



A
PROJECT REPORT
FOR
SUBJECT: LAB II- PROJECT PHASE II
ON
EASY BID
A Web Based Application For Online
Auction Using Blockchain
Submitted in partial fulfilment of the requirement for the award of
Bachelor of Technology
In
Computer Science and Engineering
Punyashlok Ahilyadevi Holkar Solapur University
By

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Under the Guidance of
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SOLAPUR - 413006
(2022-2023)



Certificate

This is to certify that the project entitled
EASY BID
A Web Based Application For Online
Auction Using Blockchain
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Project Approval Sheet

The Project Entitled

EASY BID

**A Web Based Application For Online
Auction Using Blockchain**

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Acknowledgment

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UNDERTAKING

We solemnly declare that project work presented in the report titled ***“EASYBID : A WEB BASED APPLICATION FOR ONLINE AUCTION USING BLOCKCHAIN”*** is solely our project work with no significant contribution from any other person except project guide. Small contribution/help wherever taken has been duly acknowledged and that complete report has been written by the members of the project group.

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Abstract

Bidding the items is very popular and common physical activity in society. The third party which make this event happen charges good amount of money for bidding (auction). To make it easier and simpler, we are proposing an online platform where user can create an account as a seller or buyer which will make work much simpler and easier. We are using Blockchain Technology for this bidding system. Our bidding system ensures privacy, security, guarantee, zero work proof, transparency, easy user interface, immutable, low transaction cost, decentralized, anonymity.

Online auctions are now widely used, with all the convenience and efficiency brought by internet technology. Despite the advantages over traditional auction methods, some challenges still remain in online auctions. According to the World Business Environment Survey (WBES) conducted by the World Bank, about 60% of companies have admitted to bribery and manipulation of the auction results. In addition, buyers are prone to the winner's curse in an online auction environment. Since the increase in information availability can reduce uncertainty, easy access to relevant auction information is essential for buyers to avoid the winner's curse. In this study, we propose an EasyBid system to protect the data from being interfered with by third party programs based on the characteristics of the blockchain technology.

One of the significant advantages of our proposed system is the reduction in transaction costs. By eliminating third-party intermediaries, we can streamline the bidding process, minimizing fees and expenses associated with traditional auction methods. This cost-effectiveness, combined with the decentralized and anonymous nature of the system, will attract a broader range of participants, fostering a vibrant and competitive bidding environment.

In conclusion, our EasyBid System, built on blockchain technology, aims to revolutionize the online bidding landscape. By providing enhanced privacy, security, transparency, and cost-effectiveness, we seek to overcome the challenges faced by traditional auction methods. Through the utilization of blockchain, we can create a fair, efficient, and trustworthy platform that empowers users to engage in online bidding with confidence.

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Chapter 1

INTRODUCTION

1.1 Introduction

Blockchain:

The advent of blockchain technology, introduced by researchers Stuart Haber and W. Scott Stornetta in 1991, marked a significant milestone in the field of secure and tamper-proof record-keeping. Their aim was to develop a practical computational solution for time-stamping digital documents, ensuring they could not be tampered with or misdated. However, it was in 2008 that a breakthrough occurred with the conceptualization of the first decentralized blockchain by an individual known as Satoshi Nakamoto. Nakamoto made crucial improvements to the design, implementing a Hash Cash-like method to timestamp blocks without relying on a trusted party and introducing a difficulty parameter to stabilize the rate of block additions. This design became the core component of the renowned cryptocurrency bitcoin, serving as its public ledger for all transactions on the network.

A blockchain, at its core, is a distributed database or ledger shared among the nodes of a computer network. It functions as a digital database, storing information in electronic format. The most notable application of blockchains is in cryptocurrency systems, such as Bitcoin, where they play a pivotal role in maintaining a secure and decentralized record of transactions. What sets blockchain apart is its ability to guarantee transparency and security in data records, instilling trust without the need for a central authority.

Several essential features define blockchain technology. First and foremost is security, which is achieved through cryptographic techniques, ensuring data integrity and preventing unauthorized modifications. Transparency is another key aspect, as the distributed nature of the ledger allows all participants to access the complete transaction history. Decentralization eliminates the need for a central governing body, distributing control and decision-making across the network's nodes. Immutability ensures that once a block is added to the chain, its data becomes practically unalterable, providing a reliable record of transactions. Lastly, atomicity guarantees that transactions are indivisible, either executed entirely or not at all, further enhancing the system's integrity.

EasyBid:

The project at hand focuses on the development of an online bidding system called EasyBid. Bidding is a common practice involving multiple sellers and bidders who compete by raising their bids for a particular product. Online bidding platforms offer convenience and time-saving advantages. In this project, we employ a smart contract-based system, enabling real-time bidding where anyone can participate and bid on products. In the Simple Auction, the bidder with the highest bid wins the product within a specified time limit, and the money is transferred to the product's owner. Participants who did not win the auction receive instant refunds.



Traditionally, two types of bidding systems exist: Simple Bid and Blind Bid. This project aims to implement both systems. While centralized online bidding platforms like eBay and Yahoo exist, they pose serious issues such as privacy breaches when personal data and transaction records are stored in a centralized database. To address this concern, blockchain technology is utilized. Blockchain offers a secure and distributed ledger where cryptographically secured blocks cannot be tampered with. The rules and policies for bidding can be defined through smart contracts. Additionally, the decentralized nature of blockchain reduces transaction costs significantly.

In conclusion, the introduction provides an overview of blockchain technology and its evolution, starting from the groundbreaking work of Haber and Stornetta to the advancements made by Nakamoto. The features that distinguish blockchain, such as security, transparency, decentralization, immutability, and atomicity, are highlighted. The introduction also introduces the EasyBid project, focusing on online bidding and its benefits, as well as the implementation of smart contracts. The use of blockchain in this project addresses the privacy concerns associated with centralized systems, offering a secure and distributed solution.

1.2 Problem Statement and Objective

1.2.1 Problem Statement

The problem at hand is to design and implement a secure and transparent Open Bidding System using Ethereum Blockchain, specifically tailored for a simple auction system. The focus is on creating a secure and an efficient platform for participants to engage in auctions, that leverages smart contracts, ensuring fair bidding processes and eliminating the need for intermediaries by enhancing transparency.

1.2.2 Objectives

- ❖ Develop a smart contract-based Open Bidding System using Ethereum Blockchain.
- ❖ Implement a secure and tamper-proof auction system that ensures transparency in the bidding process.
- ❖ Create a user-friendly platform for participants to easily engage in simple auctions.
- ❖ Enable automated bid execution based on predefined rules and eliminate the need for intermediaries.
- ❖ Enhance trust among participants by recording and verifying bids on the immutable Ethereum Blockchain.
- ❖ Improve the integrity of the auction process by leveraging advanced cryptographic techniques.
- ❖ Provide real-time updates and notifications to participants for seamless auction interaction.

Chapter 2

BACKGROUND

The traditional bidding process involves physical presence at a specific location where participants compete by offering the highest bid for a particular product or item. However, this traditional offline procedure suffers from various drawbacks. It is time-consuming, requiring participants to gather at a specific venue, resulting in significant energy consumption and high costs associated with organizing the auction. Moreover, the involvement of a third-party auctioneer introduces additional expenses, as they charge a fee for conducting the bidding event.

Furthermore, the traditional bidding system lacks transparency, leading to reduced security and trust. Participants have limited visibility into the bidding process, making it difficult to ascertain the fairness of the auction. In an attempt to address some of these challenges, a few online platforms, such as E-Bay, asteinrete, and onsale, have emerged, offering bidding services on their centralized platforms. However, these platforms still encounter issues related to security, transparency, and privacy due to their centralized nature.

To overcome the limitations of traditional and centralized bidding systems, a new approach leveraging blockchain technology is proposed. The implementation of a Bidding System using Blockchain Technology aims to enhance the security, efficiency, and privacy of the auction process. By utilizing the decentralized nature of blockchain, participants can expect a more secure and tamper-proof environment for conducting bids.

The blockchain-based Bidding System will introduce transparency by recording all bids and transaction details on an immutable ledger. This enables participants to verify the integrity of the bidding process and eliminates the need for a central authority to oversee the auction. The elimination of intermediaries reduces costs and promotes direct interactions between participants.

Additionally, the adoption of blockchain technology in the bidding system ensures increased privacy. Participants can maintain anonymity while still engaging in bidding activities, thereby protecting sensitive information and preventing manipulation.

By implementing a blockchain-based Bidding System, it is anticipated that the auction process will become more efficient, secure, and private. The use of smart contracts will automate bid execution, reducing the time and energy required for manual processes. Participants will have a user-friendly interface that offers a seamless bidding experience, ultimately revolutionizing the traditional auction industry and establishing a new standard for secure and transparent bidding systems.

In the research article [1] Traditional bidding system classified in two parts • Open Auction • Blind Auction In the Open auction, the current bid amount is always visible to all other bidders and accordingly the bidders can increase the amount to win the Bid. The bidding keeps running until no one is ready to increase the bid or the time for bid is expired.

In the research article [2] In the article, authors explain the need of Online Auction instead of Offline procedure. Unfortunately, the results for single-item auctions do not apply to multi-item auctions. Further, the game theoretic approach is very difficult and, often, analytically intractable with a large number of bidders bidding for multiple units. The number of cases that need to be examined grow exponentially both with the number of items and the number of bidders. The disadvantages of Offline Auctions are stated by author

In the research article [3] which elaborate the need of online auctions with security and Transparency. Although in online bidding system, there are some problems like Scams, Security, Data Privacy Issues, Transaction management, Overpaying.

