

# Problem 1:

1)

1. [4p] Fill in the remaining part of the function `problem1_rejection` in order to produce samples from the density, using rejection sampling:

$$f(x) = C(\sin(x))^{10}, \quad 0 \leq x \leq \pi$$

where ( $C$ ) is a value such that ( $f$ ) above is a density (i.e. integrates to one).

Hint: you do not need to know the value of ( $C$ ) to perform rejection sampling.

So we want to sample from the density

$$f(x) = C \cdot (\sin(x))^{10}, \quad 0 \leq x \leq \pi, \quad C \text{ unknown}$$

We use Rejection sampling.

Step 1: Identify unnormalized target.

This means we simply remove the constant from the density function, meaning we have:

$$\tilde{f}(x) = (\sin(x))^{10}$$

Step 2: Choose a proposal distribution  $g(x)$ :

We choose a Uniform distribution on the interval  $[0, \pi]$  (given from exercise)

$$X \sim \text{Uniform}(0, \pi)$$

For a uniform distribution on an interval of length  $\pi$ , the probability density is constant everywhere on that interval and zero outside it.

A probability density must integrate to 1, so we require:  $\int g(x) dx = 1$

If  $g(x)$  is constant, call it  $k$ :

$$\int_0^{\pi} k dx = k\pi = 1$$

$$\Rightarrow k\pi = 1 \Leftrightarrow k = \frac{1}{\pi} \Rightarrow g(x) = \frac{1}{\pi}$$

$$\Rightarrow g(x) = \frac{1}{\pi}, (0 \leq x \leq \pi)$$

Step 3:

Finding  $M$ :

We need to bound the ratio

$$\frac{\hat{f}(x)}{g(x)} = \frac{(sin(x))^c}{\frac{1}{\pi}} = \pi \cdot (sin(x))^c$$

$M$  is always the maximum of  $\frac{\hat{f}(x)}{g(x)}$

and  $(sin(x))^c \leq 1$ , meaning maximum ( $M$ ) for  $\pi \cdot (sin(x))^c \leq \pi$ , this means  $M = \pi$

$$M = \pi$$

Step 4:

Acceptance probability:

The acceptance probability is

$$\alpha(x) = \frac{\hat{f}(x)}{M \cdot g(x)} = \frac{(sin(x))^c}{\pi \cdot \frac{1}{\pi}} = (sin(x))^c$$

So we accept if  $U \leq (\sin(x))^{10}$ .

## Step 5 : Final algorithm:

- To generate one sample :

1) Draw  $X \sim \text{Uniform}(0, \pi)$

This is proposed distribution  $g(x)$ .

2) Compute  $\hat{f} = (\sin(x))^{10}$

This is unnormalized target density

3) Draw  $U \sim \text{Uniform}(0, 1)$

This  $U$  is used for the acceptance test.

It's just a uniform random number for the rejection decision.

4) Accept  $X$  if  $U \leq \hat{f}$

This is the acceptance probability:

$$\alpha(x) = \frac{\hat{f}(x)}{M \cdot g(x)}$$

---

## Problem 1 :

- 3) 3. [2p] Define  $(X)$  as a random variable with the density given in part 1. Denote

$$Y = \left(X - \frac{\pi}{2}\right)^2$$

and use the 10 000 samples to estimate  $E[Y]$ . Store the result in `problem1_expectation`.

We want to estimate  $E[Y] = E\left[\left(X - \frac{\pi}{2}\right)^2\right]$

Using Monte Carlo, if we have samples  $x_1, \dots, x_n$  drawn from the distribution of  $X$ , then a natural estimator of  $E[Y]$  is:

$$E[Y] \approx \frac{1}{n} \cdot \sum_{i=1}^n \left(x_i - \frac{\pi}{2}\right)^2$$

Step-by-step procedure:

1) Use the rejection sampling function from Part 1 to generate  $n = 10000$  samples from the distribution  $X: x_1, \dots, x_n$

2) For each sample  $x_i$ , compute:

$$Y_i = \left(x_i - \frac{\pi}{2}\right)^2$$

3) Approximate  $E[Y]$  by taking the average of these  $Y_i$  values.

