

Betgogo

Technical Document



**UNIVERSITY OF
BIRMINGHAM**
JUNIOR SOLUTION

A project presented by Birmingham Innovation Studio

Date: 12/01/2002

1. Introduction

This document explains the functional specification of toto, the None project in which Birmingham Innovation Studio, engages to fulfill all the requests demanded by None as explained during elementary meetings and calls.

1.1 Purpose of this document

The functional specification document serves the same purpose as a contract. The specifications presented in this document are related to the conversations done by None. Following this document, the developers agree to provide the capabilities specified and fulfill all requests and demands of None, who also agreed to find the product satisfactory if it provides the capabilities as specified.

1.2 Scope

betgogo is a web app that allows user to place bet between each other, this app will have a login and sign up page where users can login or register, reset their password and reset their email. It will have a profile page where users can update their profile and manage their account. there will be a friend page where users can manage their relationship with others. there will be a bet page where users can see their current bet, create new bets and modify existing bets.

1.3 References

All meetings, emails and materials exchanges with None.

2 Requirements

2.1 Functional Requirements

1. Authentication Pages:

- The web app must allow users to sign in using email and password.
- The web app must allow users to sign up using a unique email and password.
- The web app must offer a 'Forgot Password' option that sends a reset link to the user's email.
- The web app must have a 'Resend Verification Email' option for unverified users.

2. Profile Page:

- The web app must offer a profile page where users can update their personal information.
- The web app should provide options for uploading a profile picture and setting privacy preferences.
- The web app must allow users to delete their account, with a confirmation step.

3. Friends Page:

- The web app must offer a friend page where users can manage their relationships.
- The web app should provide options for accepting or rejecting friend requests.
- The web app must allow users to block or report other users.

4. Bet Page:

- The web app must offer a bet page where users can view their current bets.
- The web app should provide options for creating new bets with specific terms.
- The web app must allow users to modify or cancel existing bets.

2.2 Non-Functional Requirements

1. Reliability:

- The web app must have a minimum uptime of 99.99%.
- The web app should have a failover mechanism to switch to a backup service in case of server failure.
- The web app should offer offline access to user profiles and critical bet information.

2. Performance:

- The web app should load profile and bet data within 3 seconds.
- The web app should be optimized for low-latency data fetching for real-time bet updates.

3. Usability:

- The web app must be user-friendly with an intuitive UI/UX design.
- The web app should offer a tutorial and FAQs for first-time users.
- The web app should be accessible, following WCAG 2.1 guidelines for web apps.

4. Security:

- All user data must be encrypted both in transit and at rest using AES-256 encryption.
- The web app must comply with data protection regulations like GDPR.
- The web app should have a secure authentication mechanism, including two-factor authentication.
- The web app's database should have a robust backup and recovery system to prevent data loss.