# Mapping Reductions

#### Announcements

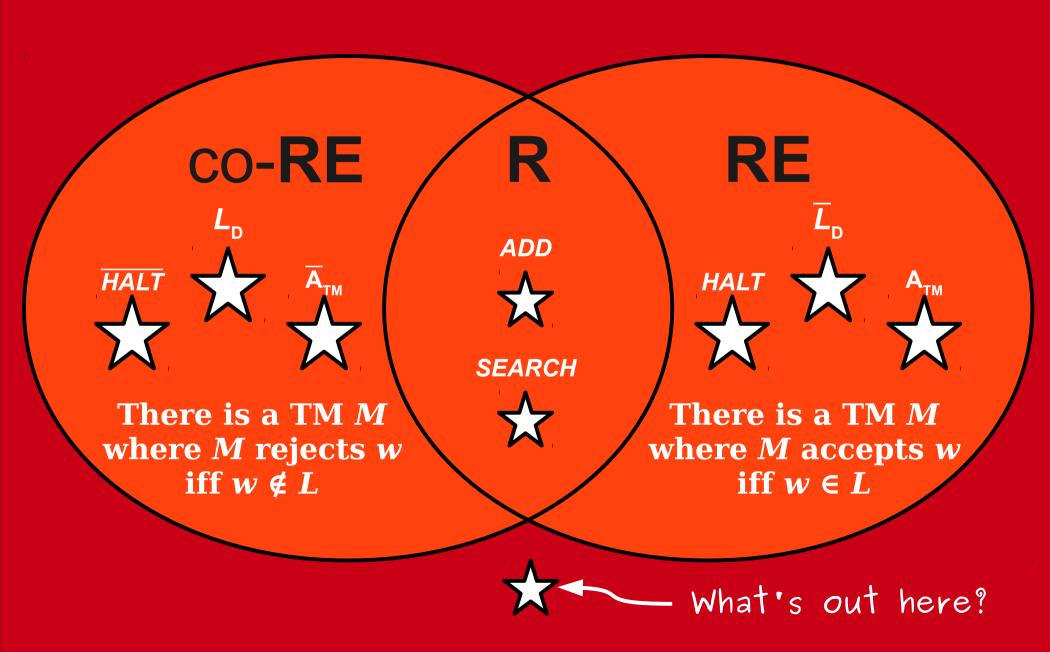
- Casual CS Dinner for Women Studying Computer Science: Thursday, March 7 at 6PM in Gates 219!
- RSVP through the email link sent out earlier today.

#### Announcements

- All Problem Set 6's are graded, will be returned at end of lecture.
- Problem Set 7 due right now, or due at Thursday at 12:50PM with a late day.
  - Please submit no later than 12:50PM; we're hoping to get solutions posted then. This is a hard deadline.
- Problem Set 8 out, due next Monday, March 11 at 12:50PM.
  - Explore the limits of computation!

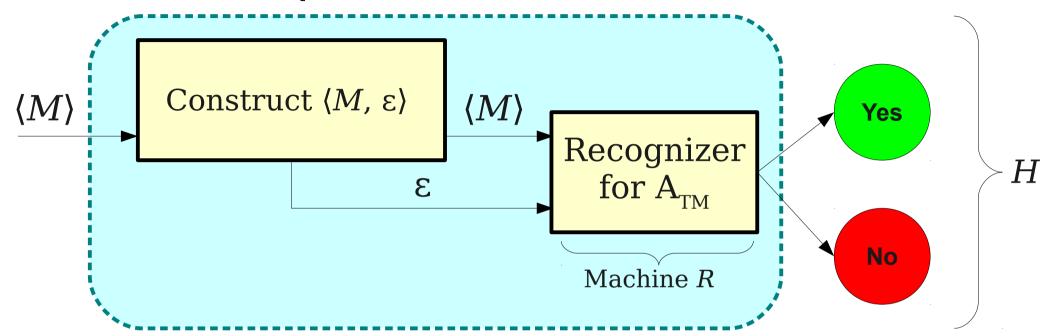
Recap from Last Time

## The Limits of Computability



# A Repeating Pattern

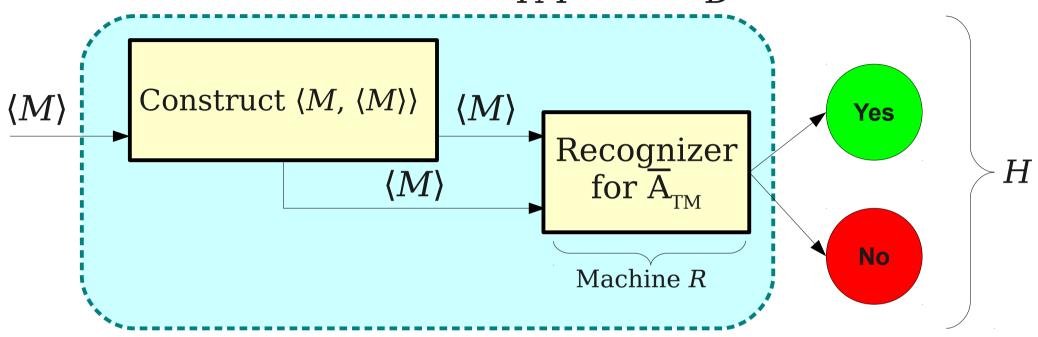
#### $L = \{ \langle M \rangle \mid M \text{ is a TM that accepts } \epsilon \}$



#### H = "On input $\langle M \rangle$ :

- Construct the string  $\langle M, \varepsilon \rangle$ .
- Run R on  $\langle M, \varepsilon \rangle$ .
- If R accepts  $\langle M, \varepsilon \rangle$ , then H accepts  $\langle M, \varepsilon \rangle$ .
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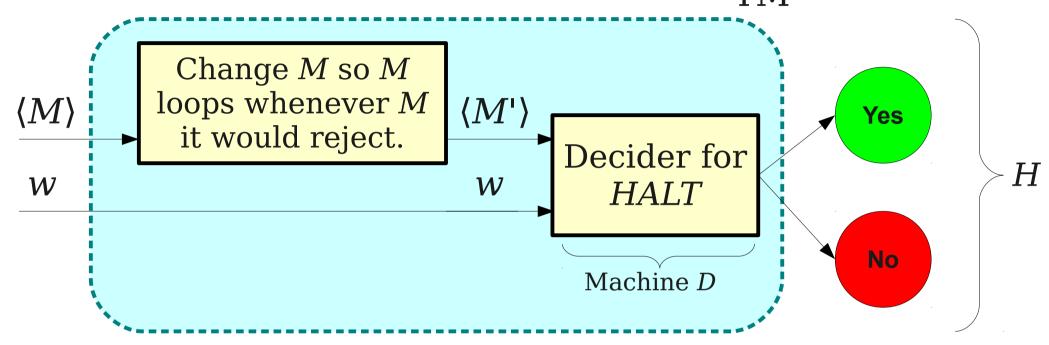
# From $\overline{\mathrm{A}}_{\scriptscriptstyle\mathrm{TM}}$ to $L_{\scriptscriptstyle\mathrm{D}}$



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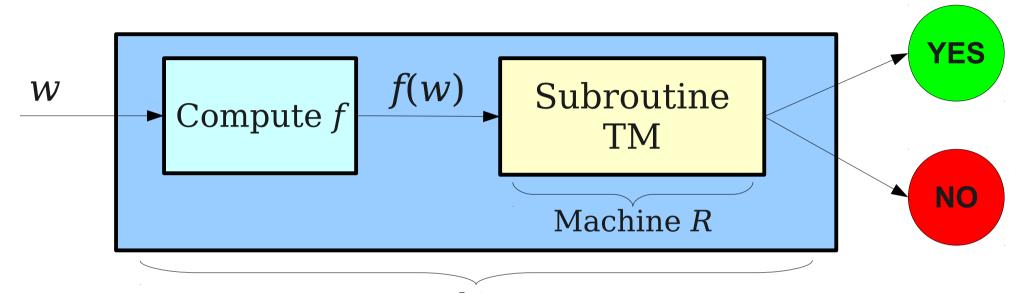
# From HALT to $A_{TM}$



H = "On input  $\langle M, w \rangle$ :

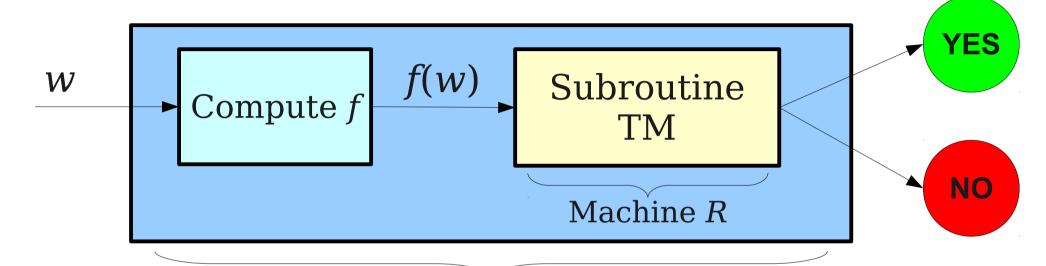
- Build M into M' so M' loops when M rejects.
- Run D on  $\langle M', w \rangle$ .
- If D accepts  $\langle M', w \rangle$ , then H accepts  $\langle M, w \rangle$ .
- If D rejects  $\langle M', w \rangle$ , then H rejects  $\langle M, w \rangle$ ."

#### The General Pattern



Machine H

#### The General Pattern



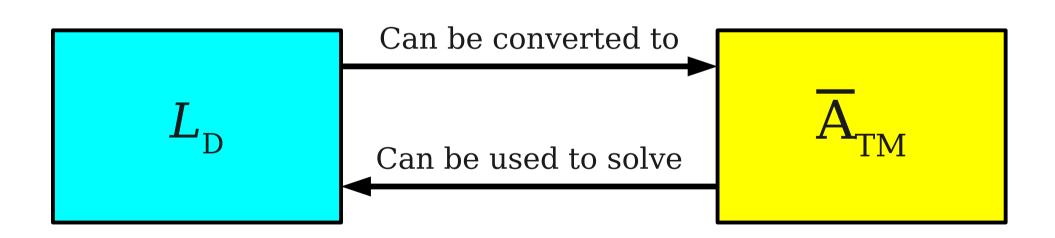
Machine H

H = "On input w:

- Transform the input w into f(w).
- Run machine R on f(w).
- If R accepts f(w), then H accepts w.
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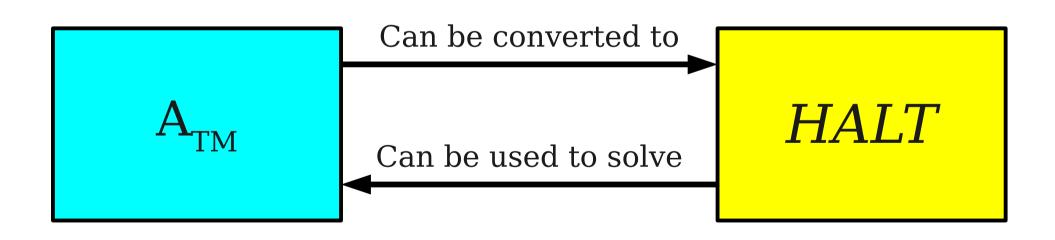
#### Reductions

• Intuitively, problem A reduces to problem B iff a solver for B can be used to solve problem A.



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#### Reductions

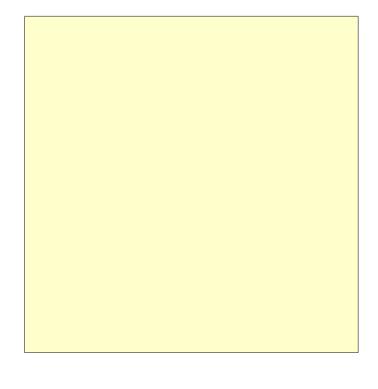
- Intuitively, problem *A* reduces to problem *B* iff a solver for *B* can be used to solve problem *A*.
- Reductions can be used to show certain problems are "solvable:"

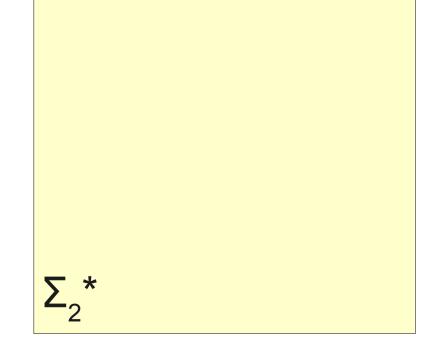
# If A reduces to B and B is "solvable," then A is "solvable."

• Reductions can be used to show certain problems are "unsolvable:"

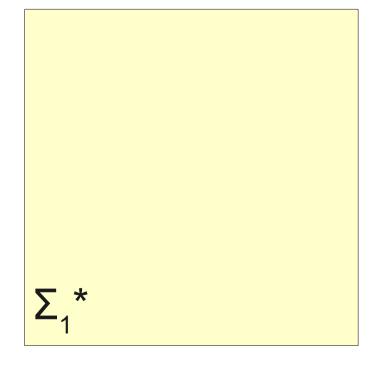
# If A reduces to B and A is "unsolvable," then B is "unsolvable."

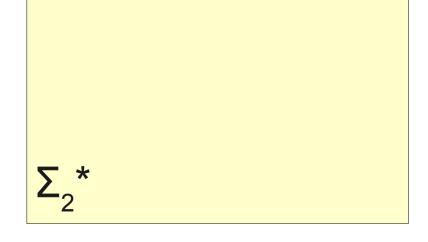
• A **reduction** from A to B is a function  $f: \Sigma_1^* \to \Sigma_2^*$  such that



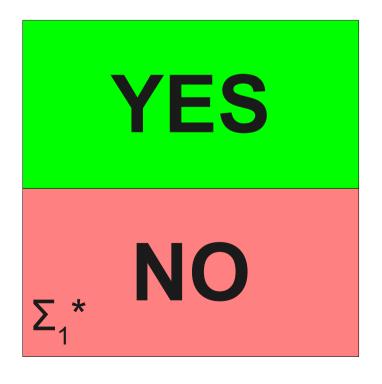


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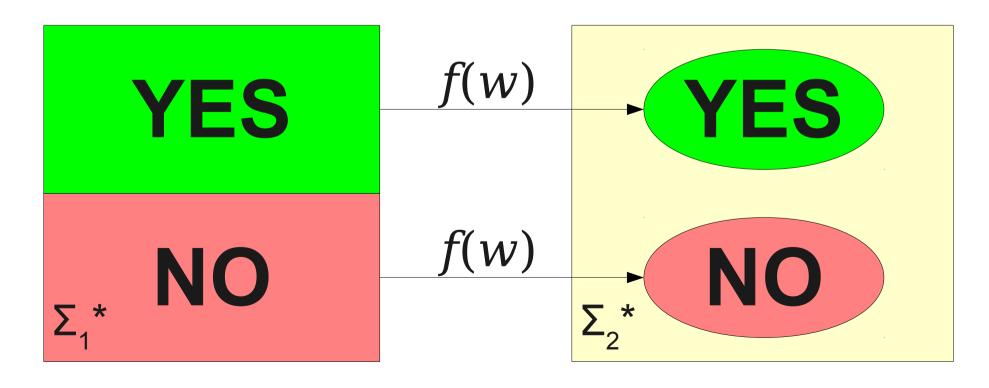


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$$\Sigma_2^*$$

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• A **reduction** from A to B is a function  $f: \Sigma_1^* \to \Sigma_2^*$  such that

- Every  $w \in A$  maps to some  $f(w) \in B$ .
- Every  $w \notin A$  maps to some  $f(w) \notin B$ .
- *f* does not have to be injective or surjective.

### Computable Functions

- Not all mathematical functions can be computed by Turing machines.
- A function  $f: \Sigma_1^* \to \Sigma_2^*$  is called a **computable function** if there is some TM M with the following behavior:

"On input w:

Compute f(w) and write it on the tape.

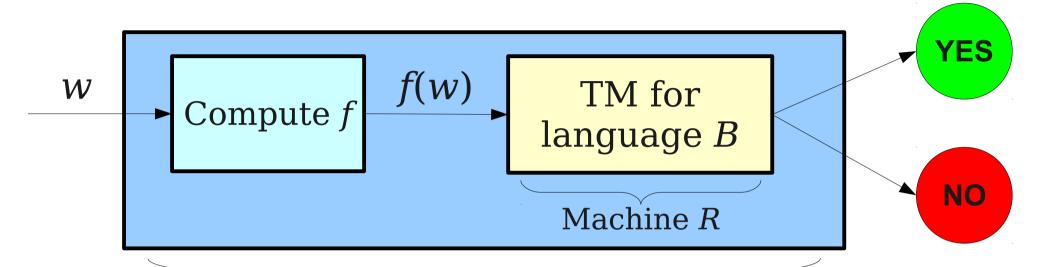
Move the tape head to the start of f(w).

Halt."

### Mapping Reductions

- A function  $f: \Sigma_1^* \to \Sigma_2^*$  is called a mapping reduction from A to B iff
  - For any  $w \in \Sigma_1^*$ ,  $w \in A$  iff  $f(w) \in B$ .
  - *f* is a computable function.
- Intuitively, a mapping reduction from A to B says that a computer can transform any instance of A into an instance of B such that the answer to B is the answer to A.

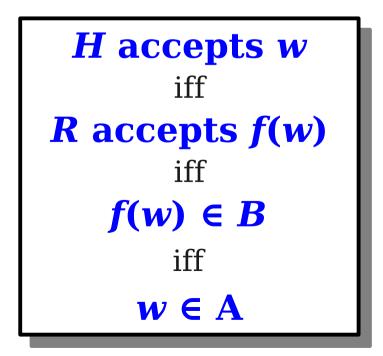
### $w \in A \quad \text{iff} \quad f(w) \in B$



#### Machine H

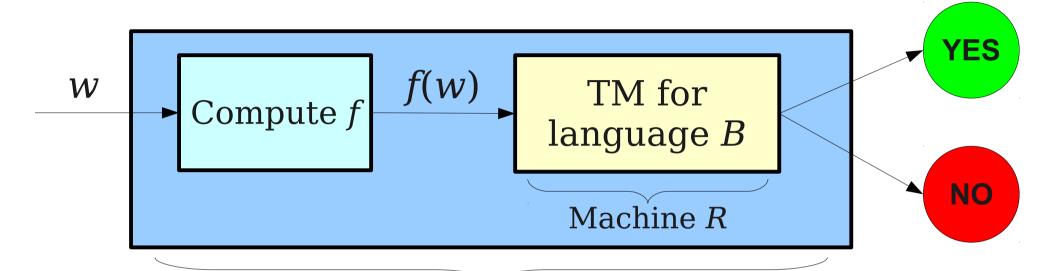
H = "On input w:

- Transform the input w into f(w).
- Run machine R on f(w).
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## Mapping Reducibility

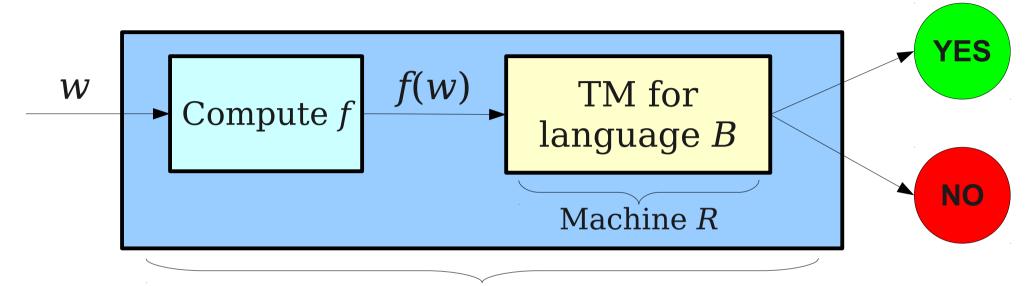
- If there is a mapping reduction from language A to language B, we say that language A is mapping reducible to language B.
- Notation:  $A \leq_{\mathbf{M}} B$  iff language A is mapping reducible to language B.
- Note that we reduce *languages*, not *machines*.
- Interesting exercise: Show  $\leq_{M}$  is reflexive and transitive, but not antisymmetric.



#### Machine H

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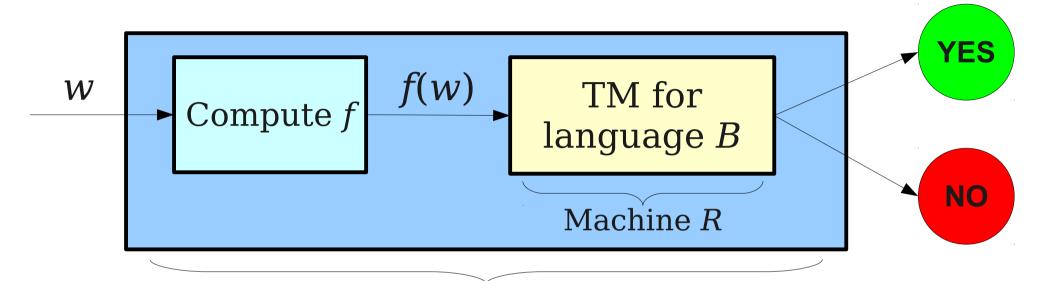


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If R is a decider for B, then H is a decider for A.