In the research article [4] In the Blind Auction, instead of sending the actual bid, the bidder sends a modified version of their bid amount hashed with a secret key. This involves no competition or pressure towards the end of auction. Once the bidding time is over, the bidders are given a chance to reveal their bids. The valid highest bid will be considered as the winner. The issue faced by Blind auction is that it cannot always ensure if the bid price has been leaked by a third party or an adversary before the reveal time starts.

The analysis of the existing traditional e-auction systems in the research article [6], [7], [8], [9], [10], can provide a critical overview about the security properties that must be satisfied in order to make these eactions systems viable. These properties are summarized as follows: anonymity, unlikability, integrity & confidentiality, Atomicity, unforgeability, one-time registration, and auditability. As mentioned before, providing completely secure e-auction system that satisfies these properties require very complex efforts in the traditional design

Chapter 3

PROPOSED SOLUTION

3.1 Solution

To address the problem of designing and implementing a secure and transparent Open Bidding System using Ethereum Blockchain, the following approach can be taken:

- 1 . Requirement Analysis: Conduct a thorough analysis of the requirements for the Open Bidding System. Identify the specific features and functionalities needed to ensure security, transparency, and efficiency in the bidding process.
- 2 . Blockchain Infrastructure Setup: Set up the necessary infrastructure to support the Ethereum Blockchain. This involves creating a network of nodes and configuring the required software, such as Ethereum clients or development frameworks.
- 3 . Smart Contract Development: Design and develop smart contracts that govern the bidding process. These contracts will define the rules, conditions, and processes for placing bids, executing bids, and determining the winners. Implement appropriate mechanisms to ensure fairness and prevent manipulation.
- 4 . User Interface Design: Create a user-friendly interface that allows participants to interact with the bidding system. The interface should enable users to view auction listings, place bids, monitor bidding activity, and receive notifications. Consider intuitive design principles to enhance the user experience.
- 5 . Identity Management and Authentication: Implement a secure identity management system to authenticate and validate participants. This may involve integrating cryptographic techniques, such as digital signatures, to ensure the integrity and authenticity of user identities.
- 6 . Testing of System: Conduct rigorous testing to ensure the reliability, security, and efficiency of the Open Bidding System. Test different scenarios, including multiple concurrent bids and edge cases, to validate the system's performance and identify and fix any issues or vulnerabilities.
- 7 . Deployment and Maintenance: Deploy the Open Bidding System on a production environment and monitor its performance. Regularly update and maintain the system to address any emerging security threats, implement improvements, and incorporate user feedback.

3.2 Advantages of the proposed system:

Advantages of the Proposed Approach for Bidding System using Blockchain:

1. Improved Security
2. Enhanced Transparency
3. Efficient Bidding Process
4. User-Friendly Interface
5. Secure Identity Management
6. Reliable and Tested System
7. Effective Deployment and Maintenance

Chapter 4

WORKING ENVIRONMENT

4.1 Hardware Requirements

- **Computer System**
- **Internet Connectivity**
- **Development Environment**
- **Storage**

Computer System:

A capable desktop or laptop computer is required for development and testing purposes. It should have sufficient processing power, memory (RAM), and storage capacity to handle the development environment, code editing tools, and necessary software dependencies.

Internet Connectivity:

A stable and reliable internet connection is necessary for accessing online resources, collaborating with team members, and conducting testing on a live environment (if applicable).

Development Environment:

Ensure that the computer system meets the requirements of the chosen development environment, such as the programming language or framework being used to build the online bidding system.

Storage:

Sufficient local storage capacity is needed to store the project files, development tools, and any necessary databases for testing and development purposes.

4.2 Software Requirements

- **Visual Studio Code**
- **Solidity**
- **Bootstrap**
- **HTML, CSS, JavaScript**
- **Node.js**
- **Remix IDE**
- **Ganache**
- **MySQL**

Visual Studio Code:

Visual Studio Code is a free and open-source code editor developed by Microsoft. It offers a lightweight yet powerful environment for editing and debugging various programming languages. With its extensive marketplace of extensions, users can customize and enhance their coding experience. Visual Studio Code supports features like syntax highlighting, code completion, and version control integration, making it a popular choice among developers.

Solidity :

Solidity is a high-level programming language specifically designed for writing smart contracts on the Ethereum blockchain. It is statically typed and supports inheritance, libraries, and complex user-defined types. Solidity is known for its similarity to JavaScript, making it relatively easy for developers to learn and write smart contracts. It is the most widely used language for developing decentralized applications (dApps) and is crucial for creating and executing code on the Ethereum Virtual Machine (EVM). Solidity code is compiled into bytecode that can be deployed and executed on the Ethereum network.

Bootstrap:

Bootstrap is a popular open-source framework developed by Twitter for building responsive and mobile-first websites and web applications. It provides a collection of pre-designed CSS and JavaScript components that simplify the process of creating attractive and consistent user interfaces. Bootstrap's grid system enables the creation of responsive layouts that adapt to different screen sizes. It also offers a wide range of styling options, such as buttons, forms, navigation menus, and typography, helping developers save time and effort in web development projects.

HTML:

HTML (Hypertext Markup Language) is the standard markup language for creating web pages and applications. It provides the structure and content of a web page by using tags to define elements such as headings, paragraphs, images, links, and forms. HTML is a key component of the web development stack and is understood by web browsers to render web content. It allows for the inclusion of multimedia, styling through CSS, and interactivity through JavaScript to create dynamic and engaging web experiences. HTML is a fundamental language for building websites and serves as the backbone of the World Wide Web.

CSS:

CSS (Cascading Style Sheets) is a styling language used to control the presentation and layout of HTML documents. It allows developers to define styles, such as colors, fonts, margins, and positioning, to enhance the visual appearance of web pages. CSS separates the style from the content, making it easier to update and maintain the design of a website. It provides flexibility through selectors that target specific HTML elements or classes, enabling precise control over the styling. CSS is widely supported by web browsers and is an essential tool for creating modern and visually appealing websites.

JavaScript:

JavaScript is a versatile programming language primarily used for creating interactive and dynamic web content. It runs on the client side, enabling features like form validation, interactive elements, and dynamic updates without requiring a page reload. JavaScript can also be used on the server side (Node.js) for building scalable web applications. It offers a wide range of functionality through built-in methods and supports the use of external libraries and frameworks. JavaScript plays a crucial role in modern web development, providing interactivity and enhancing user experience on the web.

Node.js :

Node.js is a runtime environment that allows JavaScript to run on the server-side, enabling the development of scalable and high-performance web applications. It is built on Chrome's V8 JavaScript engine and provides event-driven, non-blocking I/O operations, making it efficient for handling concurrent requests. Node.js has a vast ecosystem of modules and packages available through npm (Node Package Manager) that streamline development tasks and extend its capabilities. It has gained popularity for its ability to handle real-time applications, microservices, and APIs, making it a versatile choice for server-side JavaScript development.

Remix IDE:

Remix IDE is a popular web-based integrated development environment (IDE) specifically designed for Solidity smart contract development. It provides a comprehensive set of tools and features for writing, testing, debugging, and deploying Ethereum smart contracts. Remix IDE offers a user-friendly interface with built-in Solidity compiler and debugger, allowing developers to efficiently write and test their smart contracts within a single environment. It supports various plugins and extensions, making it highly customizable and adaptable to developers' specific needs. Remix IDE is widely used in the Ethereum community and is favored for its simplicity and powerful features.

Ganache:

Ganache is a local blockchain development tool provided by Truffle Suite. It allows developers to create and manage their own personal Ethereum blockchain networks for testing and development purposes. With Ganache, developers can simulate the behavior of a real blockchain environment in a controlled and predictable manner. It provides a user-friendly interface for managing accounts, generating transactions, and inspecting network activity. Ganache is a valuable tool for smart contract development, enabling developers to test and debug their contracts in a local and isolated environment before deploying them to the live Ethereum network.

MySQL:

MySQL is an open-source relational database management system (RDBMS) widely used for storing and managing structured data. It provides a robust and scalable platform for building database-driven applications. MySQL uses SQL (Structured Query Language) to manage and manipulate data, allowing developers to perform operations like querying, inserting, updating, and deleting data. It offers advanced features such as indexes, transactions, and stored procedures for efficient data management. MySQL is highly popular in web development and is known for its performance, reliability, and ease of use.