4) In code, do this efficiently by doing:

- Store all  $x_i$  in an array

- Compute  $Y = (\text{problem\_samples} - np.pi/2)^{\star\star 2}$ .

- Then taking  $np.mean(Y)$

# Problem 7:

④

4. [2p] Use Hoeffding's inequality to produce a 95% confidence interval of the expectation above and store the result as a tuple in the variable `problem1_interval`.

From the previous part :

we have p.i.d samples  $X_1, \dots, X_n$  from density  $f(x)$  on  $[0, \pi]$ .

We define  $\gamma_0 = (X_0 - \frac{\pi}{2})^2$

we are interested in the expectation

$$E[\gamma] = E[(X - \frac{\pi}{2})^2]$$

Our estimator is the sample mean :

$$\bar{\gamma} = \frac{1}{n} \cdot \sum_{i=1}^n \gamma_i = \frac{1}{n} \cdot \sum_{i=1}^n (X_i - \frac{\pi}{2})^2$$

Step 4: Find bounds  $[a, b]$  for  $\gamma_0$ .

we need constants  $a$  and  $b$  such that

$$a \leq \gamma_0 \leq b$$

we know :

- $X \in [0, \pi]$
- The midpoint is  $\frac{\pi}{2}$

We need to find the minimum value of  $\gamma$  which is  $a$ , then the maximum value of  $\gamma$  which is  $b$ , and try different combinations of  $X$  inside  $\gamma$  to achieve this.

$$\underline{\text{So}}: Y = (X - \frac{\pi}{2})^2$$

a = minimum value:  $X = \frac{\pi}{2} \Rightarrow Y = 0$

$$\underline{\text{So}}: a = 0$$

b = maximum value:  $X = 0 \text{ or } \pi \Rightarrow Y = (\frac{\pi}{2})^2$

$$\underline{\text{So}}: b = (\frac{\pi}{2})^2$$

## Step 2: Hoeffding's inequality:

For i.i.d random variables  $Y_1, \dots, Y_n$  with each  $Y_i \in [0, \pi]$ ,  
Hoeffding's inequality says:

$$P(|\bar{Y} - E[Y]| \geq \varepsilon) \leq 2 \exp\left(\frac{-2n\varepsilon^2}{(b-a)^2}\right)$$

We want a 95% confidence interval. This means that we want:

$$P(|\bar{Y} - E[Y]| < \varepsilon) \geq 0.95$$

Equivalently:

$$P(|\bar{Y} - E[Y]| \geq \varepsilon) \leq 0.05$$

$$\underline{\text{So}}: \text{set } \delta = 0.05$$

and choose  $\varepsilon$  so that:

$$2 \exp\left(\frac{-2n\varepsilon^2}{(b-a)^2}\right) = \delta$$

$$= 2 \cdot e^{\left(\frac{-2n\epsilon^2}{(b-a)^2}\right)}$$

Now we solve:

$$\frac{\left(\frac{-2n\epsilon^2}{(b-a)^2}\right)}{2 \cdot e} = \delta \quad \Leftrightarrow e^{\left(\frac{-2n\epsilon^2}{(b-a)^2}\right)} = \frac{\delta}{2}$$

$$\Rightarrow \frac{-2n\epsilon^2}{(b-a)^2} = \ln\left(\frac{\delta}{2}\right)$$

$\Rightarrow$  (Multiply both sides with -1)

$$\Rightarrow \frac{2n\epsilon^2}{(b-a)^2} = -\ln\left(\frac{\delta}{2}\right)$$

$$\Rightarrow \frac{2n\epsilon^2}{(b-a)^2} = \ln\left(\frac{2}{\delta}\right)$$

$$\Rightarrow \epsilon^2 = \frac{(b-a)^2}{2n} \cdot \ln\left(\frac{2}{\delta}\right)$$

$$\Rightarrow \epsilon = (b-a) \cdot \sqrt{\frac{\ln\left(\frac{2}{\delta}\right)}{2n}}$$

$$\Rightarrow \underline{\epsilon \approx 0.0335}.$$

Last step: The 95% confidence interval:

Hoeffding gives:

$$P(|\bar{Y} - E[Y]| \leq \varepsilon) \geq 1 - \delta = 0.95$$

so a valid 95% confidence interval is

$$\underline{\overline{Y} - \varepsilon, \overline{Y} + \varepsilon}$$

## Problem 1:

⑤

5. [4p] Can you calculate an approximation of the value of (C) from part 1 using random samples?  
Provide a plot of the histogram from part 2 together with the true density as a curve (this requires the value of (C)).  
Explain what method you used and what answer you got.