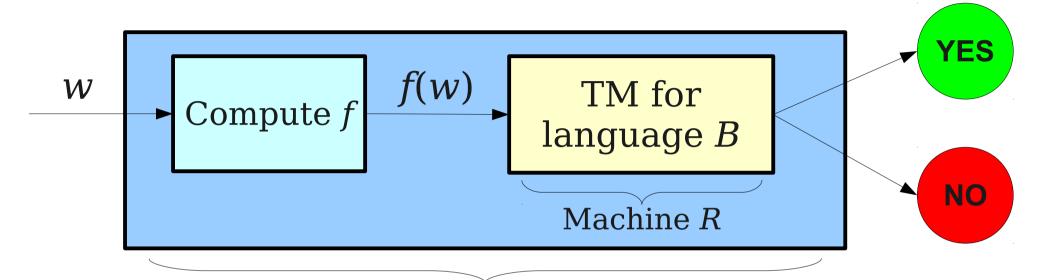
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If R is a decider for B, then H is a decider for A.

If R is a recognizer for B, then H is a recognizer for A.



#### Machine H

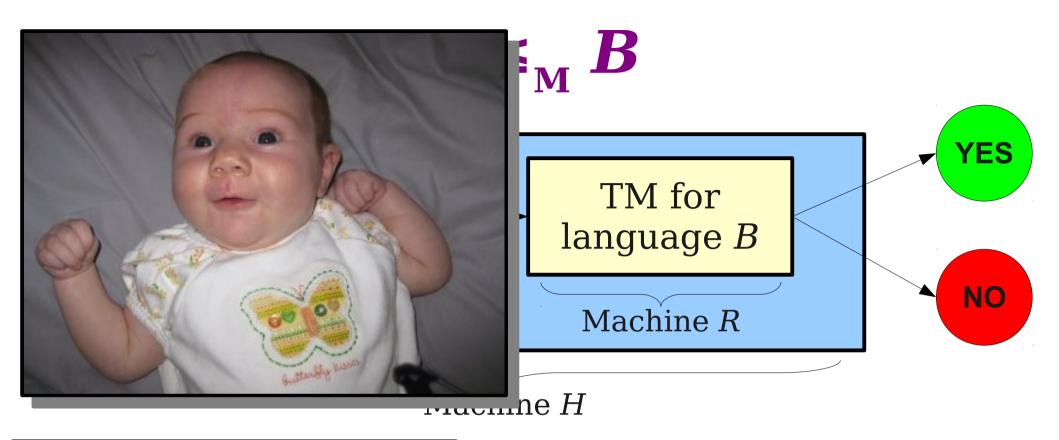
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If R is a decider for B, then H is a decider for A.

If R is a recognizer for B, then H is a recognizer for A.

If R is a co-recognizer for B, then H is a co-recognizer for A.



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If R is a recognizer for B, then H is a recognizer for A.

If R is a co-recognizer for B, then H is a co-recognizer for A.

- Theorem: If  $B \in \mathbf{R}$  and  $A \leq_{\mathrm{M}} B$ , then  $A \in \mathbf{R}$ .
- Theorem: If  $B \in \mathbf{RE}$  and  $A \leq_{\mathrm{M}} B$ , then  $A \in \mathbf{RE}$ .
- Theorem: If  $B \in \text{co-RE}$  and  $A \leq_{\text{M}} B$ , then  $A \in \text{co-RE}$ .
- Intuitively:  $A \leq_{\mathrm{M}} B$  means "A is not harder than B."

- Theorem: If  $A \notin \mathbf{R}$  and  $A \leq_{\mathrm{M}} B$ , then  $B \notin \mathbf{R}$ .
- Theorem: If  $A \notin \mathbf{RE}$  and  $A \leq_{\mathrm{M}} B$ , then  $B \notin \mathbf{RE}$ .
- Theorem: If  $A \notin \text{co-RE}$  and  $A \leq_{\text{M}} B$ , then  $B \notin \text{co-RE}$ .
- Intuitively:  $A \leq_{\mathrm{M}} B$  means "B is at at least as hard as A."

If this one is "easy" (R, RE, co-RE)...  $A \leq_{\scriptscriptstyle{\mathsf{M}}} B$ 

"easy" (R, RE, co-RE) too.

If this one is "hard" (not R, not RE, or not co-RE)...

$$A \leq_{\mathrm{M}} B$$

... then this one is "hard" (not R, not RE, or not co-RE) too.

## Using Mapping Reductions

### Revisiting our Proofs

Consider the language

$$L = \{ \langle M \rangle \mid M \text{ is a TM and } M \text{ accepts } \epsilon \}$$

- We have already proven that this language is
   RE by building a TM for it.
- Let's repeat this proof using mapping reductions.
- Specifically, we will prove

$$L \leq_{\mathrm{M}} A_{\mathrm{TM}}$$

#### $L = \{ \langle M \rangle \mid M \text{ is a TM and } M \text{ accepts } \epsilon \}$

• To prove  $L \leq_{\mathbf{M}} \mathbf{A}_{\mathbf{TM}}$ , we will need to find a computable function f such that

$$\langle M \rangle \in L \quad \text{iff} \quad f(\langle M \rangle) \in A_{\text{TM}}$$

• Since  $A_{TM}$  is a language of TM/string pairs, let's assume  $f(\langle M \rangle) = \langle N, w \rangle$  for some TM N and string w (which we'll pick later):

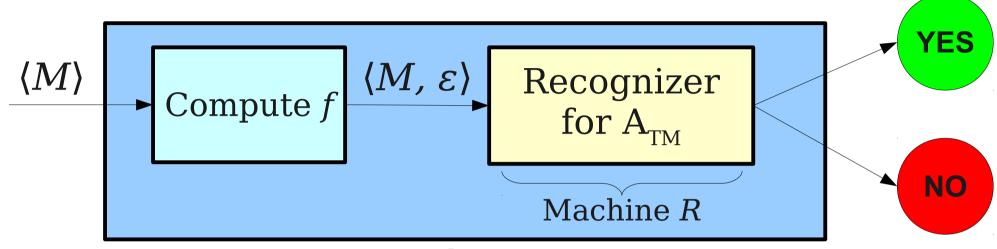
$$\langle M \rangle \in L \quad \text{iff} \quad \langle N, w \rangle \in A_{\text{TM}}$$

• Substituting definitions:

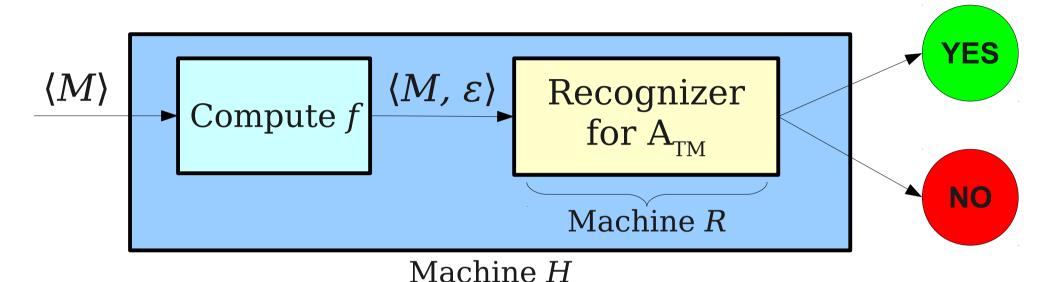
#### M accepts $\epsilon$ iff N accepts w

• Choose N = M,  $w = \varepsilon$ . So  $f(\langle M \rangle) = \langle M, \varepsilon \rangle$ .

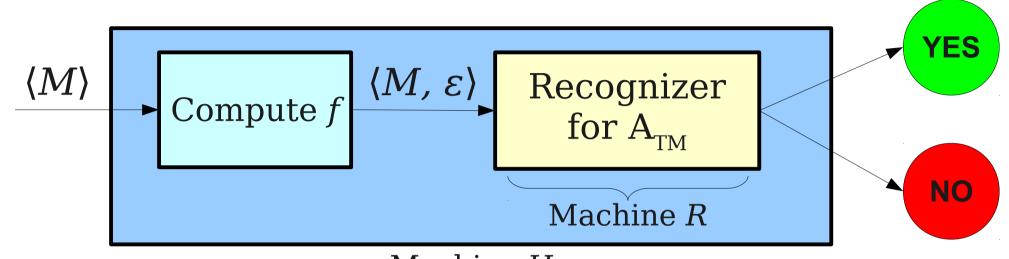
#### One Interpretation of the Reduction



Machine H



- Run machine R on  $\langle M, \varepsilon \rangle$ .
- If R accepts  $\langle M, \varepsilon \rangle$ , then H accepts w.
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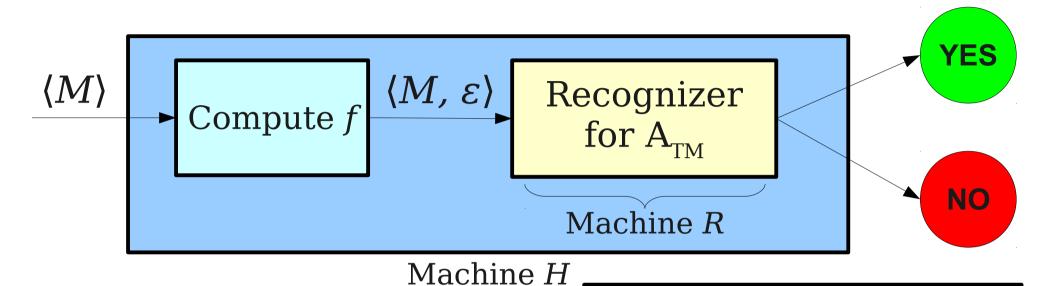


Machine *H* 

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H accepts  $\langle M \rangle$ 



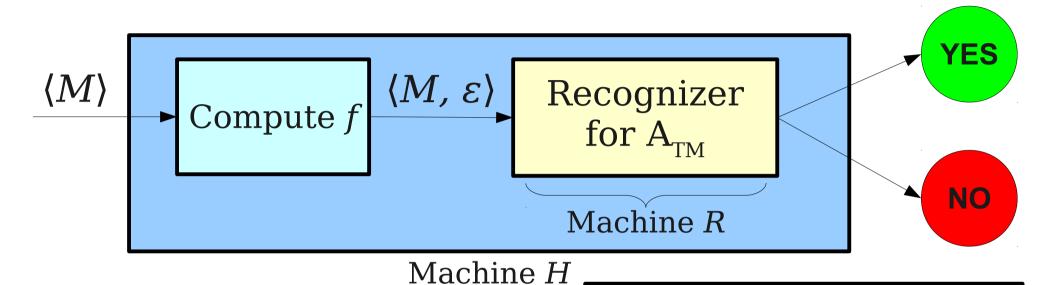
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iff

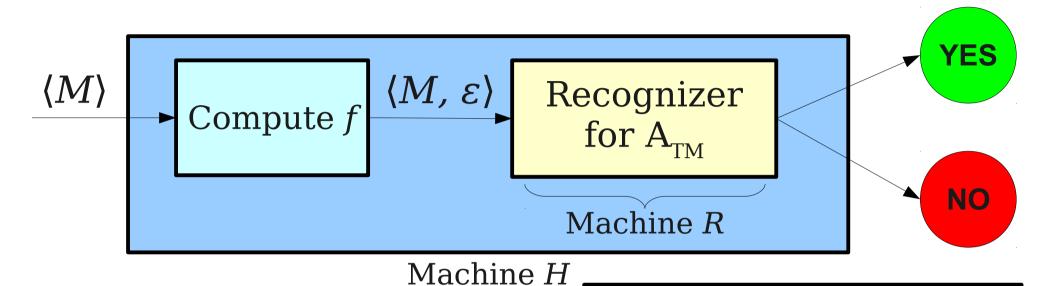
R accepts  $\langle M, \varepsilon \rangle$ 



H = "On input  $\langle M \rangle$ :

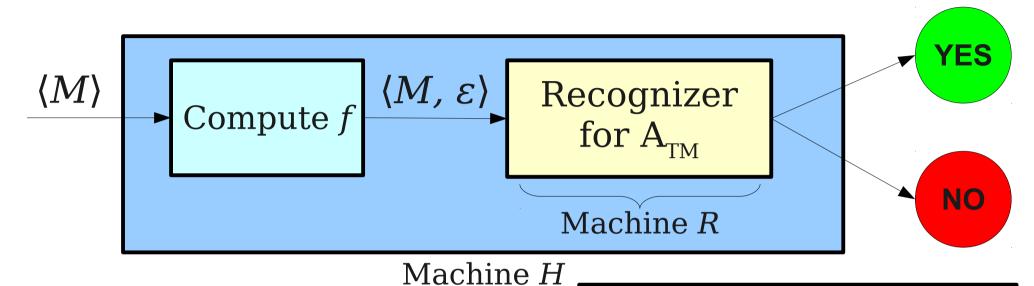
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H accepts  $\langle M \rangle$ iff R accepts  $\langle M, \epsilon \rangle$ iff M accepts  $\epsilon$ 