Chapter 5

METHODOLOGY

5.1 System Architecture

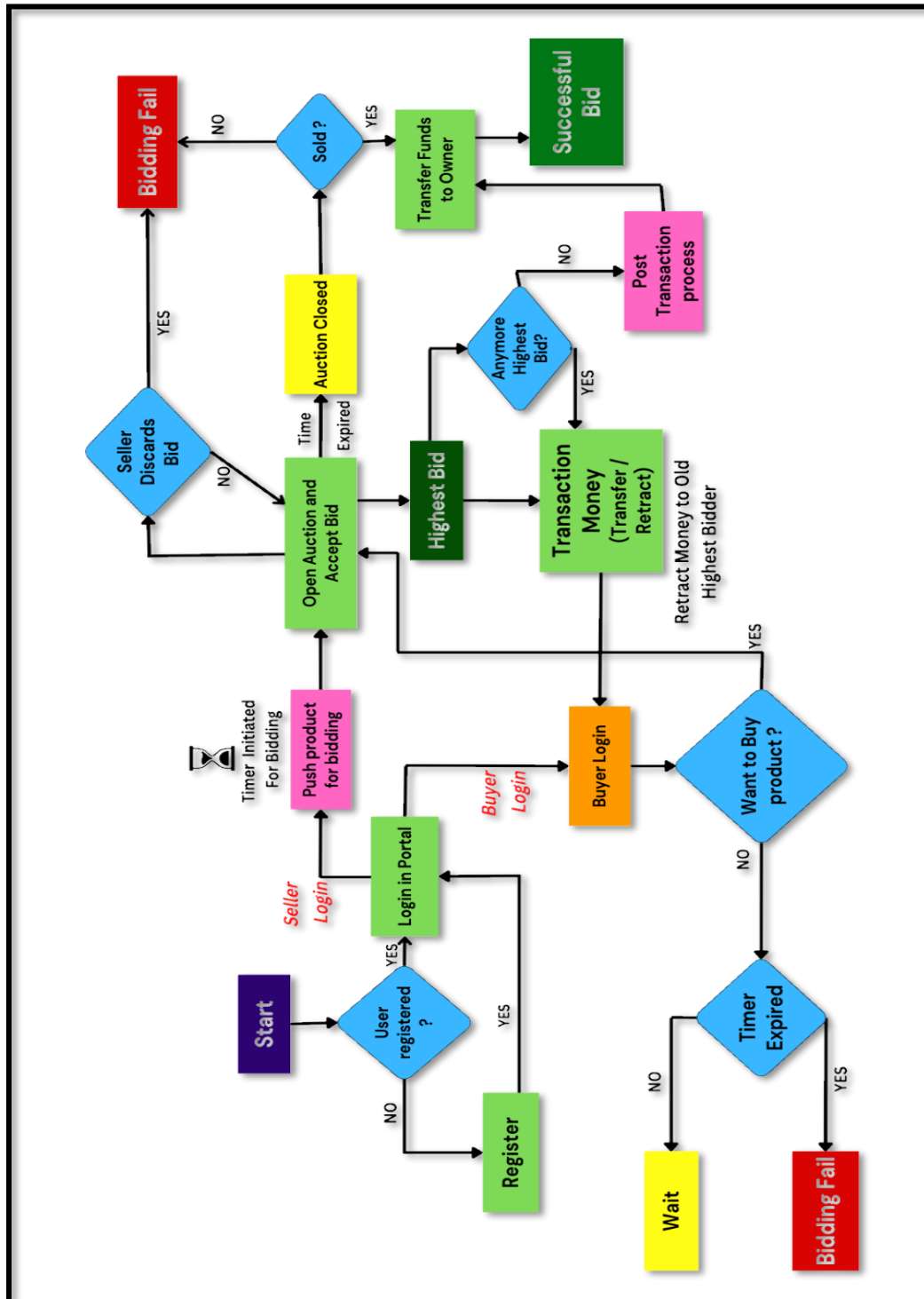


Figure 1. System Architecture

5.2 Work flow

This comprehensive system architecture for an online bidding platform designed to provide a secure, transparent, and user-friendly environment for buyers and sellers. The architecture includes modules for user registration and authentication, buyer and seller functionalities, bidding mechanisms, and auction completion. The proposed architecture ensures a seamless bidding experience, successful auctions, and efficient transaction management.

Introduction:

The system architecture described in this paper focuses on the design and implementation of an online bidding platform. Its objective is to create a secure and transparent environment that facilitates seamless transactions between buyers and sellers participating in auctions.

User Registration and Authentication:

The platform requires users to complete a registration process, providing necessary information and creating user accounts. Registration enables authentication and ensures that only authorized individuals can access the platform. Once registered, users can securely log in to their accounts and enjoy personalized features.

Buyer Section:

The buyer section of the platform allows users to explore a wide range of auctioned products. Buyers can place bids on desired items by submitting bid amounts greater than the current highest bid. The bidding process promotes fair competition, and at the end of the auction timer, the highest bidder is declared the winner.

Bidding Mechanism:

The bidding mechanism is designed to ensure fair and competitive bidding among buyers. Bidders must submit bids higher than the current highest bid. If a higher bid is received, the previous highest bid is retracted, and the new bid becomes the current highest. This mechanism fosters an environment of fair play and transparent bidding.

Seller Section:

The seller section enables users to list their products for auction. Sellers can provide comprehensive details and images of the items they wish to sell, including a minimum starting price. Sellers can monitor the status of their auctions, including the number of bids received. Successful auctions are determined by the presence of bids when the auction timer ends.

Auction Completion:

At the end of the auction period, the system determines the highest bidder and announces the winner. The product is then transferred to the bidder with the highest bid amount. This ensures a seamless and transparent process for completing successful bids and facilitating the transaction between the buyer and seller.

The proposed system architecture provides a comprehensive framework for an online bidding platform, focusing on user registration, buyer and seller functionalities, bidding mechanisms, and auction completion. By ensuring security, transparency, and a user-friendly interface, the architecture offers a seamless bidding experience. Future work may include scalability enhancements, improved usability, and the integration of additional features to further enhance the platform.

Chapter 6

FLOW DIAGRAMS

6.1 Data flow diagrams

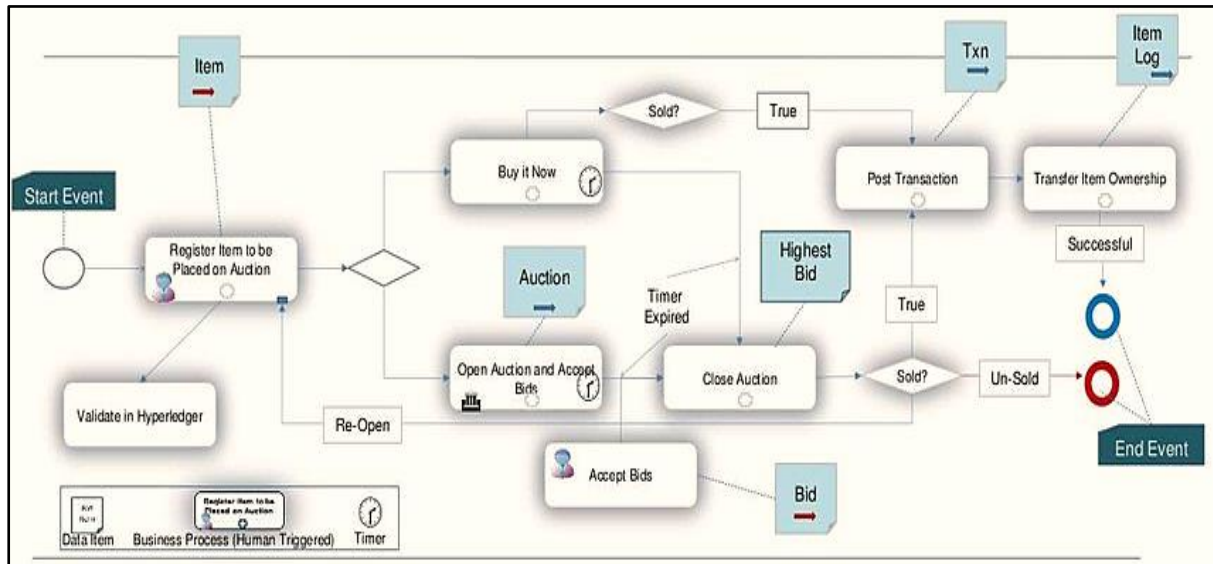


Figure 2. Data Flow Diagram

The data flow diagram describes the control flow of data. The user bids the amount on the EasyBid portal while the auction is live. Users amount is stored with the help of the Smart Contract based rules and hence the currency is stored in the blockchain block in the form of transaction records which ensures the security of the bidding. Anyone who bids more money than that of the current highest bid will be elected as the current product holder for that product. The previous bidder will get the money back by the Smart Contracts Retract function which ensures the integrity of the transaction. The bid timer decides the duration of the bid and once the bid timer collapse then the highest bidder is winner of the product.

