

HACETTEPE UNIVERSITY DEPARTMENT OF GEOMATICS ENGINEERING



GMT 333 - PHOTOGRAMMETRY Homework -3

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1. Executive Summary;

- Brief summary of the processes I have performed;

Using the Pix4D software, a 3D map of the Beytepe campus was produced by using aerial images, camera parameters, orientation parameters, and GCPs with known coordinates on the ground. Briefly, the process involved opening the images of the campus taken from the air in the program environment using a known coordinate system and datum appropriate for the area. The camera model and camera position (external orientation parameters) data were entered. Then, the "inertial processing" process, which is the foundation of the next steps in creating a 3D map, was carried out. The purpose of this process is to create Keypoints (tie points), find images with the same tie points (keypoint matching), optimize the camera model (calibrate the orientation parameters), and perform geolocation GPS/GCP (measurement of image surfaces). After this step is completed, previously measured GCPs based on a known coordinate system on the ground were loaded and marked as "control points (3D)" or "check points" in every image that saw these points. The "Re-optimize" process was performed and a quality report was obtained. This report provides all types of information about the process, such as the errors in the balancing of GCPs, camera parameters, and curvatures. Finally, the "Point cloud and mesh" process was carried out, ensuring that the shapes, positions, and soft surfaces of objects have the correct colors.

- The procedure shortly and What I have learned;

I implemented the process described above using the tutorial shared with the assignment, but in addition, I also gained additional information about this process from the lecture notes and the internet. In short, I learned what the necessary data is for a 3D model or map and at which steps this data is processed. As examples of the information I learned, I can give the following: image processing (analyzing images to extract information about the position and shape of objects), point cloud creation (creating a series of points in 3D space representing the surface of objects), mesh creation (applying color and texture information to a mesh to create a more realistic and detailed 3D model), orthomosaic and DSM creation (correcting errors caused by slope, curvature, and elevation differences in digital images and creating orthophoto images by transforming them into a vertical projection). This project can help us monitor changes in an area over time, and can be used for planning and designing projects such as building construction or infrastructure development.

2. Processing of Beytepe UAV images;

- Camera Characteristics;

Brand : Ricoh

Model: GR GRLENS

Maximum Image Resolution: 4928 x 3264

Minimum Focal Length: 18.3 mm
 Maximum Focal Length: 28 mm

 Distortions: Distortion is a lens aberration that causes straight lines in the scene to appear curved or distorted in the final image. Distortion values can be seen from the image in Figure 1.

o Image Formats Supported / Camera File System: RAW, JPG / Exif 2.3

Color Space : RGB

Fastest Camera Shutter Speed: 1/4000 s
 Slowest Camera Shutter Speed: 300 s

o Sensor Dimensions: 23.500 mm x 15.565 mm

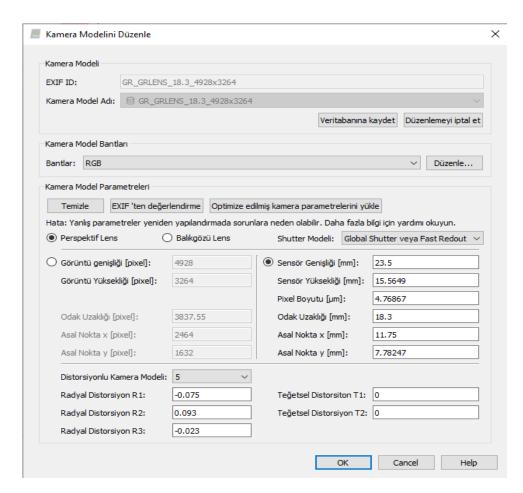


Figure 1: Camera Characters in Pix4D

The camera characteristics were examined through the Pix4D program and quality reports. In addition to this, important information was noted after researching the camera on the internet.

- Photogrammetric Block;

Number of Images: 28

Number of Calibrated Images: 28Number of Geolocated Images: 28

Number of GCPs: 9 but there are 2 GCPs that the images provided don't see, so it's 7

- Median of 45455 keypoints per image
- O Number of Strips: 27
- o median of 10674.8 matches per calibrated image
- o Number of 2DKeypointObservations for Bundle Block Adjustment: 329161
- Number of 3DPoints for Bundle Block Adjustment: 130594
- Number of Generated Tiles: 1
- Number of 3D Densified Points: 992173

- Overview of the processing steps;

- Aerial photographs of the relevant region were taken with the help of drones4
- GCP points (X,Y,Z coordinates) connected to a specific coordinate system previously established with GPS in the field were recorded in a text document
- Image coordinates obtained from the drone in a certain coordinate system and Roll,
 Pitch and Yaw (Omega, Phi and Kappa) angles representing the movement of the
 drone were recorded in a text document
- In the Pix4D program, images are loaded depending on a certain coordinate system, and image coordinates and camera positions are also loaded. In addition, the camera model is automatically defined, if not it must be entered manually

"There are two important processes when creating 3D models and maps from photo data: "Initial Processing" and "Point Cloud and Mesh Processing". These two processes are important steps during model and map creation and directly affect the quality of the model and map."

