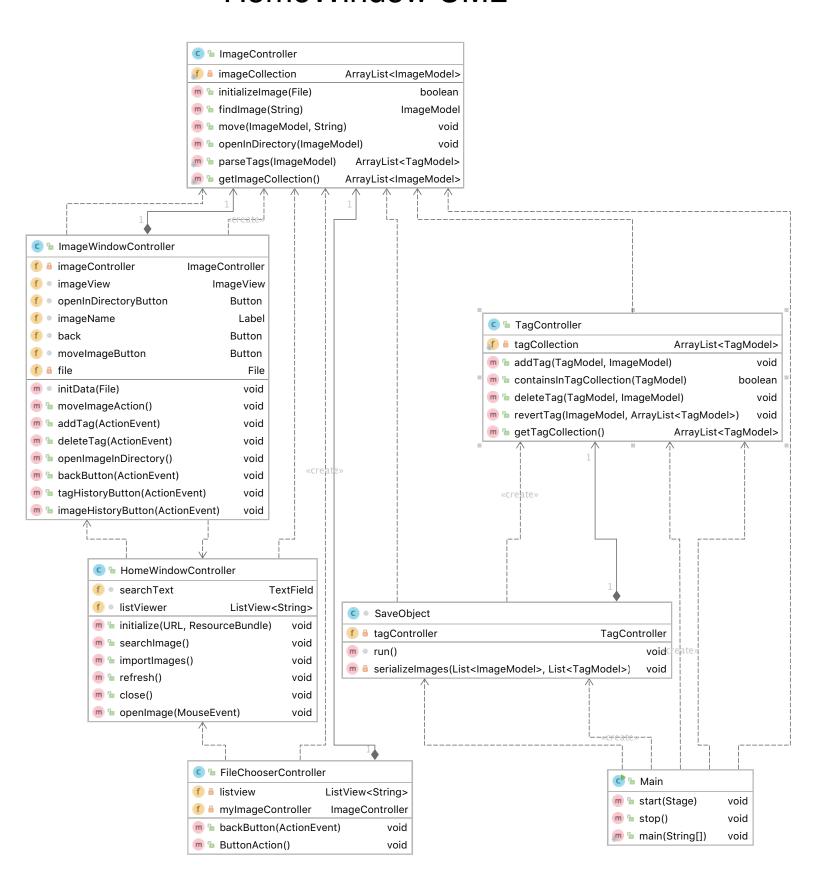
HomeWindow UML



ImageWindow UML



७ TagModel **Back End UML** 🕧 🔒 tagName String 🥅 🖆 getTagName() String 🎟 🍗 equals(Object) boolean m 🖆 toString() String 💿 🖆 ImageModel 🌓 🔒 imageName String 🌓 🔒 imageLocation String 🌓 🔒 nameHistory ArrayList<String[]> ArrayList<ArrayList<TagModel>> 🌓 🔒 imageFile File 🎟 🍗 getlmageFile() File 🎟 🖆 setImageFile(File) void 🎟 🍗 getlmageName() String • setImageName(String) void «create m 🖢 setImageLocation(String) void 🎟 🖆 getImageLocation() String 🎟 🖆 getTagHistory() ArrayList<ArrayList<TagModel>> 🎟 🖆 addToTagHistory(ArrayList<TagModel>) void 🎟 🔒 addToNameHistory(String[]) void 🎟 🖆 getNameHistory() ArrayList<String[]> m 🖢 toString() String 🎟 🍗 getAbsoluteName() String 🃠 🖆 getNameBeforeTags() String m 🖆 getExtension() String «create» 💿 🖆 ImageController 🌆 🔒 imageCollection ArrayList<ImageModel> boolean 🎟 乍 initializelmage(File) 🎟 🍗 findlmage(String) ImageModel 🎟 🖆 move(ImageModel, String) void m 🖢 openInDirectory(ImageModel) void 📠 🖆 parseTags(ImageModel) ArrayList<TagModel> 📠 🖆 getImageCollection() ArrayList<ImageModel>

