

Programming Application Framework (IT3030)

2022

ElectroGrid (EG)

Power Grid Management System

Batch: Y3.S1.WD.DS.05.02

Group: 160

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Work Distribution

Member	Web Service	Functions
IT20161088– (Pathirana	User Service	Register users (consumers) to the system.
D.P.C.H)		View user list
		Update and Delete users.
IT20216900– (De Silva S. R)	Bill Service	Generate a new bill
		View added bill list
		Update and delete added bills
IT20155698– (Rajapaksha	Payment Service	Add a new payment
M.T.U.R)		 View payments
		 Update and delete payment details
IT20273712 – (Subasinghe S. S)	Overdue Payment	Add overdue payments
	Service	 View overdue payment details
		Update and delete overdue payment details
IT20785192– (Isurika	Support Service	Add complaints
W.B.M.A)		View complaint details
		Update and delete complaint details

Introduction

ElectroGrid is an online system which manages the power consumption of users. The systems support automatic bill creation, sharing of bills to users, user payment handling, overdue payment handling and complaint handling.

1) <u>User Service Implementation</u>

There are mainly 3 types of users in the system. Consumer, admin, and manager. To check the bill balance, monthly electricity usage, overdue payment information through the system consumer must be registered to the system by the admin. When registering to the system as a valid user consumer should provide name, address, email, phone number. The administrator of the system will check the details and accept their registering request. After that they can login to the system by providing valid credentials and check their electricity usage and do payments. As same the consumer, the manager also must register to the system to calculate bills, accept payments, and manage overdue information. The managers are added by the administrator of the system. Moreover, the administrator of the system can search for users, update details of the users and remove inactive users from the system.

2) Bill Service Implementation

Bill service mainly focuses on the management of bills according to the consumption of the consumers. Bills are handled by the bill handler and this service uses the user service. The monthly payment amount is calculated in this service and added bills can be updated or deleted when a consumer complaint is received.

3) Payment Service Implementation

After confirming the relevant payment, Consumer can add payment details such as payment method(visa/master), card details (card number, name on card, cvc, expire date), bill amount to go ahead with procedure. System will make sure to validate payment details by avoiding null values and inaccurate data formats. Consumer can view all his/her payment details by payment id. Admin can manage payment details by updating payment details and deleting unnecessary payment details of the system. Payment details will be saved after payment get authorized.

4) Overdue Payment Service Implementation

Overdue Payment service is mainly focuses on the unpaid payments, service suspension and service restoration. User service is used by this service. After checking the due payments, the overdue payment handler can add new overdue payments to the system. Updating and deleting an overdue payment can be done if needed.

5) Support Service Implementation

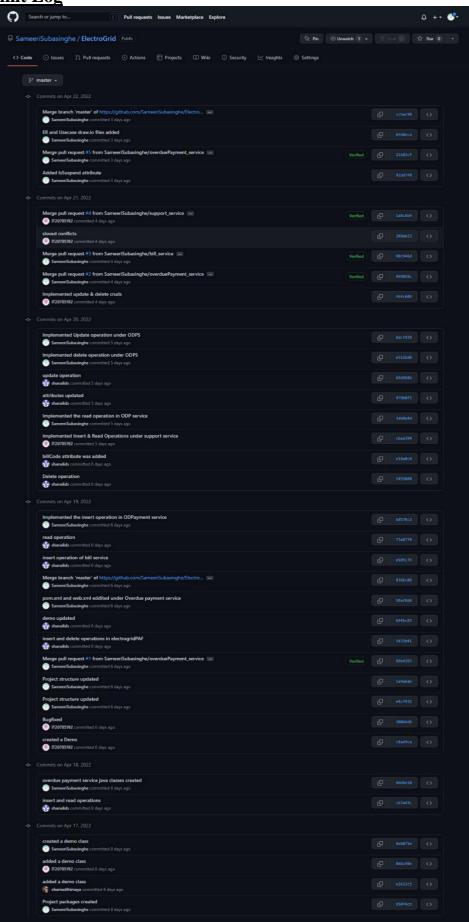
Support service is mainly focuses on helping consumers' problems. User service is mainly used by this service. After registering and logging into the system the existing customer can search complaint submission from the system. Then, consumer can complaint their issues directly by filling the form. After adding complaints if they want to change it, they can edit and submit. Consumer can view all complaints and delete their complaints if they need.

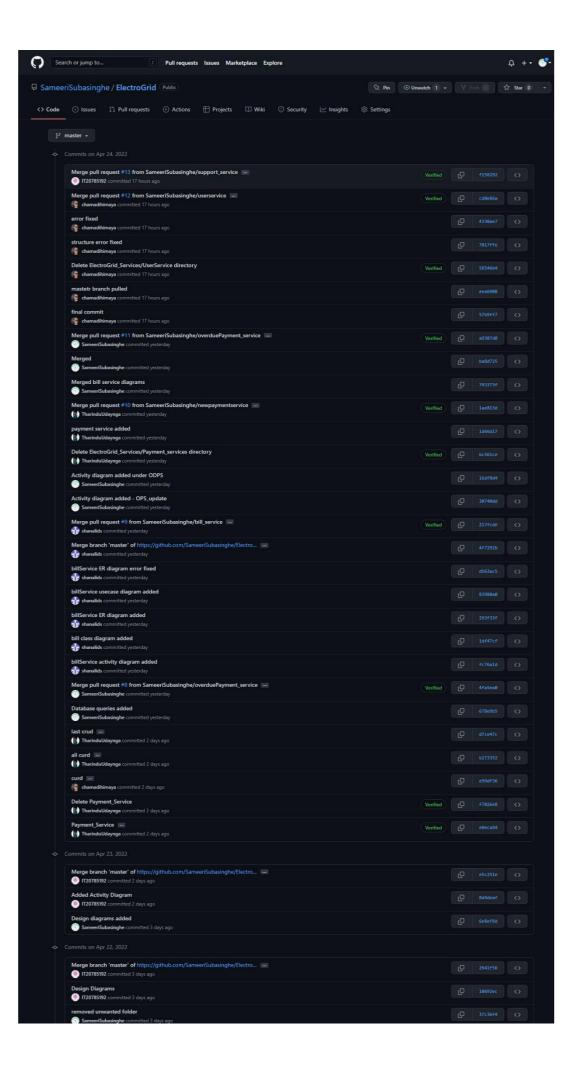
GitHub Details

(Database included)

https://github.com/SameeriSubasinghe/ElectroGrid.git

Commit Log





SE Methodologies

• Description

Agile approach is an iterative software development paradigm. This is a project management methodology that divides a project into stages. The project cycle goes through planning, implementing, executing, and evaluating, and it entails continual development at every stage. As a result, this approach enables to identify software flaws considerably sooner and deliver a viable and workable solution earlier than compared to following other software development approaches.

• The Usage

- o The requirements are well defined.
- o The system development is carried out using well known tools.

Advantages

- o Continuous development.
- o Facilitate late changes to requirements.
- o Early detection of bugs.
- o Delivery of a working software at early stages of the project.

• Disadvantages

- o Lack of attention to designing.
- o Requires a considerable level of expertise to complete the project implementation.
- o Difficult to scale the scope of the project in early stages.

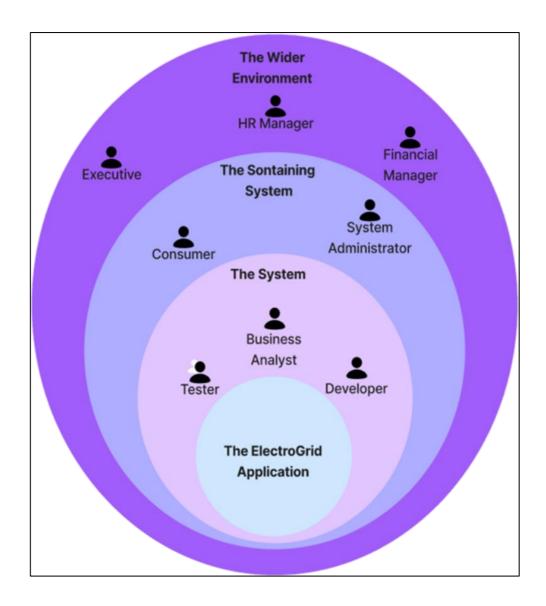
Time schedule (Gantt chart)

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10
1) Gathering information & requirements										
2) Divide Functions										
3) Fixing Eclipse and maven										
4) Create ER diagram, Usecase diagram and Activity diagram										
5) Feedback session										
6) Create Database										
7) Individual planning and create GitHub repository										
8) Implementation										
9) Update commits										
10) Finalize the system										
11) Start individual and overall report										
12) Finalize the report										

Requirements Analysis

Requirement analysis focuses on both user and system requirements. Main stakeholders of the ElectroGrid web system are Consumer, System administrator, finance manager etc. This application is a restful web application and application have five services. User service, Bill service, Payment service, Overdue Payment service and Support service.

