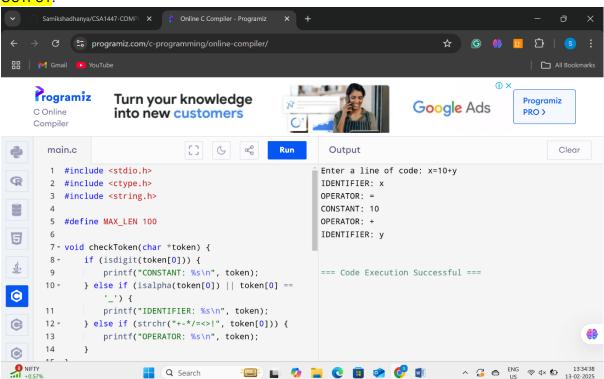
CSA 1447-COMPILER DESIGN FOR SYNTAX SMITH

PRACTICAL PROGRAMS 1 - 7

EXPERIMENT-1

```
#include <stdio.h>
#include <ctype.h>
#include <string.h>
#define MAX_LEN 100
void checkToken(char *token) {
  if (isdigit(token[0])) {
    printf("CONSTANT: %s\n", token);
  } else if (isalpha(token[0]) || token[0] == '_') {
    printf("IDENTIFIER: %s\n", token);
  } else if (strchr("+-*/=<>!", token[0])) {
    printf("OPERATOR: %s\n", token);
  }
}
int main() {
  char input[MAX_LEN], buffer[MAX_LEN];
  int i = 0;
  printf("Enter a line of code: ");
  fgets(input, MAX_LEN, stdin);
  for (int j = 0; input[j] != '\0'; j++) {
    if (isspace(input[j])) {
       if (i!= 0) {
         buffer[i] = '\0';
         checkToken(buffer);
         i = 0;
       }
    } else if (strchr("+-*/=<>!()", input[j])) {
       if (i != 0) {
```

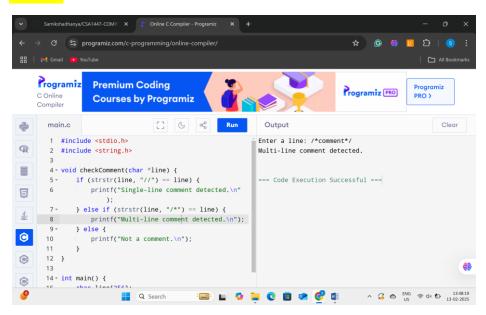


EXPERIMENT-2

```
#include <stdio.h>
#include <string.h>
void checkComment(char *line) {
  if (strstr(line, "//") == line) {
```

```
printf("Single-line comment detected.\n");
} else if (strstr(line, "/*") == line) {
    printf("Multi-line comment detected.\n");
} else {
    printf("Not a comment.\n");
}

int main() {
    char line[256];
    printf("Enter a line: ");
    fgets(line, sizeof(line), stdin);
    checkComment(line);
    return 0;
}
```



EXPERIMENT-3

PROGRAM:

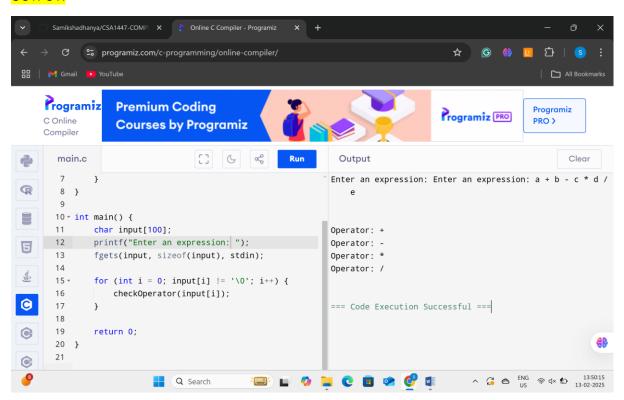
#include <stdio.h>

#include <string.h>

```
void checkOperator(char ch) {
    if (ch == '+' || ch == '-' || ch == '*' || ch == '/') {
        printf("Operator: %c\n", ch);
    }
}
int main() {
    char input[100];
    printf("Enter an expression: ");
    fgets(input, sizeof(input), stdin);

for (int i = 0; input[i] != '\0'; i++) {
        checkOperator(input[i]);
    }

    return 0;
}
```



