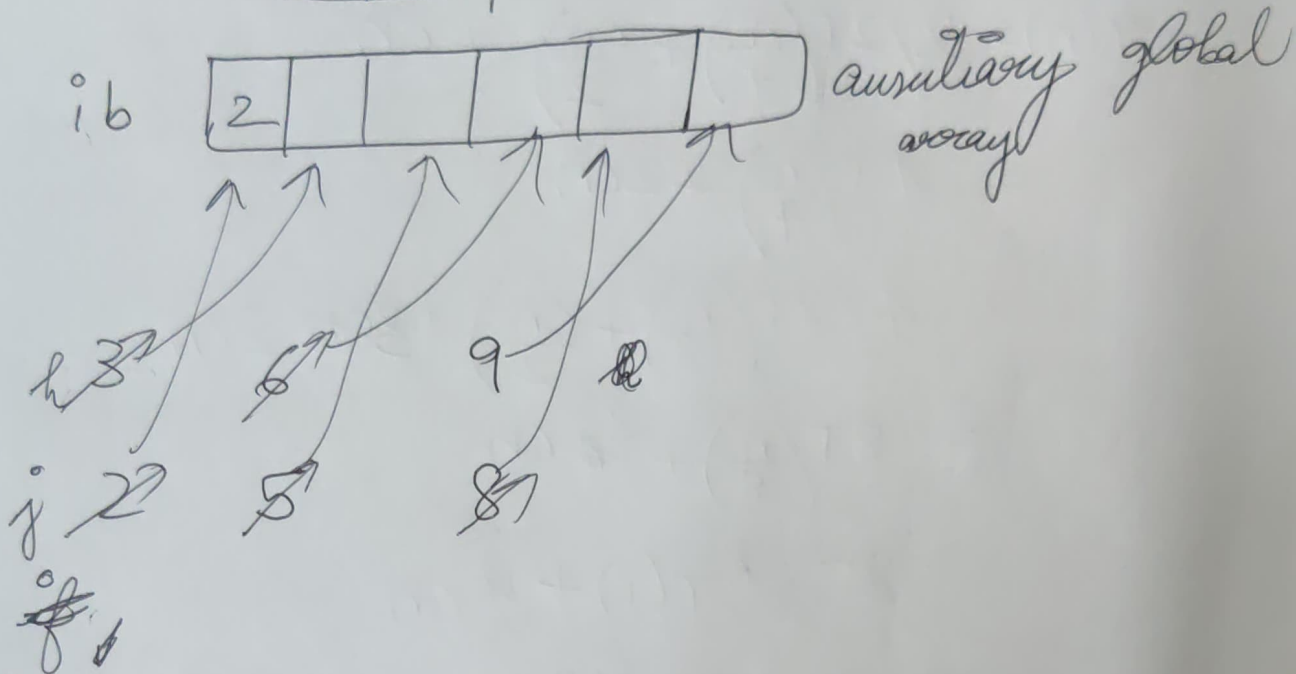
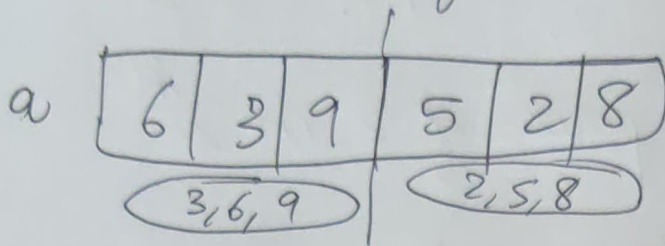
Merge Sort (low, mid);

Merge Sort (mid+1, high);

Merge (low, mid, high);

{ }

② Merge \rightarrow Take Merge Mergesort (Left)
Mergesort (Right)