6.2 Sequential UML Diagrams

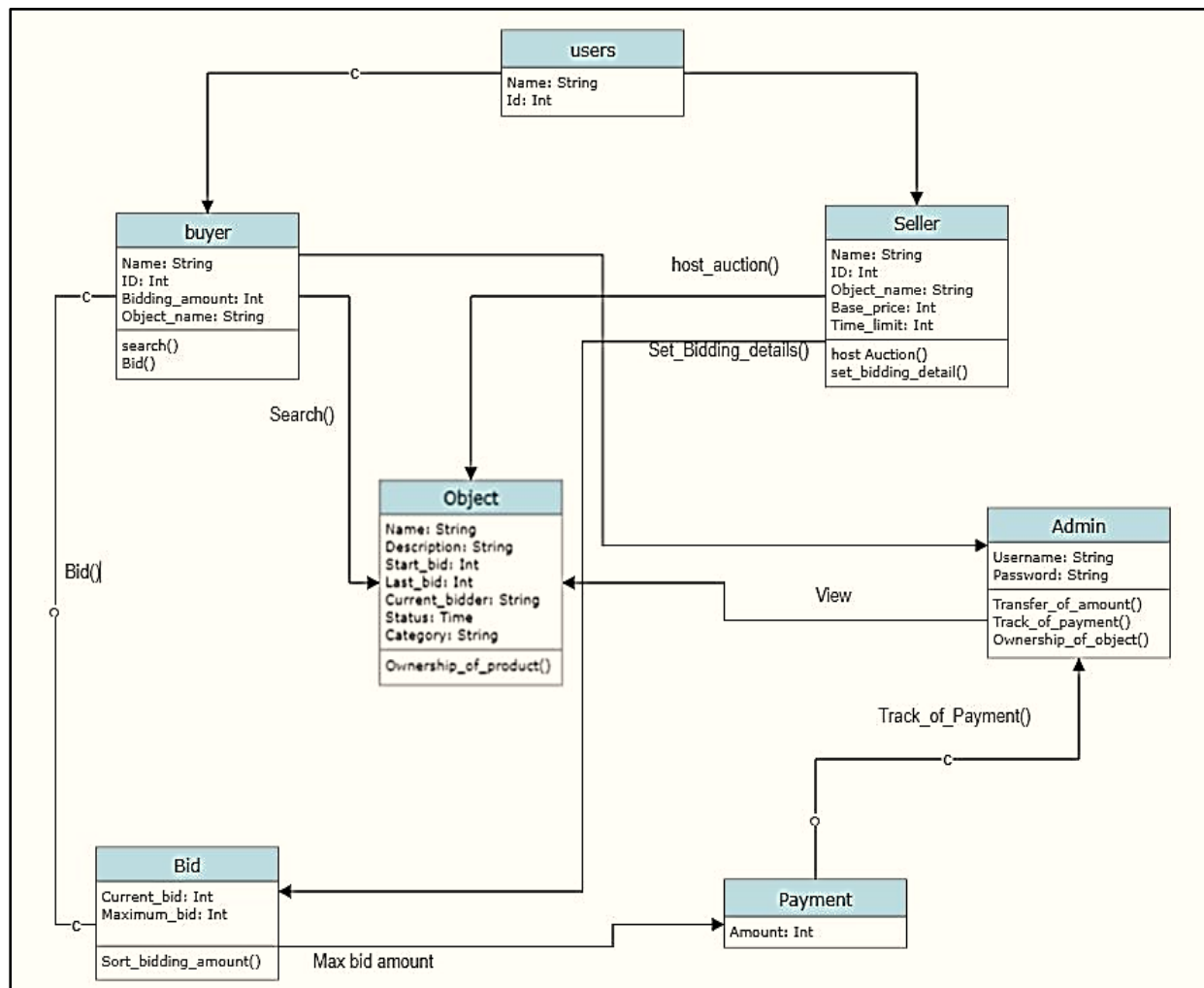


Figure 3. UML Diagram

The UML diagram consists of buyer, users, seller, objects (products), admin, bid, payment. The buyer is the person who wants to push the bid to the auction aiming to win the auction product. The seller is the user who pushes the product to the portal and can set up the initial cost for the product. The admin manages the entire portal. Bid is the amount which is used for the transaction and auction. Payment is the final amount the users transact with each other as a business.

Chapter 7

IMPLEMENTATION

7.1 Code Snippet

➤ Smart Contract Code :

```
pragma solidity ^0.8.4;
contract SimpleAuction {
    address payable public beneficiary;
    uint public auctionEndTime;
    address public highestBidder;
    uint public highestBid;

    mapping(address => uint) pendingReturns;
    bool ended;
    event HighestBidIncreased(address bidder, uint amount);
    event AuctionEnded(address winner, uint amount);

    error AuctionAlreadyEnded();
    error BidNotHighEnough(uint highestBid);
    error AuctionNotYetEnded();
    error AuctionEndAlreadyCalled();

    constructor(
        uint biddingTime,
        address payable beneficiaryAddress
    ) {
        beneficiary = beneficiaryAddress;
        auctionEndTime = block.timestamp + biddingTime;
    }

    function bid() external payable {

        if (block.timestamp > auctionEndTime)
            revert AuctionAlreadyEnded();

        if (msg.value <= highestBid)
            revert BidNotHighEnough(highestBid);

        if (highestBid != 0) {
            pendingReturns[highestBidder] += highestBid;
        }
        highestBidder = msg.sender;
        highestBid = msg.value;
    }
}
```



```

        emit HighestBidIncreased(msg.sender, msg.value);
    }

    function withdraw() external returns (bool) {
        uint amount = pendingReturns[msg.sender];
        if (amount > 0) {
            pendingReturns[msg.sender] = 0;
            payable(msg.sender).send(amount);
        }
        return true;
    }

    function auctionEnd() external {
        if (block.timestamp < auctionEndTime)
            revert AuctionNotYetEnded();
        if (ended)
            revert AuctionEndAlreadyCalled();
        ended = true;
        emit AuctionEnded(highestBidder, highestBid);
        beneficiary.transfer(highestBid);
    }
}

// SPDX-License-Identifier: MIT

```

➤ Back-End Node.JS Code :

```
1  const express = require("express");
2  var mysql = require("mysql");
3  const session = require("express-session");
4  const fs = require("fs");
5  const fileUpload = require("express-fileupload");
6  require("dotenv").config();
7  const Web3 = require("web3");
8  const flash = require('express-flash');
9  const notifier = require('node-notifier')
10 const web3 = new Web3(new Web3.providers.HttpProvider("HTTP://127.0.0.1:7545"));
11
12 var router = express.Router();
13 var app = express();
14 app.set("view engine", "ejs");
15 app.use(express.static(__dirname));
16 app.use(express.urlencoded({ extended: true }));
17 app.use(flash());
18 app.use("/", router);
19 router.use(fileUpload());
20
21 var con = mysql.createConnection({
22   host: process.env.HOST,
23   user: process.env.USER,
24   password: process.env.PASSWORD,
25   database: process.env.DB,});
26
27 con.connect(function (err) {
28   if (err) throw err;
29   console.log("Connected to Database!");
30 });
```

```
31
32 router.use(
33   session({
34     secret: "teamwitonlineauction",
35     resave: false,
36     saveUninitialized: false,
37     cookie: {
38       secure: false,
39       maxAge: 360000000,
40     },});
41
42 router.route("/signin").post((req, res) => {
43   let email = req.body.email;
44   const password = req.body.password;
45   con.query("SELECT * FROM user WHERE Email='${email}'", (error, result) => {
46     if (error) throw error;
47     if (result.length > 0) {
48       if (password === result[0].Password) {
49         var email = result[0];
50         req.session.user = email;
51         req.session.isloggedIn = true;
52         res.redirect("/profile");
53       } else {
54         res.render("signin", { message: "password is wrong", alert:"true",alertTitle:"Password is wrong",alertMessage:"Please Put Correct Password" });
55       } } else {
56         res.render("signin", { message: "User Not Found", alert:"true",alertTitle:"User Not Found",alertMessage:"Please Put Correct Email Id" });
57       } }));
58
59 router.route("/list_product").post((req, res) => {
60   if (!req.session.isloggedIn) {
```

```

59 router.route("/list_product").post((req, res) => {
60   if (!req.session.isLoggedIn) {
61     res.redirect("/signin");
62   } else {
63     const product_name = req.body.product_name;
64     const product_description = req.body.product_description;
65     const starting_price = req.body.starting_price;
66     const status = "Not Started"; //Sold, Active, Expired, Not Started
67     const current_price = starting_price;
68     const seller_Id = (user_id = req.session.user.User_Id);
69     const Buyer_Id = "";
70     const auction_starting = req.body.auction_start + ":00";
71     const date = new Date(auction_starting);
72     const year = date.getFullYear();
73     const month = String(date.getMonth() + 1).padStart(2, "0");
74     const day = String(date.getDate()).padStart(2, "0");
75     const hours = String(date.getHours()).padStart(2, "0");
76     const minutes = String(date.getMinutes()).padStart(2, "0");
77     const seconds = String(date.getSeconds()).padStart(2, "0");
78     const auction_start = `${year}-${month}-${day} ${hours}:${minutes}:${seconds}`;
79
80     const auction_ending = req.body.auction_end + ":00";
81     const date1 = new Date(auction_ending);
82     const year1 = date1.getFullYear();
83     const month1 = String(date1.getMonth() + 1).padStart(2, "0");
84     const day1 = String(date1.getDate()).padStart(2, "0");
85     const hours1 = String(date1.getHours()).padStart(2, "0");
86     const minutes1 = String(date1.getMinutes()).padStart(2, "0");
87     const seconds1 = String(date1.getSeconds()).padStart(2, "0");

```

```

93     const auction_end = `${year1}-${month1}-${day1} ${hours1}:${minutes1}:${seconds1}`;
94     const category = req.body.category;
95     const img1 = req.files.product_image1
96       ? req.files.product_image1.data
97       : null;
98     const img2 = req.files.product_image2
99       ? req.files.product_image2.data
100      : null;
101     const img3 = req.files.product_image3
102       ? req.files.product_image3.data
103       : null;
104     const img4 = req.files.product_image4
105       ? req.files.product_image4.data
106       : null;
107
108     const sql = `INSERT INTO item (Item_Id, Item_Name, Description, Starting_Bid_Price, Status, Curr_Bid_Price, Seller_Id, Buyer_Id,
109 Auction_Start_Time, Auction_End_Time, Category)
110 ||| VALUES (?, ?, ?, ?, ?, ?, ?, ?, ?, ?)`;
111
112     const values = [
113       null, product_name, product_description, starting_price, status, current_price, seller_Id, Buyer_Id, auction_start, auction_end, category,
114     ];
115     const folderPath = `public/images/product_images/${product_name}`;
116     fs.mkdirSync(folderPath, { recursive: true });
117     const buffer1 = Buffer.from(img1, "base64");
118     const buffer2 = Buffer.from(img2, "base64");
119     const buffer3 = Buffer.from(img3, "base64");
120     const buffer4 = Buffer.from(img4, "base64");
121     fs.writeFileSync(`${folderPath}/1.jpg`, buffer1);
122     fs.writeFileSync(`${folderPath}/2.jpg`, buffer2);