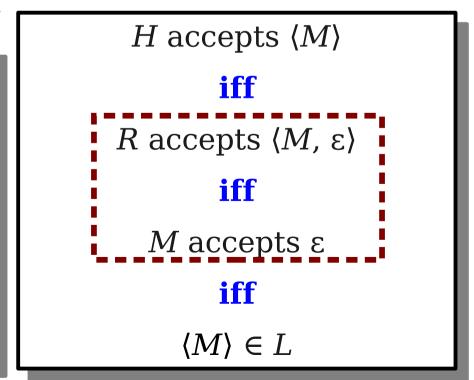


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```
H 	ext{ accepts } \langle M \rangle
	ext{iff}
R 	ext{ accepts } \langle M, \, \epsilon \rangle
	ext{iff}
M 	ext{ accepts } \epsilon
	ext{iff}
\langle M \rangle \in L
```



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Consider the function  $f(\langle M \rangle) = \langle M, \varepsilon \rangle$ .

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Since f is a mapping reduction from L to  $A_{TM}$ , we have  $L \leq_M A_{TM}$ , and thus  $L \in \mathbf{RE}$ .

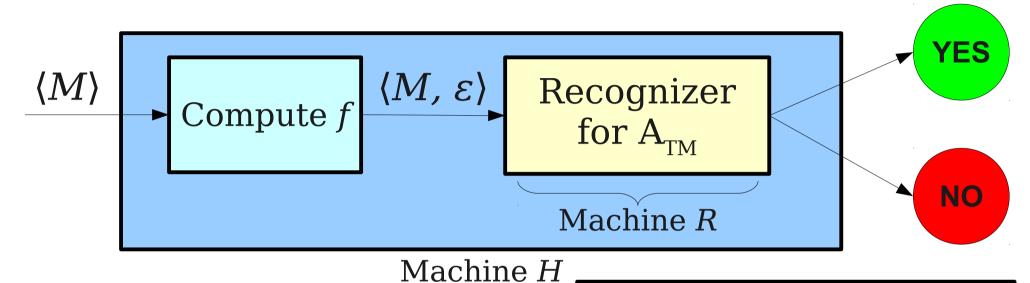
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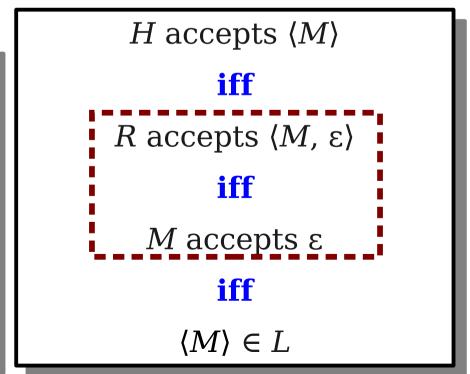
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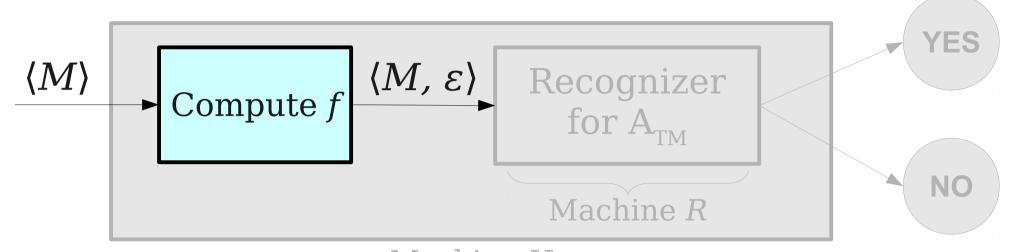
#### What Did We Prove?



- Run machine R on  $\langle M, \varepsilon \rangle$ .
- If R accepts  $\langle M, \varepsilon \rangle$ , then H accepts w.
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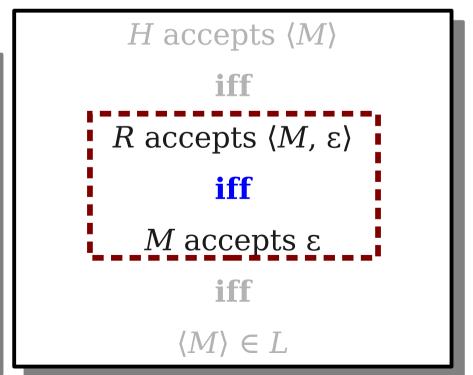


#### What Did We Prove?



Machine *H* 

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## Interpreting Mapping Reductions

- If  $A \leq_M B$ , there is a known construction to turn a TM for B into a TM for A.
- When doing proofs with mapping reductions, you do not need to show the overall construction.
- You just need to prove that
  - f is a computable function, and
  - $w \in A$  iff  $f(w) \in B$ .

## Another Mapping Reduction

## $L_{\scriptscriptstyle m D}$ and $\overline{ m A}_{\scriptscriptstyle m TM}$

• Earlier, we proved  $\overline{A}_{\scriptscriptstyle{TM}} \notin \mathbf{RE}$  by proving that

If 
$$\overline{\mathbf{A}}_{\text{TM}} \in \mathbf{RE}$$
, then  $L_{\mathbf{D}} \in \mathbf{RE}$ .

• The proof constructed this TM, assuming R was a recognizer for  $\overline{\mathbf{A}}_{\scriptscriptstyle{\mathrm{TM}}}$ .

- Construct the string  $\langle M, \langle M \rangle \rangle$ .
- Run R on  $\langle M, \langle M \rangle \rangle$ .
- If R accepts  $\langle M, \langle M \rangle \rangle$ , then H accepts  $\langle M \rangle$ .
- If R rejects  $\langle M, \langle M \rangle \rangle$ , then H rejects  $\langle M \rangle$ ."
- Let's do another proof using mapping reductions.

$$L_{\scriptscriptstyle \mathrm{D}} \leq_{\scriptscriptstyle \mathrm{M}} \overline{\mathrm{A}}_{\scriptscriptstyle \mathrm{TM}}$$

• To prove that  $\overline{A}_{TM} \notin \mathbf{RE}$ , we will prove

$$L_{\rm D} \leq_{\rm M} \overline{\mathbf{A}}_{\rm TM}$$

- By our earlier theorem, since  $L_{\rm D} \notin \mathbf{RE}$ , we have that  $\overline{\mathbf{A}}_{\rm TM} \notin \mathbf{RE}$ .
- Intuitively:  $\overline{A}_{TM}$  is "at least as hard" as  $L_D$ , and since  $L_D \notin \mathbf{RE}$ , this means  $\overline{A}_{TM} \notin \mathbf{RE}$ .

$$L_{\scriptscriptstyle \mathrm{D}} \leq_{\scriptscriptstyle \mathrm{M}} \overline{\mathrm{A}}_{\scriptscriptstyle \mathrm{TM}}$$

• Goal: Find a computable function *f* such that

$$\langle M \rangle \in L_{\rm D} \quad \text{iff} \quad f(\langle M \rangle) \in \overline{\mathcal{A}}_{\rm TM}$$

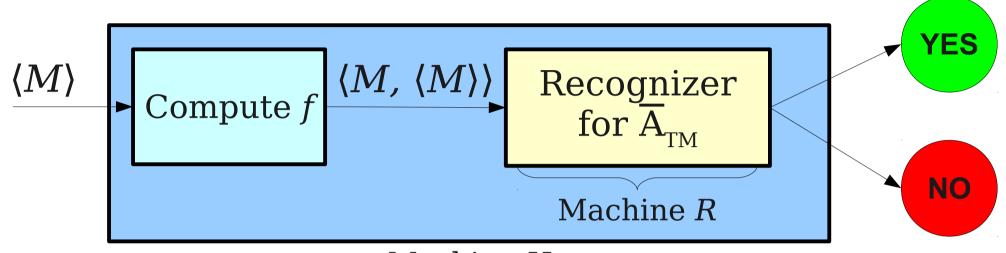
• Simplifying this using the definition of  $L_{\scriptscriptstyle \mathrm{D}}$ 

$$M$$
 does not accept  $\langle M \rangle$  iff  $f(\langle M \rangle) \in \overline{A}_{TM}$ 

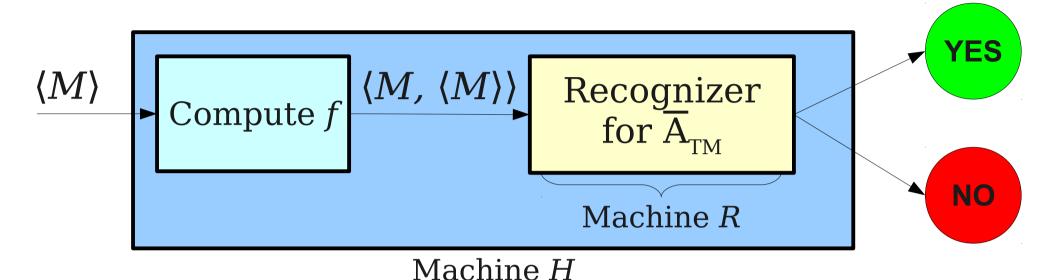
• Let's assume that  $f(\langle M \rangle)$  has the form  $\langle N, w \rangle$  for some TM N and string w. This means that

M does not accept  $\langle M \rangle$  iff  $\langle N, w \rangle \in \overline{A}_{TM}$ M does not accept  $\langle M \rangle$  iff N does not accept w

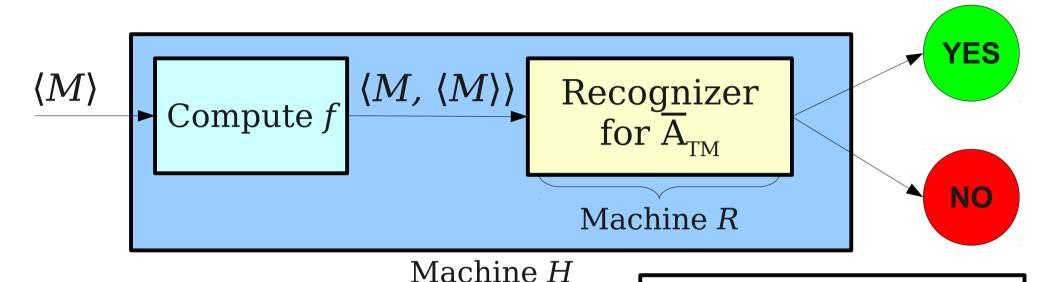
- If we can choose w and N such that the above is true, we will have our reduction from  $L_{\rm D}$  to  $\overline{\rm A}_{\rm TM}$ .
- Choose N = M and  $w = \langle M \rangle$ .



Machine H



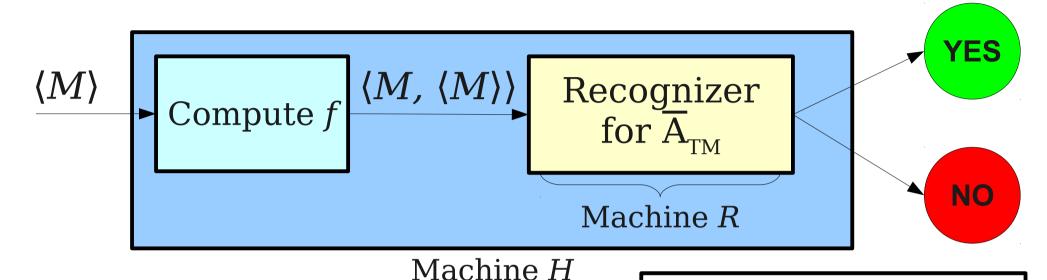