I'm using Monte Carlo integration with a Uniform(0, π) distribution to approximate  $\int_0^{\pi} (\sin(x))^0 dx$ , and then taking  $C \approx 1/I$ .

### Step 1: What is C?

We have the density  $f(x) = C \cdot (\sin(x))^0$ ,  $0 \leq x \leq \pi$

Because f is a probability density, it must integrate to 1:

$$\int_0^{\pi} f(x) dx = \int_0^{\pi} C \cdot (\sin(x))^0 dx = 1$$

$$\underline{\text{So}}: C \cdot \int_0^{\pi} (\sin(x))^c dx = 1 \Leftrightarrow C = \frac{1}{\int_0^{\pi} (\sin(x))^c dx}$$

$$\text{call } I = \int_0^{\pi} (\sin(x))^c dx$$

$$\text{Then } C = \frac{1}{I}$$

Problem: We can't easily compute  $I$  exactly, so we approximate it from random samples.

Step 2: Monte carlo integration with  $U \sim \text{Uniform}(0, \pi)$

- let  $U$  be a random variable with

$$U \sim \text{Uniform}(0, \pi),$$

it's density is same as exercise ①,

$$g(x) = \frac{1}{\pi}, 0 \leq x \leq \pi$$

For any function  $h(x)$ ,

$$E[h(U)] = \int_0^{\pi} h(x) g(x) dx = \int_0^{\pi} h(x) \cdot \frac{1}{\pi} dx = \frac{1}{\pi} \cdot \int_0^{\pi} h(x) dx$$

$$\text{Rearrange: } \int_0^{\pi} h(x) dx = \pi \cdot E[h(U)]$$

$$\text{now } h(x) = \tilde{f}(x) = (\sin(x))^c$$

$$\Rightarrow I = \int_0^{\pi} (\sin(x))^c dx = \pi \cdot E[(\sin(U))^c]$$

So: If we can approximate  $\pi \cdot E[\sin(v)^\circ]$ , we get an approximation to I.

Step 3: Monte Carlo estimator for I :

Take  $N$  i.i.d samples :

$$v_1, v_2, \dots, v_N \stackrel{iid}{\sim} \text{Uniform}(0, \pi)$$

Compute :

$$h(v_i) = (\sin(v_i))^\circ, i = 1, \dots, N$$

The sample mean of these values approximates the expectation:

$$\frac{1}{N} \cdot \sum_{i=1}^N h(v_i) \approx E[h(v)] = E[(\sin(v))^\circ]$$

So: A monte carlo estimator of the integral is:

$$\hat{I} = \frac{\pi}{N} \cdot \sum_{i=1}^N h(v_i)$$

As  $N$  gets large,  $\hat{I} \rightarrow I$  (Law of large numbers).

Step 4: Estimator for C

$$\text{Recall } C = \frac{1}{I}$$

We plug in  $\hat{I}$  instead of the unknown true  $I$ :

$$\hat{C} = \frac{I}{\hat{I}} = \frac{I}{\frac{\pi}{N} \cdot \sum_{i=1}^N (\sin(v_{i,0}))^{10}} = \frac{N}{\pi \cdot \sum_{i=1}^N (\sin(v_{i,0}))^{10}}$$

This is the answer:

$$\hat{C} = \frac{I}{\frac{\pi}{N} \cdot \sum_{i=1}^N (\sin(v_{i,0}))^{10}}$$

## Problem 2 :

①

### 1. [3p]

Use Hoeffding's inequality and compute the 95% confidence intervals for precision and recall (etc.) on the test set. Store your intervals for each class in the variables:

- problem2\_precision0
- problem2\_recall0
- problem2\_precision1
- problem2\_recall1

Each of these should be a tuple (lower, upper).

We want a 95% Hoeffding confidence interval for:

- Precision and Recall for Class 1, and
- Precision and Recall for Class 0

based on the test set.

