

1 Solution

In the function `rot13`, `cyphertext` uses `malloc` to allocate memory, but the memory is never freed. To solve this, create a pointer, `char *ret`, or something similar, and set it equal to `cyphertext` (`char *ret = cyphertext`). Then, free `cyphertext` and return `ret`. This solves the memory errors.

2 Debugging Output

While using `valgrind`, before I changed the code, I got the following output:

```
==9465== HEAP SUMMARY:
==9465==      in use at exit: 162,816 bytes in 159 blocks
==9465==    total heap usage: 160 allocs, 1 frees, 163,384 bytes allocated
==9465==
==9465== LEAK SUMMARY:
==9465==    definitely lost: 162,816 bytes in 159 blocks
```

After changing the code, I got the following:

```
==9540== HEAP SUMMARY:
==9540==      in use at exit: 0 bytes in 0 blocks
==9540==    total heap usage: 160 allocs, 160 frees, 163,384 bytes allocated
==9540==
==9540== All heap blocks were freed -- no leaks are possible
```

3 Methodology

The hint gave me a heads up to use `valgrind` on the program to check for memory leaks. Because it detected definite memory leaks, I looked at the source code. After changing the code so that `free` was used to clear up memory in the heap, the program didn't have any memory errors.