- Run machine R on  $\langle M, \langle M \rangle \rangle$ .
- If R accepts  $\langle M, \langle M \rangle \rangle$ , then H accepts w.
- If R rejects  $\langle M, \langle M \rangle \rangle$ , then H rejects w."



H = "On input  $\langle M \rangle$ :

- Run machine R on  $\langle M, \langle M \rangle \rangle$ .
- If R accepts  $\langle M, \langle M \rangle \rangle$ , then H accepts w.
- If R rejects  $\langle M, \langle M \rangle \rangle$ , then H rejects w."

H accepts  $\langle M \rangle$ 



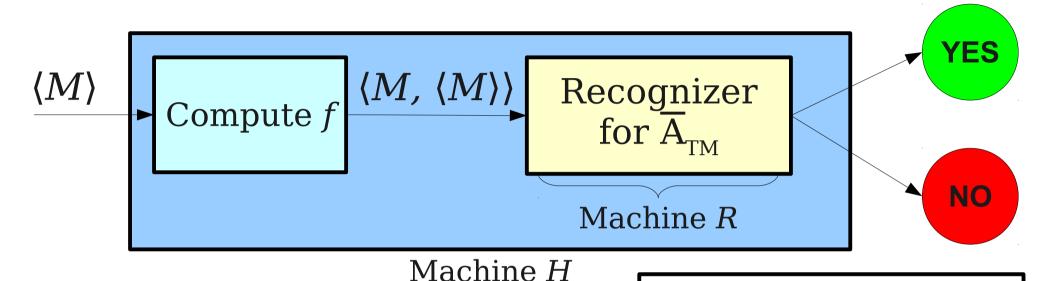
H = "On input  $\langle M \rangle$ :

- Run machine R on  $\langle M, \langle M \rangle \rangle$ .
- If R accepts  $\langle M, \langle M \rangle \rangle$ , then H accepts w.
- If R rejects  $\langle M, \langle M \rangle \rangle$ , then H rejects w."

H accepts  $\langle M \rangle$ 

iff

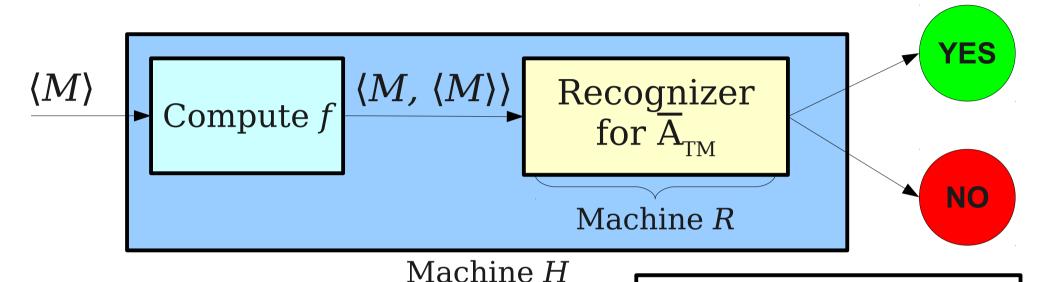
R accepts  $\langle M, \langle M \rangle \rangle$ 



H = "On input  $\langle M \rangle$ :

- Run machine R on  $\langle M, \langle M \rangle \rangle$ .
- If R accepts  $\langle M, \langle M \rangle \rangle$ , then H accepts w.
- If R rejects  $\langle M, \langle M \rangle \rangle$ , then H rejects w."

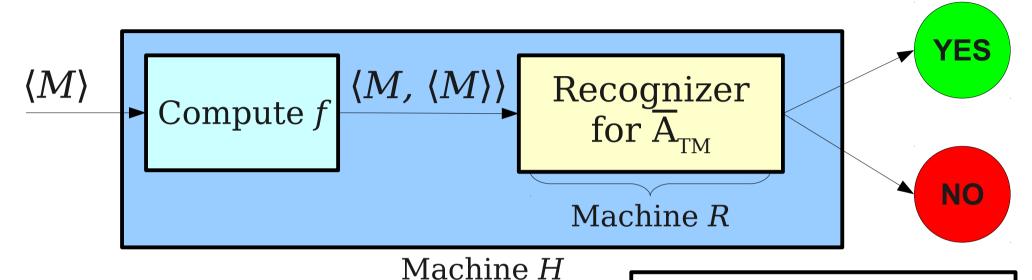
H accepts  $\langle M \rangle$ iff R accepts  $\langle M, \langle M \rangle \rangle$ iff M does not accept  $\langle M \rangle$ 



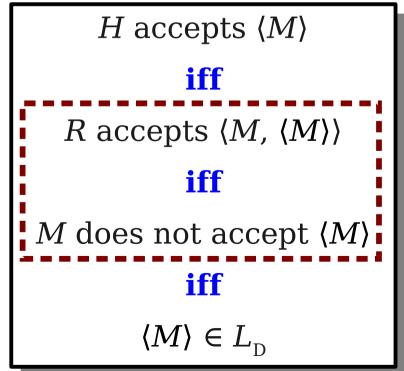
H = "On input  $\langle M \rangle$ :

- Run machine R on  $\langle M, \langle M \rangle \rangle$ .
- If R accepts  $\langle M, \langle M \rangle \rangle$ , then H accepts w.
- If R rejects  $\langle M, \langle M \rangle \rangle$ , then H rejects w."

 $H ext{ accepts } \langle M \rangle$   $ext{iff}$   $R ext{ accepts } \langle M, \langle M \rangle \rangle$   $ext{iff}$   $M ext{ does not accept } \langle M \rangle$   $ext{iff}$   $\langle M \rangle \in L_{ ext{D}}$ 



- Run machine R on  $\langle M, \langle M \rangle \rangle$ .
- If R accepts  $\langle M, \langle M \rangle \rangle$ , then H accepts w.
- If R rejects  $\langle M, \langle M \rangle \rangle$ , then H rejects w."



Theorem:  $\overline{A}_{TM} \notin \mathbf{RE}$ .

*Proof:* We exhibit a mapping reduction f from  $L_{\rm D}$  to  $\overline{\rm A}_{\rm TM}$ . Consider the function f defined as follows:

$$f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$$

We claim that f can be computed by a TM and omit the details from this proof. We will prove that  $\langle M \rangle \in L_{\rm D}$  iff  $f(\langle M \rangle) \in \overline{\rm A}_{\rm TM}$ . Note that  $f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$ , so  $f(\langle M \rangle) \in \overline{\rm A}_{\rm TM}$  iff  $\langle M, \langle M \rangle \rangle \in \overline{\rm A}_{\rm TM}$ . By definition of  $\overline{\rm A}_{\rm TM}$ ,  $\langle M, \langle M \rangle \rangle \in \overline{\rm A}_{\rm TM}$  iff  $\langle M \rangle \notin \mathscr{L}(M)$ . Finally, note that  $\langle M \rangle \notin \mathscr{L}(M)$  iff  $\langle M \rangle \in L_{\rm D}$ . Thus  $f(\langle M \rangle) \in \overline{\rm A}_{\rm TM}$  iff  $\langle M \rangle \in L_{\rm D}$ , so f is a mapping reduction from  $L_{\rm D}$  to  $\overline{\rm A}_{\rm TM}$ .

Since f is a mapping reduction from  $L_{\rm D}$  to  $\overline{\rm A}_{\rm TM}$ , we have  $L_{\rm D} \leq_{\rm M} \overline{\rm A}_{\rm TM}$ . Since  $L_{\rm D} \notin {\bf RE}$  and  $L_{\rm D} \leq_{\rm M} \overline{\rm A}_{\rm TM}$ , this means  $\overline{\rm A}_{\rm TM} \notin {\bf RE}$ , as required.  $\blacksquare$ 

# Another Example of Mapping Reductions

#### A More Elaborate Reduction

- Since  $\overline{A}_{TM} \notin \mathbf{RE}$ , there is no algorithm for determining whether a TM will not accept a given string.
- Could we check instead whether a TM *never* accepts a string?
- Consider the language

$$L_e = \{ \langle M \rangle \mid M \text{ is a TM and}$$
  
 $M \text{ never accepts } \}$ 

• How "hard" is  $L_{\rm e}$ ? Is it **R**, **RE**, co-**RE**, or none of these?

