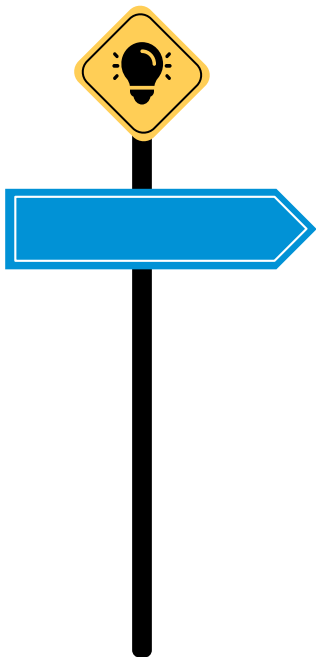




Traffic Signs

Deep learning

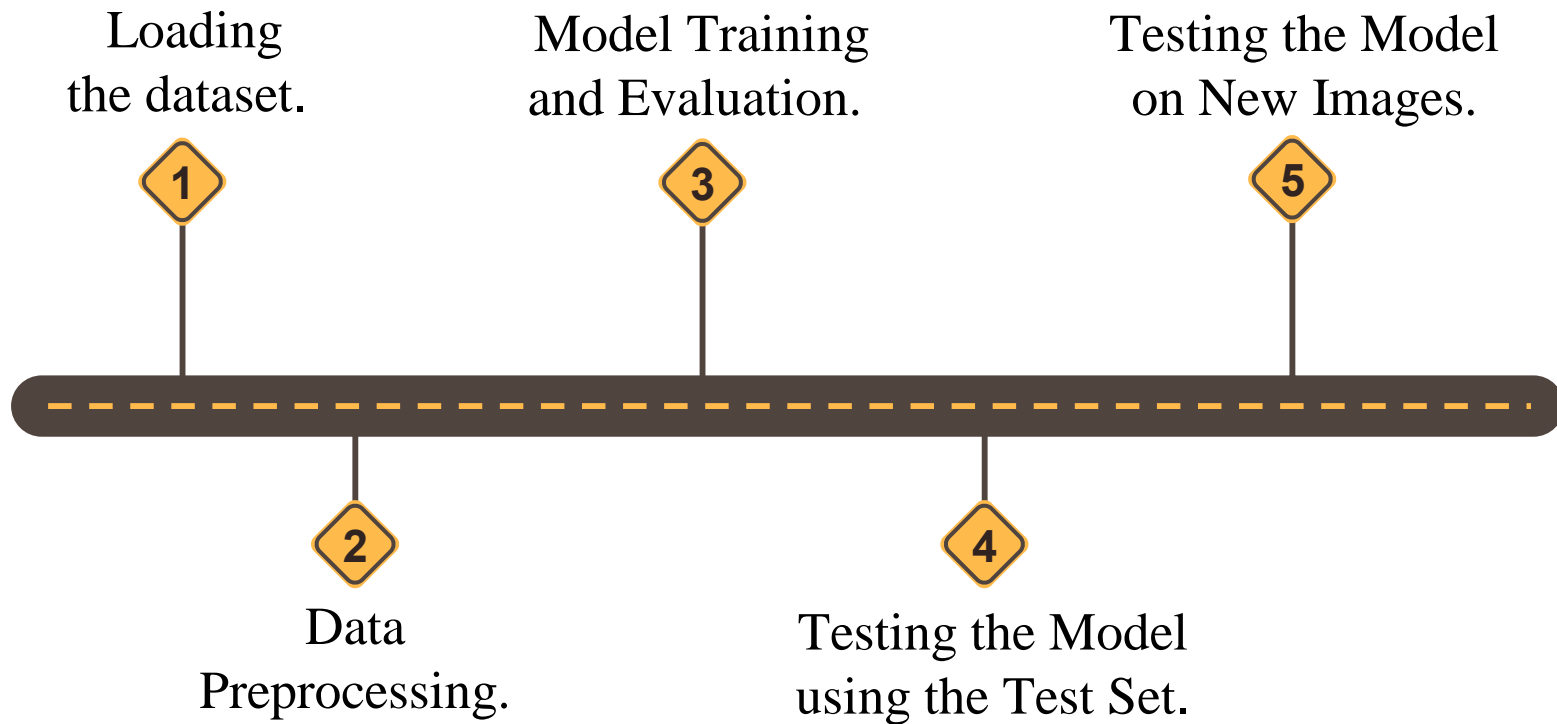
Nora Alsaadi - Samia Alrakdhi - Fai Alomair



Project Goal

The project aimed to build deep learning model to predict traffic signs and identify which model is outperformed based on accuracy.