ALGORITHM:-

ALGORITHM Merge (low, mid, high)

```

{
  h = low, j i = low, j = to mid + 1;
  while ((h ≤ mid) and (j ≤ high)) do
  {
    if (a[h] ≤ a[j]) then
    {
      b[i] = a[h]; ← h = h + 1;
    }
    else
    {
      b[i] = a[j]; ← j = j + 1;
    }
    i = i + 1;
  }
}

```


④

the computing time for merge sort :-

$$T(n) = \begin{cases} a, & n=1, a \text{ is a constant} \\ 2T\left(\frac{n}{2}\right) + cn & n>1, c \text{ a constant} \end{cases}$$

when n is a power of 2, $n = 2^k$

$$T(n) = 2\left(2T\left(\frac{n}{4}\right) + \frac{cn}{2}\right) + cn$$

$$= 4T\left(\frac{n}{4}\right) + 2cn$$

$$= 4\left(2T\left(\frac{n}{8}\right) + \frac{cn}{2}\right) + 2cn$$

$$= 8T\left(\frac{n}{8}\right) + 3cn$$

$$= 2^k T(1) + kcn$$

$$= an + cn \log n$$

If $2^k < n \leq 2^{k+1}$, then $T(n) \leq T(2^{k+1})$

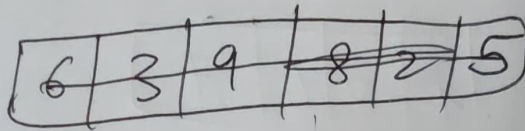
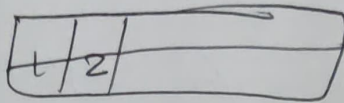
$$T(n) = O(n \log n)$$

Quick

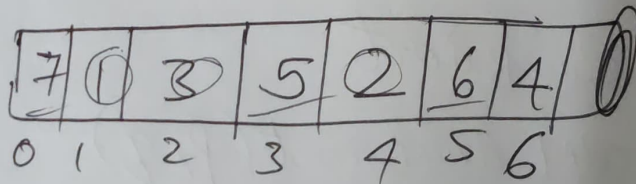
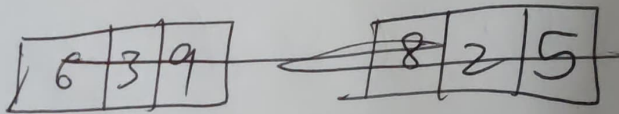
QUICK SORT

\hookrightarrow average $O(n \log n)$
 worst $O(n^2)$
 space $O(1)$

Worst case occurs when pivot element is always the smallest or the largest element.

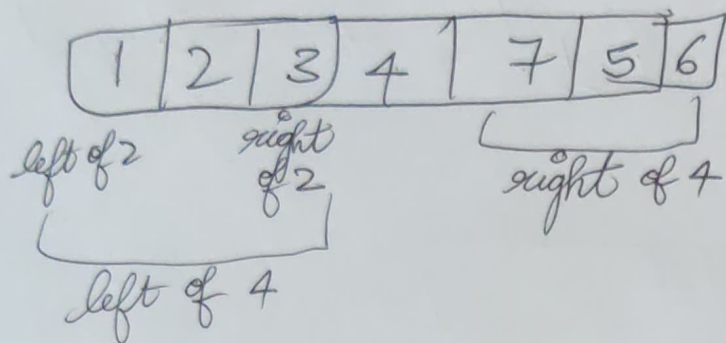
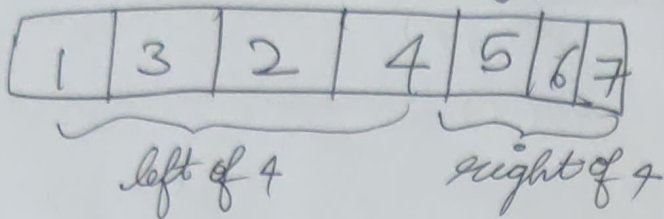
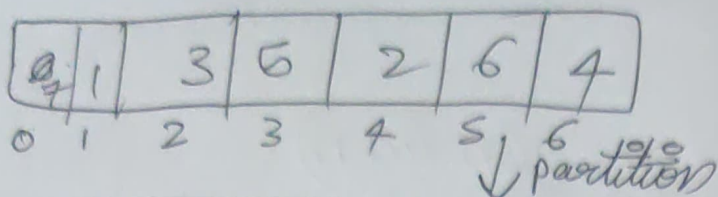