EXPERIMENT-4

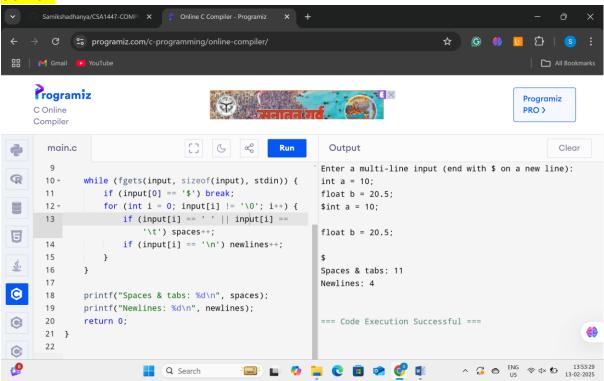
```
#include <stdio.h>
#include <string.h>

int main() {
    char input[200];
    int spaces = 0, newlines = 0;

printf("Enter a multi-line input (end with $ on a new line):\n");

while (fgets(input, sizeof(input), stdin)) {
    if (input[0] == '$') break;
    for (int i = 0; input[i] != '\0'; i++) {
        if (input[i] == '\ | | input[i] == '\t') spaces++;
        if (input[i] == '\n') newlines++;}}

printf("Spaces & tabs: %d\n", spaces);
printf("Newlines: %d\n", newlines);
return 0;}
```



EXPERIMENT-5

#include <stdio.h>

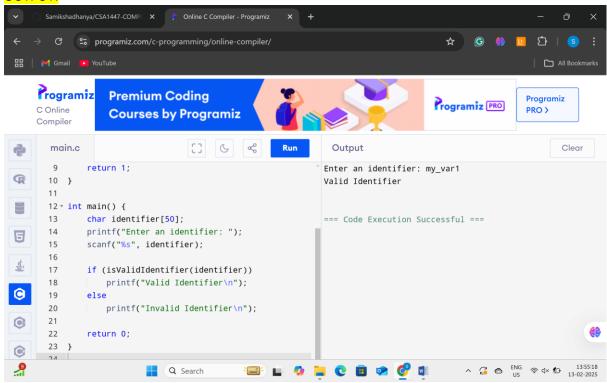
```
#include <ctype.h>
int isValidIdentifier(char *str) {
   if (!isalpha(str[0]) && str[0] != '_') return 0;
   for (int i = 1; str[i] != '\0'; i++) {
      if (!isalnum(str[i]) && str[i] != '_') return 0;
   }
   return 1;
}
int main() {
   char identifier[50];
   printf("Enter an identifier: ");
```

```
scanf("%s", identifier);

if (isValidIdentifier(identifier))
    printf("Valid Identifier\n");

else
    printf("Invalid Identifier\n");

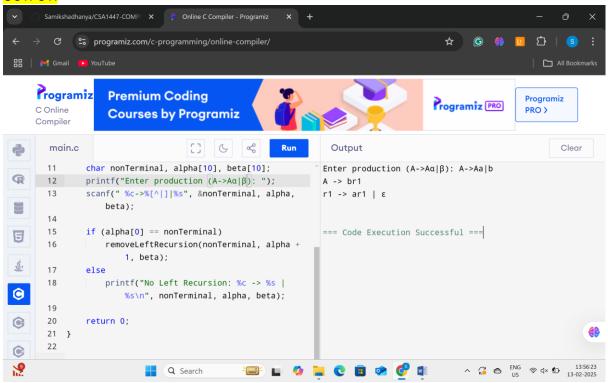
return 0;
}
```



EXPERIMENT-6

```
#include <stdio.h>
#include <string.h>
void removeLeftRecursion(char nonTerminal, char alpha[], char beta[]) {
    char newNonTerminal = nonTerminal + '1';
    printf("%c -> %s%c1\n", nonTerminal, beta, newNonTerminal);
    printf("%c1 -> %s%c1 | \epsilon\n", newNonTerminal, alpha, newNonTerminal);
}int main() {
```

```
char nonTerminal, alpha[10], beta[10]; printf("Enter production (A->A\alpha|\beta):"); \\ scanf("%c->%[^|]|%s", &nonTerminal, alpha, beta); \\ if (alpha[0] == nonTerminal) \\ removeLeftRecursion(nonTerminal, alpha + 1, beta); \\ else \\ printf("No Left Recursion: %c -> %s | %s\n", nonTerminal, alpha, beta); \\ return 0;} \\
```



EXPERIMENT-7

```
#include <stdio.h>
#include <string.h>
void eliminateLeftFactoring(char nt, char alpha[], char beta[]) {
   char newNT = nt + '1';
   printf("%c -> %s%c1\n", nt, alpha, newNT);
   printf("%c1 -> %s | ɛ\n", newNT, beta);
}int main() {
```

```
char nt, alpha[10], beta[10];  printf("Enter production (A->\alpha\beta1|\alpha\beta2):"); \\ scanf("%c->%[^|]|%s", &nt, alpha, beta); \\ if (strncmp(alpha, beta, 1) == 0) \\ eliminateLeftFactoring(nt, alpha, beta); \\ else \\ printf("No Left Factoring: %c -> %s | %s\n", nt, alpha, beta); \\ return 0; \}
```