So:

Each of these metrics is just an average of 0 and 1 outcomes (success/failure), so it's Bernoulli sample mean, and Hoeffding applies with

$$a = 0$$

$$b = 1$$

$$\Rightarrow e^{\left(\frac{-2n\epsilon^2}{(b-a)^2}\right)} = e^{\left(\frac{-2n\epsilon^2}{(1-0)^2}\right)} = e^{-2n\epsilon^2}$$

### Step 1: Hoeffding inequality and solving $\epsilon$ .

General Hoeffding for bounded variables in  $[a, b]$ :

$$P(|\hat{P} - P| \geq \epsilon) \leq 2e^{\frac{-2n\epsilon^2}{(b-a)^2}}$$

For Bernoulli, values are as stated above in  $[0, 1]$ ,

so  $a = 0, b = 1$ :

$$\Rightarrow P(|\hat{P} - P| \geq \epsilon) \leq 2e^{-2n\epsilon^2}$$

We want a 95% confidence interval, so:

- Set right hand side equal to  $\alpha = 0.05$

$$\Rightarrow 2e^{-2n\epsilon^2} = 0.05$$

$$\Rightarrow -2n\epsilon^2 = \ln(0.025)$$

$$\Rightarrow \epsilon^2 = \frac{\ln(0.025)}{2n}$$

$$\Rightarrow \epsilon = \sqrt{\frac{-\ln(0.025)}{2n}}$$

## Step 2 :

- From the test set predictions we need to make a confusion matrix and use `ravel()` to convert multi-dimension to 1d-array with the  $FN$ ,  $TP$ ... values to calculate Recall and Precision.

- $TP$  : Predicted 1, true 1
- $FP$  : Predicted 1, true 0
- $FN$  : Predicted 0, true 1
- $TN$  : Predicted 0, true 0

## Step 3 :

Class 1 precision:

$$\hat{P} = \text{Precision}_1 = \frac{TP}{TP + FP}$$

$\hat{P}$  in Bernoulli's  $n_{\text{prec}}^{(1)} = TP + FP$  (use this  $n$  in the Bernoulli's)

$$\hat{P} = \frac{1}{n_{\text{prec}}^{(1)}} \cdot \sum_{j=1}^{n_{\text{prec}}^{(1)}} Z_j^{(\text{prec}^{(1)})} = \frac{TP}{TP + FP}$$

*Sample mean*

This means we only consider the test points where the model predicted 1.

Class 1 Recall :

$$\hat{P} = \text{recall}_{(1)} = \frac{TP}{TP + FN}$$

$$n_{\text{rec}}^{(1)} = TP + FN$$

Treating class 0 as the positive class

(Class 0 precision)

$$\hat{P} = \text{Precision}_{(0)} = \frac{TN}{TN + FN}$$

$$n_{\text{prec}}^{(0)} = TN + FN$$

Class 0 Recall :

$$\hat{P} = \text{recall}_{(0)} = \frac{TN}{TN + FP}$$

$$n_{\text{rec}}^{(0)} = TN + FP$$

Step 4 :

The intervals are :

- Before clipping :  $\hat{P} \pm \epsilon$

• Clip to  $[0, 1]$ :

$$\Rightarrow \text{lower} = \max \{0, \hat{P} - \epsilon\}$$

$$\text{upper} = \min \{1, \hat{P} + \epsilon\}$$

## 7. Recap in one sentence per metric

- Precision1: average of "is this predicted-1 point actually 1?" over TP+FP trials.
- Recall1: average of "for this actual-1 point, did we predict 1?" over TP+FN trials.
- Precision0: average of "is this predicted-0 point actually 0?" over TN+FN trials.
- Recall0: average of "for this actual-0 point, did we predict 0?" over TN+FP trials.

Each is a Bernoulli mean  $\rightarrow$  apply Hoeffding with that specific  $n$ , and form

$$\hat{p} \pm \sqrt{-\ln(0.025)/(2n)}$$
 clipped to  $[0, 1]$ .

## Problem 2 :

②

### 2. [3p]

You are interested in minimizing the **average cost** of your classifier.  
The hospital will use the model as a screening tool:

- If the model predicts **CHD = 1**, the patient is sent for further investigation.
- If the model predicts **CHD = 0**, nothing is done.

