

```

package com.helpy.brihaspati4.comnmgr;
import org.apache.log4j.Logger;
import org.w3c.dom.*;
import org.xml.sax.SAXException;
import javax.xml.parsers.DocumentBuilder;
import javax.xml.parsers.DocumentBuilderFactory;
import javax.xml.parsers.ParserConfigurationException;
import javax.xml.transform.Transformer;
import javax.xml.transform.TransformerException;
import javax.xml.transform.TransformerFactory;
import javax.xml.transform.dom.DOMSource;
import javax.xml.transform.stream.StreamResult;
import java.io.*;
import java.net.InetAddress;
import java.net.NetworkInterface;
import java.net.SocketException;
import java.security.KeyStore;
import java.security.PublicKey;
import java.util.ArrayList;
import java.util.Enumeration;
import java.util.Properties;
import java.util.regex.Matcher;
import java.util.regex.Pattern;

```

generally full class name used to avoid loading of all classes matching the pattern during runtime.

Singleton retrieval function.

Communication Manager

```

getCommngr() {
    if (Commngr == null) {
        Commngr = new CommunicationManager();
    }
    return Commngr;
}

```

Not needed. As only one instance of Commngr exists; Commngr Buffer will also be single instance.

```
public class CommunicationManager{
```

```

    private static CommunicationManager commngr;
    private static CommunicationManagerBuffer communicationManagerBuffer;

```

```

    selfIPAddress = getSystemIP();
    selfPortAddress = getPortAddress();
    selfTransportAddress = getTransportAddress();
    communication manager gets the self node details //

```

// Initially

```

    public void getFileFromExternalInputBuffer() {
        from External i/p buffer//

```

// Fetching the file

```

        Thread fetchThread = new Thread() {
            int sleepTime=5000;
            while (true) {
                int count=0;
                File file =

```

```

                communicationManagerBuffer.fetchFromExternalInputBuffer();

```

```

                if (file == null) {
                    count++;

```

```

                    log.debug("New file fetched from InputBuffer");
                    fetchThread.start();

```

ti

who will this thread start function? Constructor?

where the corresponding closing brackets are there?

No File API use.

use bytearray or list or linked list (RAM to be used for fast execution).

```

dIP=getDestIP(file);
received packet/msg//
dTpt=getDestTransport();
the Destination IP,Transport type//

```

// Reading the

//Retreiving

should be part of constructor, else will not be executed

Need to be instantiated first

```

public boolean addFileToInternalInputBuffer(findNextHop(dIP));{ //Adding the
file to internal input buffer and query generated to find out the nexthop//

    boolean isAdded = false;
    isAdded = commmgr.addFileToInternalInputBuffer(file);
    return isAdded;
}
destIP=comnmgr.getFileFromInternalOutputBuffer();           //Fetching the
packet from Internal o/p buffer//
if(dIP.equals(destIP)                                       // Comparing the
IPs for finding out the destination node//
{
    same the recieved data is forwarded to Internal i/p buffer// //if both IPs are
public boolean addFileToInternalInputBuffer(File file) {
    boolean isAdded = false;
    isAdded = commmgr.addToInternalOutputBuffer(file);
    return isAdded;
}
}
else                                                         // Else the packet
is forwarded to the External Output BUffer for NAT traversal//
{
public boolean addFileToExternalOutputBuffer(File file) {
    boolean isAdded = false;
    isAdded = commmgr.addToExternalOutputBuffer(file);
    return isAdded;
}
}

```