```

```

122     fs.writeFileSync(`${folderPath}/3.jpg`, buffer3);
123     fs.writeFileSync(`${folderPath}/4.jpg`, buffer4);
124     con.query(sql, values, (err, result) => {
125       if (err) throw err;
126       req.flash('addproduct', 'true');
127       res.redirect("/category_products/" + category);
128     });
129   });
130 });
131
132 router.route("/product_detail/:id").get((req, res) => {
133   if (!req.session.isLoggedIn) {
134     res.redirect("/signin");
135   } else {
136     const id = req.params.id;
137     var user_id = req.session.user.User_Id;
138     var user_address = req.session.user.account_address;
139     const lessAmount = req.flash('lessAmount');
140     const notstarted = req.flash('notstarted');
141     const expired = req.flash('expired');
142     const insufficient = req.flash('insufficient');
143     const addwatchlist = req.flash('addwatchlist');
144     const alreadywatchlist = req.flash('alreadywatchlist');
145     const bid = req.flash('bid');
146     con.query("SELECT * FROM item INNER JOIN user ON item.Seller_Id = user.User_Id WHERE Item_Id = ?", [id], (err, result) => {
147       if (err) throw err;
148       const filePath = `public/smart_contract_address/" + id + ".txt`;
149       var product_name = result[0].Item_Name;
150       var stat = result[0].Status;
151       const seller_address = result[0].account_address;

```

```

152     if (result.length > 0) {
153         var now = new Date();
154         var end_time = result[0].Auction_End_Time;
155         var start_time = result[0].Auction_Start_Time;
156         const endTimestamp = new Date(end_time).getTime();
157         const startTimestamp = new Date(start_time).getTime();
158         const timeDiffInSeconds = Math.floor(
159             (endTimestamp - startTimestamp) / 1000
160         );
161         con.query(
162             "SELECT * FROM bid where item_Id = ? order by bid_ID DESC",
163             [id],
164             (err, result1) => {
165                 if (err) throw err;
166
167                 if (now >= end_time) {
168                     var s = result[0].Status;
169                     if (s != "Sold" && s != "Expired") {
170                         if (result1.length > 0) {
171                             const filePath =
172                                 "public/smart_contract_address/" + id + ".txt";
173                             const contractAddress = fs.readFileSync(filePath, "utf-8");
174                             const contractABI = JSON.parse(
175                                 fs.readFileSync(
176                                     "./contracts_Auction_sol_SimpleAuction.abi"
177                                 )
178                             );
179                             const contract = new web3.eth.Contract(
180                                 contractABI,
181                                 contractAddress

```

```

182             );
183             const account = seller_address;
184             contract.methods
185                 .auctionEnd()
186                 .send({ from: account })
187                 .on("receipt", (receipt) => {
188                     console.log("Auction ended:", receipt);
189                 })
190                 .on("error", (error) => {
191                     console.error("Auction end failed:", error);
192                 });
193             con.query("SELECT buyer_ID FROM bid WHERE item_Id = ? ORDER BY bid_ID DESC LIMIT 1", [id], (err, result2) => {
194                 if (err) throw err;
195                 const buyer_id = result2[0].buyer_ID;
196
197                 con.query("UPDATE item SET Buyer_Id = ? where Item_Id = ?", [buyer_id, id], (error, results, fields) => {
198                     if (err) throw err;
199                 })
200             });
201             var status = "Sold";
202             con.query(
203                 "UPDATE item SET Status = ? WHERE Item_Id = ?",
204                 [status, id],
205                 (error, results, fields) => {
206                     if (error) console.error(error);
207                 }
208             );
209         } else {
210             var status = "Expired";
211             con.query(

```

```

212             "UPDATE item SET Status = ? WHERE Item_Id = ?",
213             [status, id],
214             (error, results, fields) => {
215                 if (error) console.error(error);
216             }
217         );
218     }
219 }
220 } else if (now <= end_time && now >= start_time) {
221     var status = "Active";
222     con.query(
223         "UPDATE item SET Status = ? WHERE Item_Id = ?",
224         [status, id],
225         (error, results, fields) => {
226             if (error) console.error(error);
227         }
228     );
229     fs.access(filePath, fs.constants.F_OK, (err) => {
230         if (err) {
231             const contractABI = JSON.parse(
232                 fs.readFileSync(
233                     "./contracts_Auction_sol_SimpleAuction.abi"
234                 )
235             );
236             const contractBytecode = fs
237                 .readFileSync("./contracts_Auction_sol_SimpleAuction.bin")
238                 .toString();
239             web3.eth
240                 .getAccounts()
241                 .then((accounts) => {

```

```

242     const contract = new web3.eth.Contract(contractABI);
243     return contract
244     .deploy({
245       data: contractBytecode,
246       arguments: [timeDiffInSeconds, seller_address],
247     })
248     .send({
249       from: seller_address,
250       gas: 1500000,
251       gasPrice: "10000000000",
252     });
253   })
254   .then((contractInstance) => {
255     console.log(
256       "Contract deployed at address:",
257       contractInstance.options.address
258     );
259     const filePath =
260       "public/smart_contract_address/" + id + ".txt";
261     const fileContent = contractInstance.options.address;
262     fs.writeFile(filePath, fileContent, (err) => {
263       if (err) {
264         console.error(err);
265         return;
266       }
267     });
268   });
269 }
270 });
271 }

```

```

272     res.render("product_detail", { result: result, result1: result1, lessAmount: lessAmount, notstarted: notstarted, expired: expired,
273       insufficient: insufficient, addwatchlist: addwatchlist, alreadywatchlist: alreadywatchlist, bid: bid });
274   }
275   } else {
276     res.status(404).send("Product does not exist");
277   }
278 });
279 }
280 });
281 .post((req, res) => {
282   if (!req.session.isLoggedIn) {
283     res.redirect("/signin");
284   } else {
285     var id = req.params.id;
286     var amount = req.body.amount;
287     var user_id = req.session.user.User_Id;
288     var user_address = req.session.user.account_address;
289     con.query(
290       "SELECT Curr_Bid_Price, Seller_Id, Status, Auction_End_Time, Auction_Start_Time FROM item where Item_Id = ?",
291       [id],
292       (err, result) => {
293         if (err) throw err;
294         var end_time = result[0].Auction_End_Time;
295         var start_time = result[0].Auction_Start_Time;
296         const endTimestamp = new Date(end_time).getTime();
297         const startTimestamp = new Date(start_time).getTime();
298         const now = new Date();
299         if (end_time >= now && start_time <= now) {
300           var current_price = result[0].Curr_Bid_Price;

```

```

301     var status = result[0].Status;
302     var seller_id = result[0].Seller_Id;
303     if (amount > current_price) {
304       const filePath = "public/smart_contract_address/" + id + ".txt";
305       let fileContent;
306       const contractAddress = fs.readFileSync(filePath, "utf-8");
307       const contractABI = JSON.parse(
308         fs.readFileSync("./contracts_Auction_sol_SimpleAuction.abi")
309       );
310       const contractBytecode = fs
311         .readFileSync("./contracts_Auction_sol_SimpleAuction.bin")
312         .toString();
313       const contract = new web3.eth.Contract(
314         contractABI,
315         contractAddress
316       );
317       const value = web3.utils.toWei(amount, "ether");
318       const account = user_address;
319
320       contract.methods.bid().send({ from: account, value: value })
321       .on("receipt", (receipt) => {
322         console.log("Bid successful. Transaction hash:", receipt.transactionHash);
323         con.query("UPDATE item SET Curr_Bid_Price = ? WHERE Item_Id = ?", [amount, id], (error, results, fields) => {
324           if (error) {
325             console.error(error);
326           } else {
327             req.flash('bid', 'true');
328             con.query("SELECT * from bid where item_Id = ? order by bid_ID DESC", [id], (err, result3) => {
329               if (err) throw err;
330               if (result3.length > 0) {

```



```

331     const pre_id = result3[0].buyer_ID;
332     con.query("SELECT * from user where User_Id = ?", [pre_id], (err, result4) => {
333
334         const pre_address = result4[0].account_address;
335         contract.methods.withdraw().send({ from: pre_address })
336             .on("receipt", (receipt) => {
337                 console.log("Withdrawal successful:", receipt);
338             })
339             .on("error", (error) => {
340                 console.error("Withdrawal failed:", error);
341             });
342     });
343 }
344 })
345 con.query("SELECT bid_ID FROM bid ORDER BY bid_ID DESC LIMIT 1;", (err, result) => {
346     if (err) throw err;
347     let last_Id = result[0].bid_ID;
348     let next_Id = last_Id + 1;
349     const sql = `INSERT INTO Bid (bid_ID, buyer_ID, seller_ID, item_Id, Bid_Amount, Product_Status, Date_Time, Transaction_Hash)
350     VALUES (?, ?, ?, ?, ?, ?, ?, ?)`;
351     const now = new Date();
352     const year = now.getFullYear();
353     const month = String(now.getMonth() + 1).padStart(2, "0");
354     const day = String(now.getDate()).padStart(2, "0");
355     const hour = String(now.getHours()).padStart(2, "0");
356     const minute = String(now.getMinutes()).padStart(2, "0");
357     const second = String(now.getSeconds()).padStart(2, "0");
358     const dateTimeString = `${year}-${month}-${day} ${hour}:${minute}:${second}`;
359     const values = [next_Id, user_id, seller_id, id, amount, status, dateTimeString, receipt.transactionHash,
360 ];