- O Initial Processing has started. This process includes automatically detecting the position and angle information of the photos and matching between the photos. For example, Keypoints (tie points) creation, keypoint matching, camera model optimization and measurement of image surfaces. At the end of this process, a quality report should be obtained. It contains all the information about the process (errors and parameters etc.) in the quality report.
- Finally, Point Cloud and Mesh Processing began. This process involves determining the positions of the photographs relative to each other to create points and connecting these points to create a 3D model. Point Cloud and Mesh Processing is an important step in the creation of a model and map because this process allows for the details in the photographs to be accurately detected, resulting in the creation of a detailed (having accurate shapes, positions, soft surfaces, and correct colors) and accurate model and map.

3. Evaluation of Quality report;

At the end of the project, I obtained 3 "Quality Reports". The report I obtained after Initial Processing, after importing and marking GCPs, and finally after Point cloud and Mesh Processing. In this section, I will consider the last quality reference "beytepe_project_afterpointcloudandmesh_report"

Now let's analyze by taking sections from these reports.

As seen in Figure 2, the project construction date, project name, camera model, GSD ratio and covered area (The 2D area covered by the project) information are included.

Summary	•
Project	beytepe_project
Processed	2023-01-02 19:41:57
Camera Model Name(s)	GR_GRLENS_18.3_4928x3264 (RGB)
Average Ground Sampling Distance (GSD)	1.96 cm / 0.77 in
Area Covered	0.030 km² / 2.9694 ha / 0.01 sq. mi. / 7.3413 acres

Figure 2 : Summary Part

There is some information as seen in Figure 3. These are median information of 45455 key points per image (Key points represent characteristic points detectable in images), Number of calibrated active images (i.e. number of images used to reconstruct the model), Number of matches per median of calibrated image, Georeference project geographic referenced).

Quality Check		0
? Images	median of 45455 keypoints per image	②
② Dataset	28 out of 28 images calibrated (100%), all images enabled	0
? Camera Optimization	0.55% relative difference between initial and optimized internal camera parameters	②
Matching	median of 10674.8 matches per calibrated image	②
@ Georeferencing	yes, 4 GCPs (4 3D), mean RMS error = 0 m	②

Figure 3 : Quality Check Part

Images displayed are low resolution preview of Orthomosaic and DSM before step 2. They provide a visual inspection of the quality of the initial calibration. We see this in Figure 4

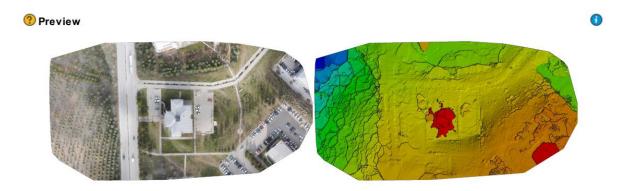


Figure 4 : Orthomosaic and the corresponding sparse Digital Surface Model (DSM) before densification

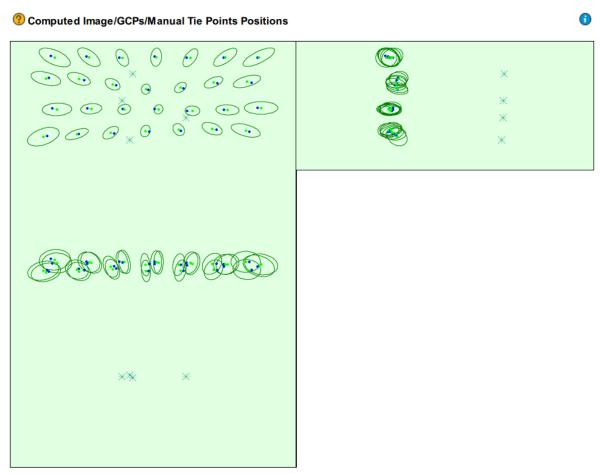
In Figure 5 you can see the number of images calibrated, i.e. the number of images used for reconstruction versus the total number of images in the project, and the number of geolocated images

We see a graph in Figure 6. This chart is useful for examining the geolocation of images. If this chart does not match the flight plan, there may be issues with the direction, scale, and/or geographic location of the mapping and results.