## Building an Intuition

- Before we even try to prove how "hard" this language is, we should build an intuition for its difficulty.
- $L_{\rm e}$  is *probably* not in **RE**, since if we were convinced a TM never accepted, it would be hard to find positive evidence of this.
- $L_{\rm e}$  is *probably* in co-**RE**, since if we were convinced that a TM *did* accept some string, we could exhaustively search over all strings and try to find the string it accepts.
- Best guess:  $L_e \in \text{co-}\mathbf{RE} \mathbf{R}$ .

$$\overline{A}_{\scriptscriptstyle TM} \leq_{\scriptscriptstyle M} L_{\scriptscriptstyle e}$$

- We will prove that  $L_{\rm e} \notin \mathbf{RE}$  by showing that  $\overline{A}_{\rm TM} \leq_{\rm M} L_{\rm e}$ . (This also proves  $L_{\rm e} \notin \mathbf{R}$ ).
- We want to find a function f such that

$$\langle M, w \rangle \in \overline{A}_{TM} \quad \text{iff} \quad f(\langle M, w \rangle) \in L_{e}$$

• Since  $L_e$  is a language of TM descriptions, let's assume  $f(\langle M, w \rangle) = \langle N \rangle$  for some TM N. Then

$$\langle M, w \rangle \in \overline{A}_{TM} \quad \text{iff} \quad \langle N \rangle \in L_{e}$$

Expanding out definitions, we get

#### M doesn't accept w iff N doesn't accept any strings

• How do we pick the machine N?

#### The Reduction

- Find a TM N such that N does not accept any strings iff M does not accept w.
- Key idea: Build N such that running N on any input runs M on w.
- Here is one choice of *N*:

N = "On input x:

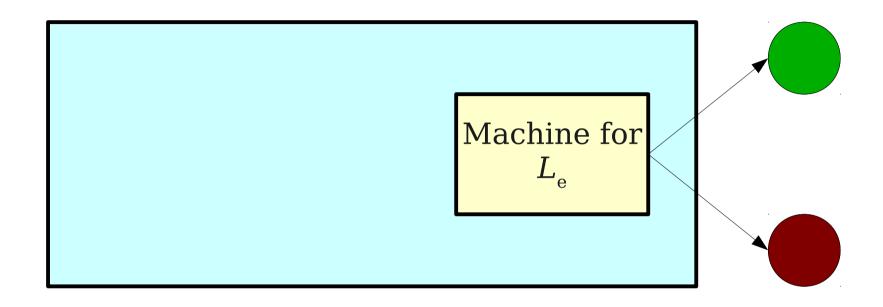
Ignore x.

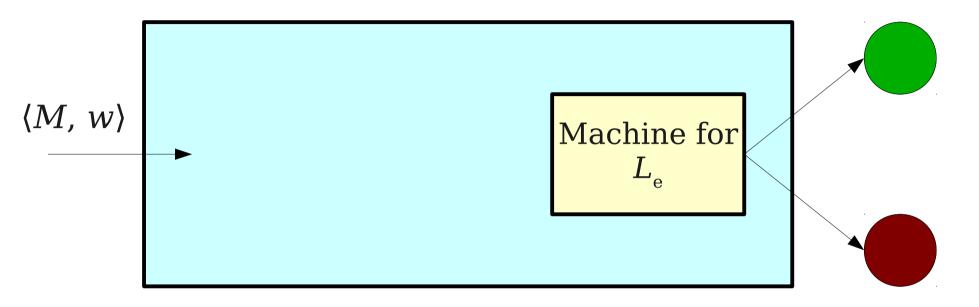
Run M on w.

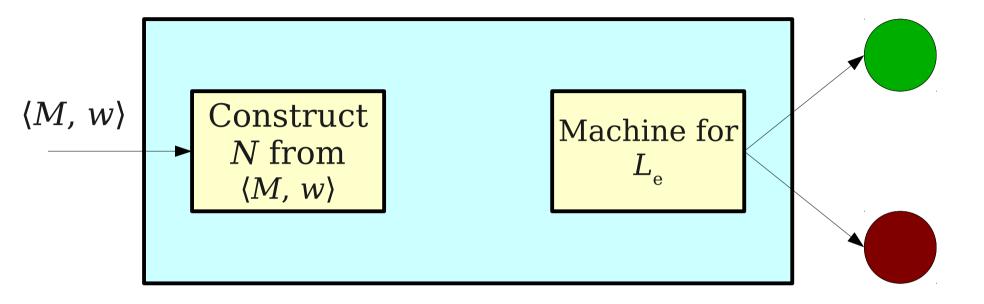
If M accepts w, then N accepts x.

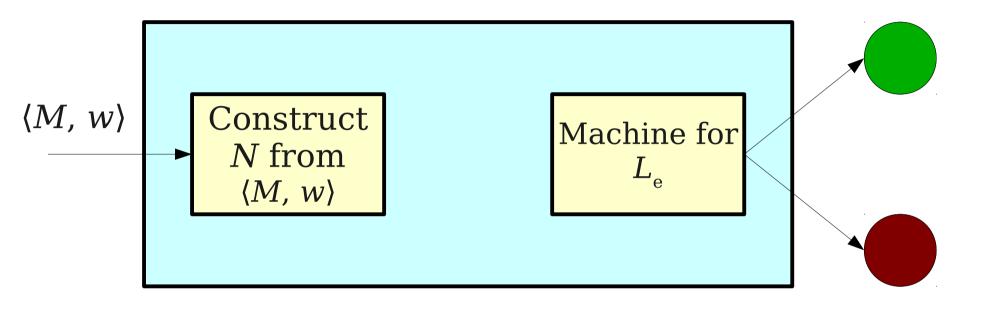
If M rejects w, then N rejects x."

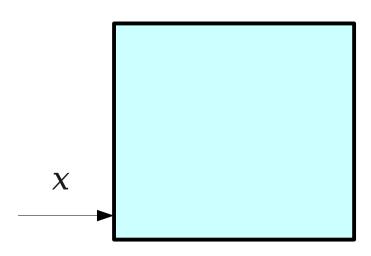
- Notice that N "amplifies" what M does on w:
  - If *M* does not accept *w*, *N* does not accept anything.
  - If *M* does accept *w*, *N* accepts everything.

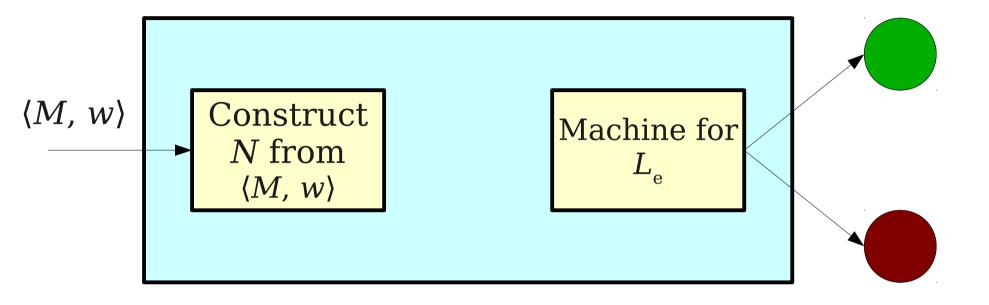


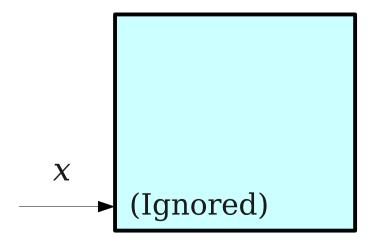


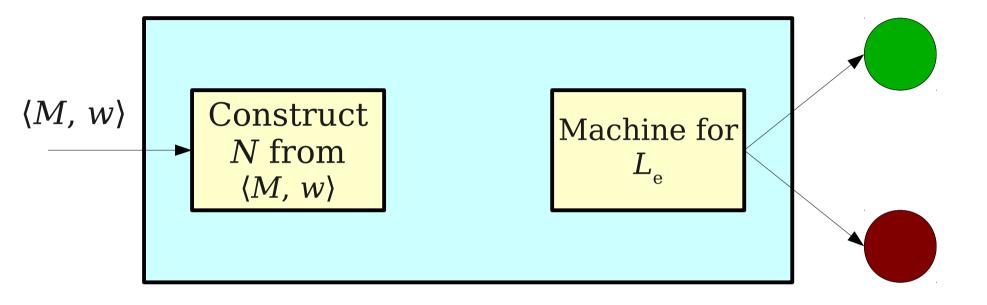


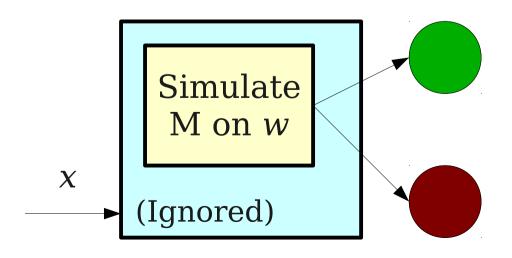


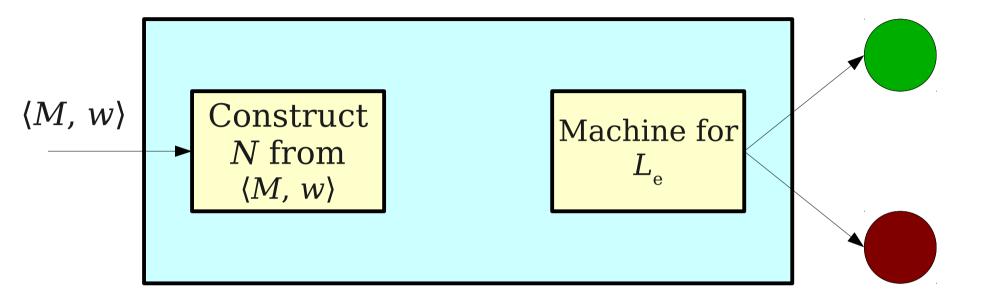


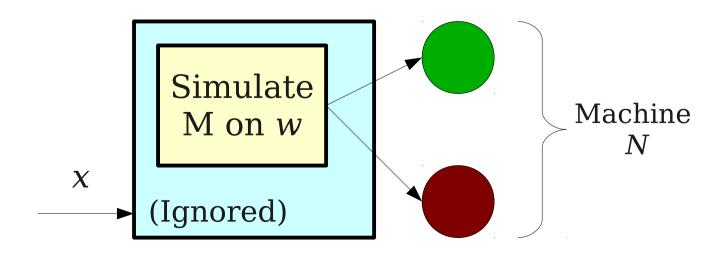


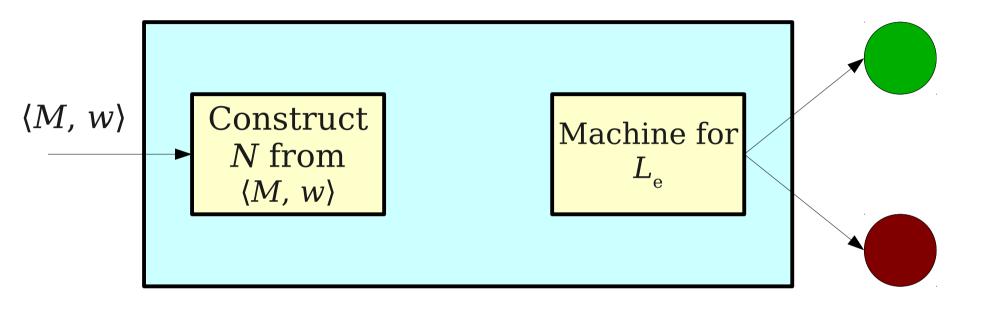


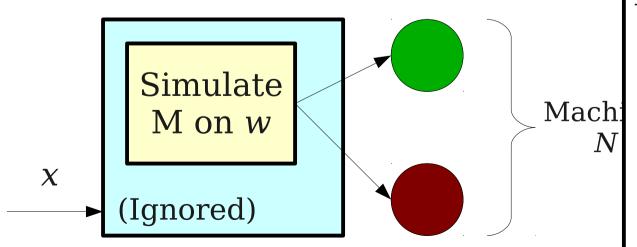






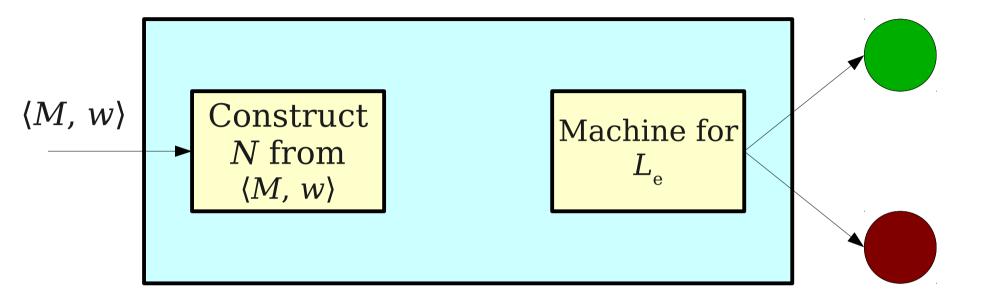


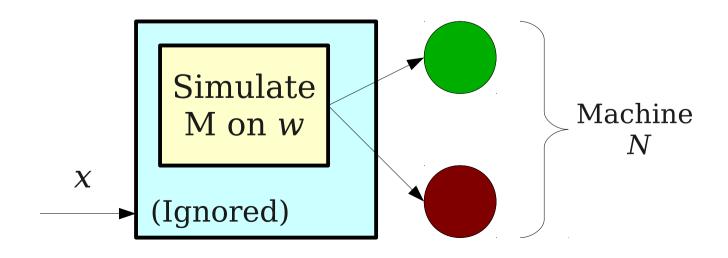


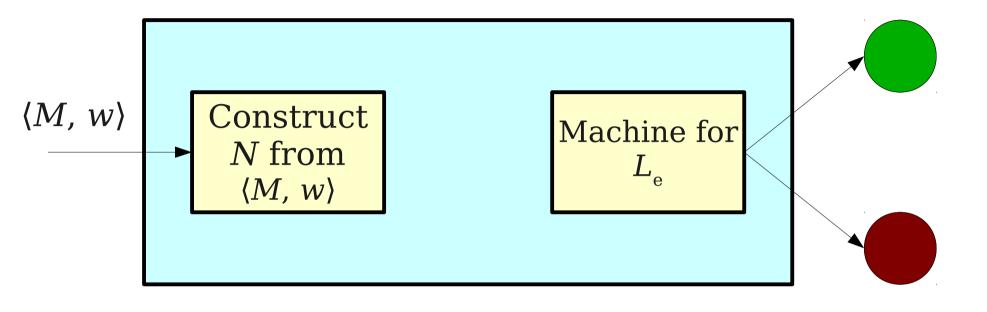


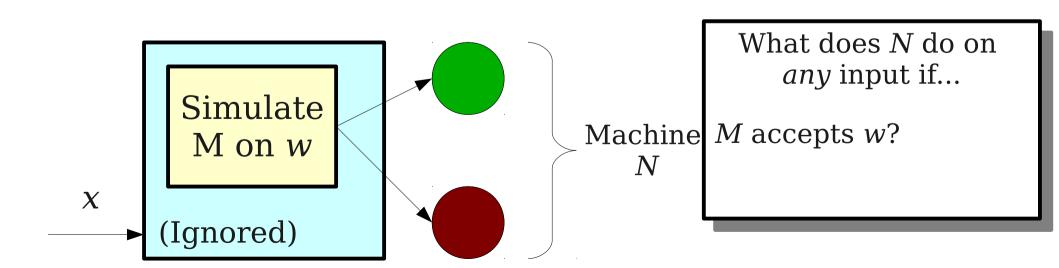
N = "On input x:

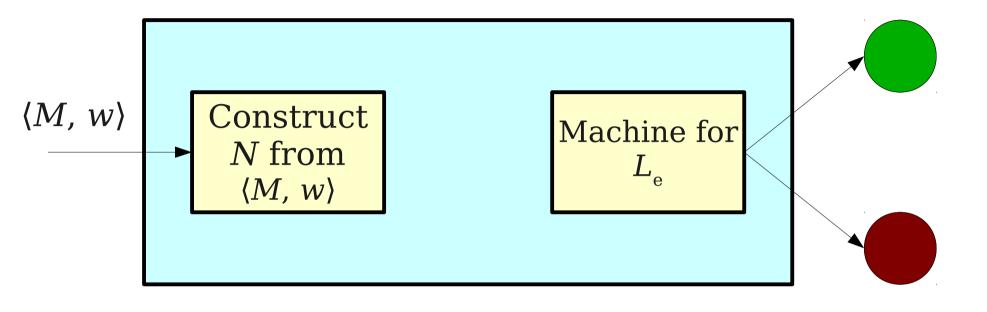
- Ignore *x*.
- Run M on w.
- If M accepts w, then N accepts x.
- If M rejects w, then N rejects x."

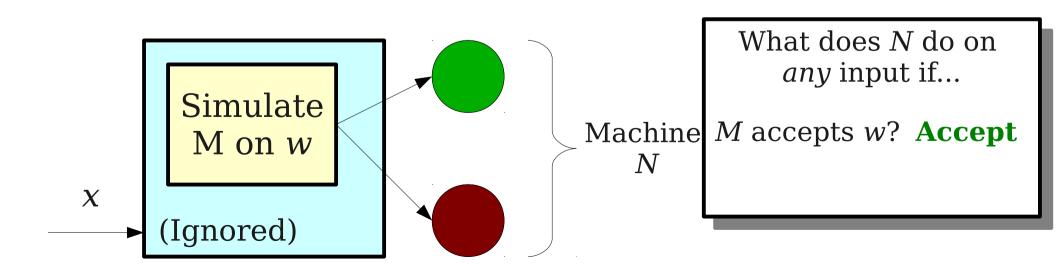


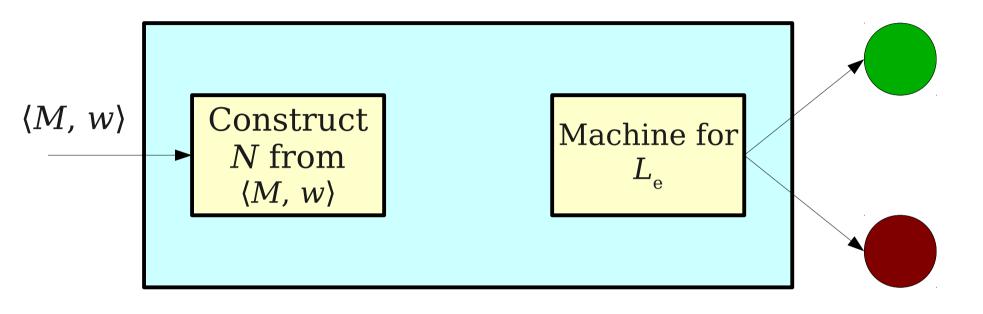


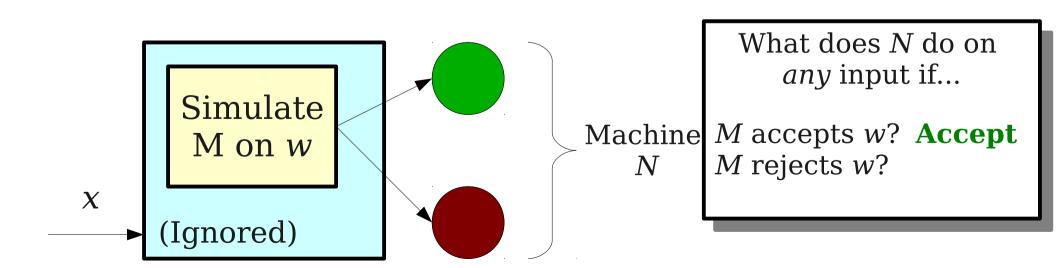


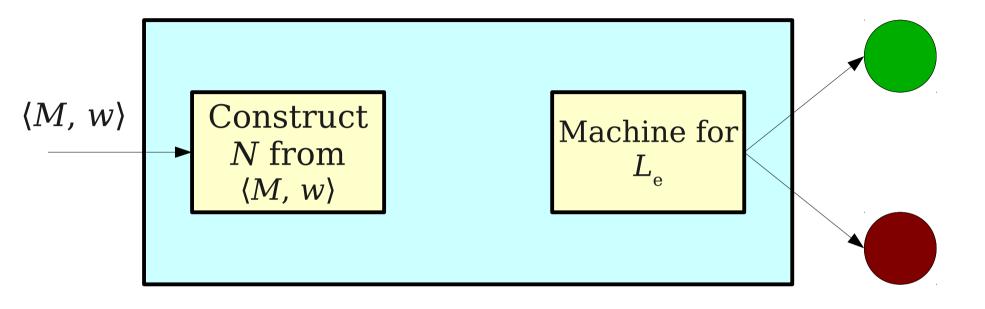


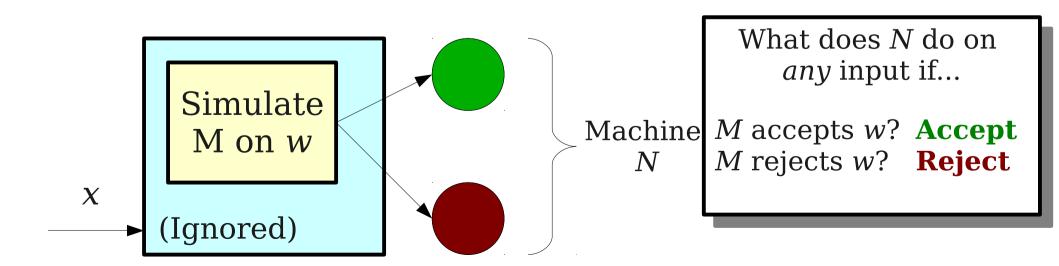


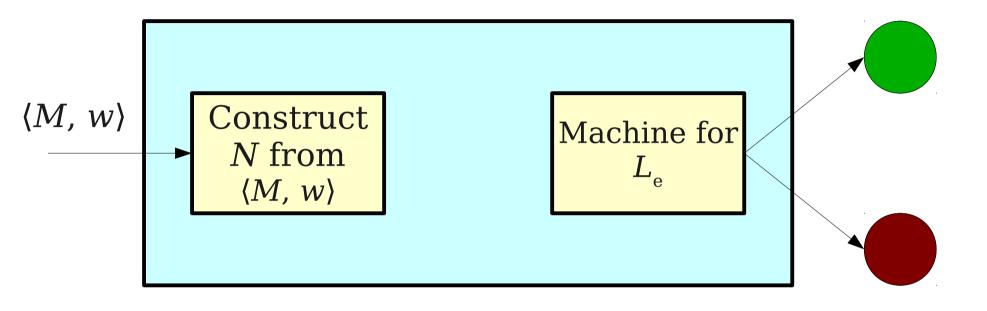


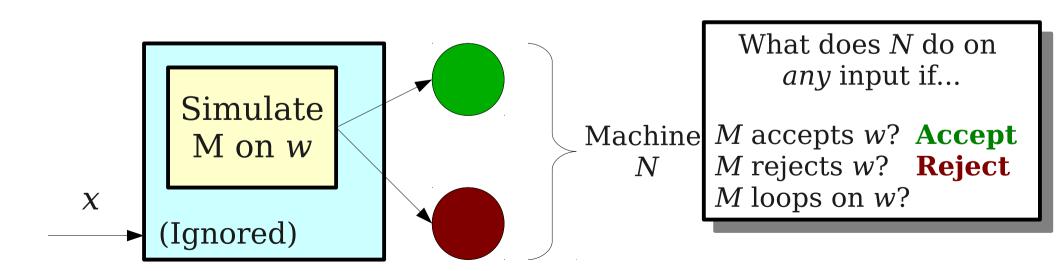


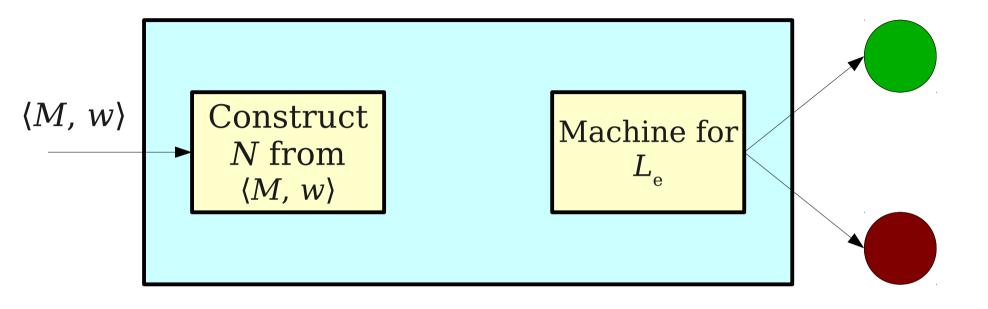


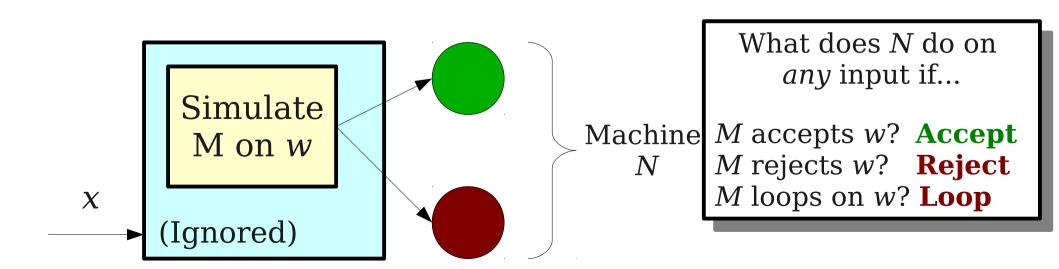


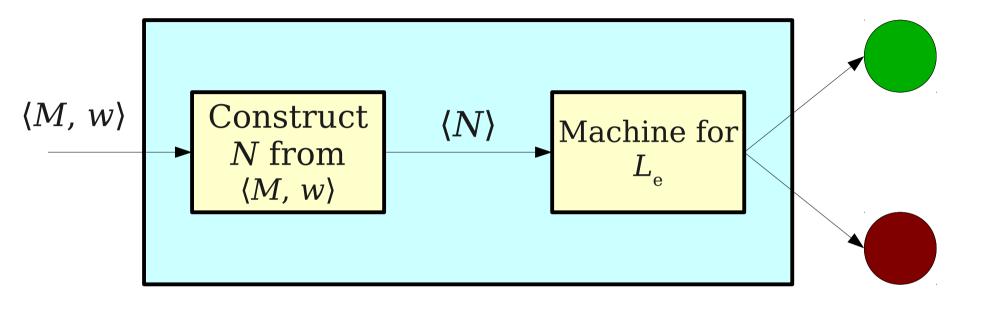


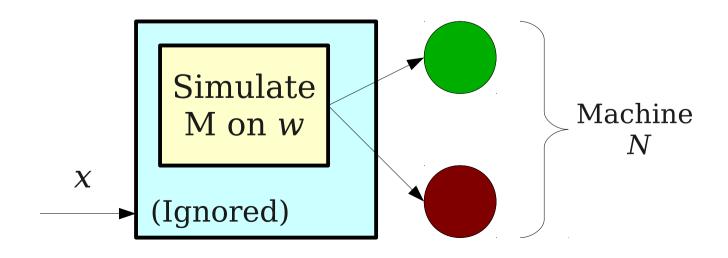


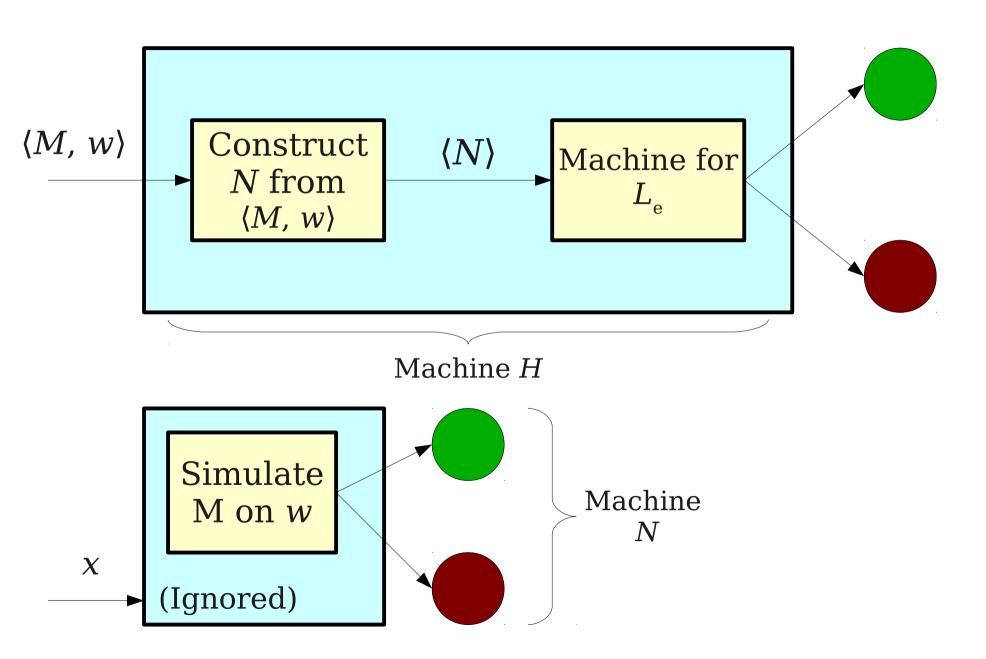


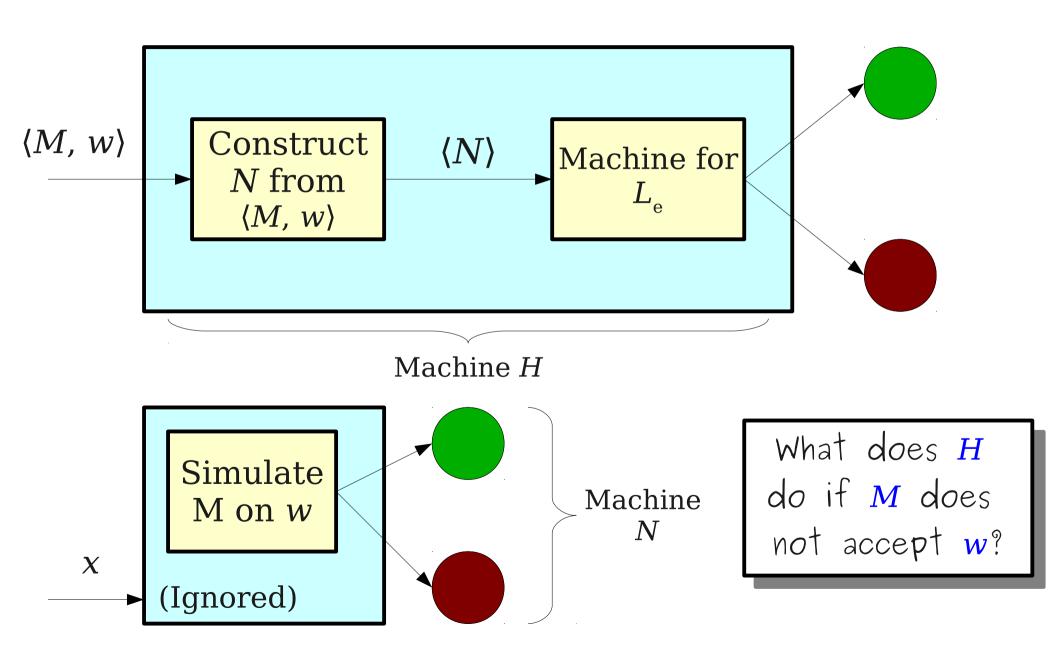


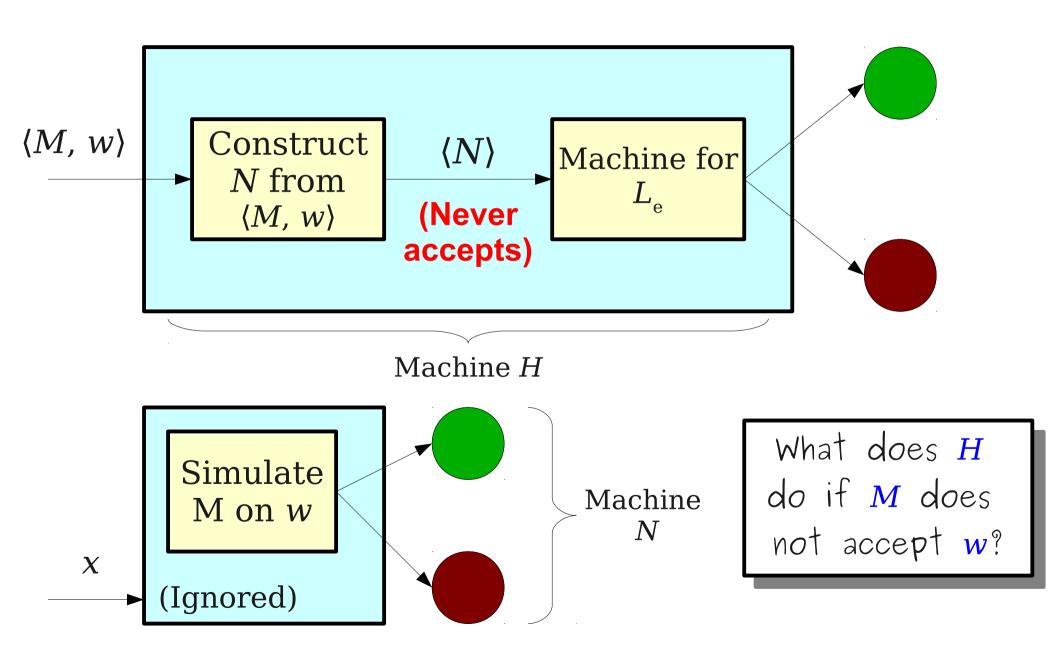


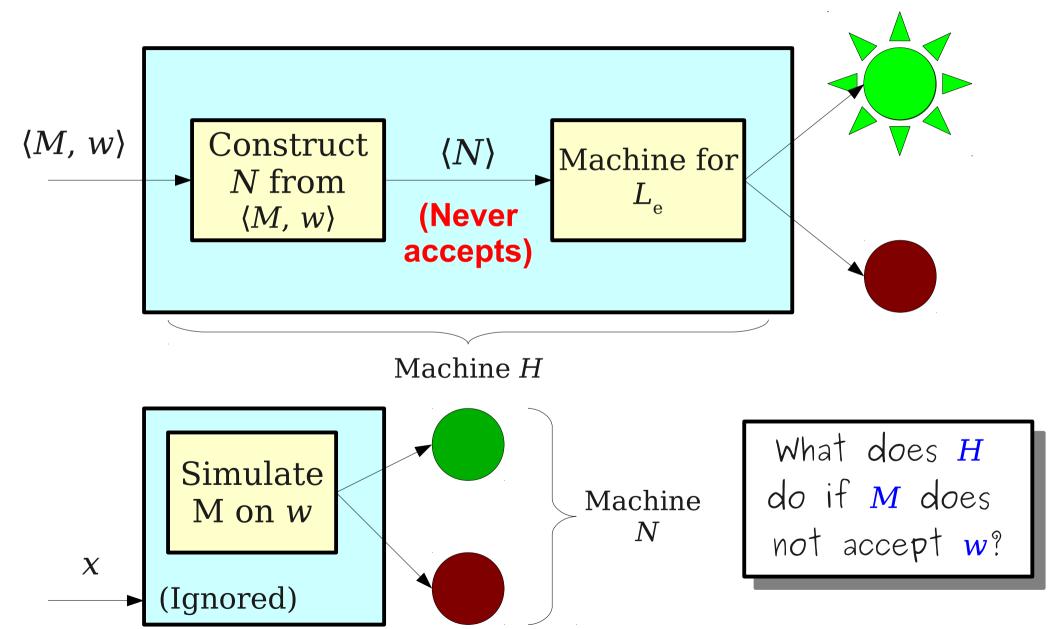


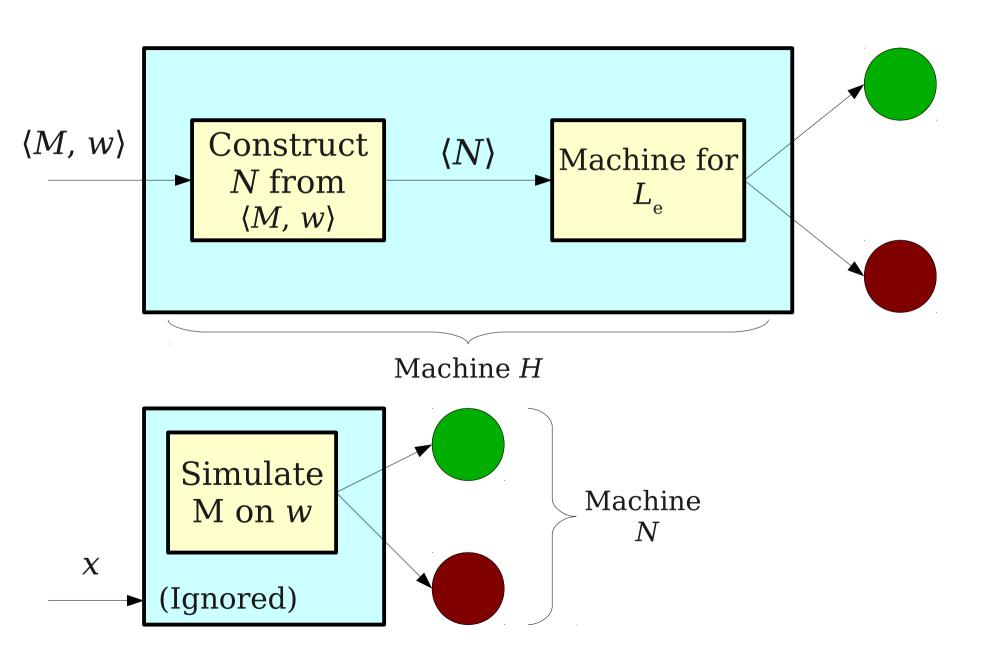


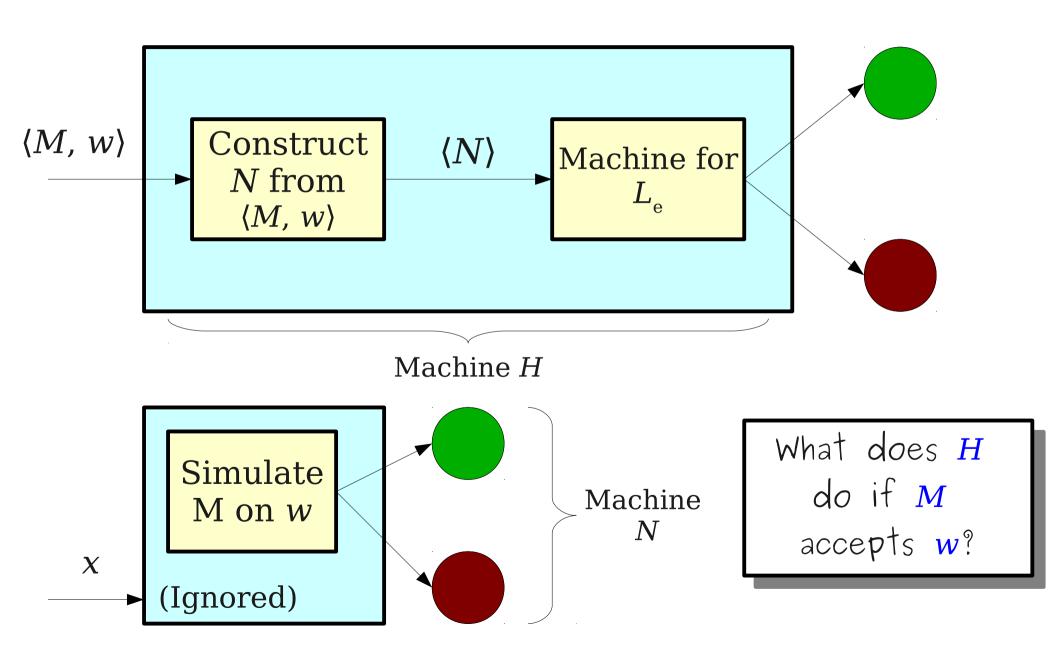


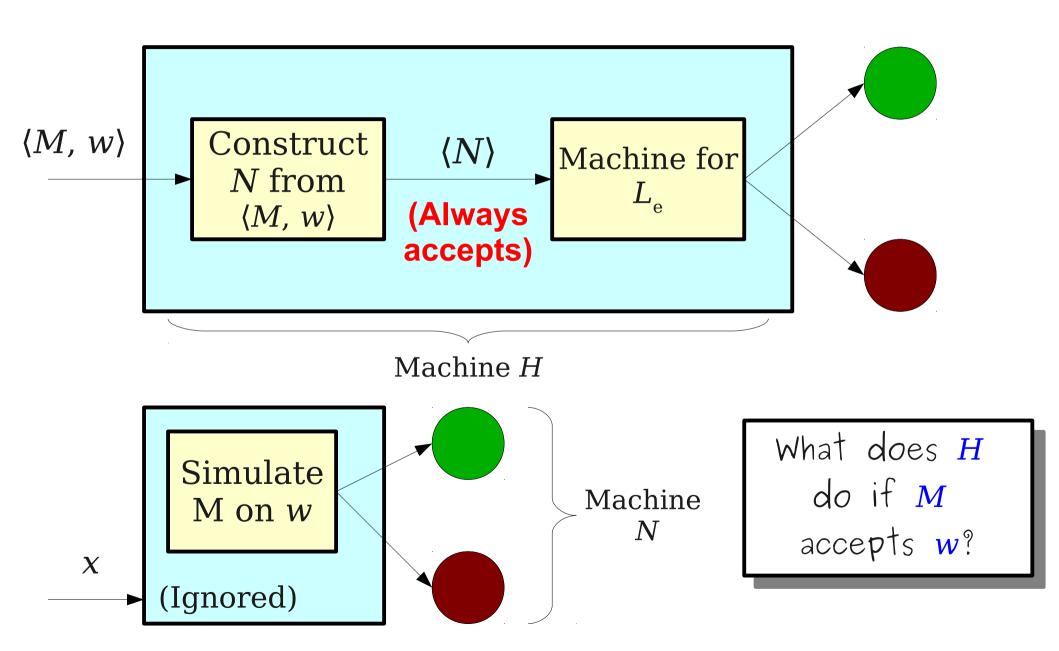


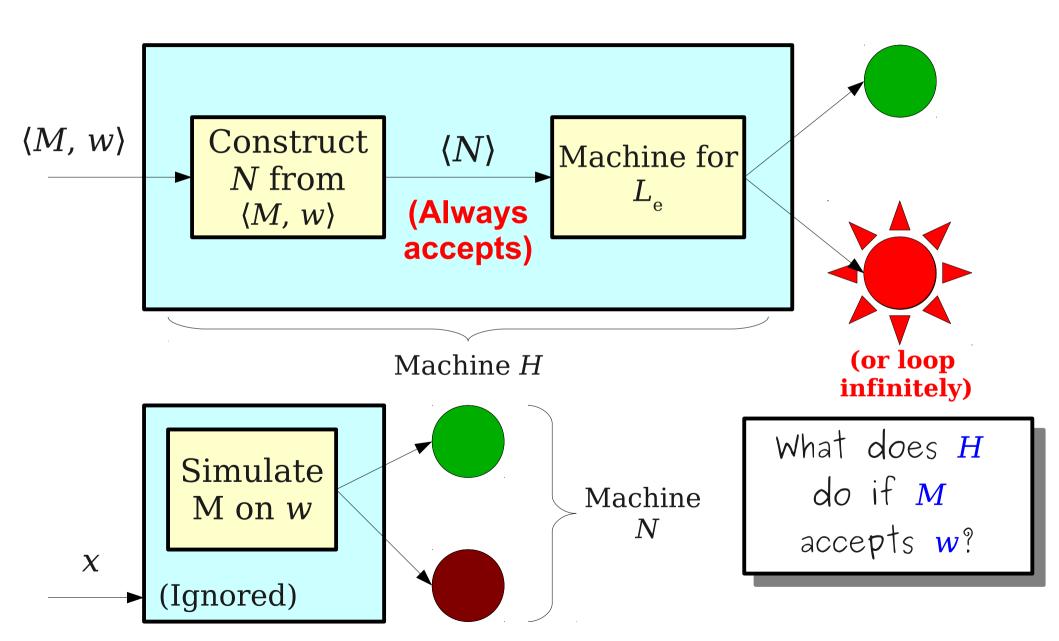


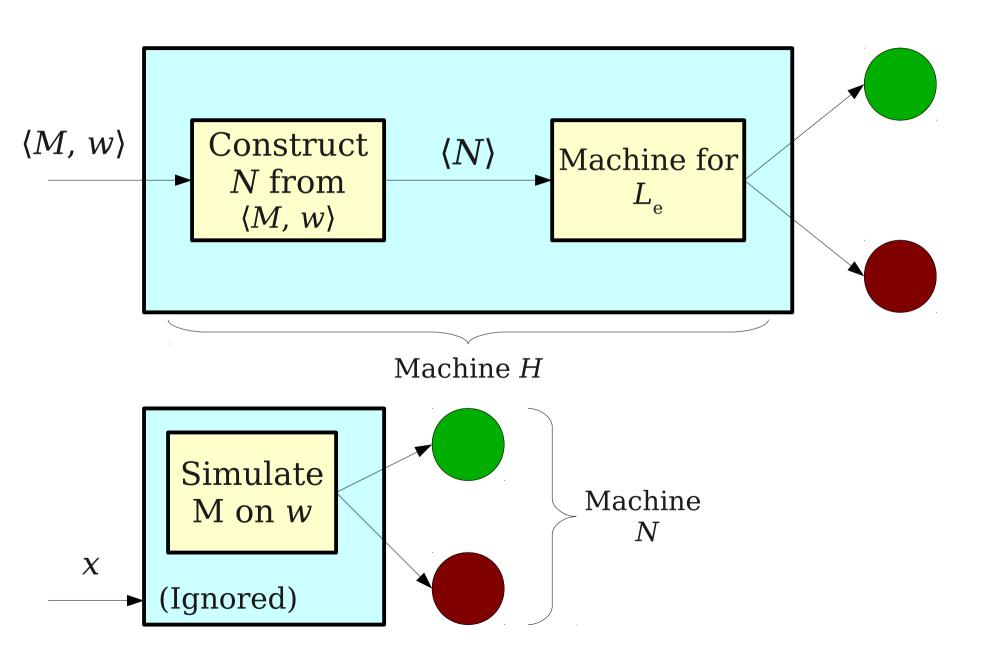


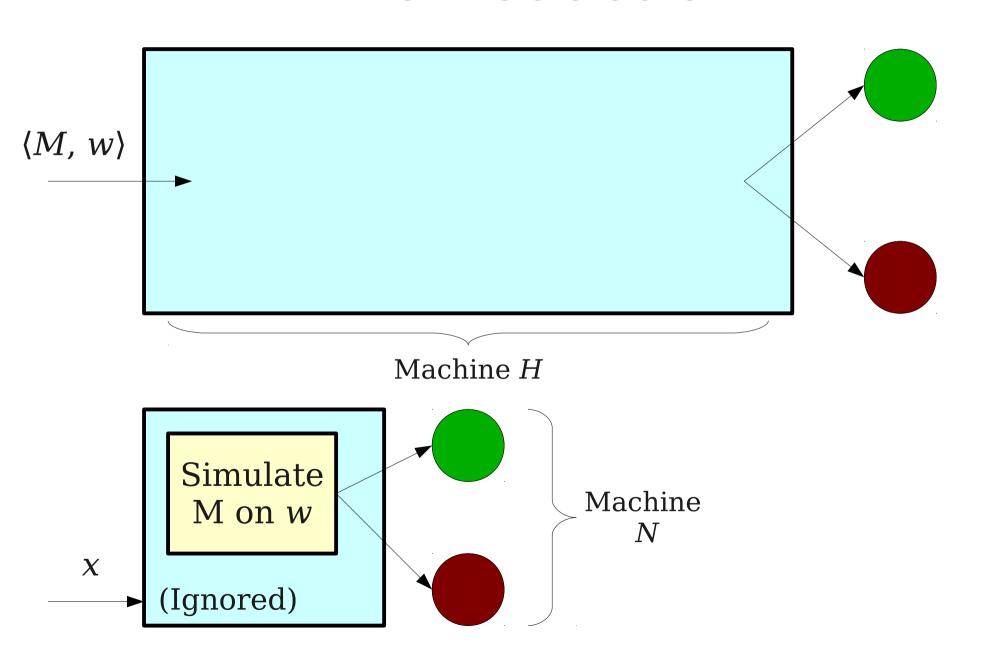


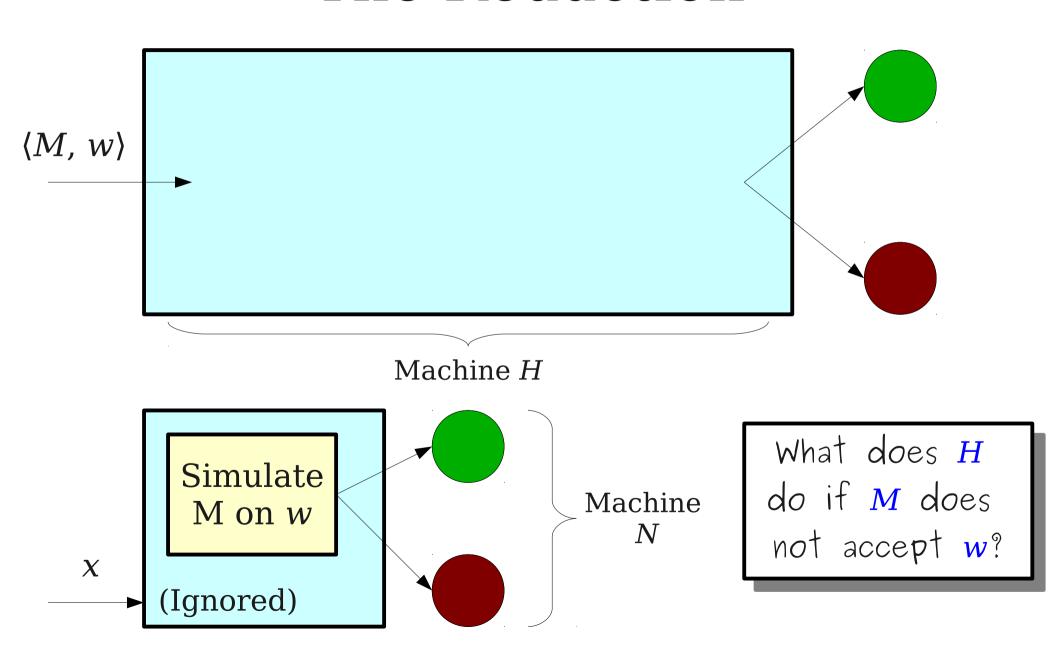


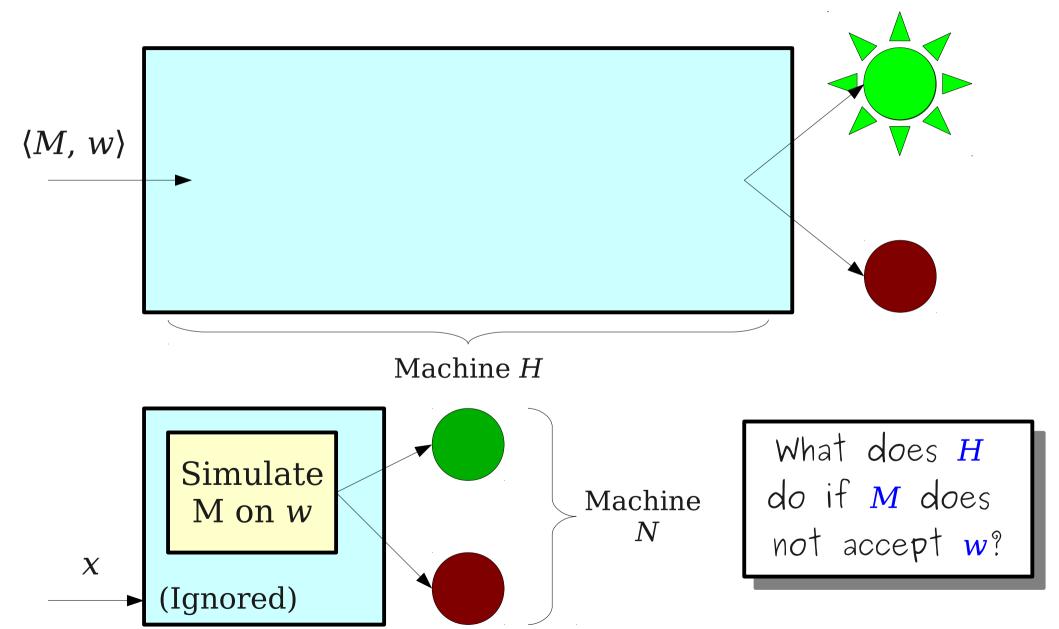


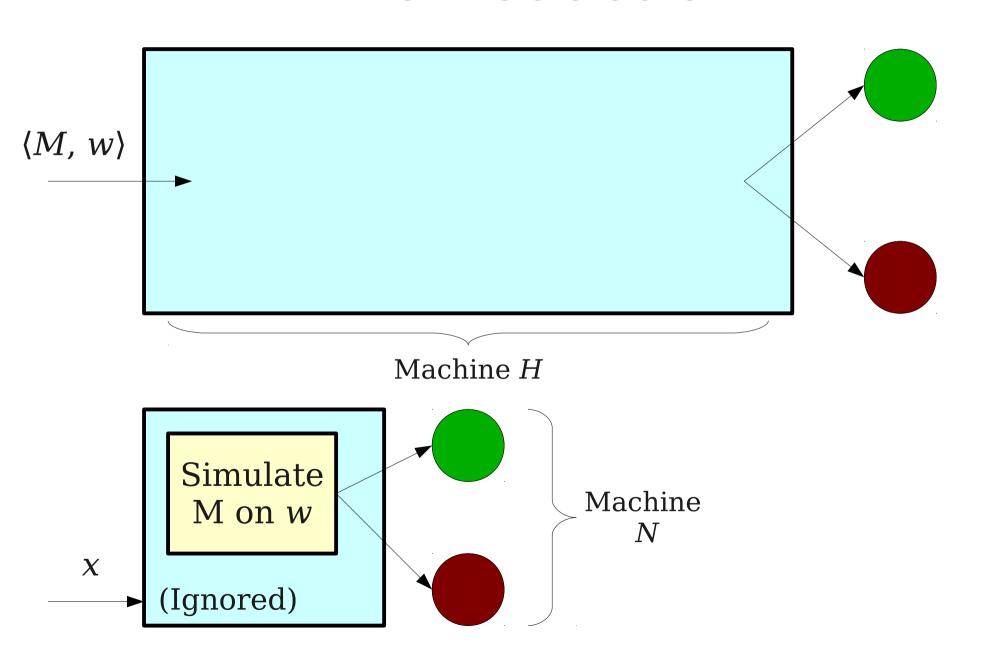


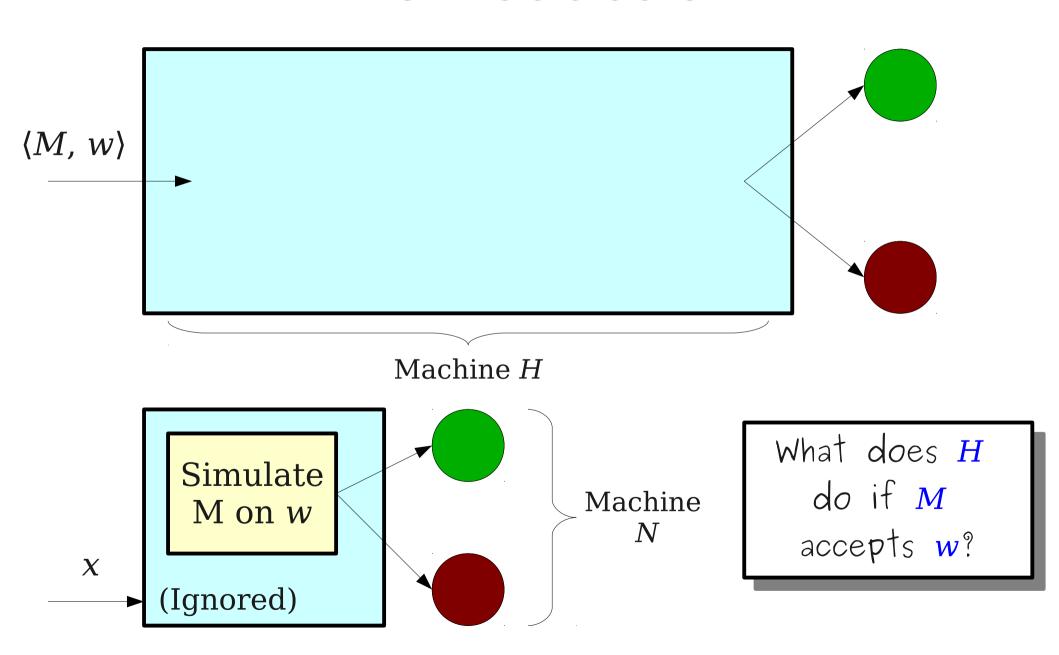


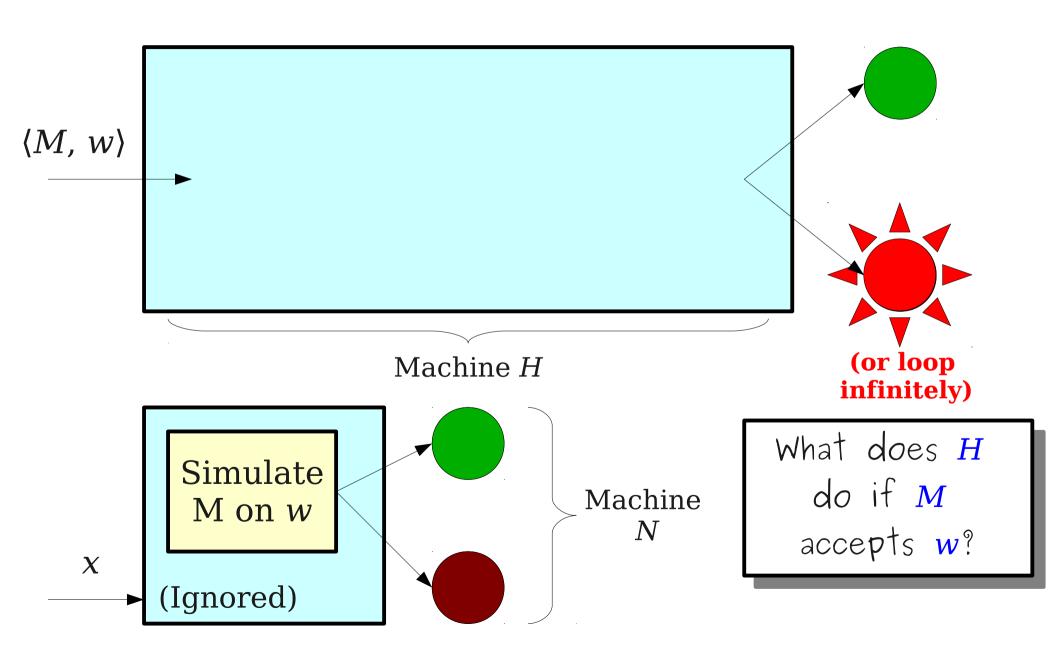


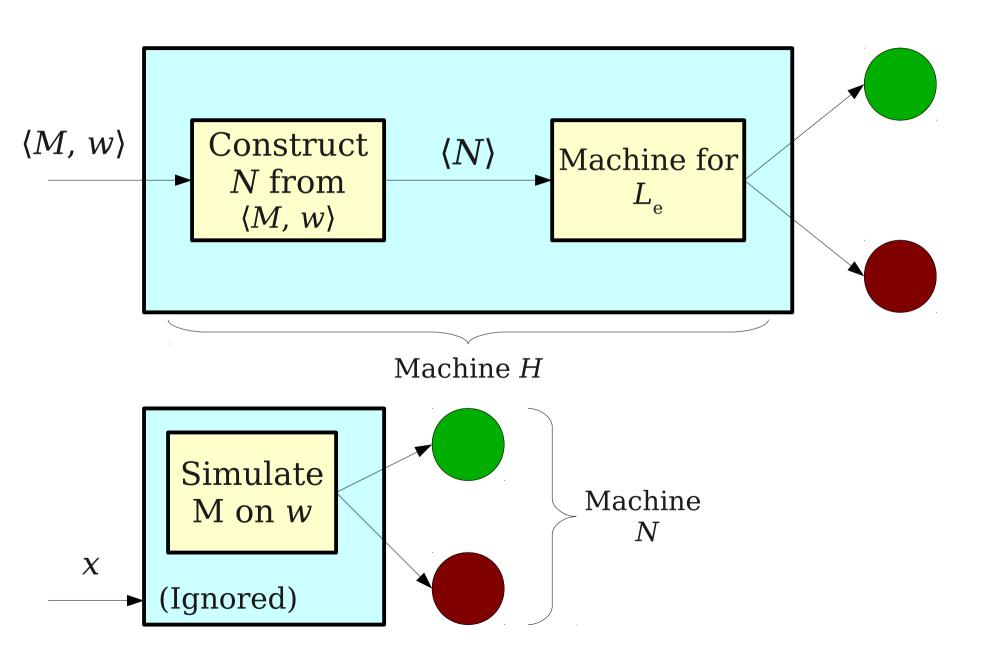


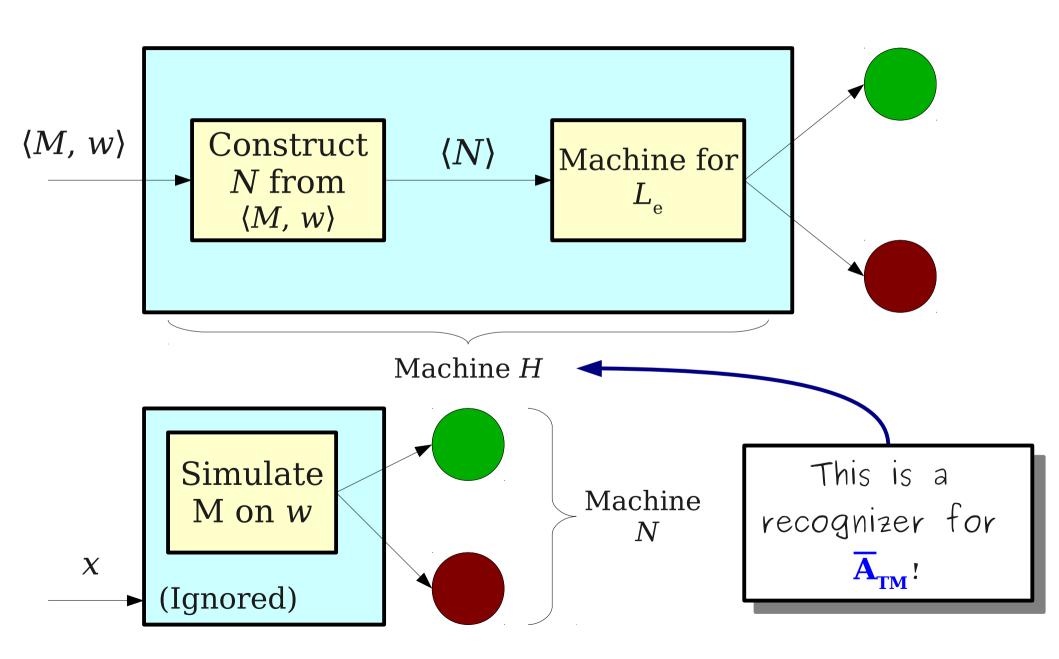


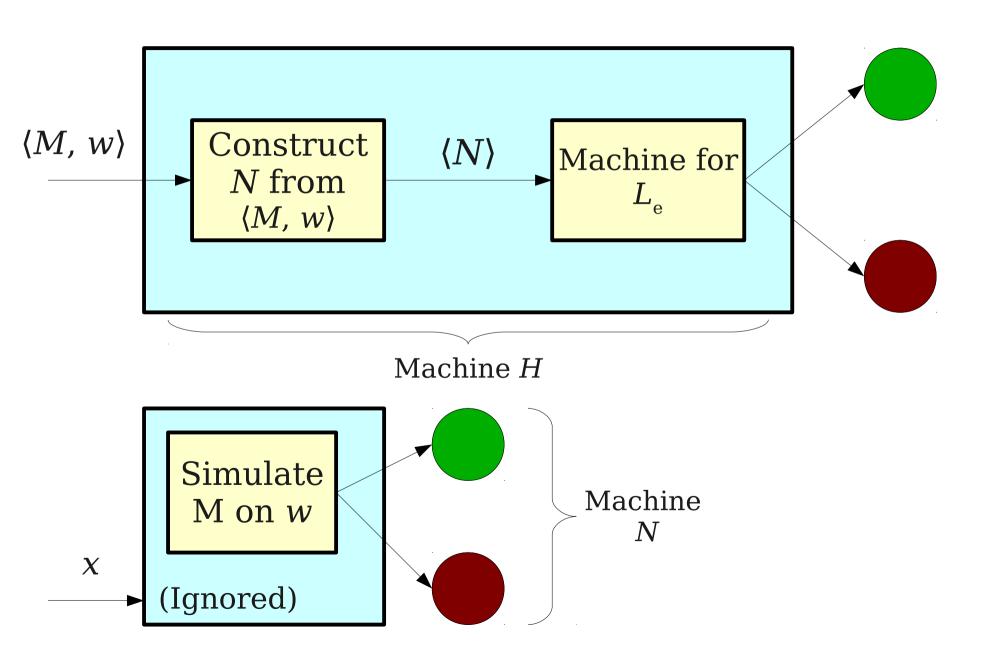


