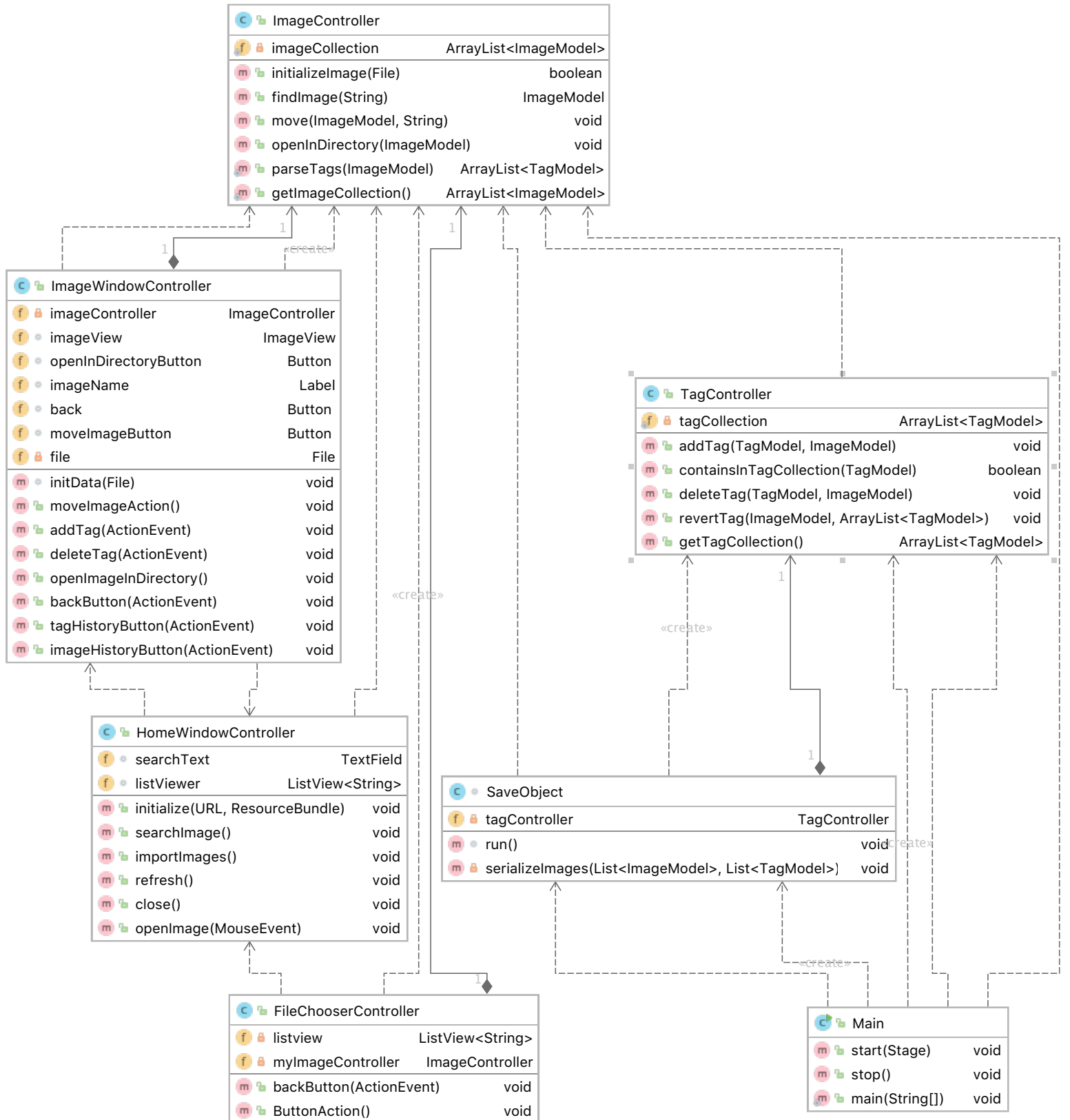


# HomeWindow UML



# ImageWindow UML



# Back End UML

