#	taak	must	should
1	analyse	x	
2	functioneel ontwerp	x	
3	technisch ontwerp	x	
4	plan van aanpak	x	
5	moscow	x	
6	test case	x	
7	acceptatie test	x	
8			
9	set up git		x
10	homepage design	x	
11	game design	x	
12			
13	database structure		x
14	generate cards	x	
15	shuffle cards	x	
16	deal cards	x	
17	hit function	x	
18	hold function	x	
19	win condition	x	
20	lose condition	x	
21	advanced game mechanics		
22	cards visual	x	
23	card animation		
24	bet fake money	x	
25			
26	set up gun		
27	login		
28	account functionality		
29	multiplayer game		
30	join/create game		
31	chat function		

could   wont

x

x

x
x
x
x
x
x