Number of Calibrated Images		28 out of 28	
Number of Geolocated Images		28 out of 28	
	Figure 5		
itial Image Positions			
	•	, ,	
		·	

Figure 6 : Top view of the initial image position. The green line follows the position of the images in time starting from the large blue dot

We see a graph in Figure 7. This graph shows the difference between the initial and calculated image positions, the difference between the initial and calculated positions of GCPs/Control Points (if any), the positions of MTPs (if any), and the uncertainty ellipses of absolute camera positions.



Uncertainty ellipses 500x magnified

Figure 7: Offset between initial (blue dots) and computed (green dots) image positions as well as the offset between the GCPs initial positions (blue crosses) and their computed positions (green crosses) in the top-view (XY plane), front-view (XZ plane), and side-view (YZ plane). Dark green ellipses indicate the absolute position uncertainty of the bundle block adjustment result.

In Figure 8, we see the external orientation values, which are the camera parameters. In projects with GCPs, a large sigma may indicate that some areas of the project (usually those far from any GCP) have been reconfigured less accurately and may benefit from additional GCPs. Here we see that both mean and sigma values are reasonable.

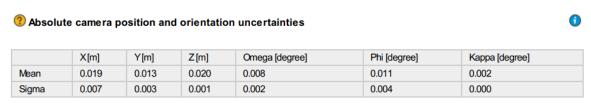
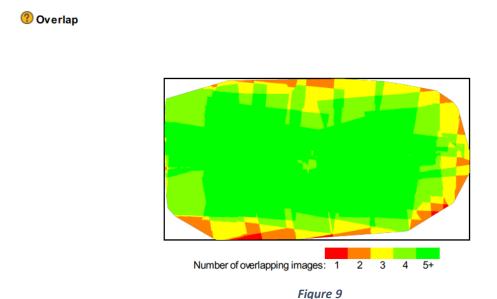


Figure 8: Absolute camera position and orientation uncertainties

In Figure 9 you can see the number of overlapping images calculated for each pixel of the Orthomosic. Red and yellow areas indicate low overlap where poor results can be produced. Green areas indicate that more than 5 images overlap for each pixel. Quality results will be produced as long as the number of key point matches for these areas is also sufficient.

(1)



In Figure 10 you can see the number of automatic anchor points in all images used for AAT/BBA, the number of all 3D points created by mapping 2D points in the Images, and the Reprojection error in pixels averaged

Number of 2D Keypoint Observations for Bundle Block Adjustment 329161 Number of 3D Points for Bundle Block Adjustment 130594 Mean Reprojection Error [pixels] 0.139

Figure 10

In Figure 11 we see the 2D Table of Key Points. This table displays some statistics of key points and project matches.

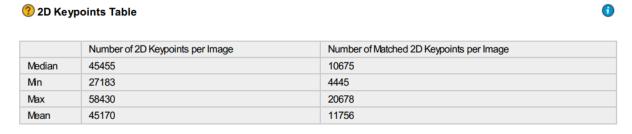


Figure 11

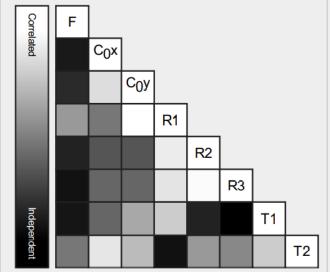
In Figure 12, you can see the camera parameters focal length, principal points and distortions. Here, the necessary information is in figure 11.



☐ GR_GRLENS_18.3_4928x3264 (RGB). Sensor Dimensions: 23.500 [mm] x 15.565 [mm]

EXIF ID: GR_GRLENS_18.3_4928x3264

	Focal Length	Principal Point x	Principal Point y	R1	R2	R3	T1	T2
Initial Values	3837.548 [pixel] 18.300 [mm]	2463.999 [pixel] 11.750 [mm]	1632.000 [pixel] 7.782 [mm]	-0.075	0.093	-0.023	0.000	0.000
Optimized Values	3858.847 [pixel] 18.402 [mm]	2464.076 [pixel] 11.750 [mm]	1663.263 [pixel] 7.932 [mm]	-0.074	0.099	-0.029	-0.000	-0.000
Uncertainties (Sigma)	0.787 [pixel] 0.004 [mm]	0.170 [pixel] 0.001 [mm]	0.118 [pixel] 0.001 [mm]	0.000	0.001	0.001	0.000	0.000



The correlation between camera internal parameters determined by the bundle adjustment. White indicates a full correlation between the parameters, ie. any change in one can be fully compensated by the other. Black indicates that the parameter is completely independent, and is not affected by other parameters.