~~pivot = 6~~

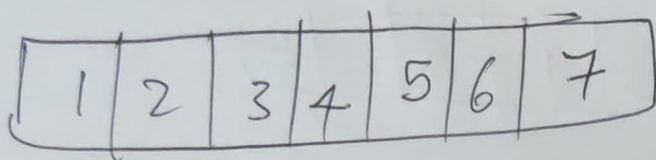


pivot = 4
 all elements $< 4 \Rightarrow$ left

6



all sorting
 \Rightarrow last element is the pivot.



$5 \leq 6, 7 \geq 6$

Q. ①

Steps :-

① ~~Partition~~ Quick Sort

ALGORITHM QuickSort(p, q)

{
 if ($p < q$)
 {

$j = \text{Partition}(a, p, q+1);$

QuickSort($p, j-1$);

QuickSort($j+1, q$);

}
 }

② Partition

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Algorithm Partition (a, m, p)

$v = a[m]$

$i = m$

$j = p$

while ($i \leq j$)

{

while ($a[i] \geq v$)

{

$i = i + 1$

}

while ($a[j] \leq v$)

{

$j = j - 1$

}

if ($i < j$), interchange (a, i, j)

$a[m] = a[j]$

$a[j] = v$

return j

Algorithm Interchange (a, i, j)

{

$p = a[i]$

$a[i] = a[j]$

$a[j] = p$

}

Finding the maximum and minimum

⑧

Using Direct method:-

Algorithm Straight Max Min (a, n, \max, \min)

```
{
    max = a[0];
    min = a[0];
    while (i < n)
    {
        if (a[i] > max) then max = a[i];
        if (a[i] < min) then min = a[i];
    }
}
```

Time complexity

$$T(n) = \begin{cases} T(\frac{n}{2}) + T(\frac{n}{2}) + 2 & n > 2 \\ 1 & n = 2 \\ 0 & n = 1 \end{cases}$$

when n is a power of 2, $n = 2^k$

$$T(n) = 2T\left(\frac{n}{2}\right) + 2$$

$$= 2\left(2T\left(\frac{n}{4}\right) + 2\right) + 2$$

$$= 4T\left(\frac{n}{4}\right) + 4 + 2$$

$$= 2^{k-1}T(2) + \sum_{1 \leq i \leq k-1} 2^i$$

$$= 2^{k-1} + 2^k - 2 = \frac{3n}{2} - 2$$

② Using Divide and Conquer

⑧ ⑨

Algorithm $\text{MaxMin}(i, j, \text{max}, \text{min})$

{
 if $(i = j)$ then $\text{max} = \text{min} = a[i]$;

 else if $(i = j - 1)$ then
 {

 if $(a[i] < a[j])$ then
 {

$\text{max} = a[j]$;

$\text{min} = a[i]$;

 }
 } else
 {

$\text{max} = a[i]$;

$\text{min} = a[j]$;

 }
}

else

{
 $\text{mid} = (i + j) / 2$;

$\text{MaxMin}(i, \text{mid}, \text{max}, \text{min})$;

$\text{MaxMin}(\text{mid} + 1, j, \text{max}, \text{min})$;

 if $(\text{max} < \text{max1})$ then $\text{max} = \text{max1}$;

 if $(\text{min} > \text{min1})$ then $\text{min} = \text{min1}$;