1) Stakeholder Analysis (onion diagram)



2) Technical Requirements

- Technical requirements are the technical points that must be taken into consideration to deliver a successful system.
- User, Bills, Payments, Overdue Payments and Complaint details can be updated, deleted, and viewed as required.

3) Functional Requirements

1) <u>User management</u>

- Register users (consumers) to the system.
- View user list
- Update and Delete users.

2) Bill management

- Generate a new bill
- View added bill list
- Update and delete added bills

3) Payment management

- Add a new payment
- View payments
- Update and delete payment details

4) Overdue Payment management

- Add overdue payments
- View overdue payment details
- Update and delete overdue payment details

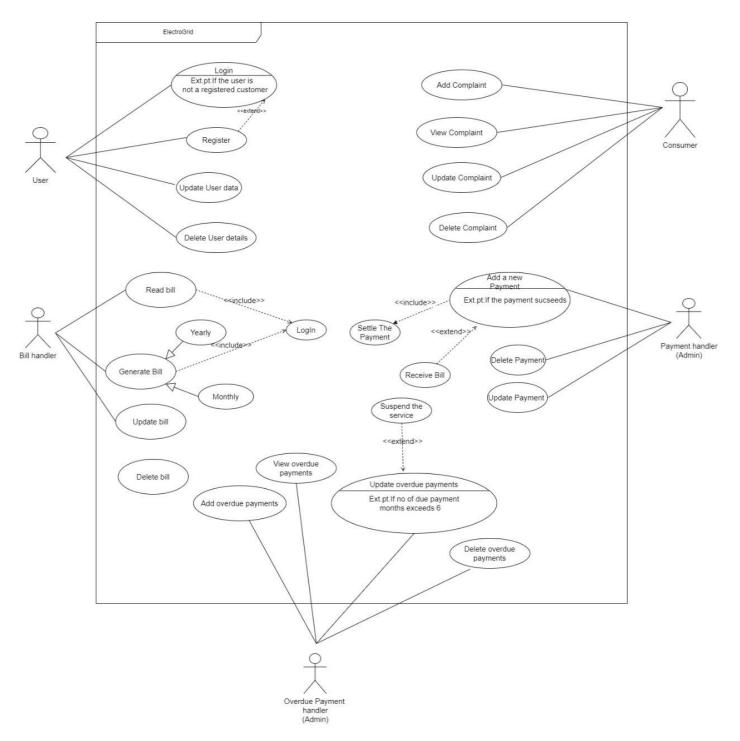
5) Support management

- Add complaints
- View complaint details
- Update and delete complaint details

4) Non – Functional Requirements

- Performance Response time, Throughput, Utilization, user interface design, Conformity
- Security requirements All data inside the system, or parts of it, is secured from virus attacks and illegal access, thanks to security regulations. The logins for each user are different. As a result, only the persons involved may modify it.
- Availability The system accessibility 24 * 7.
- Security Maintenance of a system database backup.
- Software Quality Attributes
 - Availability
 - Maintainability
 - Usability
 - Accuracy
 - Accessibility
 - Reliability

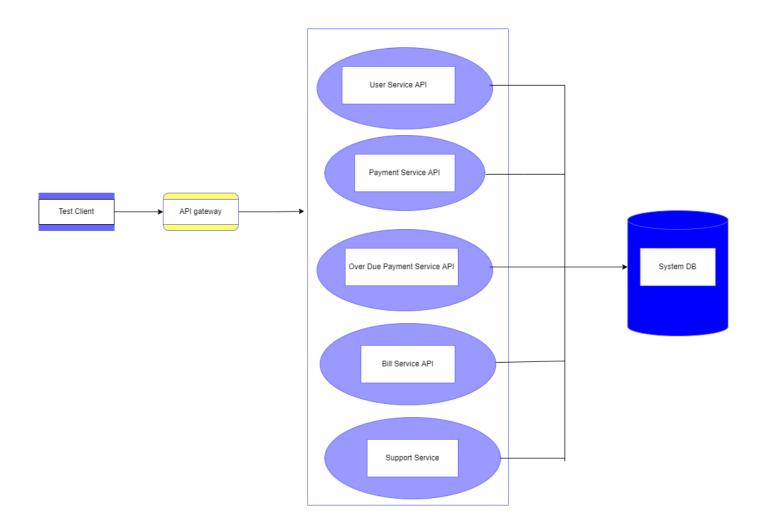
5) Requirements Modelling (Use case Diagram)



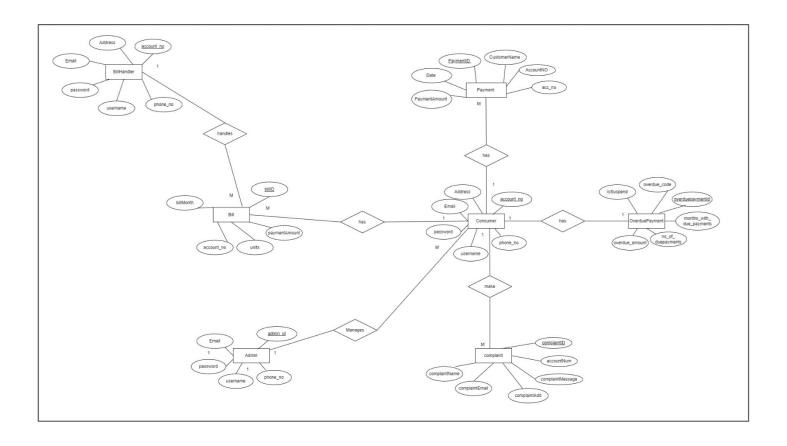
System's overall design

1) Overall Architecture

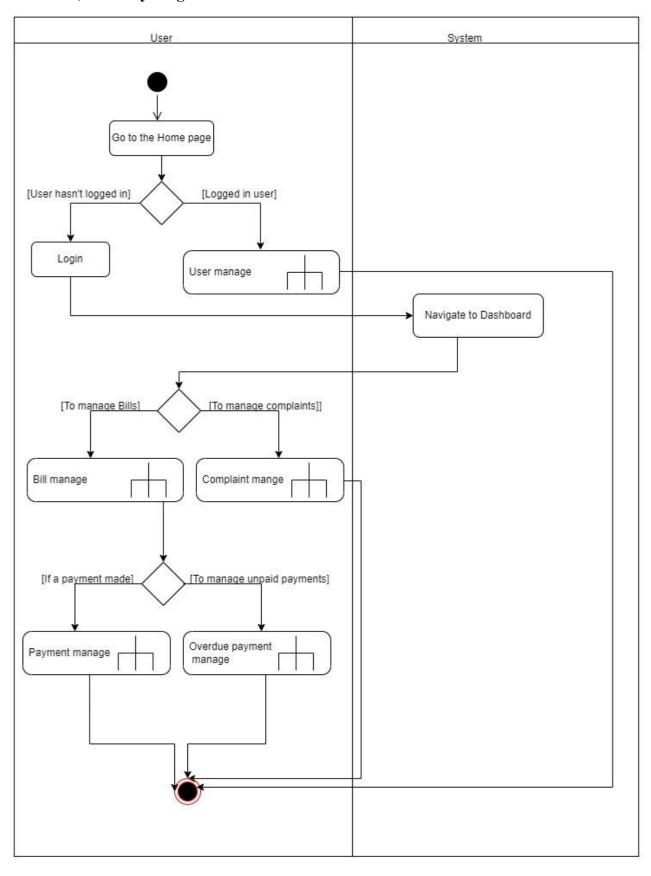
ElectroGrid is a power management system where the registered users can record the user details, power consumption, billing, payments, overdue payments and complaints
This management system consists of five services as User Service, Payment Service, Bill Service, Overdue payment Service, and Support service All of the services share a database. Postman was also used to collect the inputs and test the outputs. When a client makes a request, the data is transferred through a gateway to the relevant service, and the response is provided back to the client in the same way. APIs (Application Programming Interfaces) allow these procedures, such as improving current services, to work independently and more efficiently.