The number of Automatic Tie Points (ATPs) per pixel, averaged over all images of the camera model, is color coded between black and white. White indicates that, on average, more than 16 ATPs have been extracted at the pixel location. Black indicates that, on average, 0 ATPs have been extracted at the pixel location. Click on the image to the see the average direction and magnitude of the reprojection error for each pixel. Note that the vectors are scaled for better visualization. The scale bar indicates the magnitude of 1 pixel error.

Figure 12

In Figure 13, we see the 3D Points from 2D Keypoint Matches Table. Multiple 2D matched key points are triangulated together using camera parameters to create a 3D point. 3D points created from 2-3 images are less accurate than 3D points created from a larger number of images.

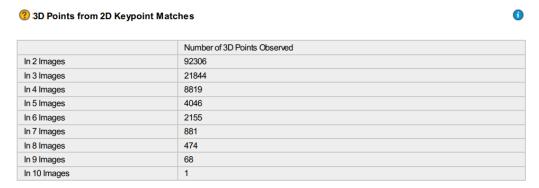


Figure 13

The table in Figure 14 shows us the following. Calculated image positions with links between matching images. The darkness of the links indicates the number of matching 2D key points between images. Bright links indicate weak links and require manual ports or more images. Dark green ellipses indicate the relative camera position uncertainty of the beam block adjustment result.

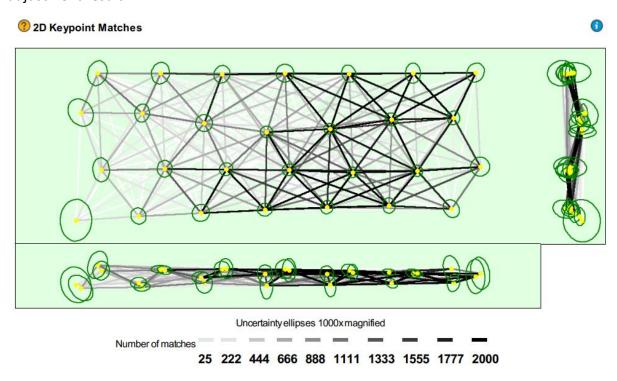


Figure 14

This table in Figure 15 provides information on how well Ports restrict images. The average relative camera position uncertainty should be within a few times the GSD, the average direction uncertainty should be less than 0.1 degree. A large sigma may indicate that parts of the project are not well calibrated.

We can see that the values in this project are reasonable

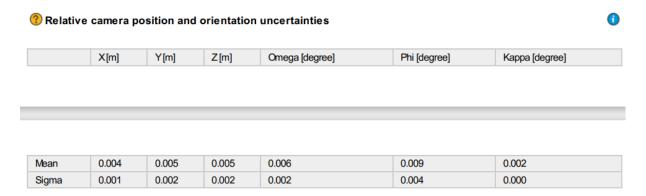


Figure 15

In Figure 16 we see the localization accuracy per GCP and the average errors in the three coordinate directions. The last column counts the number of calibrated images where GCP was automatically verified and manually flagged. GCPs are used to evaluate and fix a project's georeference. 3 GCP is the minimum value for geolocating (scaling, guiding, positioning) a project. Optimal accuracy is usually achieved with 5 - 10 GCP.

In this part, I chose 4 Controls and 3 Check points. There were 9 GCPs in total, but 2 of them were not seeing any images. Here we see that the GCPs have a low amount of errors. There can be many reasons for this, these may be the accuracy of the GCP coordinates, their good distribution and numerically adequate, or precision marking on images.

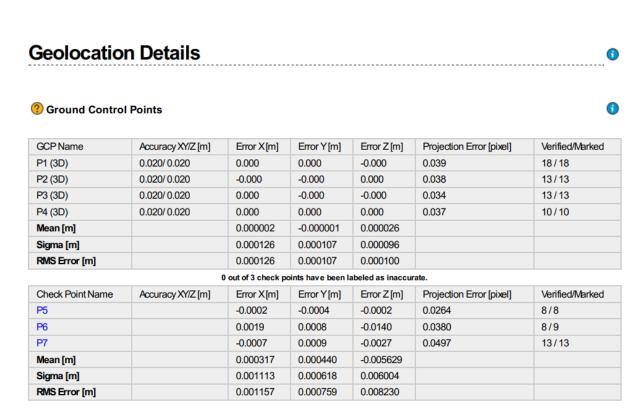


Figure 16: GCPs and its errors

This table in Figure 17, displays the percentage of geolocated and calibrated images with a geolocation error in X,Y,Z within a predefined error interval. This table also evaluates the quality of the image geolocation. A high percentage of images with a high error may indicate:

- Noise in the GPS device.
- ➤ Poor synchronization between the GPS device and the camera.
- > Errors in the geotagging process.

