

# Sam Rosenthal

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## Skills

Java (Spring, Struts)	Python	Maven/Ant
JavaScript (React, Node)	Git/ SVN	Jira/Confluence

## Experience

### AAA, Costa Mesa CA — *Software Engineer*

APRIL 2020 - PRESENT

- Updated the local build environment to allow all Java developers to be able to work from home for Covid-19 by updating our local WebSphere environment.
  - Provided all developers a PowerShell script to update DNS with remote IP
  - Wrote and provided all developers with documentation on how to set this up at home and provided 1 on 1 assistance
- Identified and corrected issues with how our application called services that was causing severely long load times for end-users.
  - Updated logging service (Log4j) to be able to look at production logs and identify issues easier.
  - Re-wrote how our application called services to increase load times and removed over 18,000 service calls a day.
  - Reduced average end-user load times by over .5 seconds.

### AAA, St. Louis MO — *Associate Software Engineer*

JUNE 2019 - APRIL 2020

- Learned Java with no background and started pushing code to production within 2 months.
- Assisted new developers with setting up their local development environment and taught the architecture of our application.
- Co-lead a brand new feature to our application introducing new technologies into it like Bootstrap and React.
  - Provided the business with a presentation on the value of adding new technology to our application and provide a proof of concept.

## Projects

### [RuneLite](#) — *Open Source Contributor*

Active contributor to the popular client for the game Old School RuneScape. Multiple contributions helping the client stay up to date with the bi-weekly updates released by the Old School RuneScape team to support over 100,000 users.