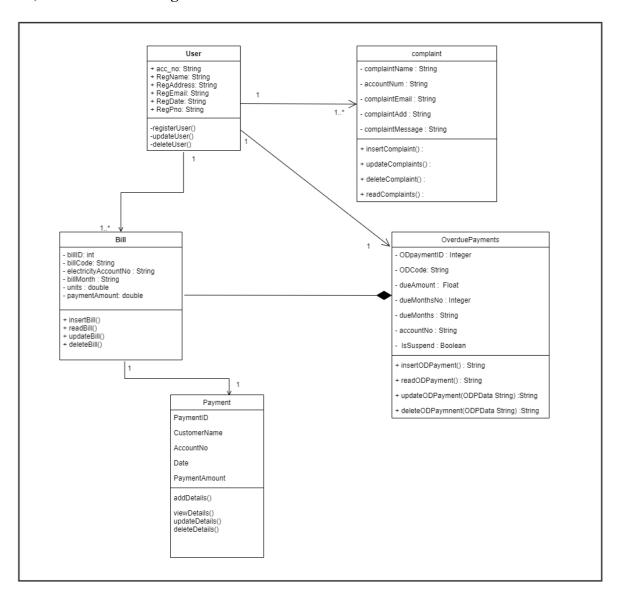
2) Overall DB Design (ER)



1) Activity Diagram



2) Overall Class Diagram



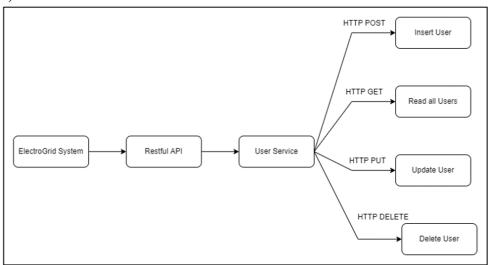
Individual Sections

User Service

1. Service design

Admin can register users to the system using registration form by providing their details. After that user can login to the system as a valid user by providing valid credentials. The access to the system varies according to the user type. Admin can update and delete users if needed.

a) API of the service



I.Create User (POST)

Resource: Registration

Request: POST User_Service/RegistrationAPI/Registration

Media: Form Data - URL encoded

Data:

regName: "Mia" regAddress: "Malabe" regEmail: "mia@gmail.com" regDate: "2020.04.01" regPNo: "0777788263"

Response: Inserted successfully

URL: http://localhost:8083/User_Service/RegistrationAPI/Registration

II. Update User (PUT)

Resource: Registration

Request: PUT User_Service/RegistrationAPI/Registration

Media: Form data – Application JSON

```
Data: {
```

```
"regName":"Mia",
"regAddress":"kaduwela",
"regEmail":"mia@gmail.com",
"regDate":"20.2.2022",
"regPNo":"0710768124",
"regID":"1"
```

Response: Updated successfully

URL: http://localhost:8083/User_Service/RegistrationAPI/Registration

III. View User (GET)

Resource: Registration

Request: GET User_Service/RegistrationAPI/Registration

Media: Form Data

Response: HTML table with all attributes in the User table

URL: http://localhost:8083/User_Service/RegistrationAPI/Registration

IV. Delete User (DELETE)

Resource: Registration

Request: DELETE User_Service/RegistrationAPI/Registration

Media: Application XML

Data: <regData> <regID>1</regID>

</regData>

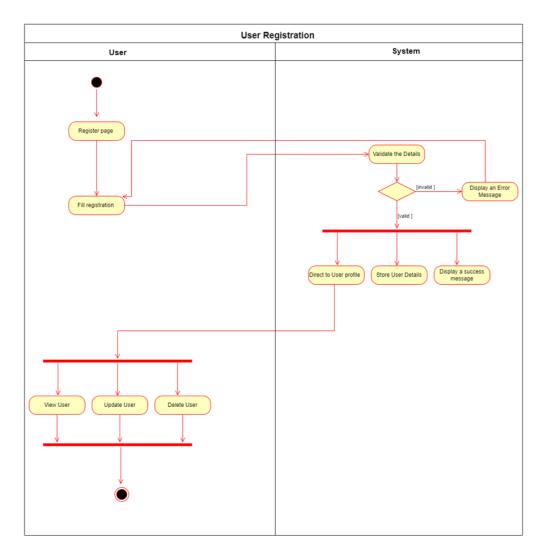
Response: Deleted successfully

URL: http://localhost:8083/User_Service/RegistrationAPI/Registration

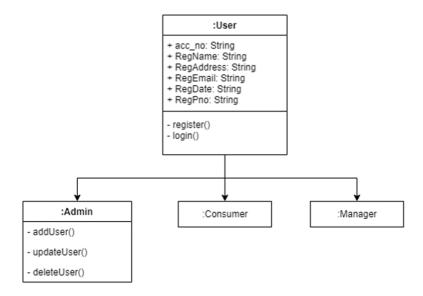
b) Internal logic

The responsibility of the user service is to manage the details of the users who register to the system. Mainly there are 3 types of users: consumer, manager, and admin. When registering to the system as a consumer they should provide name and contact details. The administrator of the system will check and accept their registering request. Then they are given the access to check their electricity usage and do payments. The manager can register to the system and calculate bills, check complains and requests of the consumers and handle overdue payment details.

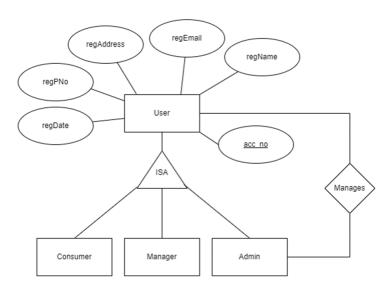
c) Activity Diagram



d) Class Diagram



e) Database for the service (ER)



2. Service development and testing

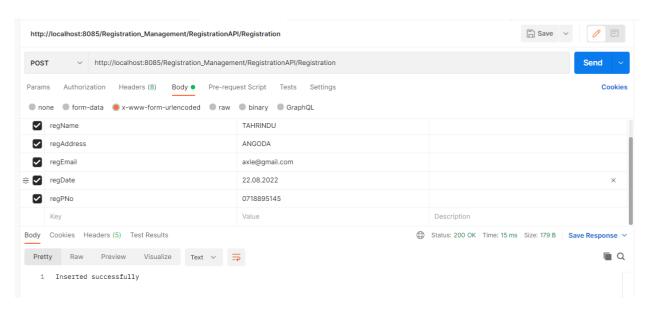
a) Tools used

- Dependency Management Tool: Maven
- Testing Tool: Postman
- Version Control System: Git
- IDE: eclipse
- Programming Language: Jersey framework (JAX-RS)
- Programming Language: Java
- Database: phpMyAdmin (MySQL)
- Server: Apache Tomcat Server

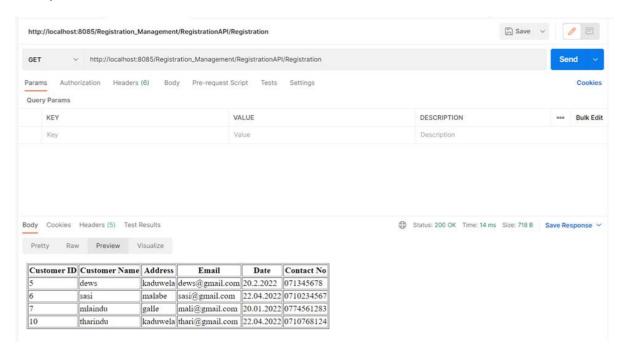
b) Testing methodology and results

Test	Description	Input	Expected Output	Actual Output	Result
1 D	Create user	regName: "Mia" regAddress: "Malabe" regEmail: "mia@gmail.com" regDate: "2020.04.01" regPNo: "0777788263"	Inserted Successfully	Inserted Successfully	Pass
2	View user		Display a HTML table with all the attributes in user table	Display a HTML table with all the attributes in user table	Pass
3	Update user	{ "regName":"Mia", "regAddress":"kaduwela", "regEmail":"mia@gmail.co m", "regDate":"20.2.2022", "regPNo":"0710768124", "regID":"1" }	Updated successfully	Updated successfully	Pass
4	Delete user	<regdata> <regid>1</regid> </regdata>	Deleted successfully	Deleted successfully	Pass

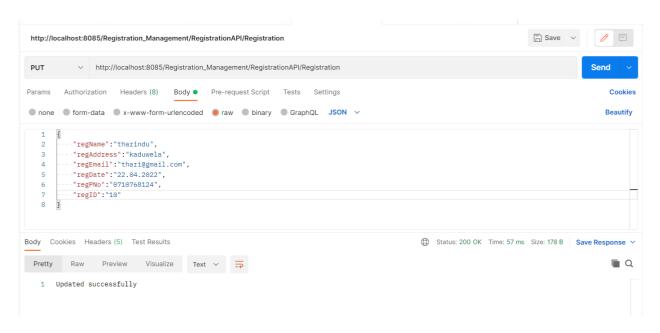
1) Add User



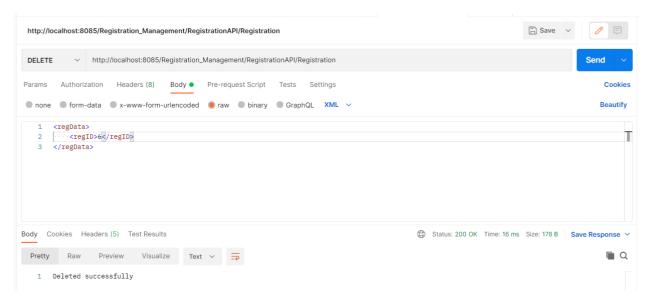
2) View User



3) Update User



4) Delete User



3. Assumptions

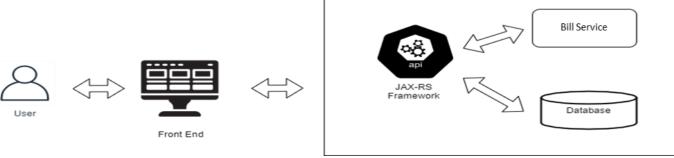
- There are mainly three types of users in the system consumer, manager, and admin
- Admin has the responsibility to manage all the users of the system
- Manager and Consumers are added by the administrator to maintain the transactions of the system.