You decide to use the following costs:

- True positive (CHD = 1, predicted 1): cost = 0
- True negative (CHD = 0, predicted 0): cost = 0
- False positive (CHD = 0, predicted 1): cost = 10
- False negative (CHD = 1, predicted 0): cost = 300 (worst case)

Complete the function `problem2_cost(model, threshold, X, Y)` to compute the **average cost per person** for a given prediction threshold, using `model.predict_proba`.

1: What "average cost per person" mean :

Imagine we freeze a threshold  $t$  (say  $t=0.5$ ) and look only at the test set (or any dataset  $X, Y$ ).

Step 1:

For each person  $i$ , the model gives you

$$P_c = \text{IP}(CHD=1 | X_c)$$

Ex:

Patient	$P_f$ (model prob for CHD=1)	true $y_i$
1	0.83	1 ( $0.83 > t=0.5$ )
2	0.12	0
:	:	:

These probabilities are:

Probas = model.predict\_proba(X)[:, 1]

"array of  $P_c$ "

## Step 2:

Turn probabilities into predictions via threshold.

- Pick threshold  $t$ . (0.5 this case)
- If  $P_c \geq t \rightarrow$  Predict  $\hat{y}_c = 1$
- If  $P_c < t \rightarrow$  Predict  $\hat{y}_c = 0$

This is:

$y_{\text{pred}} = (\text{probas} \geq \text{threshold}).\text{astype}(int)$

Step 3: Classify each prediction as TP, TN, FP, FN

For each patient, compare  $y_i$  and  $\hat{y}_i$ :

• TP:  $y = 1, \hat{y} = 1$

• TN:  $y = 0, \hat{y} = 0$

• FP:  $y = 0, \hat{y} = 1$

• FN:  $y = 1, \hat{y} = 0$

Step 4: Translate to costs

The exercise gives the cost table:

• TP: cost = 0

• TN: cost = 0

• FP: cost = 10

• FN: cost = 300

• So, total cost over all patients are:

$$10 \cdot FP + 300 \cdot FN$$

because TP and TN contribute 0.

• If  $FP = 8$  and  $FN = 3$ , then total cost would be:

$$10 \cdot 8 + 300 \cdot 3 = 980$$

## Step 5: Average cost per person

If we have  $N$  persons (rows in dataset),  
the average cost per person is:

$$\text{Average Cost} = \frac{\text{Total Cost}}{N} = \frac{10 \cdot FP + 300 \cdot FN}{N}$$

OBS:

"X is just the dataset we are evaluating".

---

## Problem 2:

③

### 3. [4p]

Select the **threshold** between 0 and 1 that minimizes the **average cost** on the **test set**.  
Check, for example, **100 evenly spaced thresholds** between 0 and 1.

Store:

- the optimal threshold in `problem2_optimal_threshold`
- the cost at this threshold (on the test set) in `problem2_cost_at_optimal_threshold`

Only done in code :-)

---

## Problem 2:

④

### 4. [3p]

With your newly computed threshold, compute the **cost of putting the model in production** by evaluating the cost on the **validation set**.

Also compute a **99% confidence interval** for this cost using **Hoeffding's inequality**, and store it as:

- `problem2_cost_at_optimal_threshold_validation`
- `problem2_cost_interval = (lower, upper)`

## Step 2.1 — Define the random variable

For each patient  $i$  in the validation set:

- We apply the model with the chosen threshold.
- The patient gets a **cost** depending on the outcome:
  - True positive ( $Y=1$ ,  $\text{pred}=1$ ): cost = 0
  - True negative ( $Y=0$ ,  $\text{pred}=0$ ): cost = 0
  - False positive ( $Y=0$ ,  $\text{pred}=1$ ): cost = 10
  - False negative ( $Y=1$ ,  $\text{pred}=0$ ): cost = 300

Call this **per-person random cost**  $C_i$ .

So for each patient:

$$C_i \in \{0, 10, 300\}$$

Now:

Hoeffding range  $[a, b]$ :

Hoeffding needs that each variable is bounded:

$$a \leq C_i \leq b$$

Here:

- Minimum possible cost per person:  $a = 0$
- Maximum possible cost per person:  $b = 300$

On the validation set of size  $n$ , we compute

$$\hat{\mu} = \frac{1}{n} \cdot \sum_{i=1}^n C_i$$

This is exactly what `problem2.cost()` returns:

"average cost per person on that dataset".

