OS 2021 Project Testing Cases

A-Instructions

- 1. Test each part from the project independently.
- 2. After completing all parts, test the whole project using the testing scenarios.
- 3. The individual tests and scenarios MUST meet the following time limits:
 - 1. Scenarios: max of 4 min / each
 - 2. All other individual tests: max of 1 min / each
- 4. During your solution, don't change any file EXCEPT those who contain "TODO",
- 5. In bonuses & challenges, if you change any other file during your solution, kindly MAKE SURE to tell us when you deliver the code

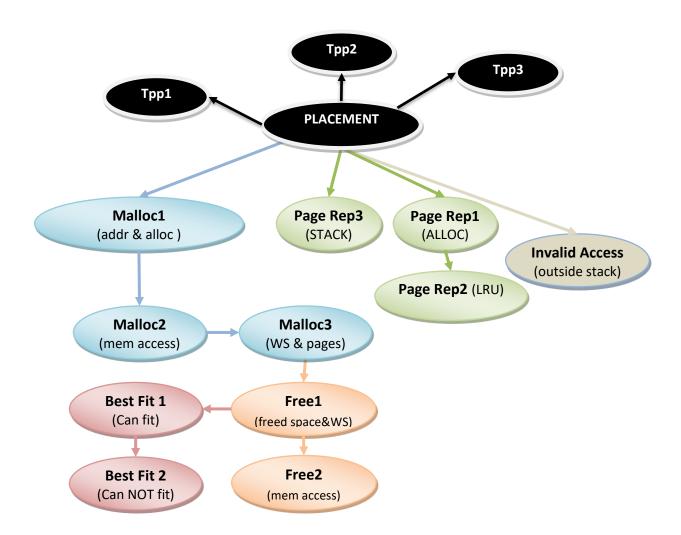
B- Dependency Graph of Ready-Made Tests

The following graph shows the dependencies between the ready-made tests.

For example:

- To test **malloc**, you first need to successfully test the following: page fault handler functions.
- On the other hand, testing **Placement** doesn't depend on any test.

All tests are based on the page placement. So you need to first implement the page placement functions and test them with the given test program.



C- Responsibility of Each Ready-Made Test

The following tables show the main points that each of the test programs will check for!!

Page Placement #1	Page Placement #2	Page Placement #3	Invalid Access	
Active list is not full	Active list is full and second list is Fault VA in second List and second		Illegal memory	
Active list is not full	not full	list is not full	access to page that's	
a. active and second lists	content c. Add new	v stack pages to Page File	not exist in Page File	
b. Mem. Allocation(incre	ased) d. Accessir	ng fault Pages Content	and not STACK	

	Page Replace#1 (Alloc)	F	Page Replace#2 (LRU on 2 nd List)		Page Replace#3 (Stack)
1.	Mem. Allocation (no change)	1.	LRU lists after handling faults for	1.	Add new stack pages to Page
2.	Page File allocation (no change)		faulted pages in the second		File for 1 st time ONLY, then
			chance list.		update
		2.	LRU lists after new page faults to	2.	Mem. Allocation
			check LRU algorithm on the 2 nd	3.	Victimize and restore stack page
			chance list.		

	Malloc1	Malloc2	Malloc3		Free1 (with placement)		Free2 (with placement)
1.	Return addresses (4KB boundary)	1. Memory access (read &	1. After accessing: check num	1.	Deleting from page file	1.	Clear entry of dir. & table
2.	Page File allocation	write) of the allocated	of pages and WS entries	2.	Deleting WS pages	2.	Can't access any page again
3.	Memory allocation (nothing)	spaces		3.	Deleting empty tables		(i.e. fault on it lead to
				4.	Updating WS		invalid access)
				5.	Validates the number of		
					freed frames.		

Best Fit 1		Best Fit 2		
1.	Make number of allocations	1.	Make an allocation that is greater than the heap size, so it	
2.	Free some of these allocations to make holes.		should not be granted.	
3.	Make other allocations, that should be allocated in the	2.	Make some allocations and holes.	
	best fit holes.	3.	Make an allocation with no suitable segment to fit on, this	
4.	Make another continuous hole that should be collapsed.		request should not be granted.	
5.	Make other allocations, that should be allocated into the			
	best fit holes.			

D- Testing Procedures

FIRST: Testing Each Part

Run every test of the following. If a test succeeds, it will print and success message on the screen, otherwise the test will panic at the error line and display it on the screen.

IMPROTANT NOTES:

- 1. Run each test in **NEW SEPARATE RUN**
- 2. If the test of certain part is failed, then there's a problem in your code
- 3. Else, this NOT ensures 100% that this part is totally correct. So, make sure that your logic matches the specified steps exactly

1. Testing Page Fault Handler:

```
tst_placement_1.c (tpp1): tests page faults on stack + page placement in case the active list is not FULL.
FOS> run tpp1 20 2
```

tst_placement_2.c (tpp2): tests page faults on stack + page placement in case the active list is FULL, and the second active list is NOT FULL.

```
FOS> run tpp2 20 7
```

tst_placement_3.c (tpp3): tests page faults on pages already exist in the second active list (ACCESS).
FOS> run tpp3 20 7

tst_invalid_access.c (tia): tests handling illegal memory access (request to access page that's not exist in page file and not belong to the stack)

```
FOS> run tia 15 2
```

tst_page_replacement_LRU_Lists_1.c (tpr1): tests allocation in memory and page file after page replacement.

```
FOS> run tpr1 10 5
```

tst_page_replacement_LRU_Lists_2.c (tpr2): tests the LRU algorithm by emitting a page from the second chance for page replacement.

```
FOS> run tpr2 11 5
```

tst_page_replacement_stack_LRU_Lists.c (tpr3): tests page replacement of stack (creating, modifying and reading them)

```
FOS> run tpr3 6 3
```

2. Testing User Heap Dynamic <u>ALLOCATION</u>:

tst_malloc_1.c (tm1): tests the implementation malloc() & allocateMem() for Sizes > 2KB. It validates
both the return addresses from the malloc() and the number of allocated frames by allocateMem().

■ **FOS>** run tm1 2000 0

tst_malloc_2.c (tm2): tests the implementation malloc() & allocateMem() for Sizes > 2KB. It checks the memory access (read & write) of the allocated spaces.

■ **FOS>** run tm2 2000 0

tst_malloc_3.c (tm3): tests the implementation malloc() & allocateMem() for Sizes > 2KB. After accessing the memory, it checks the number of allocated frames and the WS entries.

■ **FOS>** run tm3 2000 0

3. Testing User Heap Dynamic <u>DEALLOCATION</u>:

tst_free_1.c (tf1): tests the implementation **free()** & **freeMem()**. It validates the number of freed frames by freeMem().

■ **FOS>** run tf1 1000 200

tst_free_2.c (tf2): tests the implementation **free()** & **freeMem()**. It checks the memory access (read & write) of the removed spaces.

■ **FOS>** run tf2 1000 200

4. Testing User Heap Dynamic <u>ALLOCATION</u> Using BEST FIT:

tst_best_fit_1.c (*tbf1*): tests the **best fit strategy** by requesting allocations that always fit in one of the free segments. All requests should be granted.

• FOS> run tbf1 2000 1000

tst_best_fit_2.c (*tbf2*): tests the **best fit strategy** by requesting allocations that can't fit in any of the free segments. All requests should NOT be granted.

• FOS> run tbf2 2000 1000

SECOND: Testing Whole Project

You should run each of the following scenarios successfully

WILL BE PUBLISHED SOON

Enjoy writing your own OS