Bill Service

1. Service design

Bill handler is the one who mainly manages this service. This service is the one which oversees the bill creation by taking the consumption of the consumers.

a) API of the service



I. Create Bill (POST)

Resource: Bills

Request: POST -http://localhost:8080/BillService/ElectroService/Bills **Media Type:** Form Data - APPLICATION_FORM_URLENCODED **Data:** billCode, electricityAccountNo, billMonth, units, paymentAmount

Response: String status message "Inserted successfully" **URL:** http://localhost:8080/BillService/ElectroService/Bills

II. View Bill (GET)

Resource: Bills

Request: GET - http://localhost:8080/BillService/ElectroService/Bills

Media Type: TEXT HTML

paymentAmount

URL: http://localhost:8080/BillService/ElectroService/Bills

III. Update Bill (PUT)

Resource: Bills

Request: PUT http://localhost:8080/BillService/ElectroService/Bills

Media Type: APPLICATION JSON, TEXT PLAIN

Data: billCode, electricityAccountNo, billMonth, units, paymentAmount

Response: String status message "Updated successfully" **URL:** http://localhost:8080/BillService/ElectroService/Bills

IV. Delete Bill (DELETE)

Resource: Bills

Request: DELETE http://localhost:8080/BillService/ElectroService/Bills

Media Type: APPLICATION_XML

Data: <BillData >

dillID> 3

dillID>

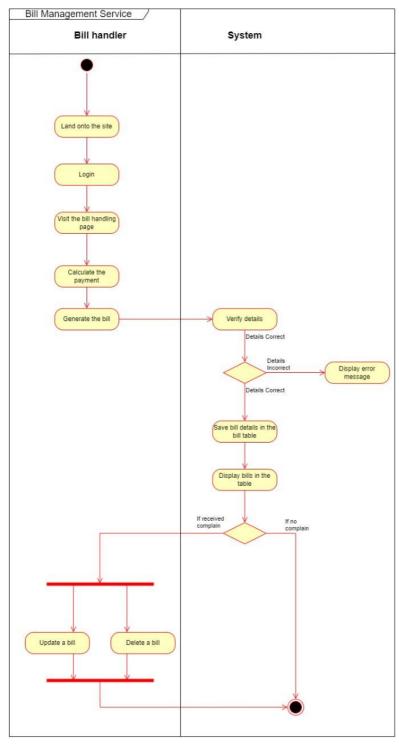
<BillData >

Response: String status message "Deleted successfully" **URL:** http://localhost:8080/BillService/ElectroService/Bills

b) Internal logic

The bills are handled by the bill handler. The bill is generated by calculating the monthly payment amount. If a consumer complaint is received, an added bill can be updated or deleted accordingly.

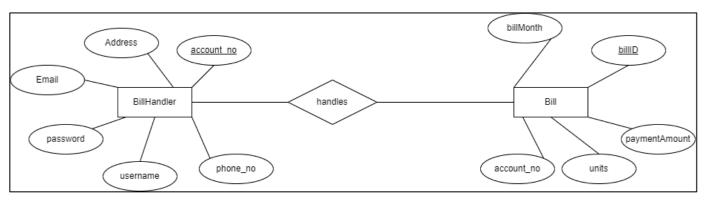
c) Activity Diagram



d) Class Diagram

Bill
- billID: int - billCode: String - electricityAccountNo : String - billMonth : String - units : double - paymentAmount: double
+ insertBill() + readBill() + updateBill() + deleteBill()

e) Database for the service (ER)



2. Service development and testing

a) Tools used

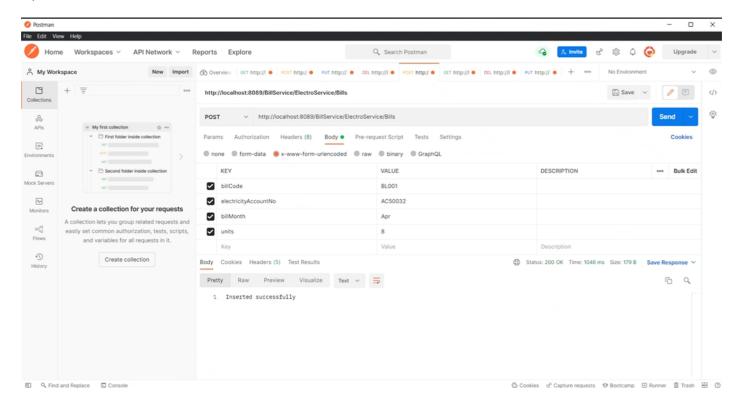
- Dependency Management Tool: Maven
- Testing Tool: Postman
- Version Control System: Git
- IDE: eclipse
- Programming Language: Jersey framework (JAX-RS)
- Programming Language: Java
- Database: phpMyAdmin (MySQL)
- Server: Apache Tomcat Server
- Code quality checking tool: Sonar Lint

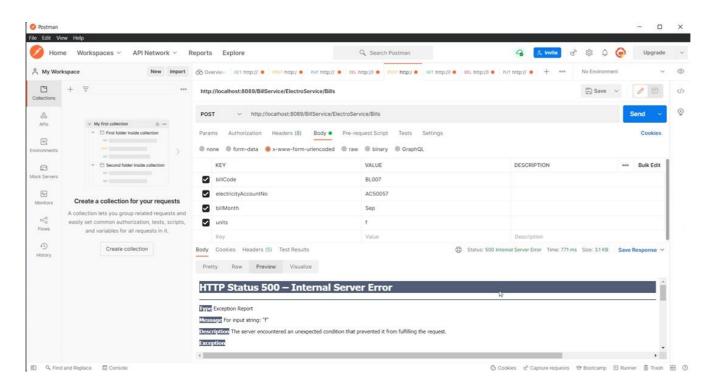
b) Testing methodology and results

Test ID	Description	Input	Expected Output	Actual Output	Result
1	Add Bill details	billCode = "BL003" electricityAccountNo = "AC50038" billMonth = "May" units = "15.0" paymentAmount = "750.0"	Display message "Inserted successfully"	Display message "Inserted successfully"	Pass
1	details	billCode = "BL003" electricityAccountNo = "AC50038" billMonth = "May" units = "f" paymentAmount = "750.0"	Display message "Error while inserting"	Display message while inserting"	Pass
2		billCode = "BL004" electricityAccountNo = "AC50042" billMonth = "June" units = "14.0" paymentAmount = "700.0"	Display message "Updated successfully"	Display message "Updated successfully"	Pass
3	View Bills		Display Bill details."	Display Bill details.	Pass
4	Delete Bill	<billdata> <billid> 3 <billid> <billdata></billdata></billid></billid></billdata>	Display message "Deleted successfully"	Display message "Deleted successfully"	Pass

