

LAB DAY-9

1.n number of dices problem:

```
def combinations(n, x, current=None, result=None):  
    if current is None:  
        current = []  
    if result is None:  
        result = []  
  
    if n == 0:  
        if x == 0:  
            print(f"Found valid combination: {current}")  
            result.append(current.copy())  
        else:  
            print(f"Combination discarded (sum mismatch): {current}")  
        return  
  
    for i in range(1, 7):  
        if x - i >= 0:  
            current.append(i)  
            combinations(n - 1, x - i, current, result)  
            current.pop()  
  
    return result  
  
def dice(n, x):  
    return combinations(n, x)  
  
n = 3  
x = 7  
combinations = dice(n, x)
```

```
print(combinations)
```

OUTPUT:

Combination discarded (sum mismatch): [1, 1, 1]

Combination discarded (sum mismatch): [1, 1, 2]

Combination discarded (sum mismatch): [1, 1, 3]

Combination discarded (sum mismatch): [1, 1, 4]

Found valid combination: [1, 1, 5]

Combination discarded (sum mismatch): [1, 2, 1]

Combination discarded (sum mismatch): [1, 2, 2]

Combination discarded (sum mismatch): [1, 2, 3]

Found valid combination: [1, 2, 4]

Combination discarded (sum mismatch): [1, 3, 1]

Combination discarded (sum mismatch): [1, 3, 2]

Found valid combination: [1, 3, 3]

Combination discarded (sum mismatch): [1, 4, 1]

Found valid combination: [1, 4, 2]

Found valid combination: [1, 5, 1]

Combination discarded (sum mismatch): [2, 1, 1]

Combination discarded (sum mismatch): [2, 1, 2]

Combination discarded (sum mismatch): [2, 1, 3]

Found valid combination: [2, 1, 4]

Combination discarded (sum mismatch): [2, 2, 1]

Combination discarded (sum mismatch): [2, 2, 2]

Found valid combination: [2, 2, 3]

Combination discarded (sum mismatch): [2, 3, 1]

Found valid combination: [2, 3, 2]

Found valid combination: [2, 4, 1]

Combination discarded (sum mismatch): [3, 1, 1]

Combination discarded (sum mismatch): [3, 1, 2]

Found valid combination: [3, 1, 3]

Combination discarded (sum mismatch): [3, 2, 1]

Found valid combination: [3, 2, 2]

Found valid combination: [3, 3, 1]

Combination discarded (sum mismatch): [4, 1, 1]

Found valid combination: [4, 1, 2]

Found valid combination: [4, 2, 1]

Found valid combination: [5, 1, 1]

[[1, 1, 5], [1, 2, 4], [1, 3, 3], [1, 4, 2], [1, 5, 1], [2, 1, 4], [2, 2, 3], [2, 3, 2], [2, 4, 1], [3, 1, 3], [3, 2, 2], [3, 3, 1], [4, 1, 2], [4, 2, 1], [5, 1, 1]]

2.Traveling salesman problem:

import sys

def tsp(graph, n):

 memo = {}

 def tsp_dp(current, visited):

 if visited == (1 << n) - 1:

 return graph[current][0]

 if (current, visited) in memo:

 return memo[(current, visited)]

 min_cost = sys.maxsize

 for next_city in range(n):

 if visited & (1 << next_city) == 0:

 new_visited = visited | (1 << next_city)

 cost = graph[current][next_city] + tsp_dp(next_city, new_visited)

 min_cost = min(min_cost, cost)

```
memo[(current, visited)] = min_cost
```

```
return min_cost
```

```
start_city = 0
```

```
initial_visited = 1 << start_city
```

```
return tsp_dp(start_city, initial_visited)
```

```
if __name__ == "__main__":
```

```
graph = [
```

```
    [0, 10, 15, 20],
```

```
    [10, 0, 35, 25],
```

```
    [15, 35, 0, 30],
```

```
    [20, 25, 30, 0]
```

```
]
```

```
n = len(graph)
```

```
min_cost = tsp(graph, n)
```

```
print(f"Minimum cost of TSP: {min_cost}")
```

OUTPUT: Minimum cost of TSP: 80

3.Optimal binary search tree:

```
def obst(keys, freq):
```

```
    n = len(keys)
```

```
    cost = [[0] * n for _ in range(n)]
```

```
    root = [[0] * n for _ in range(n)]
```

```
    for i in range(n):
```

```
        cost[i][i] = freq[i]
```

```
        root[i][i] = i
```

```

for length in range(2, n + 1):
    for i in range(n - length + 1):
        j = i + length - 1
        cost[i][j] = float('inf')

        for r in range(i, j + 1):
            c = cost[i][r - 1] if r > i else 0
            c += cost[r + 1][j] if r < j else 0
            c += sum(freq[i:j + 1])

            if c < cost[i][j]:
                cost[i][j] = c
                root[i][j] = r

return root

```

```

def constructbst(keys, freq):

```

```

    n = len(keys)
    if n == 0:
        return None

```

```

    root = obst(keys, freq)

```

```

def constructtree(i, j):

```

```

    if i > j:
        return None
    elif i == j:
        return Node(keys[i])

```

```

    r = root[i][j]
    node = Node(keys[r])

```

```
node.left = constructtree(i, r - 1)
node.right = constructtree(r + 1, j)
return node
```

```
return constructtree(0, n - 1)
```