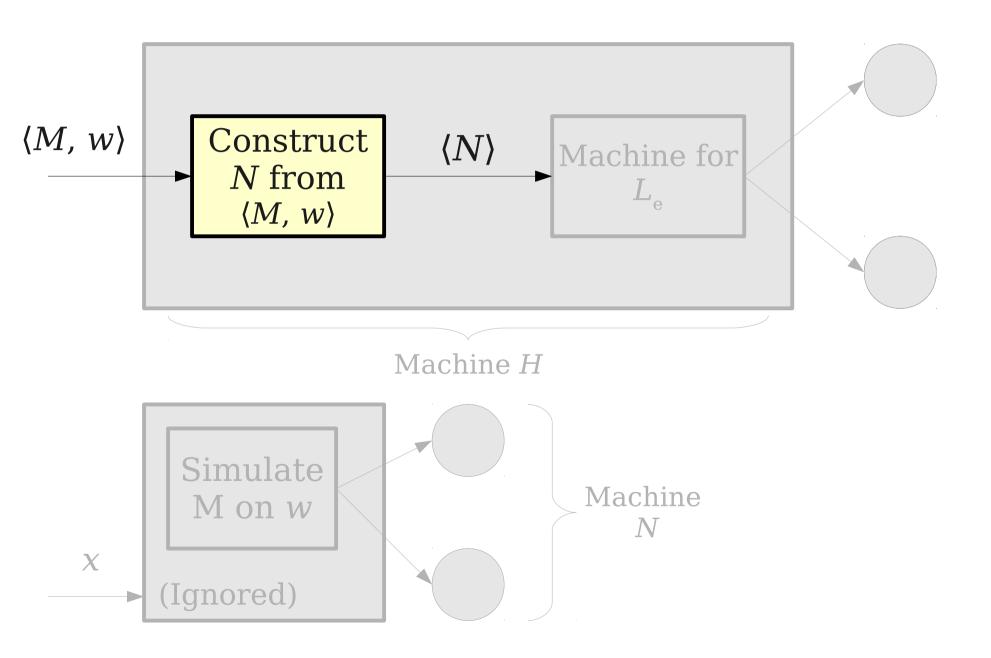


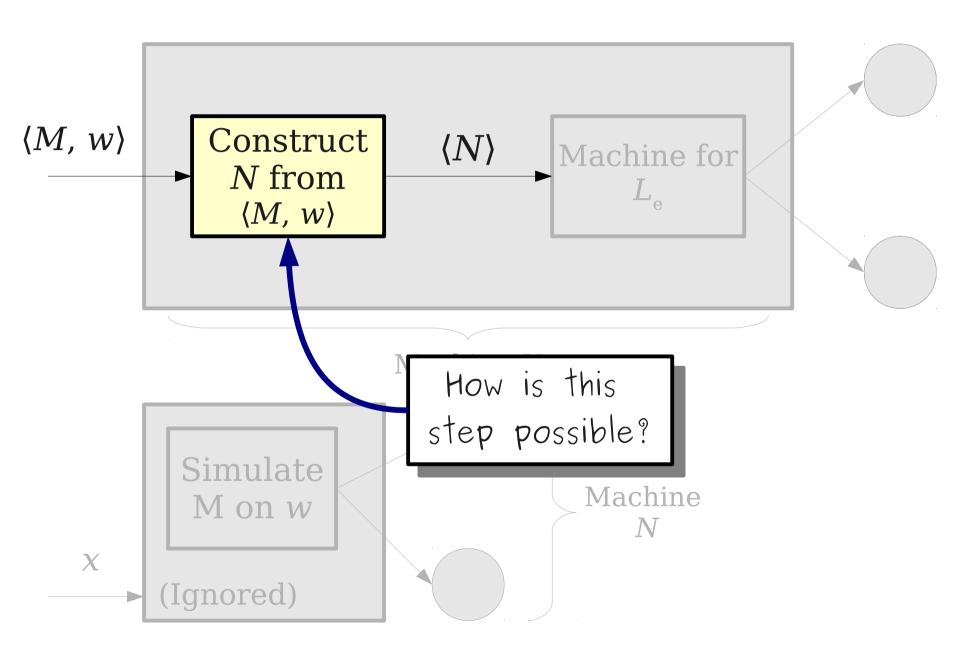












### Justifying N

- Notice that our machine N has the machine M and string w built into it!
- This is different from the machines we have constructed in the past.
- How do we justify that it's possible for some TM to construct a new TM at all?

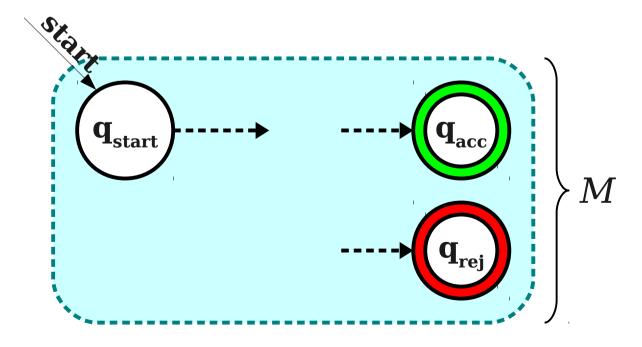
N = "On input x:

Ignore *x*.

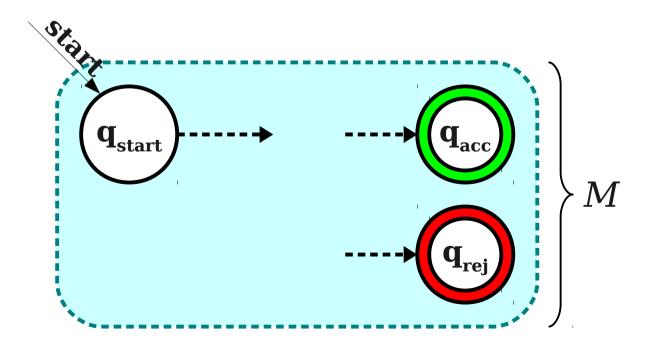
Run M on w.

If M accepts w, accept.

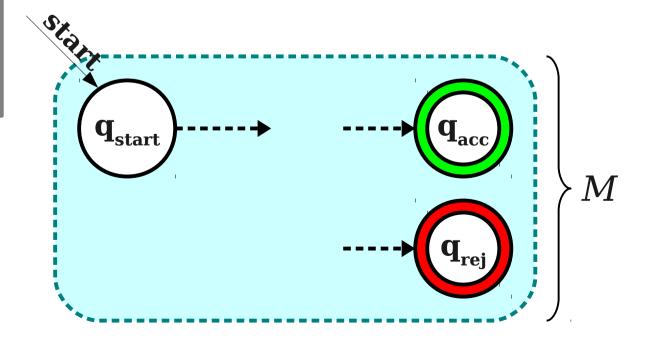
If M rejects w, reject."



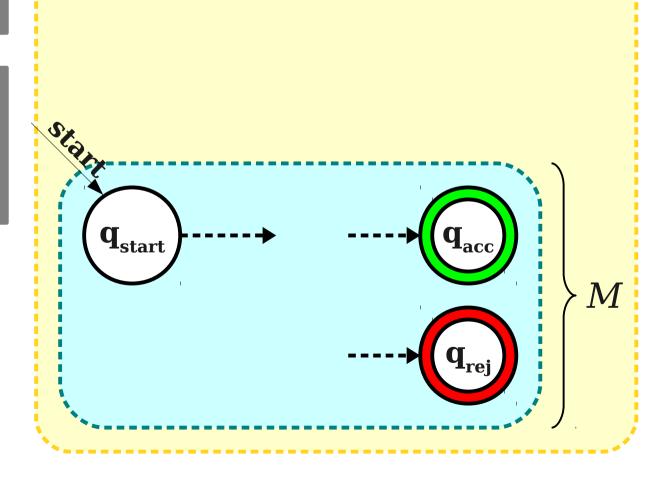
- Ignore x.
- Run M on w.
- If M accepts w, then N accepts x.
- If M rejects w, then N rejects x."



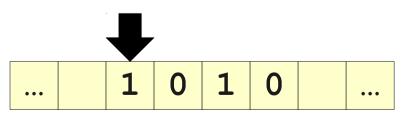
- Ignore x.
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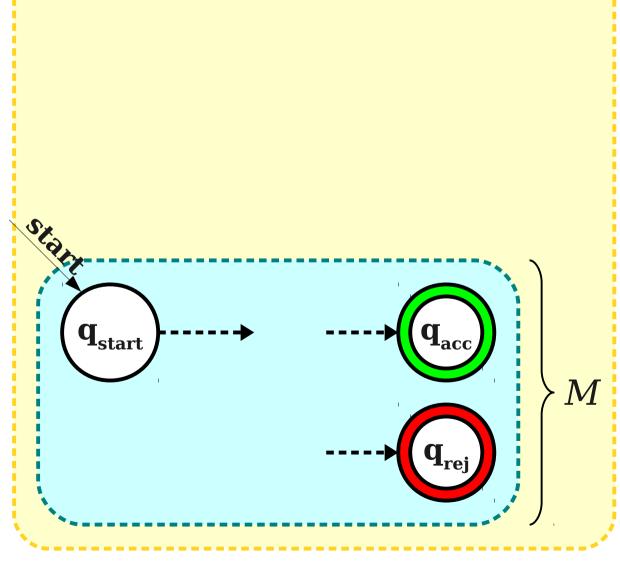


- Ignore *x*.
- Run M on w.
- If M accepts w, then N accepts x.
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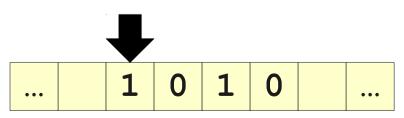


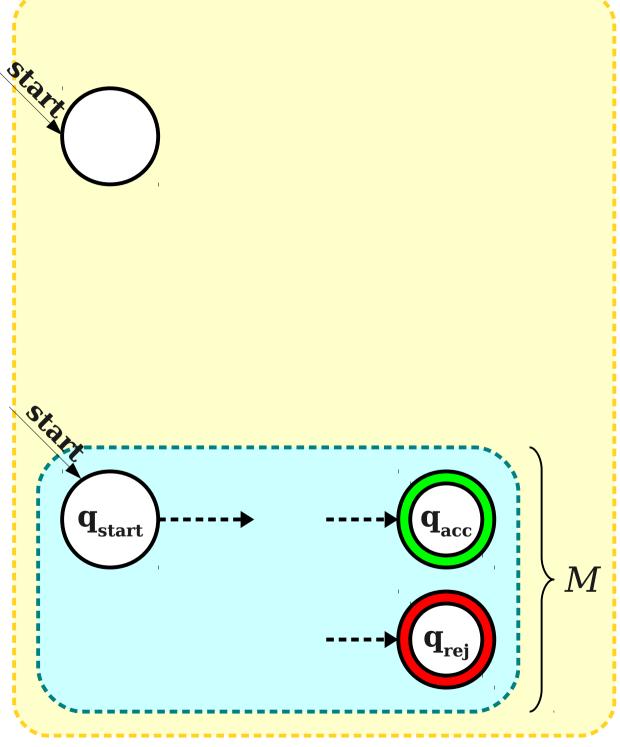
- Ignore *x*.
- Run *M* on *w*.
- If M accepts w, then N accepts x.
- If M rejects w, then N rejects x."



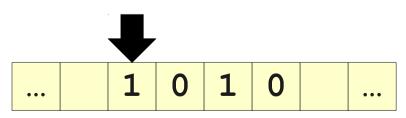


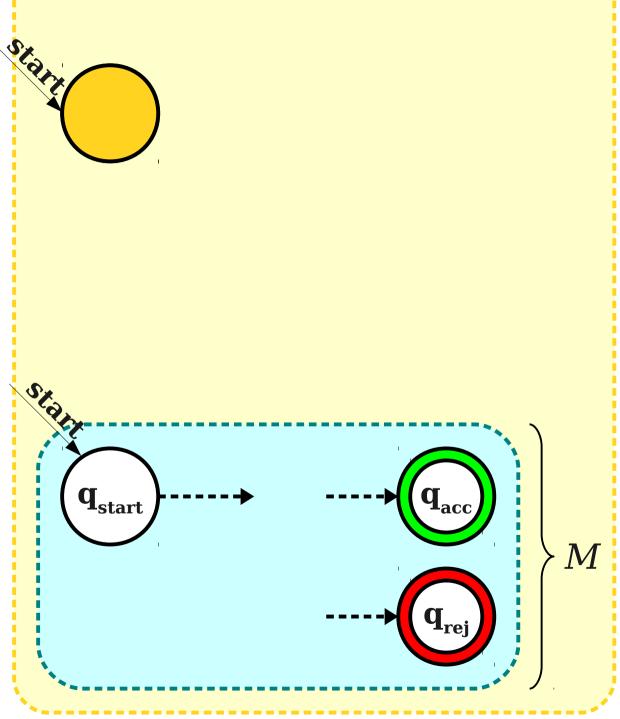
- Ignore *x*.
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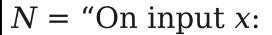




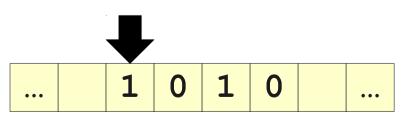
- Ignore *x*.
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- If M accepts w, then N accepts x.
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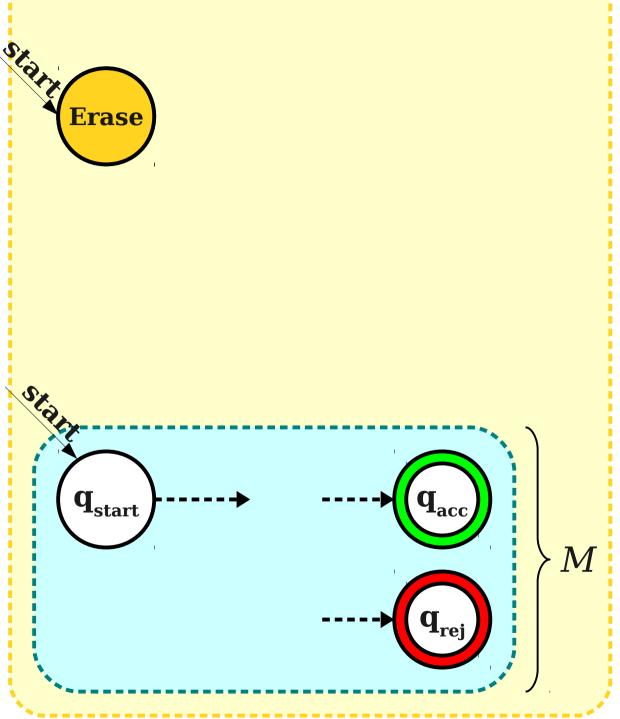


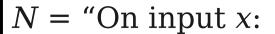




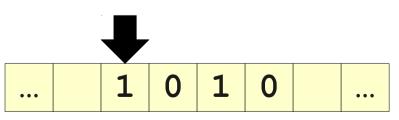
- Ignore *x*.
- Run M on w.
- If M accepts w, then N accepts x.
- If M rejects w, then N rejects x."

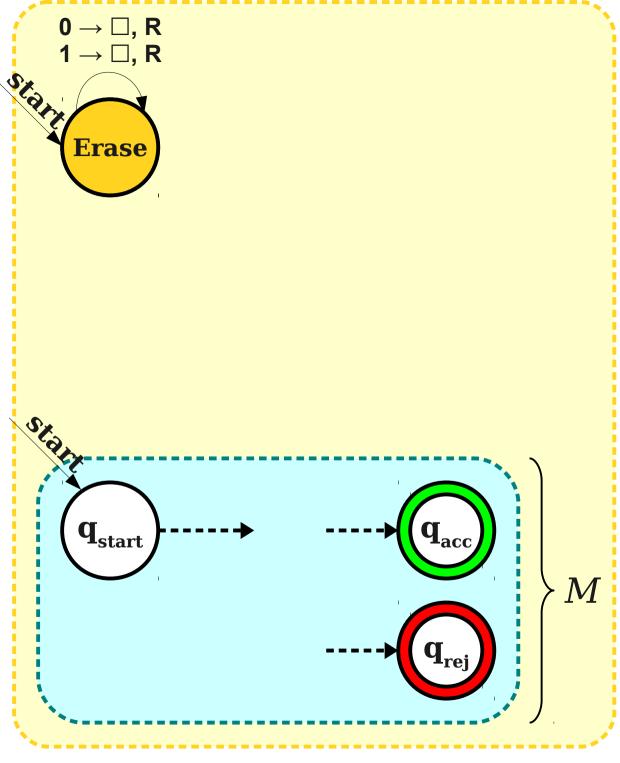


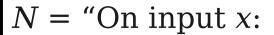




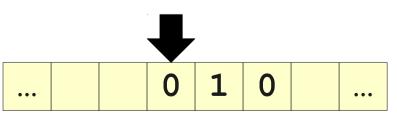
- Ignore *x*.
- Run M on w.
- If M accepts w, then N accepts x.
- If M rejects w, then N rejects x."

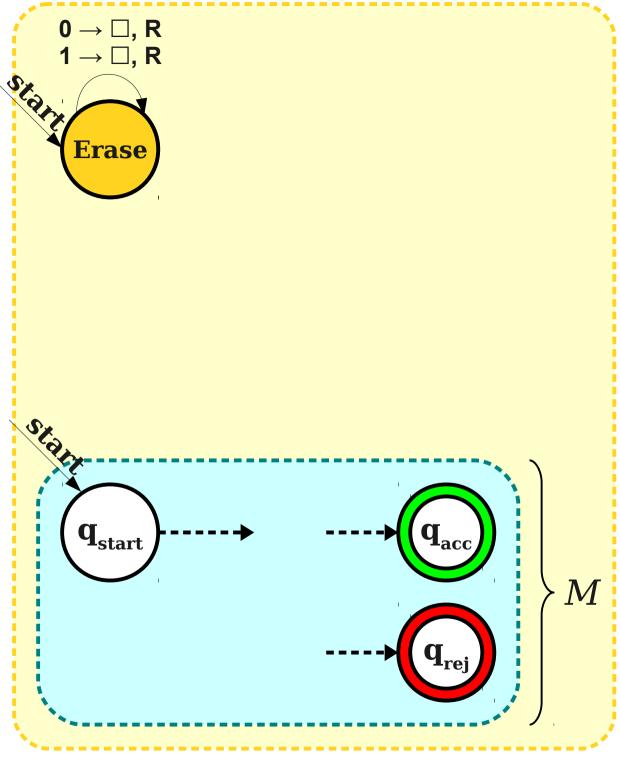


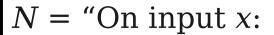




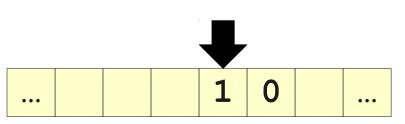
- Ignore x.
- Run M on w.
- If M accepts w, then N accepts x.
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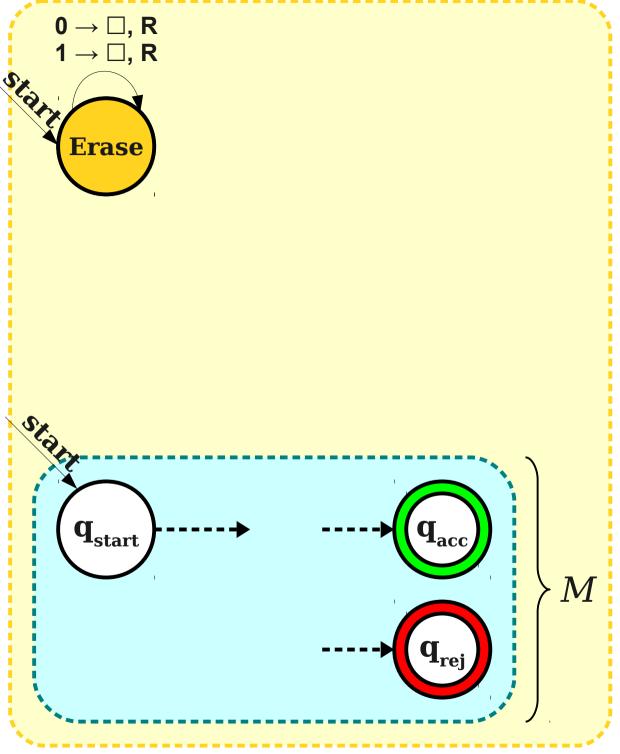


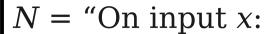




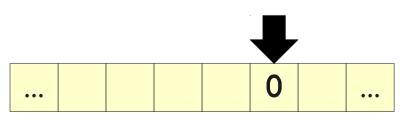
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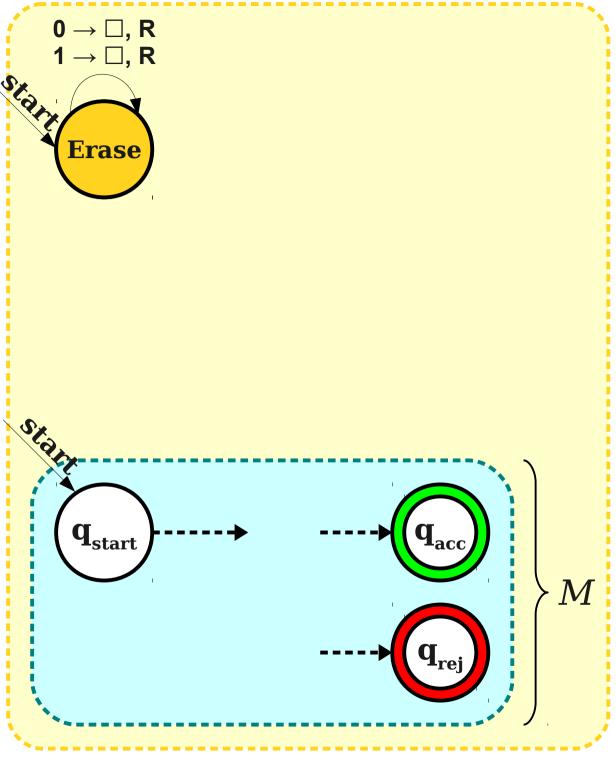


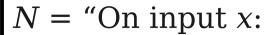




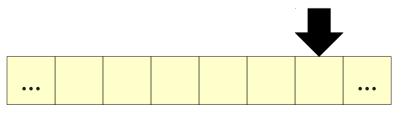
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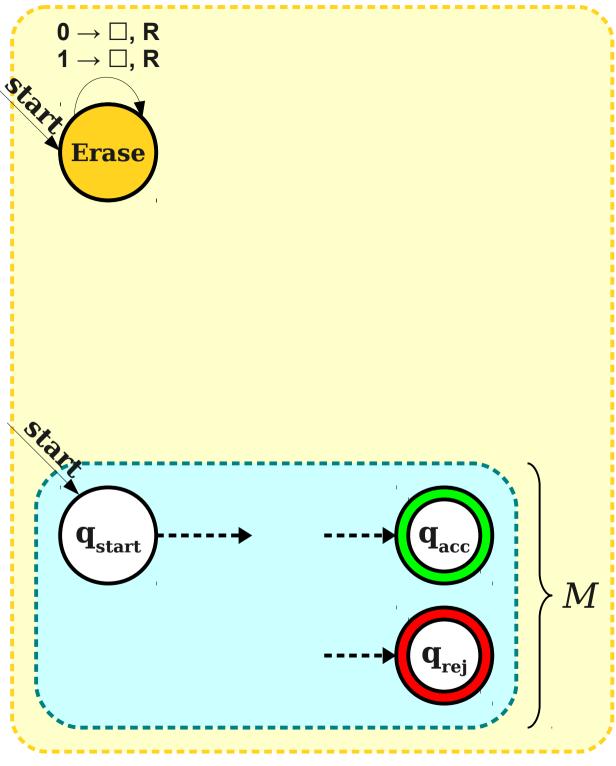


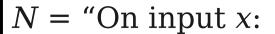




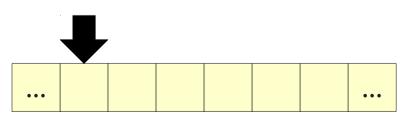
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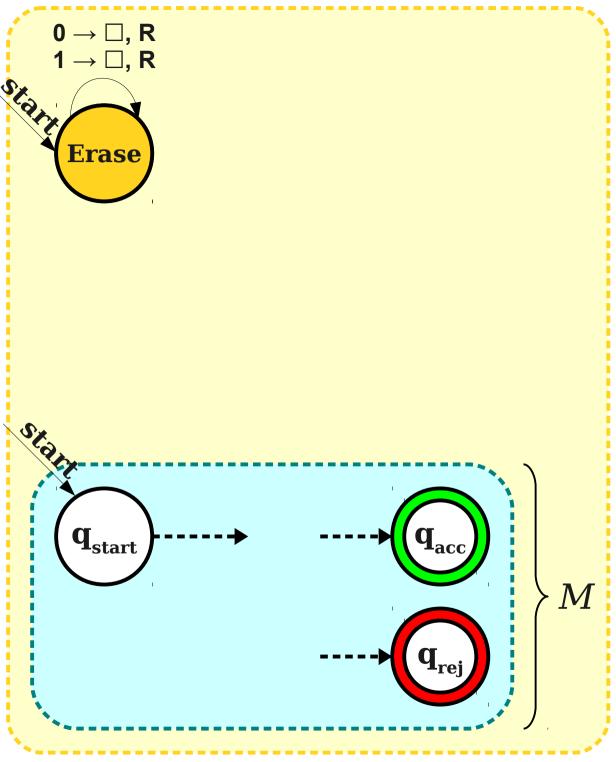


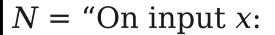




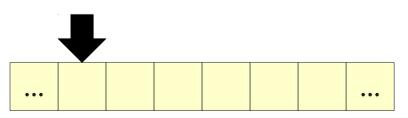
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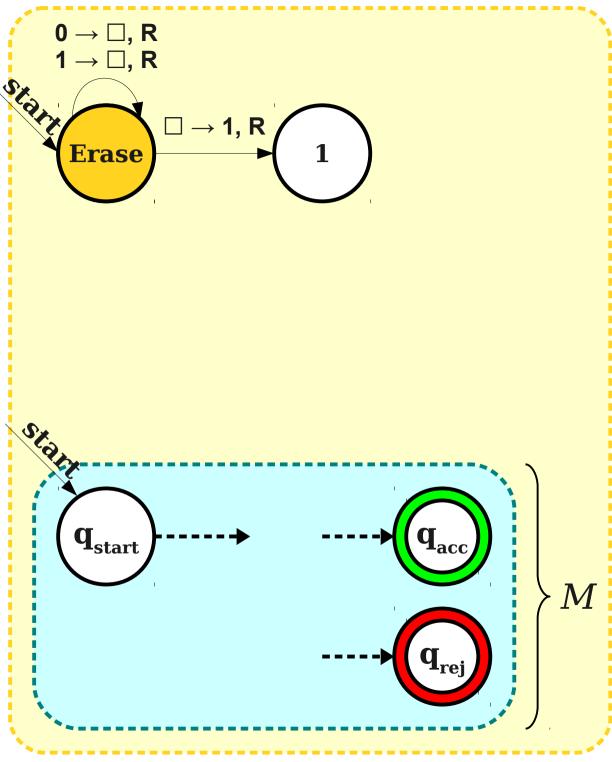


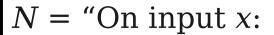




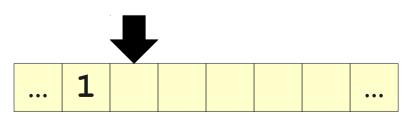
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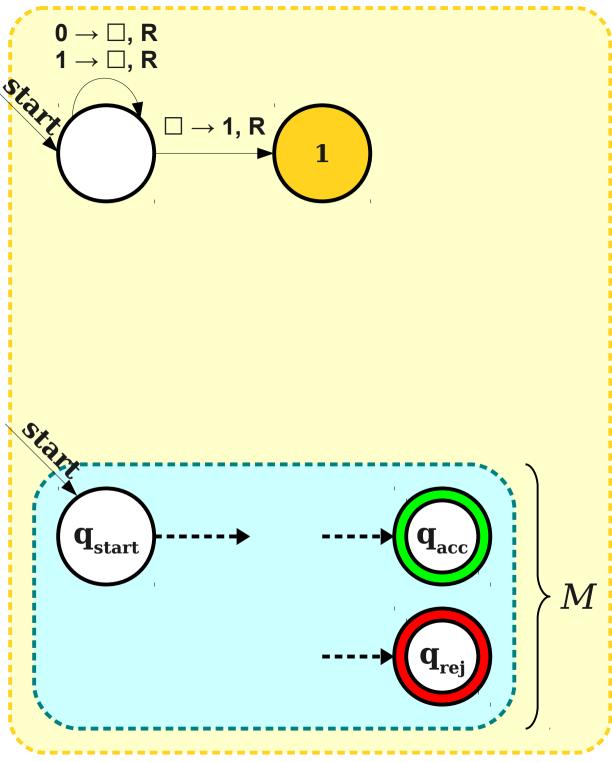


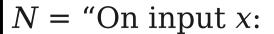




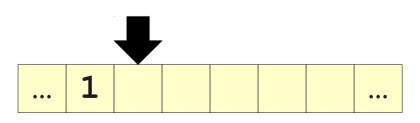
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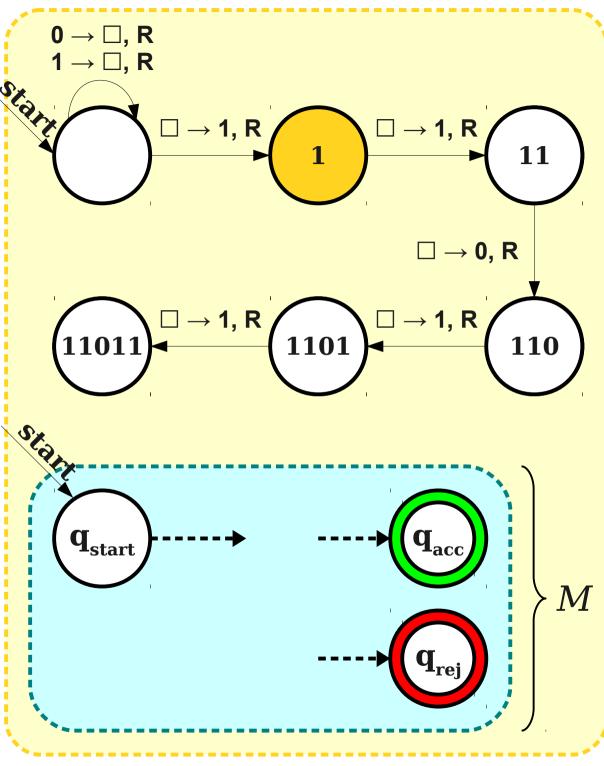


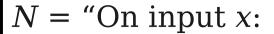




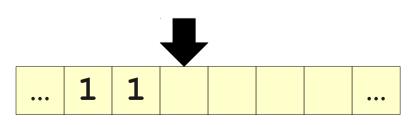
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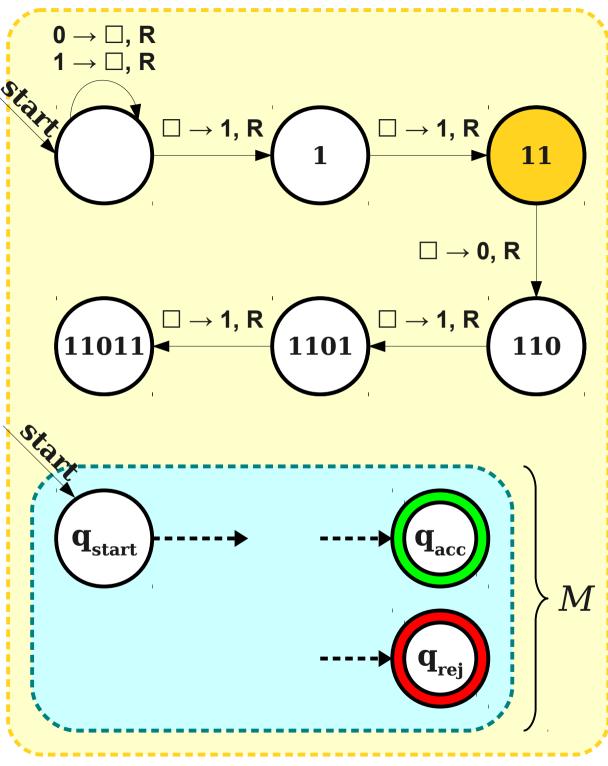


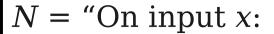




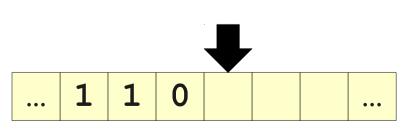
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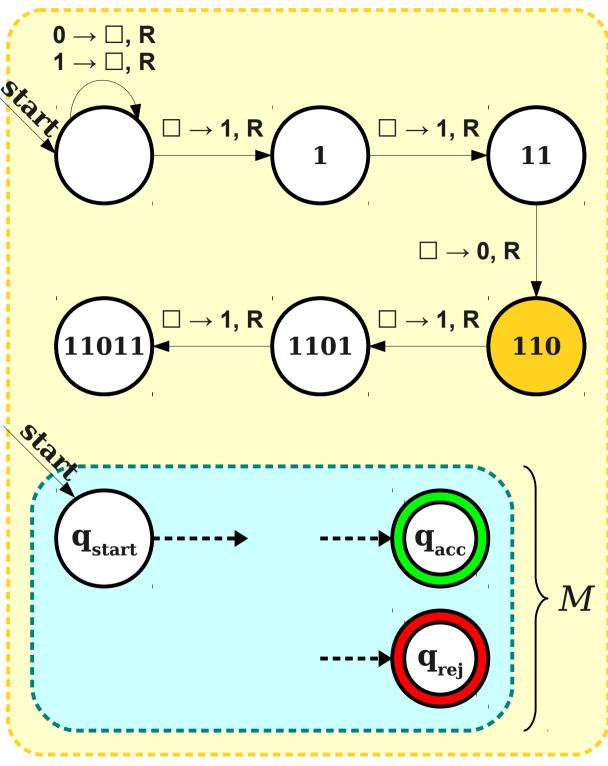


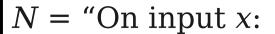




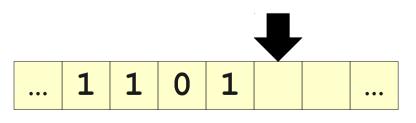
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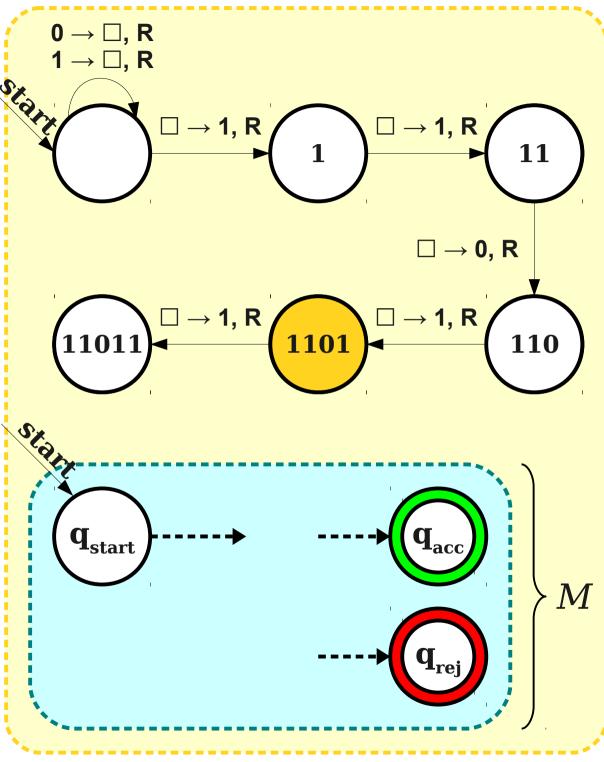


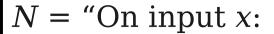