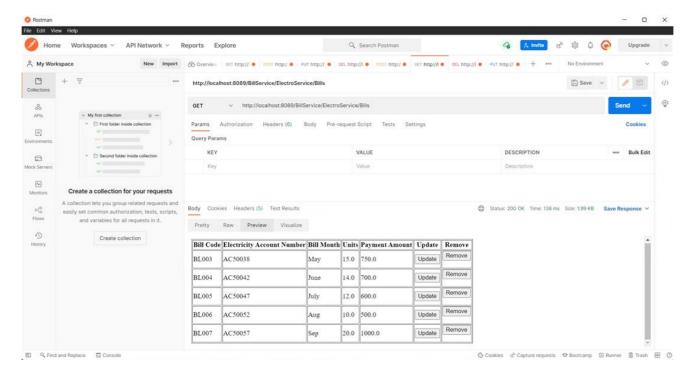
c) Postman Test Results

1) Add Bill

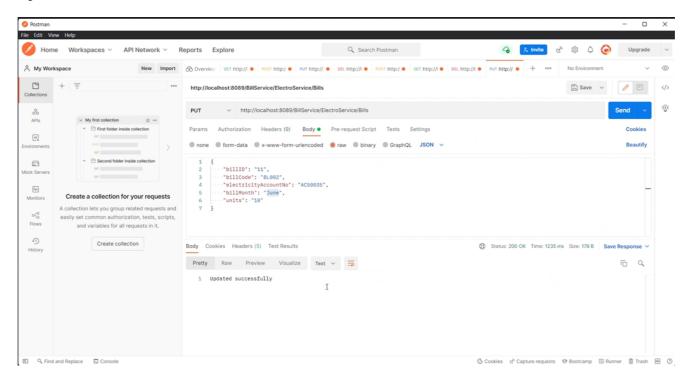




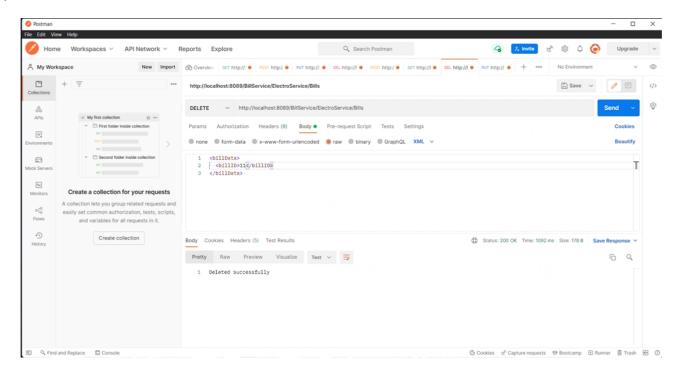
2) View Bill



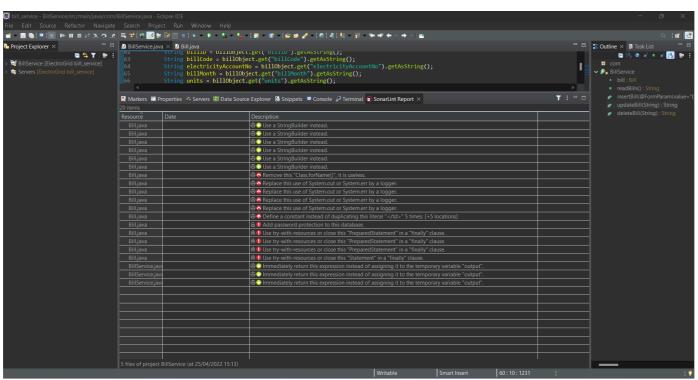
3) Update Bill



4) Delete Bill



d) Code quality check SonarLint Results



e) Assumptions

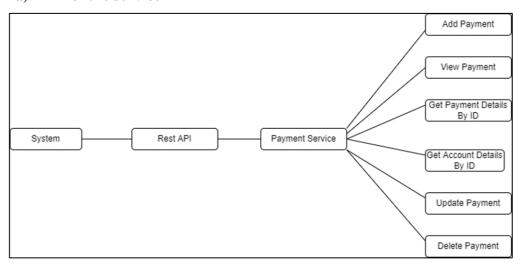
- When a consumer makes a complaint, bill details can be updated and deleted
- Bills are managed by the Bill handler which is a role inherited from the system administrator.

Payment Service

1. Service design

Admin will approve customer's payment after confirming payment details. After payment get authorized system will automatically save each customer's payment details. Admin can add, update, or delete any transaction details.

a) API of the service



I. Create Payment (POST)

Resource: Payment **Request:** POST

Media: Form data – URL encoded

Data: PaymentID, Customer Name, Data, Account number

Response: Inserted successfully

URL: http://localhost:8080/PaymentManagement/PaymentAPI/Payment

II. Update Payment (PUT)

Resource: Payment Request: PUT

Media: form data – application JASON

Data: PaymentID,Customer Name,Data,Acccount numbers

Response: Inserted successfully

URL: http://localhost:8080/PaymentManagement/PaymentAPI/Payment

III. View Payment (GET)

Resource: Payment Request: GET Media: form data

Response: Updated successfully

URL: <a href="http://localhost:8080/PaymentManagement/PaymentAPI/PaymentManagement/PaymentAPI/PaymentManagement/PaymentAPI/PaymentManagementMana

IV. Delete Payment (DELETE)

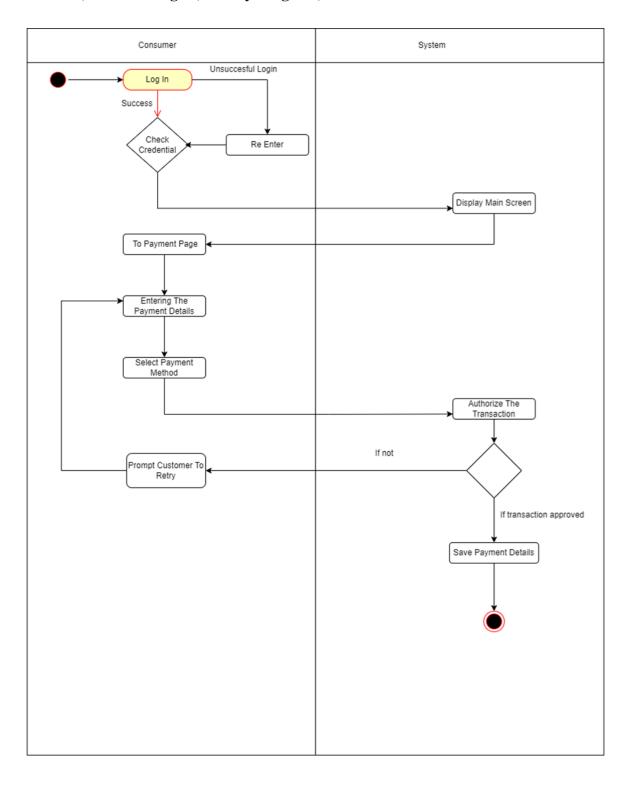
Resource: Payment Request: DELETE Media: application XML

Data: PaymentID

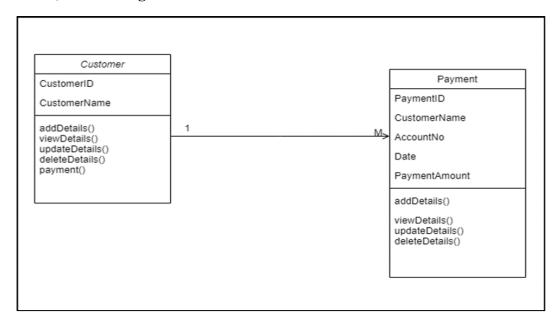
Response: Deleted successfully

URL: http://localhost:8080/PaymentManagement/PaymentAPI/Payment

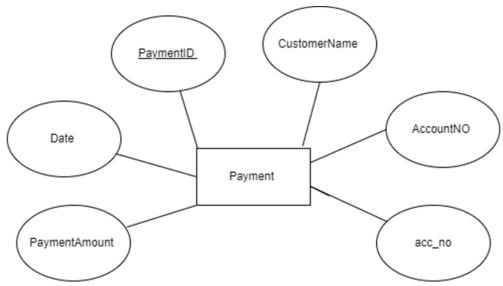
b) Internal logic (Activity Diagram)



c) Class Diagram



d) Database for the service (ER)



2. Service development and testing

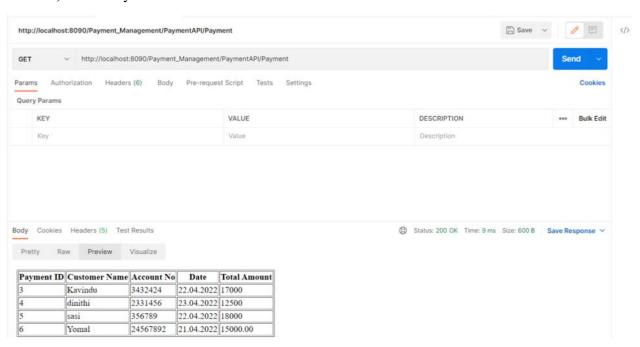
f) Tools used

- Dependency Management Tool: Maven
- Testing Tool: Postman
- Version Control System: Git
- IDE: eclipse
- Programming Language: Jersey framework (JAX-RS)
- Programming Language: Java
- Database: phpMyAdmin (MySQL)
- Server: Apache Tomcat Server

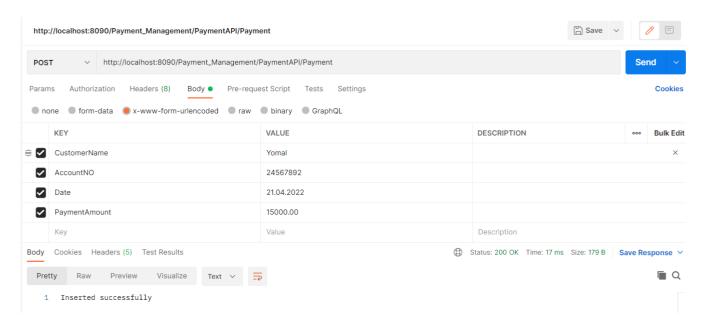
g) Testing methodology and results

Test ID	Description	Input	Expected Output	Actual Output	Result
1	Create Payment	PaymentID CustomerName Payment Amount AccountNo date	Display Message "Payment Done successfully"	"Payment Done Successfully "Message displayed	Pass
2	View Payment	PaymentID	Display Payment details for the given ID	Relevant details are displayed	Pass
3	Update Payme nt	PaymentID CustomerName Payment Amount AccountNo date	Display Message "Payment Details Updated successfully"	"Payment Details Updated successfully" Message is displayed.	Pass
4	Delete Payment	PaymentID	Display message "Payment Details deleted successfully"	"Payment Details deleted successfully" message displayed.	<u>pass</u>