So: Hoeffding's inequality (99% confidence):

Hoeffding for bounded variables says:

$$P(|\hat{\mu} - \mu| \geq \epsilon) \leq 2 \cdot e^{\frac{(-2n\epsilon^2)}{(b-a)^2}}$$

We want a 99% confidence interval, so:

$$\text{confidence interval: } 1 - \alpha = 0.99$$

$$\text{so } \alpha = 0.01$$

We choose  $\epsilon$  such that:

$$2e^{\frac{(-2n\epsilon^2)}{(b-a)^2}} = \alpha$$

Solve for  $\epsilon$ :

$$e^{\frac{(-2n\epsilon^2)}{(b-a)^2}} = \frac{0.01}{2}$$

$$\Rightarrow \frac{-2n\epsilon^2}{(b-a)^2} = \ln(0.005)$$

$$\Rightarrow \epsilon^2 = \frac{(b-a)^2 \cdot \ln(0.005)}{2n}$$

$$\Rightarrow \epsilon = (b-a) \cdot \sqrt{\frac{-\ln(0.005)}{2n}}$$

$$a=0, b=30c$$

$$\Rightarrow \epsilon = 300 \cdot \sqrt{\frac{-\ln(0.005)}{2n}}$$

### Confidence interval:

From before:

- $\hat{\mu} = \text{problem2\_cost\_at\_optimal\_threshold\_validation()}$
- $\epsilon$  as above

Then the 99% Hoeffding confidence interval is:

$$[\hat{\mu} - \epsilon, \hat{\mu} + \epsilon]$$

If we want to be super strict about bounds, we clip at  $[0, 30c]$ :

- lower =  $\max[0, \hat{\mu} - \epsilon]$
- upper =  $\min[300, \hat{\mu} + \epsilon]$

### Problem 3:

1) What is the transition matrix  $Z$ ?

Matrix A :

	A	B	C	D
A	0	0.2	0	0.8
B	0	0	1	0
C	0	1	0	0
D	0.5	0	0.5	0

Matrix B :

	A	B	C	D	E	F
A	0	1	0	0	0	0
B	0	0	1	0	0	0
C	0	0.5	0	0.5	0	0
D	0	0	0.5	0	0.5	0
E	0	0	0	0	0	1
F	0.5	0	0	0	0.5	0

2) Are the Markov chains irreducible?

- A Markov chain is irreducible if:

- You can get from every state to every other state
- As long as there is some path with positive probability.

\* If matrix has no zeros at all, it is trivially irreducible, because all transitions can occur in 1 step.

$\times$  This does not need to necessarily happen in one step

So: No zeros in matrix  $\rightarrow$  irreducible  $\Rightarrow$

So:

- Matrix A: Not irreducible because states B and C can never reach A or D.
- Matrix B: This is irreducible because all 6 states are connected in a way that you can move from any state to any other via some path with positive probability.

③

(i) Is the Markov chains aperiodic?

(ii) What is the period of each state?

• (iii): The period tells us:

"What is the greatest common divisor (GCD) of all times t where you can return to that same state exactly at time t."

Matrix A:

- $A \rightarrow A$  in 2 steps
- $B \rightarrow B$  in 2 steps
- $C \rightarrow C$  in 2 steps
- $D \rightarrow D$  in 2 steps

$$\Rightarrow GCD = (2, 2, 2, 2) = 2$$

Matrix B: A  $\rightarrow$  A in 6 steps  
B  $\rightarrow$  B in 2 steps  
C  $\rightarrow$  C in 2 steps  
D  $\rightarrow$  D in 2 steps  
E  $\rightarrow$  E in 2 steps  
F  $\rightarrow$  F in 2 steps

$$\Rightarrow GCD(6, 2, 2, 2, 2, 2) \Rightarrow \underline{\underline{2}}$$
  
$$6 = 2 \cdot 3$$

- (i): Matrix is aperiodic if every state have period 1.

Answer: All have period 2, meaning no matrix is aperiodic

OBS: If matrix A would look like  
[2, 2, 2, 3], then GCD would be 1.  
And then it would be aperiodic.