```

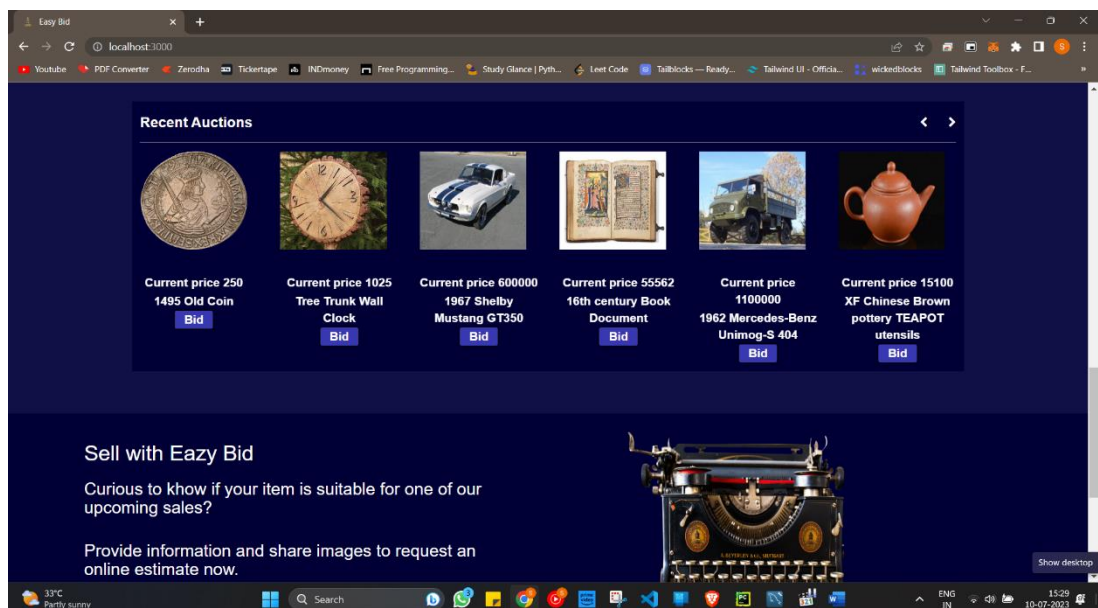
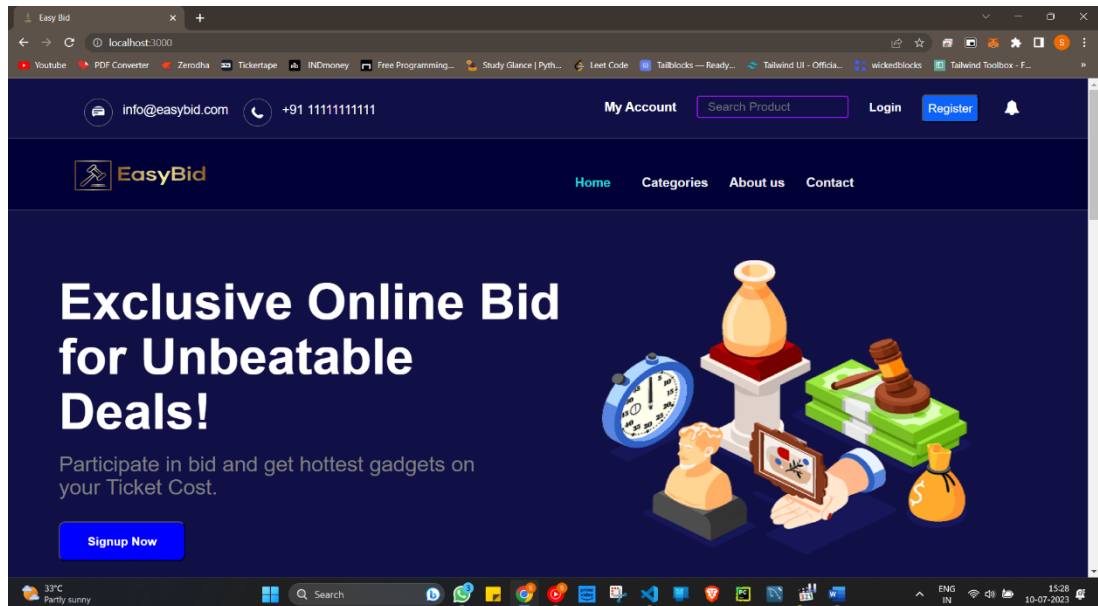
```

361     con.query(sql, values, (err, result) => {
362         if (err) throw err;
363         res.redirect("/product_detail/" + id);
364     });
365 });
366 }
367 });
368 }
369 .on("error", (error) => {
370     req.flash('insufficient', 'true');
371     res.redirect("/product_detail/" + id);
372 });
373 } else {
374     req.flash('lessAmount', 'true');
375     res.redirect("/product_detail/" + id);
376 }
377 }
378 else if (start_time > now) {
379     req.flash('notstarted', 'true');
380     res.redirect("/product_detail/" + id);
381 } else {
382     req.flash('expired', 'true');
383     res.redirect("/product_detail/" + id);
384 }
385 }
386 );
387 }
388 });
389 app.listen(3000, function () {
390     console.log("Server Started");
391 });

```

7.2 Screenshots & Results

Homepage :

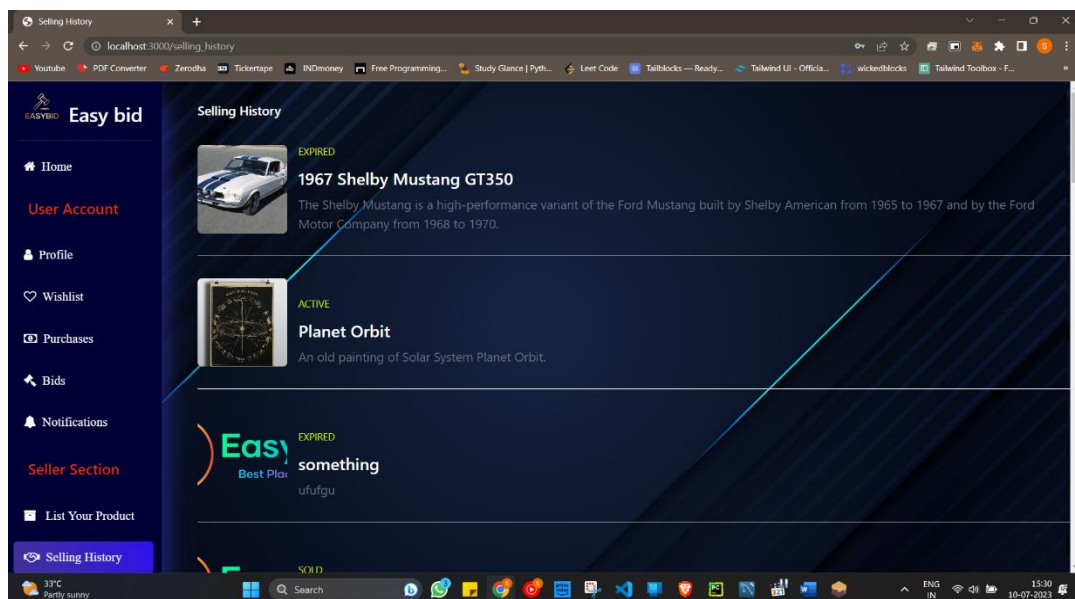
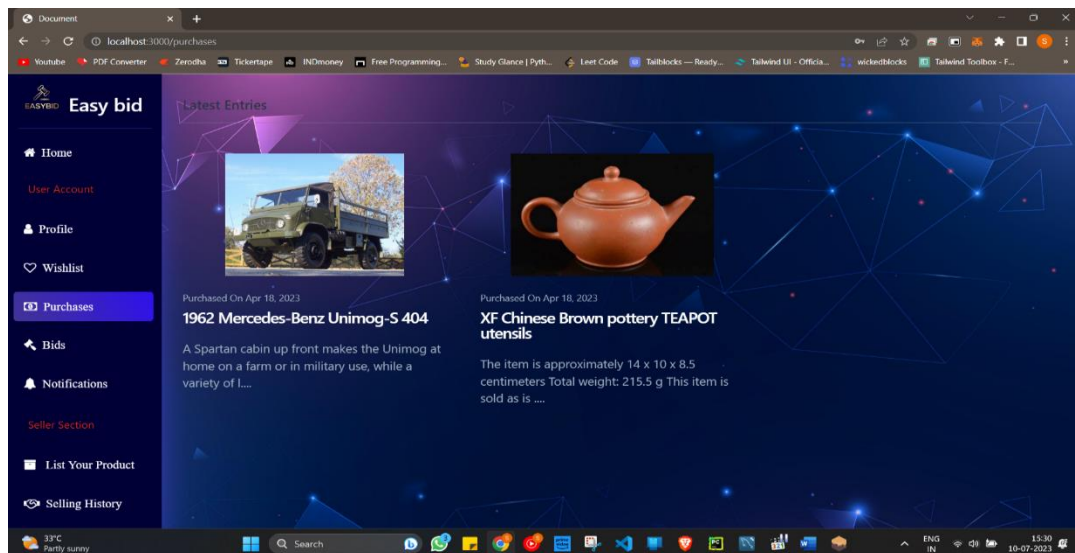
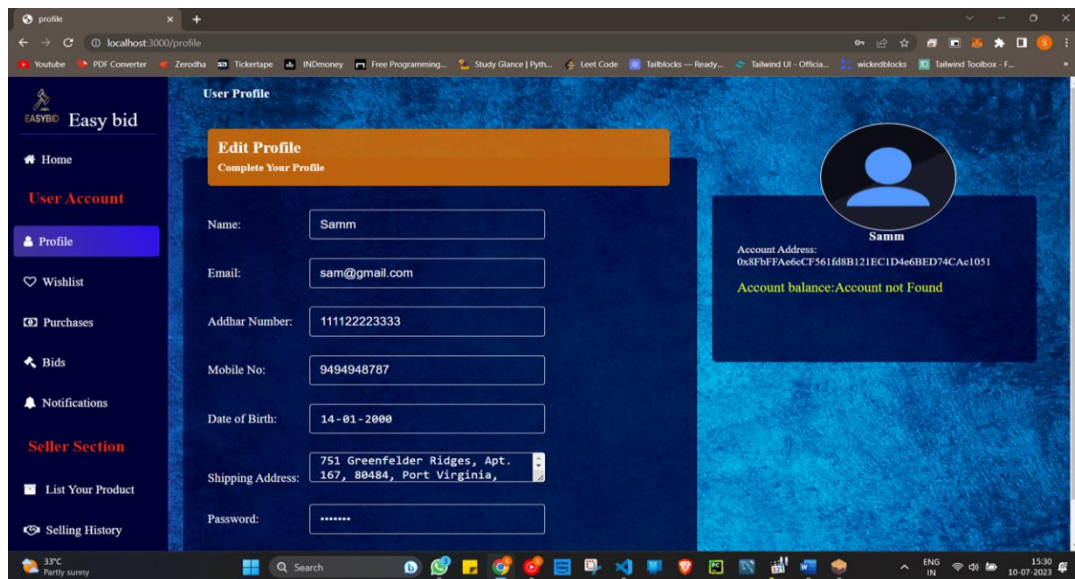


Login & Sign up:

A screenshot of a web browser displaying the login page for 'EasyBid'. The browser's address bar shows 'localhost:3000/signin'. The page has a dark blue background. In the center, there is a white box with the heading 'Welcome Back!' and the subheading 'Log In to your EasyBid Account'. Below this, there are two input fields: 'Email ID' with an envelope icon and 'Password' with a key icon. An orange 'LOGIN' button is positioned below the password field. At the bottom of the white box, there is a link that says 'Don't have an account? Sign up here'. The browser's taskbar at the bottom shows the system clock as 15:29 on 10-07-2023, and the weather as 33°C Partly sunny.