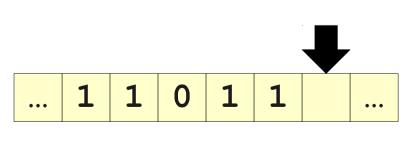
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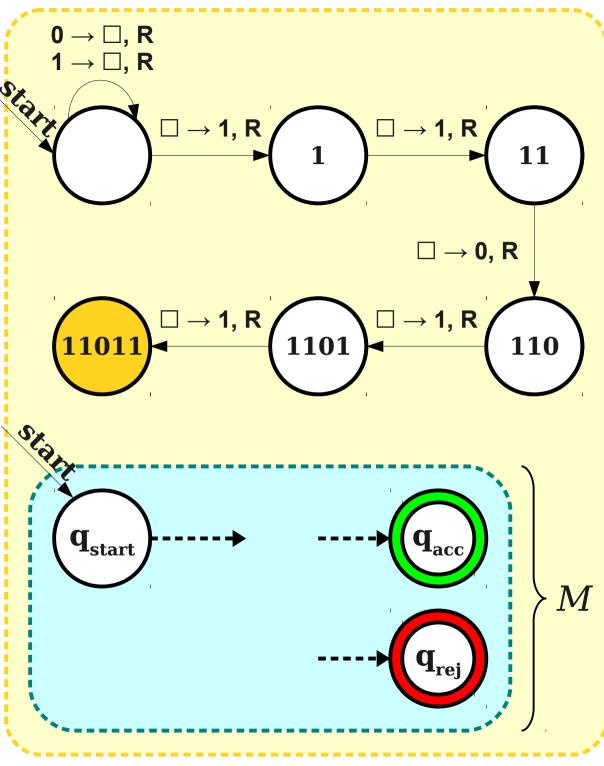


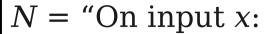




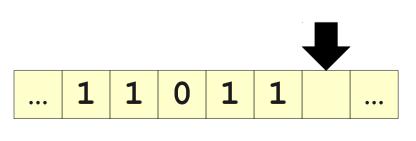
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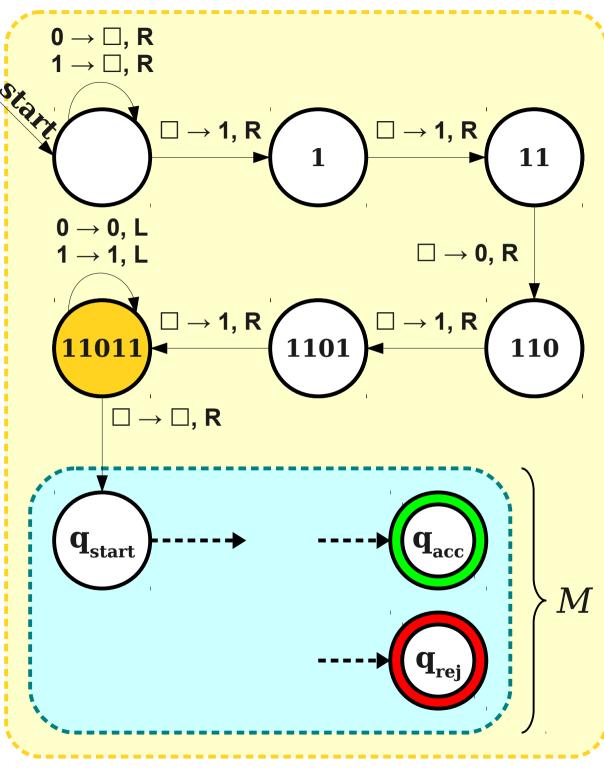


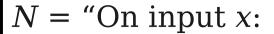




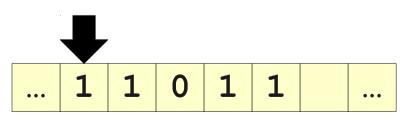
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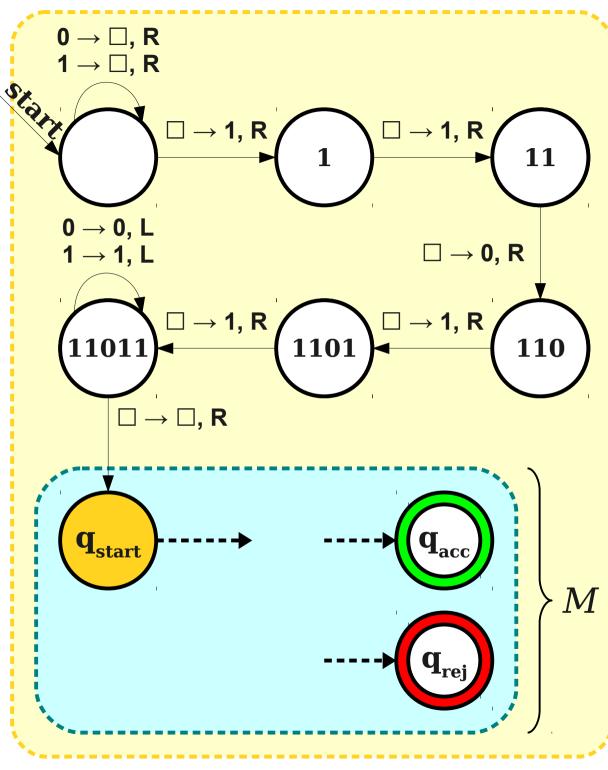






- Ignore x.
- Run M on w.
- If M accepts w, then N accepts x.
- If M rejects w, then N rejects x."





### The Takeaway Point

- Turing machines can embed TMs inside of other TMs.
- TMs of the following form are legal:

H = "On input  $\langle M, w \rangle$ , where M is a TM:

- Construct N = "On input x:
  - Do something with x.
  - Run M on w.
  - ..."
- Do something with N."

Theorem:  $\overline{A}_{TM} \leq_M L_e$ .

*Proof:* We exhibit a mapping reduction from  $\overline{A}_{\text{TM}}$  to  $L_{\text{e}}$ .

For any TM/string pair  $\langle M, w \rangle$ , let  $f(\langle M, w \rangle) = \langle N \rangle$ , where  $\langle N \rangle$  is defined in terms of M and w as follows:

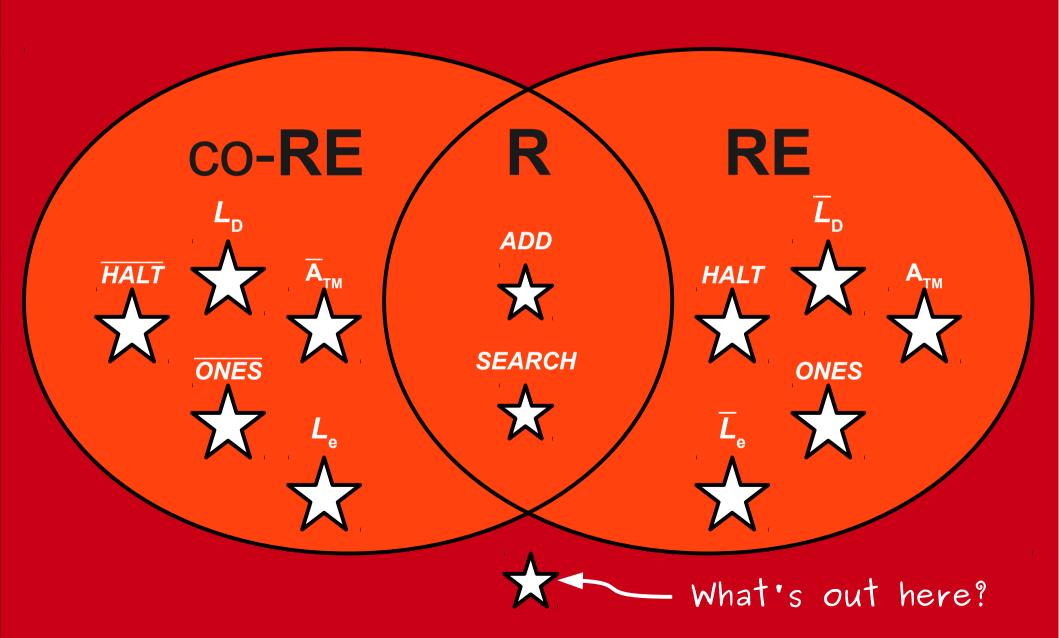
We state without proof that N is computable. We further claim that  $\langle M, w \rangle \in \overline{A}_{\scriptscriptstyle TM}$  iff  $f(\langle M, w \rangle) \in L_{\scriptscriptstyle e}$ . To see this, note that  $f(\langle M, w \rangle) = N \in L_{\epsilon}$  iff N does not accept any strings. We claim that N does not accept any strings iff M does not accept w. To see this, note that M does not accept w iff M loops on w or M rejects w. By construction, if M loops on w, then N loops on all strings, and if M rejects w, then N rejects all strings. Thus Ndoes not accept any strings iff M does not accept w. Finally, Mdoes not accept w iff  $\langle M, w \rangle \in \overline{A}_{TM}$ . Thus  $\langle M, w \rangle \in \overline{A}_{TM}$  iff  $f(\langle M, w \rangle) \in L_e$ , so f is a mapping reduction from  $\overline{A}_{TM}$  to  $L_e$ , and so  $\overline{A}_{TM} \leq_M L_e$ , as required.

# A Math Joke



### Recitation Sections

### The Limits of Computability



### **RE** ∪ co-**RE** is Not Everything

- Using the same reasoning as the first day of lecture, we can show that there must be problems that are neither **RE** nor co-**RE**.
- There are more sets of strings than TMs.
- There are more sets of strings than twice the number of TMs.
- What do these languages look like?

#### An Extremely Hard Problem

- Recall: All regular languages are also **RE**.
- This means that some TMs accept regular languages and some TMs do not.
- Let  $REGULAR_{TM}$  be the language of all TM descriptions that accept regular languages:

$$REGULAR_{TM} = \{ \langle M \rangle \mid \mathcal{L}(M) \text{ is regular } \}$$

• Is REGULAR<sub>TM</sub>  $\in$  **R**? How about **RE**? How about co-**RE**?

### Building an Intuition

- If you were *convinced* that a TM had a regular language, how would you mechanically verify that?
- If you were *convinced* that a TM had a nonregular language, how would you mechanically verify that?
- Both of these seem difficult, if not impossible. Chances are REGULAR $_{\rm TM}$  is neither **RE** nor co-**RE**.

### REGULAR<sub>™</sub> ∉ **RE**

- It turns out that REGULAR $_{\text{TM}}$  is unrecognizable, meaning that there is no computer program that can confirm that another TM's language is regular!
- To do this, we'll do a reduction from  $L_{\rm D}$  and prove that  $L_{\rm D} \leq_{\rm M} {\rm REGULAR_{\rm TM}}$ .

$$L_{\rm D} \leq_{\rm M} {\rm REGULAR}_{\rm TM}$$

 We want to find a computable function f such that

$$\langle M \rangle \in L_{\rm D}$$
 iff  $f(\langle M \rangle) \in \text{REGULAR}_{\text{TM}}$ .

• We need to choose N such that  $f(\langle M \rangle) = \langle N \rangle$  for some TM N. Then