Work Flow





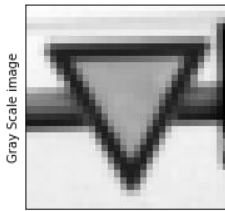
Dataset

Dataset used: German Traffic Sign Dataset.
This dataset has more than 50,000 images of 43 classes.

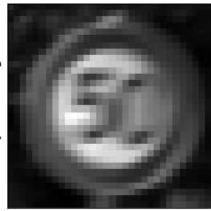
Data Preprocessing

We will use the following preprocessing techniques:

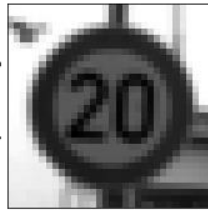
1. Shuffling.
2. Grayscale.



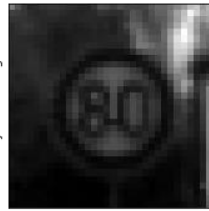
Yield



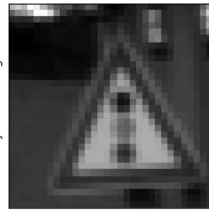
Speed limit (50km/h)



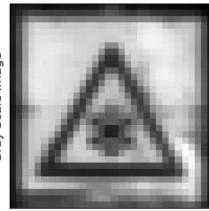
Speed limit (20km/h)



Speed limit (80km/h)