⑤  $T = T$  The first hitting time of state D, starting from state A.

- Compute  $P(T=1), \dots, P(T=5), P(T=\infty)$

\* General method for first hitting times

To compute  $P(T=t), T = \min\{k : X_k = D\}$

1: look at the transition matrix to find all possible paths starting at A.

2: For  $P(T=t)$ :

- list all paths of length t that

- do not enter D at steps 1, 2, ..., t-1
- enter D exactly at step t.

- Multiply the transition probabilities along each valid path.

- Sum the probabilities if more than one valid path exists.

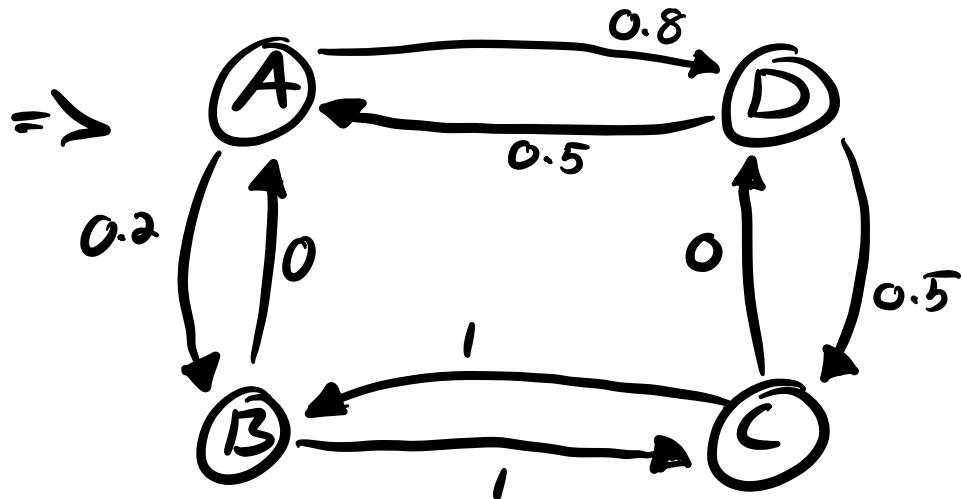
3: For  $P(T=\infty)$ :

$$P(T=\infty) = 1 - \sum_{t=1}^{\infty} P(T=t)$$

or identify cycles that never reach D.

So: (solution)

chain A:  $A \begin{pmatrix} A & B & C & D \\ 0 & 0.2 & 0 & 0.8 \\ B & 0 & 1 & 0 \\ C & 0 & 1 & 0 & 0 \\ D & 0 & 0 & 0 & 1 \end{pmatrix} \Rightarrow$



Eg: From A: to B: 0.2  
to D: 0.8

- $P(T=1)$ : This means we hit D immediately:

$$P(A \rightarrow D) = 0.8, \text{ so } P(T=1) = 0.8$$

- $P(T=2)$ : We must avoid D at first step, then enter D at second step:

- Only way to avoid D from A is to go to B:

$$A \rightarrow B = 0.2$$

- Then from B to D is not possible ( $B \rightarrow D = 0$ )

So:  $P(T=2) = 0$

•  $P(T=3)$ :

- Paths:  $A \rightarrow (\text{non-}D) \rightarrow (\text{non-}D) \rightarrow D$

- The only way to avoid  $D$  from  $A$  is again:

$$A \rightarrow B \rightarrow C \rightarrow D?$$

Check transitions:

$$\bullet A \rightarrow B = 0.2$$

$$\bullet B \rightarrow C = 1$$

$$\bullet C \rightarrow D = 0$$

Thus no path reaches  $D$  at step 3.

$$P(T=3) = 0$$

•  $P(T=4)$ :

Try:  $A \rightarrow B \rightarrow C \rightarrow B \rightarrow D?$

Transitions:

$$A \rightarrow B = 0.2$$

$$B \rightarrow C = 1$$

$$C \rightarrow B = 1$$

$$B \rightarrow D = 0$$

$$\Rightarrow P(T=4) = 0$$

•  $P(T=5)$ :