 }
}

Analysis:-

(10)

$$C(n) = 2C\left(\frac{n}{2}\right) + 3$$

$$= 4C\left(\frac{n}{4}\right) + 6 + 3$$

$$= 2^{k-1} C(2) + 3 \sum_{i=0}^{k-2} 2^i$$

$$= 2^k + 3 \times 2^{k-1} - 3$$

$$C(n) = \frac{5n}{2} - 3$$

STRASSEN'S MATRIX MULTIPLICATION

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} E & F \\ G & H \end{bmatrix}$$

$$P_1 = A * (F - H)$$

$$P_2 = H * (A + B)$$

$$P_3 = E * (C + D)$$

$$P_4 = D * (G - E)$$

$$P_5 = (A + D) * (E + H)$$

$$P_6 = (B - D) * (G + H)$$

$$P_7 = (A - C) * (E + F)$$

$$\text{Matrix} = \begin{bmatrix} P_6 + P_5 + P_4 - P_2 & P_1 + P_3 \\ P_2 + P_4 & P_1 - P_3 + P_5 - P_7 \end{bmatrix}$$

(11)

Time complexity for Strassen's

$$T(n) = \begin{cases} 6 & n \leq 2 \\ 7T\left(\frac{n}{2}\right) + an^2 & n > 2 \end{cases}$$

$$\begin{aligned} T(n) &= an^2 \left[1 + \frac{7}{4} + \left(\frac{7}{4}\right)^2 + \dots + \left(\frac{7}{4}\right)^{k-1} \right] \\ &\leq Cn^2 \left(\frac{7}{4}\right)^{\log_2 n} + 7 \log_2 n + 7^k T(1) \\ &\quad \text{, } C \text{ a constant} \\ &= Cn^{\log_2 4 + \log_2 7 - \log_2 4} + n^{\log_2 7} \\ &= O(n^{\log_2 7}) \approx O(n^{2.81}) \end{aligned}$$

BINARY SEARCH

Algorithm:-

Binary Search (a, n, x) $O(\log n)$

{

low = 1;

high = n+1;

while (low < (high - 1)) do

{

mid = [low + high] / 2;

if (x < a[mid]) then high = mid;

else low = mid;

} if (x = a[low]) then return low;

}

Advantages of Divide and conquer:-

~~* Tends~~

- * It solves difficult problems by dividing the problem into sub problems. It provides a simple solution.
- * It allows for execution in multi-processor machines, especially shared memory systems.
- * All the subproblems can be solved within the cache, without accessing the main memory.

Disadvantages :-

- * Recursion is slow because of the overhead of the repeated subproblem calls.

TOPOLOGICAL SORTING

(13)

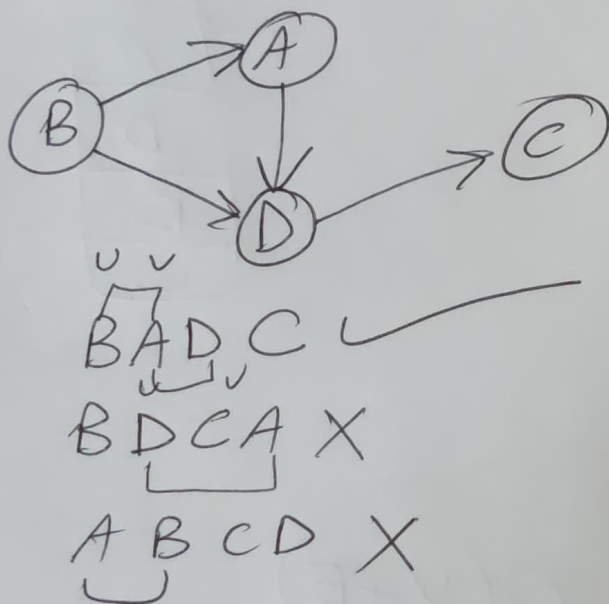
* It is linear ordering of graph vertices such that for every directed edge uv from vertex u to vertex v , u comes before v in the ordering.

§

* Applicable on Direct Acyclic Graph

* * Linear running time complexity.