```
\langle M \rangle \in L_{\rm D} iff f(\langle M \rangle) \in {\rm REGULAR_{TM}}

\langle M \rangle \in L_{\rm D} iff \langle N \rangle \in {\rm REGULAR_{TM}}

\langle M \rangle \notin \mathscr{L}(M) iff \mathscr{L}(N) is regular.
```

• Question: How do we pick N?

## $L_{\rm D} \leq_{\rm M} {\rm REGULAR}_{\rm TM}$

- We want to construct some N out of M such that
  - If  $\langle M \rangle \in \mathcal{L}(M)$ , then  $\mathcal{L}(N)$  is not regular.
  - If  $\langle M \rangle \notin \mathcal{L}(M)$ , then  $\mathcal{L}(N)$  is regular.
- One option: choose two languages, one regular and one nonregular, then construct N so its language switches from regular to nonregular based on whether  $\langle M \rangle \notin \mathcal{L}(M)$ .
  - If  $\langle M \rangle \in \mathcal{L}(M)$ , then  $\mathcal{L}(N) = \{ 0^n 1^n \mid n \in \mathbb{N} \}$
  - If  $\langle M \rangle \notin \mathscr{L}(M)$ , then  $\mathscr{L}(N) = \emptyset$

#### The Reduction

- We want to build *N* from *M* such that
  - If  $\langle M \rangle \in \mathcal{L}(M)$ , then  $\mathcal{L}(N) = \{ 0^n 1^n \mid n \in \mathbb{N} \}$
  - If  $\langle M \rangle \notin \mathcal{L}(M)$ , then  $\mathcal{L}(N) = \emptyset$
- Here is one way to do this:

```
N = "On input x:
```

If x does not have the form  $0^{n}1^{n}$ , reject.

Run M on  $\langle M \rangle$ .

If M accepts, accept x.

If *M* rejects, reject *x*."

Theorem:  $L_{D} \leq_{M} REGULAR_{TM}$ .

*Proof:* We exhibit a mapping reduction from  $L_{\rm D}$  to REGULAR<sub>TM</sub>. For any TM M, let  $f(\langle M \rangle) = \langle N \rangle$ , where N is defined in terms of M as follows:

N = "On input x:

If x does not have the form  $0^n 1^n$ , then N rejects x. Run M on  $\langle M \rangle$ .

If M accepts  $\langle M \rangle$ , then N accepts x. If M rejects  $\langle M \rangle$ , then N rejects x."

We claim f is computable and omit the details from this proof. We further claim that  $\langle M \rangle \in L_{\scriptscriptstyle D}$  iff  $f(\langle M \rangle) \in \text{REGULAR}_{\scriptscriptstyle \text{TM}}$ . To see this, note that  $f(\langle M \rangle) = \langle N \rangle \in REGULAR_{TM}$  iff  $\mathcal{L}(N)$  is regular. We claim that  $\mathcal{L}(N)$  is regular iff  $\langle M \rangle \notin \mathcal{L}(M)$ . To see this, note that if  $\langle M \rangle \notin \mathcal{L}(M)$ , then N never accepts any strings. Thus  $\mathcal{L}(N) = \emptyset$ , which is regular. Otherwise, if  $\langle M \rangle \in \mathcal{L}(M)$ , then N accepts all strings of the form  $0^{n}1^{n}$ , so we have that  $\mathscr{L}(N) = \{ \mathbf{0}^{n} \mathbf{1}^{n} \mid n \in \mathbb{N} \}, \text{ which is not regular. Finally,}$  $\langle M \rangle \notin \mathcal{L}(\langle M \rangle) \text{ iff } \langle M \rangle \in L_{D}. \text{ Thus } \langle M \rangle \in L_{D} \text{ iff } f(\langle M \rangle) \in \text{REGULAR}_{TM},$ so f is a mapping reduction from  $L_{\scriptscriptstyle D}$  to REGULAR<sub><sub>TM</sub></sub>. Therefore,  $L_{\rm D} \leq_{\rm M} {\rm REGULAR_{\rm TM}}$ .