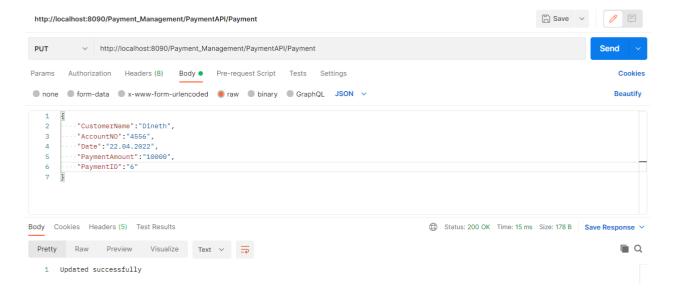
5) View Payment



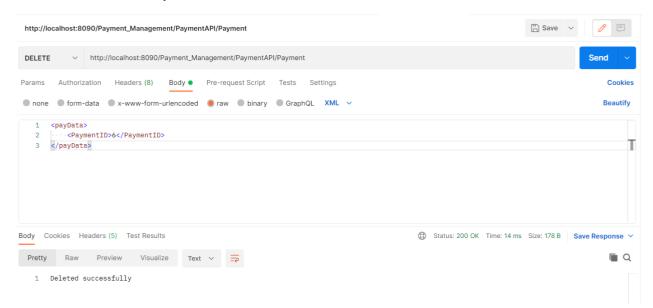
6) Add Payment



7) Update Payment



8) Delete Payment



3. Assumptions

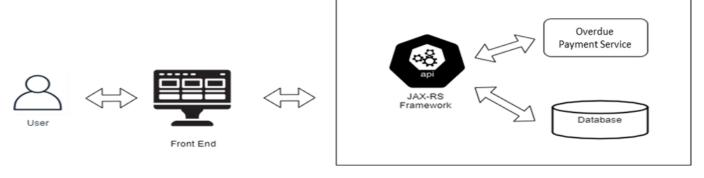
- Only admin can add new payment, update, and Delete payment entries.
- System will calculate the bill amount for relevant power usage.
- Only admin can View all payment details.
- User can delete Payment details within 7 days after they make the payment.

Overdue Payment Service

1. Service design

Overdue payment service manages the overdue payments and service suspension. Overdue payment handler facilitates the management of due payments, service suspension due to overdue payments and service restorations.

a) API of the service



Read Overdue Payments (GET) I.

Resource: ODPayments

Request: GET

http://localhost:8083/OverduePaymentService/ODPayService/ODPayments

Media Type: TEXT HTML

Response: HTML table with all attributes in overdue payments(odspayments) table **URL:** http://localhost:8083/OverduePaymentService/ODPayService/ODPayments

II. **Create Overdue Payments (POST)**

Resource: ODPayments

Request: POST

http://localhost:8083/OverduePaymentService/ODPayService/ODPayments

Media Type: Form Data - APPLICATION_FORM_URLENCODED

Data: ODCode, dueAmount, dueMonthsNo, dueMonths, accountNo, IsSuspend Response: String message displayed as "Inserted Successfully" or "Error while

inserting the Overdue Payment"

URL: http://localhost:8083/OverduePaymentService/ODPayService/ODPayments

III. Update Overdue Payments (PUT)

Resource: ODPayments

Request: PUT

http://localhost:8083/OverduePaymentService/ODPayService/ODPayments

Media Type: Form Data - APPLICATION_JSON

Data: ODPaymentID, ODCode, dueAmount, dueMonthsNo, dueMonths, accountNo,

IsSuspend

Response: String message displayed as "Updated Successfully" or "Error while

updating the Overdue Payment."

URL: http://localhost:8083/OverduePaymentService/ODPayService/ODPayments

IV. Delete Overdue Payments (DELETE)

Resource: ODPayments **Request:** DELETE

http://localhost:8083/OverduePaymentService/ODPayService/ODPayments

Media Type: APPLICATION_XML

Data: ODPaymentID

Response: String message displayed as "Deleted Successfully" or "Error while updating

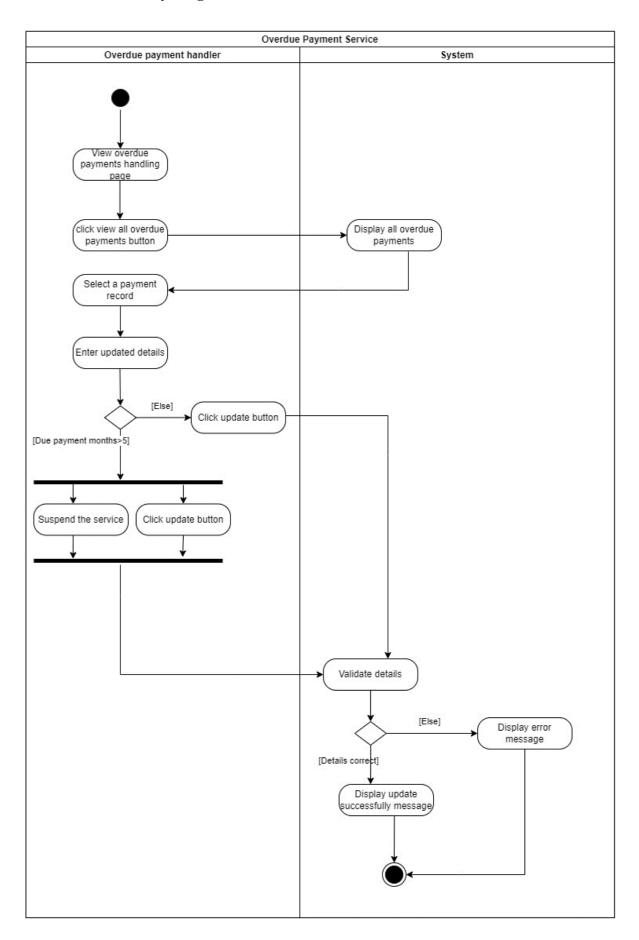
the Overdue Payment."

URL: http://localhost:8083/OverduePaymentService/ODPayService/ODPayments

b) Internal logic

Overdue Payments are handled by the Overdue payment handler. In this service, overdue payments are created by considering the unpaid payments for three months. Added overdue payments can be updated if the relevant user is having more due payments. If the no of due months is six or exceeds six months, the overdue payment handler is responsible for the service suspension for the relevant consumer. If the consumer pays a full amount or a part of the total due amount overdue payments can be removed and if there's a service suspension it can be restored.

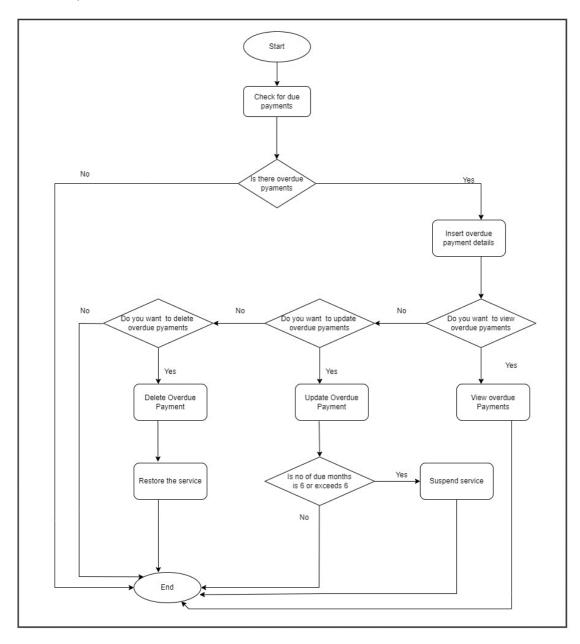
c) Activity Diagram



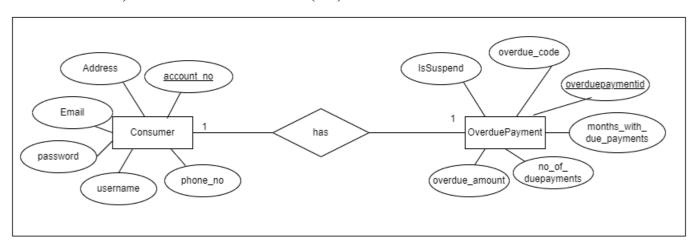
d) Class Diagram

OverduePayments						
- ODpaymentID : Integer						
- ODCode: String						
- dueAmount : Float						
- dueMonthsNo : Integer						
- dueMonths : String						
- accountNo : String						
- IsSuspend : Boolean						
+ insertODPayment() : String						
+ readODPayment(): String						
+ updateODPayment(ODPData String) :String						
+ deleteODPaymnent(ODPData String) :String						

e) Flow chart



f) Database for the service (ER)