* In simple words, ⁱⁿ any 2 letters among many, say AB , $[A \rightarrow B]$ only, no $[B \rightarrow A]$

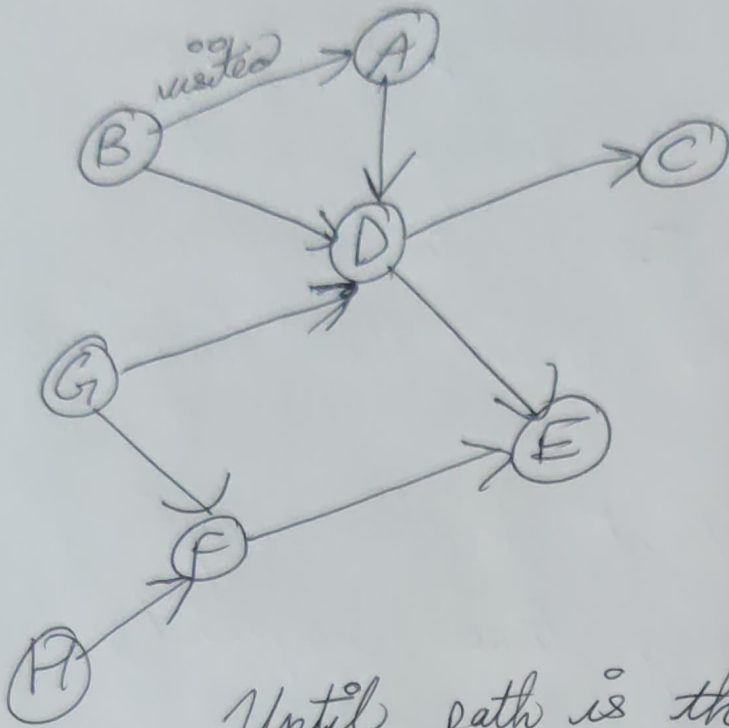


Using DFS (B)

TOPOLOGICAL

(14)

= DFS



Until path is there, no backtrack

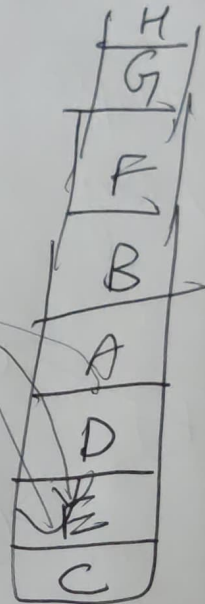
$B \rightarrow A \rightarrow D \rightarrow \cancel{C}$

When dead end, put in stack

$B \rightarrow A \rightarrow D \rightarrow E$

$G \rightarrow F$

H

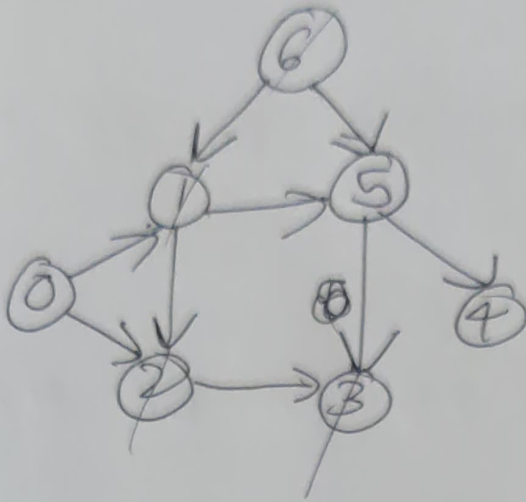


HGFBAD E C

$$T = O(V + E)$$

$$\text{space} = O(V)$$

15



$6 \rightarrow 1 \rightarrow 2 \rightarrow 3$

$5 \rightarrow 4$

0
5
4
6
1
2
3

Quick Sort

(16)

35 50 15 25 80 20 90 45

$v=35$

35 20 15 25 80 50 90 45 +

25 20 15 (35) 80 50 90 45

25 20 15 80 50 90 45

15 20 25 35 45 50 90