Try:  $A \rightarrow B \rightarrow C \rightarrow B \rightarrow C \rightarrow D$

but  $C \rightarrow D > 0$

$$\Rightarrow P(T=5) = 0$$

•  $P(T=\infty)$ :

- we hit  $D$  only if we take  $A \rightarrow D$  at time 1.  
otherwise we go:

$A \rightarrow B \rightarrow C \rightarrow B \rightarrow C \rightarrow B \dots$

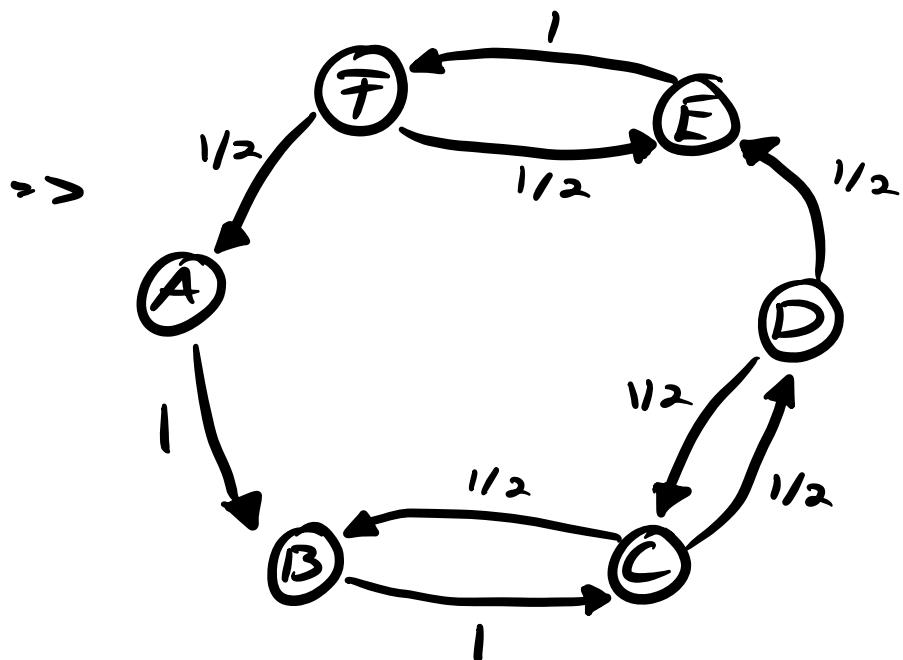
This is a 2-cycle and  $D$  will never be reached.

Thus:  $P(T=\infty) = 1 - \sum_{i=1}^5 P(T_i = t) = 1 - 0.8 = 0.2$   
 $1 - 0.8 - 0 - 0 - 0 - 0 = 0.2$

$$\Rightarrow P(T=\infty) = 0.2$$

-Matrix  $\times$  B:

	A	B	C	D	E	F
A	0	1	0	0	0	0
B	0	0	1	0	0	0
C	0	0.5	0	0.5	0	0
D	0	0	0.5	0	0.5	0
E	0	0	0	0	0	1
F	0.5	0	0	0	0.5	0



$$P(T=1) = 0$$

- can't go from A to D in 1-time step

$$P(T=2) = 0, \text{ same here}$$

•  $P(T=3)$  :

$$A \rightarrow B \rightarrow C \rightarrow D$$

$$\Rightarrow 1 \cdot 1 \cdot 0.5 = 0.5$$

$$\Rightarrow P(T=3) = 0.5$$

•  $P(T=4)$  :

$$A \rightarrow B \rightarrow C \rightarrow B \rightarrow C$$



This must be D

Therefore not possible

$$\Rightarrow P(T=4) = 0$$

- $P(T=5)$ :

$A \rightarrow B \rightarrow C \rightarrow B \rightarrow C \rightarrow D$

$$\Rightarrow 1 \cdot 1 \cdot 0.5 \cdot 1 \cdot 0.5 = 0.25$$

$$\Rightarrow P(T=5) = 0.25$$

- $P(T=\infty)$

- This chain will hit D with probability 1 because whenever you are in C, you have probability 0.5 of jumping into D, and you return to C infinitely often (from B).

- This is a classic recurrent non-absorbing but eventually absorbing chance 0.5 each visit

→ absorption probability = 1

therefore  $P(T=\infty) = 0$

---