2. Service development and testing

a) Tools used

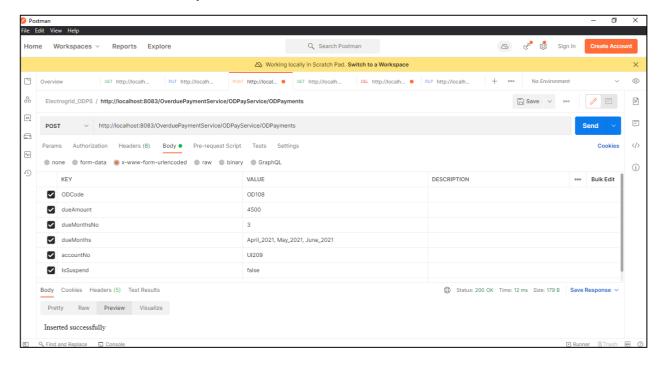
- Dependency Management Tool: Maven
- Testing Tool: Postman
- Version Control System: Git (To integrate the system)
- IDE: eclipse
- Programming Language: Jersey framework (JAX-RS) / Java
- Database: phpMyAdmin (MySQL)
- Server: Apache Tomcat Server
- Code quality checking tool: Sonar Lint

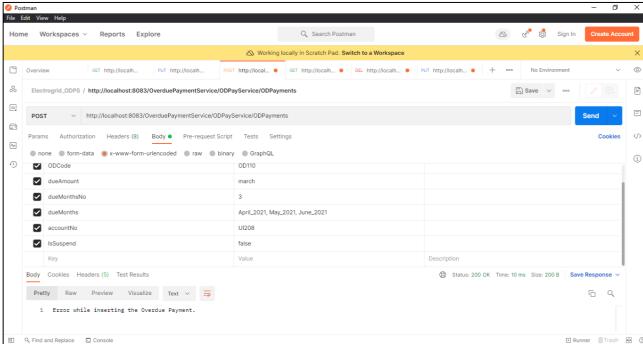
b) Testing methodology and results

Test ID	Description	Input	Expected output	Actual output	Result
1	Add Overdue payment	ODCode: "OD109" dueAmount:"4520" dueMonthsNo:"3" dueMonths:" April_2021, May_2021, June_2021" accountNo:"UI208" IsSuspend: "false"	Displays "Inserted Successfully" message	Displays "Inserted Successfully" message	Pass
2	Add Overdue payment	ODCode: "OD110" dueAmount:" march" dueMonthsNo:"3" dueMonths: "April_2021, May_2021, June_2021" accountNo:"UI208" IsSuspend:" false"	Displays "Error while inserting the overdue Payment" message	Displays "Error while inserting the overdue Payment" message	Pass
3	View Overdue payments	•	Displays HTML Table	Displays HTML Table	Pass
4	Update Overdue payments	ODPaymentID: "1" ODCode: "OD104" dueAmount: "8500.00" dueMonthsNo: "6", dueMonths: "March_2021, April_2021, May_2021, June_2021, July_2021, August_2021", accountNo: "U126", IsSuspend": "true"	Displays "Updated Successfully" message	Displays "Updated Successfully" message	Pass
5	Update Overdue payments	ODPaymentID: "1" ODCode: "OD104" dueAmount: "8500.00" dueMonthsNo: "march", dueMonths: "March_2021, April_2021, May_2021, June_2021, July_2021, August_2021", accountNo: "U126", IsSuspend": "true"	Displays "Error while updating the Overdue Payment" message	Displays "Error while updating the Overdue Payment" message	Pass
6	Delete Overdue payment	ODPaymentID: "8"	Displays "Deleted Successfully" message	Displays "Deleted Successfully" message	Pass

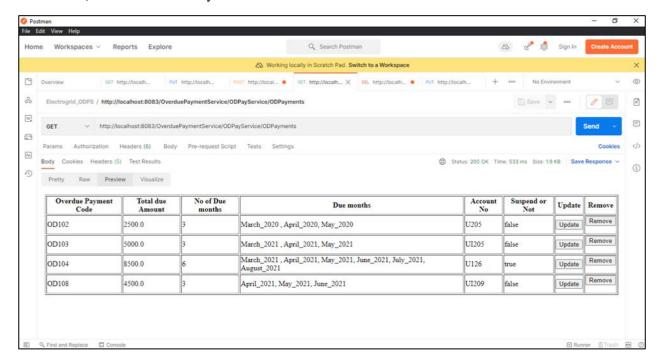
c) Postman Test Results

1) Add Overdue Payment

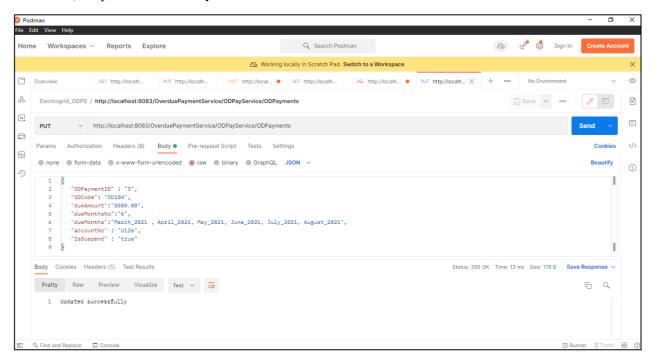


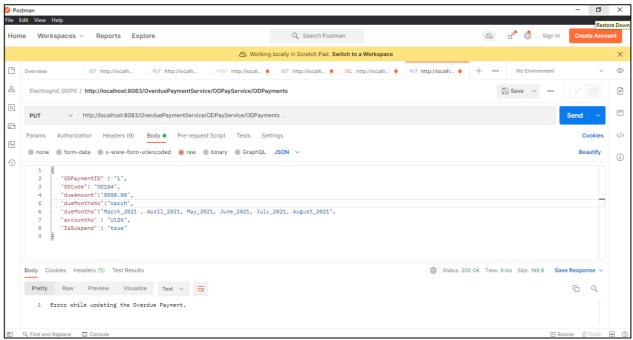


2) View Overdue Payments

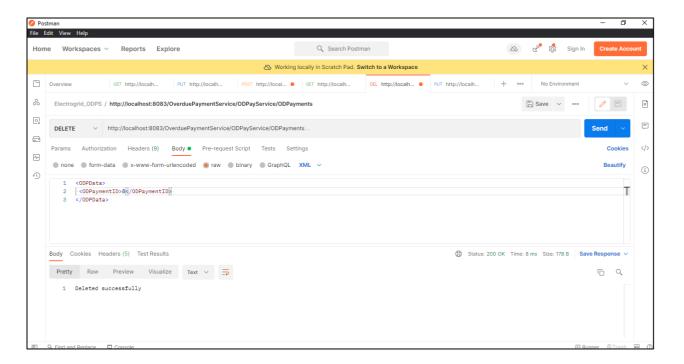


3) Update Overdue Payments

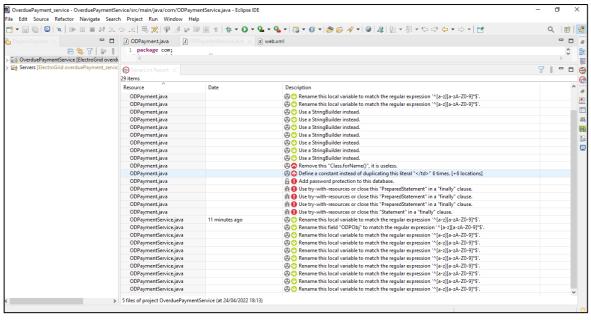




4) Delete Overdue Payments



d) Code Quality Check Sonar Lint Results



3. Assumptions

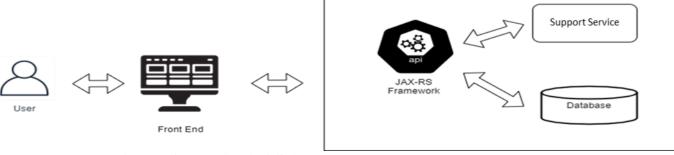
- Overdue payments are managed by the Overdue payment handler which is a role inherited from the system administrator.
- Overdue payments are added to the system by checking the due payments which exceeds three months.
- Added overdue payments can be updated every month for payments made.
- If the number of due payment months exceeds five months, then the service will be suspended.
- Overdue payments will be deleted when the consumer makes a payment.