Absolute Geolocation Variance



Min Error [m]	Max Error [m]	Geolocation Error X[%]	Geolocation Error Y [%]	Geolocation Error Z [%]
-	-15.00	0.00	0.00	0.00
-15.00	-12.00	0.00	0.00	0.00
-12.00	-9.00	0.00	0.00	0.00
-9.00	-6.00	0.00	0.00	0.00
-6.00	-3.00	28.57	0.00	0.00
-3.00	0.00	21.43	46.43	50.00
0.00	3.00	17.86	53.57	50.00
3.00	6.00	32.14	0.00	0.00
6.00	9.00	0.00	0.00	0.00
9.00	12.00	0.00	0.00	0.00
12.00	15.00	0.00	0.00	0.00
15.00	-	0.00	0.00	0.00
Mean [m]		-0.003128	0.001751	0.013147
Sigma [m]		3.318688	0.784271	0.808167
RMS Error [m]		3.318690	0.784273	0.808274

Min Error and Max Error represent geolocation error intervals between -1.5 and 1.5 times the maximum accuracy of all the images. Columns X, Y, Z show the percentage of images with geolocation errors within the predefined error intervals. The geolocation error is the difference between the initial and computed image positions. Note that the image geolocation errors do not correspond to the accuracy of the observed 3D points.

Geolocation Bias	X	Υ	Z
Translation [m]	-0.003128	0.001751	0.013147

Bias between image initial and computed geolocation given in output coordinate system.

Figure 17

This table in Figure 18 displays the percentage of geolocated and calibrated images that have a Relative Geolocation Error between -1 and 1, -2 and 2 and -3 and 3. Relative Geolocation Error A high percentage of images that are less than -3 or greater than 3 may indicate an incorrect value for the geolocation accuracy (user-given) of the image.

In the other table, we see the geolocation RMS error of the orientation angles given by the difference between the initial and calculated image orientation angles.

Relative Geolocation Variance

Relative Geolocation Error	Images X[%]	Images Y[%]	Images Z [%]
[-1.00, 1.00]	96.43	100.00	100.00
[-2.00, 2.00]	100.00	100.00	100.00
[-3.00, 3.00]	100.00	100.00	100.00
Mean of Geolocation Accuracy [m]	5.000000	5.000000	10.000000
Sigma of Geolocation Accuracy [m]	0.000000	0.000000	0.00000

Images X, Y, Z represent the percentage of images with a relative geolocation error in X, Y, Z

Geolocation Orientational Variance	RMS [degree]
Omega	1.902
Phi	2.171
Карра	6.627

Geolocation RMS error of the orientation angles given by the difference between the initial and computed image orientation angles.

Figure 18

And below you can see the details of the project results;

Initial Processing Details Coordinate Systems Image Coordinate System WGS 84 / UTM zone 36N (EGM 96 Geoid) Ground Control Point (GCP) Coordinate System WGS 84 / UTM zone 36N (2D) Output Coordinate System WGS 84 / UTM zone 36N (2D) **Processing Options Detected Template** No Template Available Keypoints Image Scale Full, Image Scale: 1 Advanced: Matching Image Pairs Aerial Grid or Corridor Advanced: Matching Strategy Use Geometrically Verified Matching: no Advanced: Keypoint Extraction Targeted Number of Keypoints: Automatic Calibration Method: Standard Internal Parameters Optimization: All External Parameters Optimization: All Advanced: Calibration

Rematch: Auto, yes

Point Cloud Densification	details	
rocessing Options		
Image Scale	multiscale, 1/2 (Halfimage size, De	efault)
Point Density	Low (Fast)	
Minimum Number of Matches	3	
3D Textured Mesh Generation	yes	
3D Textured Mesh Settings:	Resolution: Medium Resolution (de Color Balancing: no	efault)
LOD	Generated: no	
Advanced: 3D Textured Mesh Settings	Sample Density Divider: 1	
Advanced: Image Groups	group1	
Advanced: Use Processing Area	yes	
Advanced: Use Annotations	yes	
Number of Generated Tiles Number of 3D Densified Points		1 992173
Average Density (per m ³)		98.75
SM, Orthomosaic and In	dex Details	
,		'
rocessing Options		(
DSMand Orthomosaic Resolution	1 x GSD (1.96 [cm/pixel])	
DSMFilters	Noise Filtering: yes	

Reference

For reference, I can say that I have referenced the Pix4D support site and the Quality Report booklet on the Pix4D site.

4. Show Point Cloud and 3D Textured Mesh results with screenshots;