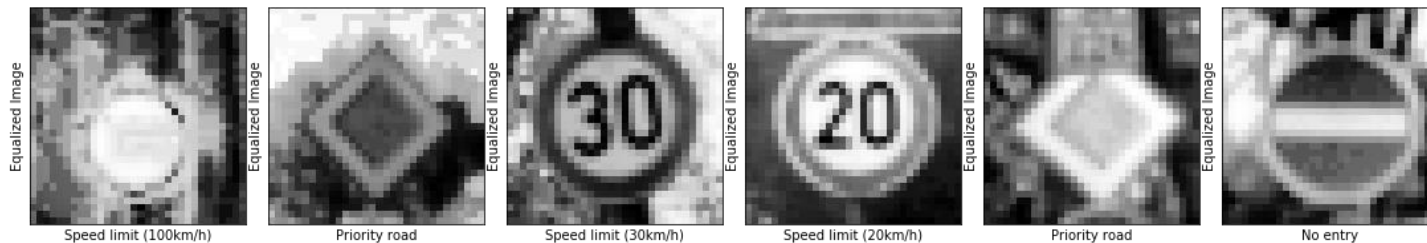
Traffic signals



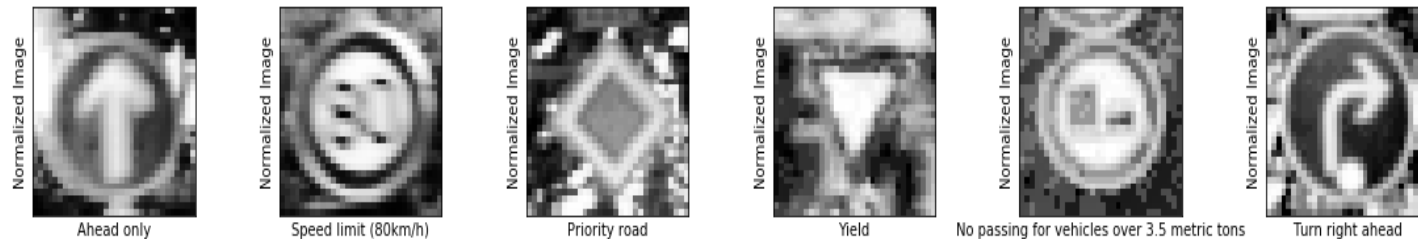
Beware of ice/snow

Data Preprocessing

3. Local Histogram Equalization.



4. Normalization.



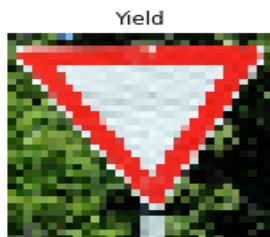
Models



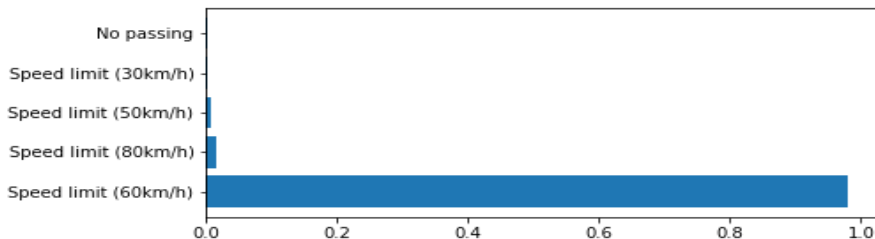
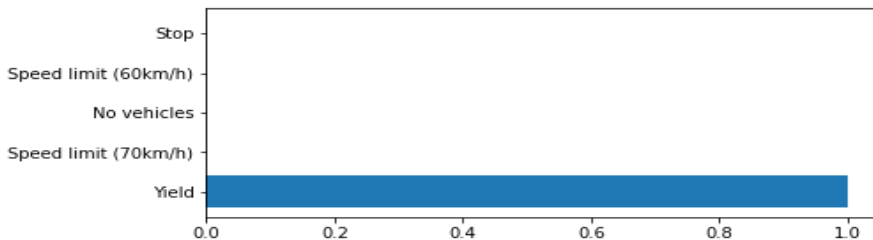
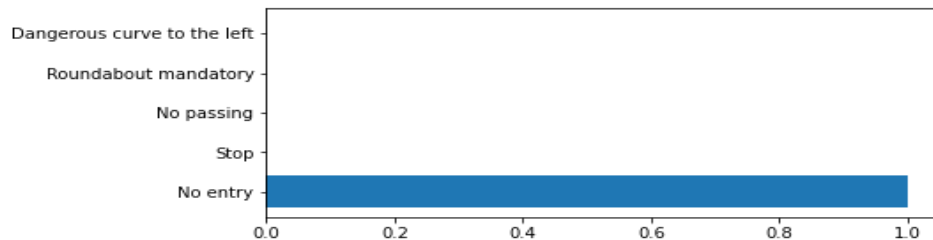
Testing Models



Testing the Model on New Images



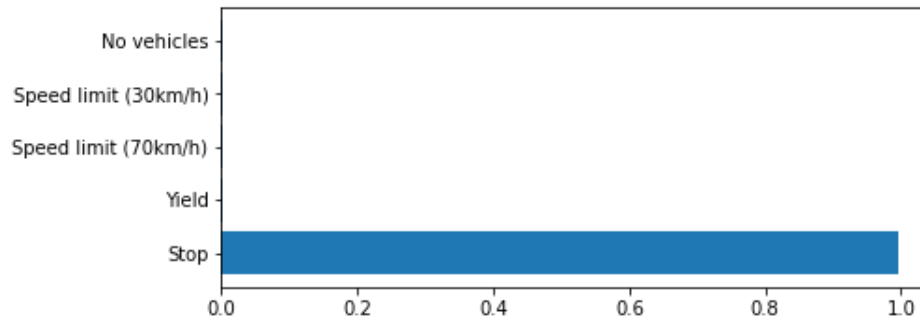
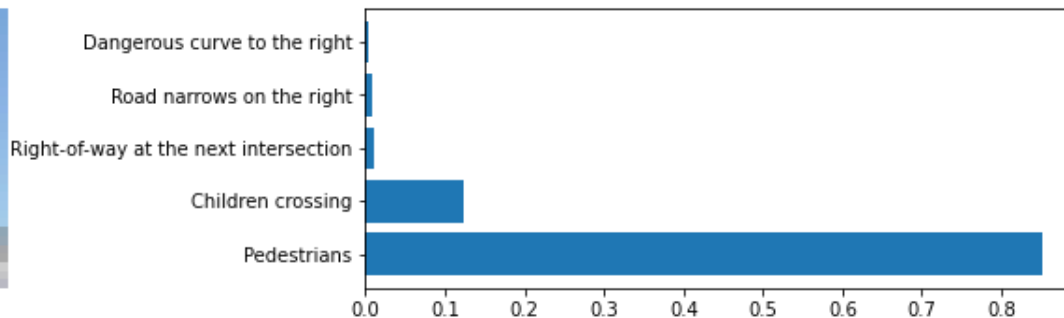
Pedestrians

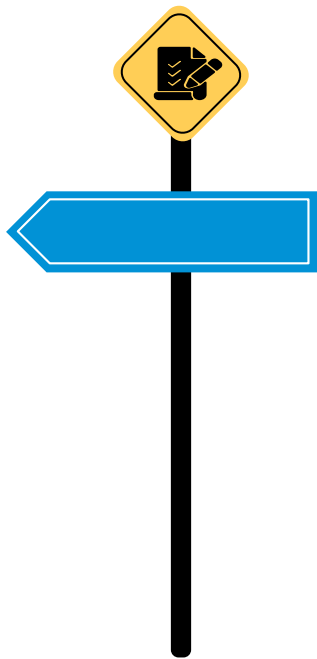


Testing the Model on New Images



Stop





Conclusion

Using VGGNet, we've been able to reach a very high accuracy rate. We can observe that the models saturate after nearly 10 epochs, so we can save some computational resources and reduce the number of epochs to 10. We can also try other preprocessing techniques to further improve the model's accuracy.



Thanks!