Support Service

1. Service design

Support service is meant to manage all the complaints of consumers. This service is operated by the admin. Consumers can complaint the issue by entering their details. Also, they will update and delete the added complaints as needed. All consumers and admins can read complaints in detail.

a) API of the service



I. Create Complaint (POST)

Resource: SupportS

Request: POST - http://localhost:8080/SupportService/supportService/SupportS

Media Type: Form Data - APPLICATION_FORM_URLENCODED

Data: accountNum, complaintName, complaintAdd, complaintPhone, complaintEmail,

complaintMessage

Response: String status message "Inserted successfully"

URL: <a href="http://localhost:8080/SupportService/supportService/SupportService/SupportService/supportServic

II. View Complaint (GET)

Resource: SupportS

Request: GET - http://localhost:8080/SupportService/supportService/SupportS

Media Type: Form Data - TEXT_HTML

Data: complaintID, accountNum, complaintName, complaintAdd, complaintPhone,

complaintEmail, complaintMessage

Response: : HTML table with complaintID, accountNum, complaintName,

complaintAdd, complaintPhone, complaintEmail, complaintMessage **URL:** http://localhost:8080/SupportService/supportService/SupportS

III. Update Complaint (GET)

Resource: SupportS

Request: http://localhost:8080/SupportService/supportService/SupportS

Media Type: APPLICATION JSON, TEXT PLAIN

Data: complaintID, accountNum, complaintName, complaintAdd, complaintPhone,

complaintEmail, complaintMessage

Response: String status message "Updated successfully"

URL: http://localhost:8080/SupportService/supportService/SupportS

IV. Delete Complaint (DELETE)

Resource: SupportS

Request: http://localhost:8080/SupportService/supportService/SupportS

Media Type: APPLICATION_XML

Data: < Complaint Details >

<complaintID> 3 </complaintID>

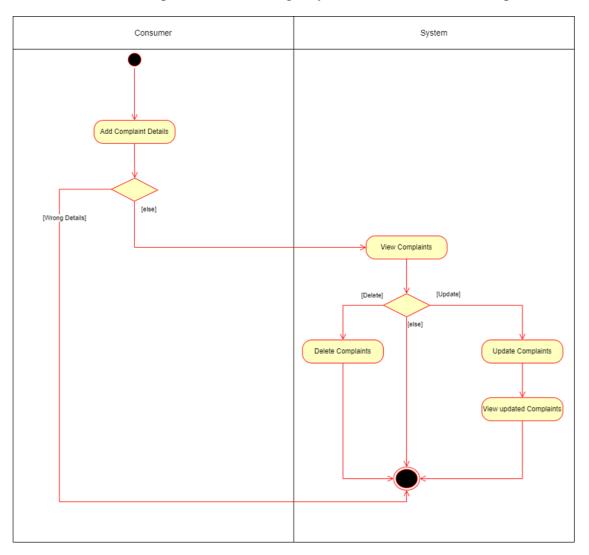
</ComplaintDetails>

Response: String status message "Deleted successfully"

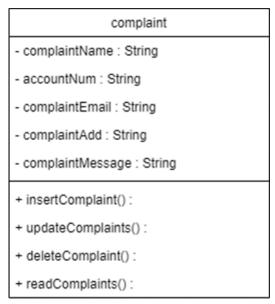
URL: http://localhost:8080/SupportService/supportService/SupportS

b) Internal logic (Activity Diagram)

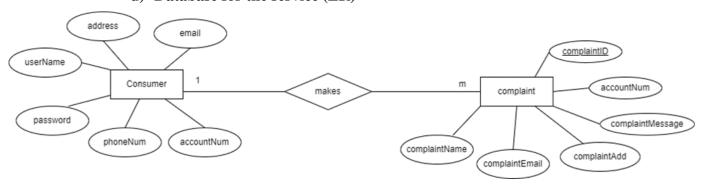
Consumer can directly add their complaints. Consumer can add their details into form and add complaints. After adding they can delete or edit their complaints.



c) Class Diagram



d) Database for the service (ER)



2. Service development and testing

a) Tools used

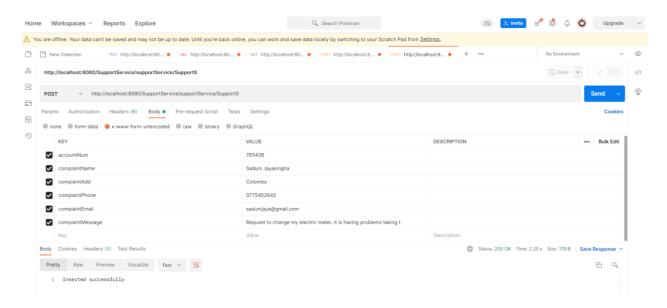
- Dependency Management Tool: Maven
- Testing Tool: Postman
- Version Control System: Git
- IDE: eclipse
- Programming Language: Jersey framework (JAX-RS)
- Programming Language: Java
- Database: phpMyAdmin (MySQL)
- Server: Apache Tomcat Server
- Code quality checking tool: Sonar Lint

b) Testing methodology and results

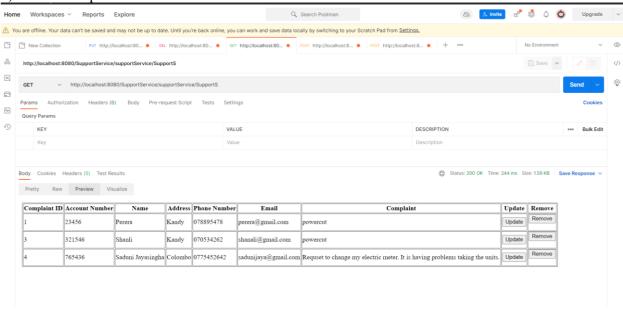
	b) Testing methodology and results								
Test ID	Description	Input	Expected output	Actual output	Result				
1	Add complaint	accountNum= "765432" complaintName = "Saduni Jayasingha" complaintAdd = "Colombo" complaintPhone = 0775452642 complaintEmail = "sadunijaya@gmail.com" complaintMessage = "Requset to change my electric meter. It is having problems taking the units."	Display message "Inserted successfully"	Display message "Inserted successfully"	Pass				
2	Update complaint	complaintID ="1" accountNum= "764932" complaintName = "Perera complaintAdd = "NuwaraEliya" complaintPhone = 0775452642 complaintEmail = "perera@gmail.com" complaintMessage = "Requset to change my electric meter. It is having problems taking the units."	Display message "Updated successfully"	Display message "Updated successfully"	Pass				
3	View complaints		Display complaint details.	Display complaint details.	Pass				
4	Delete complaint	<pre><complaintdetails></complaintdetails></pre>	Display message "Deleted successfully"	Display message "Deleted successfully"	Pass				

c) Postman Test Results

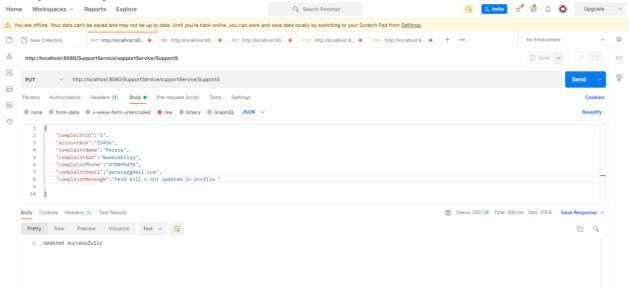
1) Add Complaints



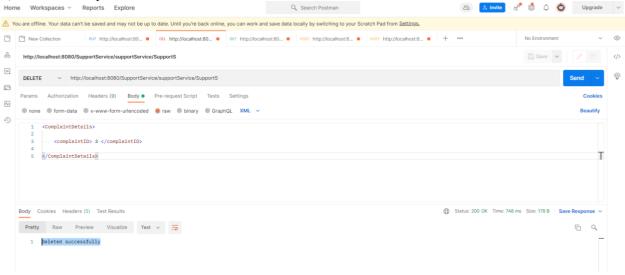
2) View Complaints



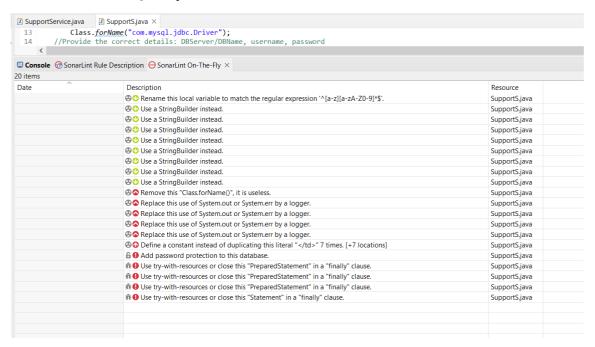
3) Update Complaint



4) Delete Complaint



d) Code Quality Check Sonar Lint Results



3. Assumptions

- Admin has the responsibility to reply and update the complaints.
- Consumer can add any number of complaints using same name.

System's Integration Details

1) Tools Used, Testing Methodology and Results & API Documentation

- The following tools were used to develop the project.
 - Dependency Management Tool: Maven
 - Testing Tool: Postman
 - Version Control System: Git
 - IDE: eclipse
 - Programming Language: Jersey framework (JAX-RS)
 - Programming Language: Java
 - Database: phpMyAdmin (MySQL)
 - Server: Apache Tomcat Server
- For testing purpose postman was used.
- For integration GitHub was used.

2) The Architecture used to Design the System

- The high-level architecture diagram was used to design the overall architecture of the system.
- Use case diagram was used to identify the use cases.
- ER diagram to identify the tables of the database.
- Activity diagram and flow charts to identify the flow of the system.
- Class diagram to identify the classes for the implementation.

References

- JAX-RS Documentation https://howtodoinjava.com/
- SE Methodologies

https://acodez.in/12-best-software-development-methodologies-pros-cons/

- Maven Documentation
 - https://maven.apache.org/guides/
- Java Development

http://www.java2novice.com/