# Samien Shaheed

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#### **WORK EXPERIENCE**

### **Square InformatiX Limited**

Dhaka, Bangladesh

Software Engineer Intern Oct 2024 – Present

- Led a team of interns to develop an Inventory Management System ERP using Laravel and PHP, using **CI/CD pipelines** for testing and deployment.
- Designed a **database architecture** that allows end users to generate meaningful data and reports, such as stock levels, item receiving vs issuing trends, and defective item trends to facilitate detailed stock analysis.
- Built scalable **RESTful APIs** for the system's backend using the **MVC Framework** to handle processes like retrieving stock levels, tracking warranty details, and low-stock alerts.

## **University of Nottingham**

Selangor, Malaysia

May 2022- Sep 2022

- AI Research Intern
  - Implemented Fourier Neural Operators (FNO) to improve computation time for Radio Frequency Ablation (RFA) treatment simulations using **PyTorch**.
  - Created custom data generation scripts on MATLAB to generate synthetic datasets to facilitate further research into RFA simulations using FNOs.
  - Developed and integrated custom training optimizers, including an Adam optimizer variant, to improve model convergence during FNO training by 30%.

#### **EDUCATION**

#### **University of Nottingham**

Selangor, Malaysia

B.Sc in Computer Science (GPA: 3.8)

Sep 2021 - Jul 2024

Awarded High Achievers Scholarship and shortlisted to the Dean's List

#### **PERSONAL PROJECTS**

**Temporal Pattern Recognition of rainforests using audio data** | *PyTorch, TorchAudio, Raven Pro* Aug 2023 - Jan 2025 (Accepted for publication in the Journal of Acoustic Society of America)

- Developed and implemented a deep learning framework utilizing Convolutional Neural Networks (CNNs) for EcoAcoustic analysis using PyTorch and TorchAudio.
- Conducted extensive data pre-processing, data augmentation and model optimization on large EcoAcoustic datasets, including Mel-spectrogram generation, feature curation, and activation pattern analysis for ecological monitoring.
- Successfully demonstrated the model's ability to detect unique features such as rainfall detection, and insect activity over 24 hours and across a year.

## **Adaptive Learning E-Platform with Gamification** | React.js, Django, Scikit-Learn

Sep 2022 - Jul 2023

- Implemented a Python-based AI backend to support adaptive learning and personalized learning paths for students using Bayesian knowledge tracing (BKT) to track learning progress and skill mastery.
- Designed a recommender system using the TF-IDF algorithm and Cosine Similarity to suggest the most suitable learning resources based on students' progress.
- Integrated the backend with **React.js** through **Django** to provide real-time feedback on student performance, resulting in a consistent and responsive user experience.
- Increased student engagement and retention rates by incorporating gamification features such as achievements, badges, and an in-game XP system, using Human-Computer Interaction (HCI) principles.

## Snake Game AI with Genetic Algorithms & Neural Networks | Java, Processing 4 IDE

Feb 2024 - Jul 2024

- Developed an AI agent using a hybrid Neural Networks and Genetic Algorithms model to play the classic Snake Game.
- Used **Processing 4 IDE** and **Java** to develop a custom game environment to investigate different neural network architectures and mutation rates for optimal performance.
- Analyzed training results and performance metrics like high scores and time between points to evaluate the agent's
  efficiency, iteratively refining parameters for improved gameplay outcomes.

#### **PUBLICATIONS**

• Loo, Y. Y., Lee, M. Y., Shaheed, S., Maul, T., & Clink, D. J. (2025). Temporal patterns in Malaysian rainforest soundscapes demonstrated using acoustic indices and deep embeddings trained on time-of-day estimation. The Journal of the Acoustical Society of America, 157(1), 1–16. https://doi.org/10.1121/10.0034638

# **SKILLS**

**Programming Languages:** Python, Java, Javascript, MySQL, PHP, HTML, CSS, C#, C Programming, MATLAB **Frameworks & Libraries:** PyTorch, TensorFlow, Pandas, Matplotlib, Seaborn, React.js, Django, Express.js, Node.js, Spring Boot **Tools:** Git, Raven Pro, Google Colab