A screenshot of a web browser displaying the registration page for 'EasyBid'. The browser's address bar shows 'localhost:3000/register'. The page has a dark blue background. In the center, there is a white box with the heading 'Create Account' and the subheading 'Sign Up to EasyBid and Start Bidding'. Below this, there are several input fields with labels and icons: 'Name' (person icon), 'Email ID' (envelope icon), 'Aadhar Card' (ID card icon), 'Mobile No.' (phone icon), 'Date of Birth' (calendar icon), 'Address' (location pin icon), 'Password' (key icon), 'Acc Address' (key icon), and 'Profile Img' (person icon). Each field has a placeholder text. Below the input fields, there is a checkbox labeled 'I accept the terms and conditions' and an orange 'SUBMIT' button. The browser's taskbar at the bottom shows the system clock as 15:29 on 10-07-2023, and the weather as 33°C Partly sunny.

Profile, Purchases & Selling History:



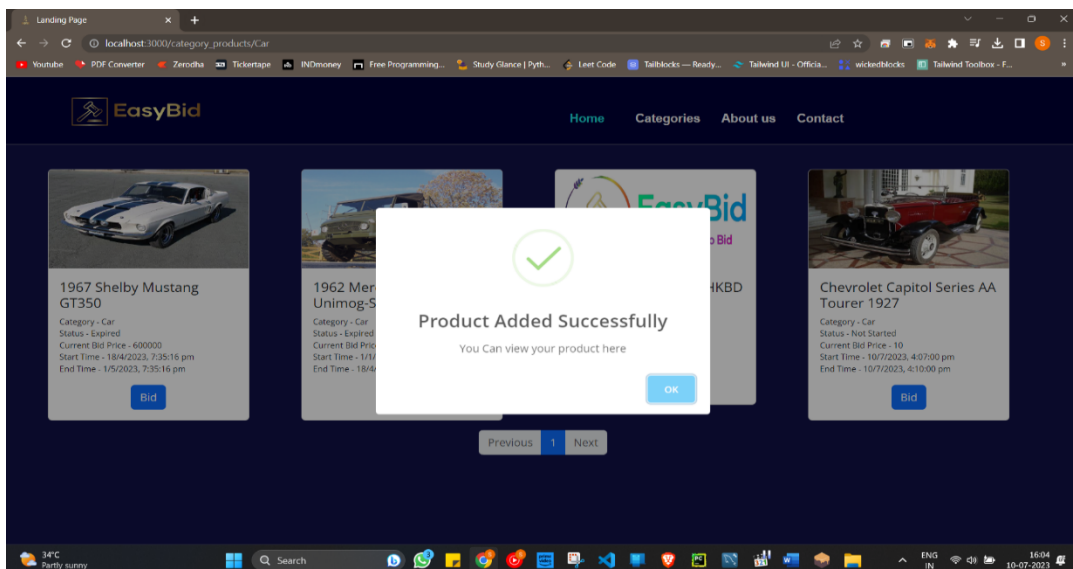
Listing a Product:

The screenshot shows the 'List Product' form in the EasyBid application. The form is located on the right side of the screen, with a sidebar on the left containing navigation links: Home, User Account, Profile, Wishlist, Purchases, Bids, Notifications, Seller Section (List Your Product, Selling History), and a weather widget at the bottom showing 34°C and 'Partly sunny'.

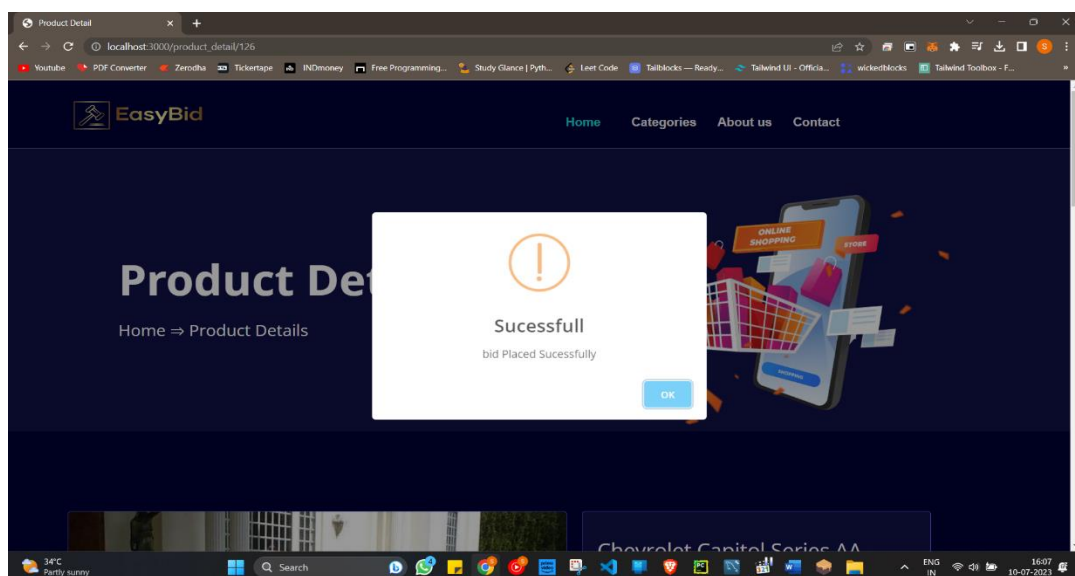
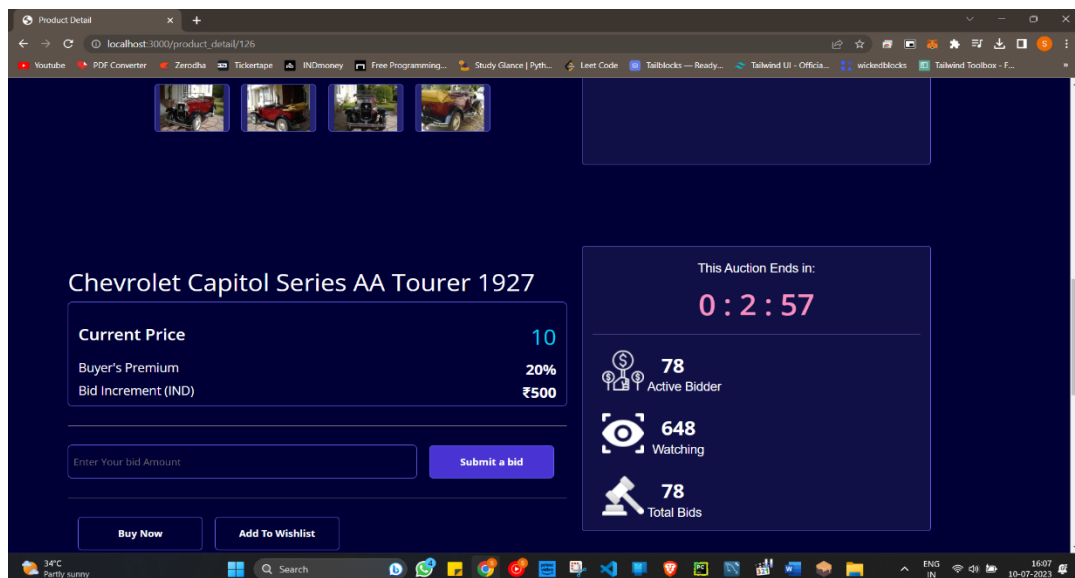
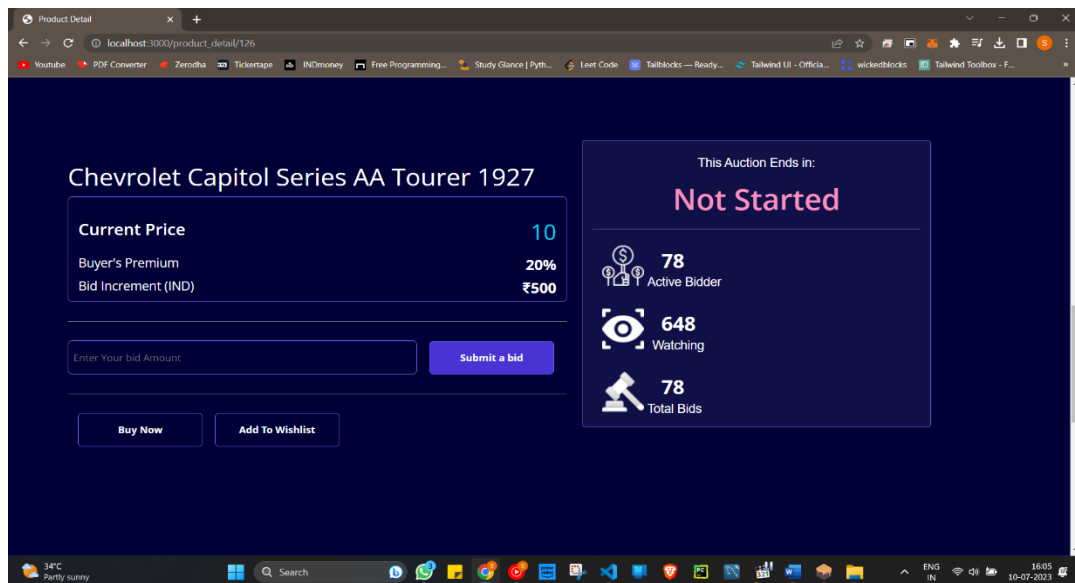
The form fields are as follows:

- Starting Price***: Input field with value 9.5.
- Auction Start Time***: Date and time picker showing 10-07-2023 16:05.
- Auction end Time***: Date and time picker showing 10-07-2023 16:10.
- Category***: Dropdown menu with 'Car' selected.
- Product Image 1***: File upload field with path 3104fe03f0e..._ge.jpg.webp.
- Product Image 2***: File upload field with path f5d3e18f202..._ge.jpg.webp.
- Product Image 3***: File upload field with path 1b610ca0cfd..._rge.jpg.webp.
- Product Image 4***: File upload field with path f83e13bd061..._ge.jpg.webp. Below this field, a red error message states: 'The images are not similar.'

A green 'List Product' button is located at the bottom right of the form.



Auction Status :



Page | 31

Blockchain Currency in Ganache:

Ganache

ACCOUNTS | BLOCKS | TRANSACTIONS | CONTRACTS | EVENTS | LOGS

UPDATE AVAILABLE

SEARCH FOR BLOCK NUMBERS OR TX HASHES

WORKSPACE: IMPERFECT-PLANES

SWITCH

SETTINGS

MNEMONIC feature drift yard spice illness pill cube lecture element shoulder discover say

HD PATH m44'60'0"0account_index

ADDRESS	BALANCE	TX COUNT	INDEX
0x28D3915D4A10b9fC6A807518c553518D7E6B93F0	126.52 ETH	88	0
0x8FbFAe6cCF561fd8B121EC1D4e6BED74Cac1051	108.35 ETH	57	1
0x538dc345151748d35764E7e01E03639f50841DDa	100.00 ETH	0	2
0x1164e3ef83eB7121A80EEb1ee50F76D0e469BFA9	100.00 ETH	0	3
0xcDb1C47fe381569B7173e7a259395b22096c165	100.00 ETH	0	4
0x9deC2f57e948131aD5919AdBa6f0a541aeeCD0Ae	91.00 ETH	3	5
0x09306cfe43a883e5Ed31fC0B4cE1077eBaEF6b42	86.00 ETH	6	6

Ganache

ACCOUNTS | BLOCKS | TRANSACTIONS | CONTRACTS | EVENTS | LOGS

UPDATE AVAILABLE

SEARCH FOR BLOCK NUMBERS OR TX HASHES

WORKSPACE: IMPERFECT-PLANES

SWITCH

SETTINGS

TRANSACTIONS

TX HASH	FROM ADDRESS	TO CONTRACT ADDRESS	GAS USED	VALUE	ACTION
0xc10d6c704af47ce2dd91386b6b2317e1df7f451fd35ea2c248224e3d7bffa7c0	0x8FbFAe6cCF561fd8B121EC1D4e6BED74Cac1051	0xc4536f91f91f451d8574895D09E62eb41350135	68651	0	CONTRACT CALL
0x394d90c734c38b381d00b31203f4be8daaccbe6c97a8ae2c6c62d6ae258c0395	0x8FbFAe6cCF561fd8B121EC1D4e6BED74Cac1051	0xc4536f91f91f451d8574895D09E62eb41350135	69331	12000000000000000000	CONTRACT CALL
0xb06a0a2da3778dfcf6361f4e6501ab1cf4c71d76d0bea7bdd5233773c0706510	0x8FbFAe6cCF561fd8B121EC1D4e6BED74Cac1051	0xc4536f91f91f451d8574895D09E62eb41350135	524016	0	CONTRACT CREATION
0xfc74f0c51e53eede107e23d684e4171f9bb0bccbbcc1bae88868195a30f252dd	0x8FbFAe6cCF561fd8B121EC1D4e6BED74Cac1051	0xd55b3fc80b293473e88eC488af88445b168D552e	524020	0	CONTRACT CREATION
0xbe83093d8b43428bf7f772abf325ae6fe29c1000f207e5ec6014974b45bff15f	0x8FbFAe6cCF561fd8B121EC1D4e6BED74Cac1051	0xc4536f91f91f451d8574895D09E62eb41350135	68651	0	CONTRACT CALL

Chapter 8

TESTING REPORT

Testing Report for Online Auction System Using Blockchain

- **Introduction:**

This testing report provides an overview of the testing activities performed on the Online Auction System that utilizes blockchain technology. The objective of the testing was to ensure the system's functionality, security, and reliability, as well as verify the integrity of blockchain operations within the auction process.

- **Testing Scope:**

The testing focused on the following key areas of the Online Auction System:

- User registration and authentication
- Item listing and bidding
- Smart contract execution
- Transaction verification and immutability

- **Testing Approach:**

The testing followed a systematic approach, including the following steps:

Test planning: Defining test objectives, test scenarios, and test cases.

Test environment setup: Creating a test environment that replicates the production setup.

Test execution: Executing test cases and recording the results.

Defect management: Identifying and reporting any issues encountered during testing.

Test completion: Reviewing test results, preparing the testing report.

- **Test Results:**

User registration and authentication:

Test cases related to user registration and login were executed successfully.

User credentials were securely stored and verified during the authentication process.

- **Item listing and bidding:**

Test cases for item listing and bidding were executed without any issues.

Bids were processed accurately, and the highest bidder was correctly determined.

- Smart contract execution:

Smart contracts were successfully deployed and executed on the blockchain.

Contract logic and business rules were validated to ensure proper execution.
- Transaction verification and immutability:

Transactions recorded on the blockchain were verified for their integrity and immutability.

The system demonstrated the expected behavior in terms of tamper-proof transaction history.
- Testing Conclusion:

The testing activities conducted on the Online Auction System using blockchain technology were successful. The system demonstrated reliable functionality and secure operation. The integration of blockchain provided the desired benefits of transparency, trust, and immutability to the auction process.
- Recommendations:

Based on the testing results, the following recommendations are provided:

Perform additional load testing to ensure the system can handle a high volume of concurrent users and transactions.

Conduct security testing to identify and mitigate any vulnerabilities in the system.

Implement monitoring and alerting mechanisms to proactively identify any issues or anomalies in the blockchain operations.

Regularly review and update the smart contracts to address any potential security or logic flaws.
- Overall, the Online Auction System using blockchain technology has undergone comprehensive testing, ensuring its robustness and suitability for conducting secure and transparent auctions. The system is well-positioned to provide a reliable platform for users to participate in online auctions with confidence.

9. FUTURE WORK

Future Work for Online Auction System Using Blockchain:

1. Privacy and Confidentiality Enhancements:

Enhance the privacy and confidentiality aspects of the system by implementing techniques such as zero-knowledge proofs or privacy-preserving algorithms. This would enable bidders and sellers to maintain their anonymity while ensuring the integrity and transparency of the auction process.

2. Integration with Stablecoins or Cryptocurrencies:

Explore the integration of stablecoins or cryptocurrencies as the payment mechanism within the online auction system. This would provide participants with more flexibility in terms of payment options and enable seamless and secure transactions on the blockchain.

3. Smart Contract Auditing and Security:

Conduct regular audits of smart contracts used in the auction system to identify and address any potential security vulnerabilities or logic flaws. Implement best practices for secure smart contract development and consider leveraging third-party security firms or tools for comprehensive audits.

4. Interoperability and Integration:

Investigate interoperability solutions to enable seamless integration with other cross-chain communication protocols or building APIs to facilitate interaction with external applications or services.

5. Regulatory Compliance:

Stay updated with evolving regulatory requirements related to online auctions and blockchain technology. Ensure that the system complies with relevant regulations, such as anti-money laundering (AML) and know-your-customer (KYC) guidelines, to maintain legal compliance and user trust.

6. Research and Development:

Invest in research and development initiatives to explore emerging concepts such as non-fungible tokens (NFTs), decentralized finance (DeFi) integrations, or novel consensus mechanisms, which could further enhance the functionality and uniqueness of the online auction system.

10. CONCLUSION

Online auctions have a promising future and are an important part of the global economy. A fair online auction environment can enhance people's trust in online auctions and increase their participation in online auctions. In this paper, we propose an anonymous English bidding protocol based on blockchain and ring signatures, detailing how to improve the privacy and fairness of online auctions. We demonstrate different stages of data integrity, unforgeability, and Non reputation, and illustrate the reasons why our protocol is resistant to DoS attacks, replay attacks, and Sybil attacks. Through scenario analysis, the protocol's traceability and ease of revocation are shown, along with how it promotes anonymity and fairness. We also discuss the computation cost at different stages and the communication cost in different network environments, which are reasonable and acceptable.

Compared to other Programs, our program has the following Three Features.

- A decentralized online auction system is built using blockchain technology, which provides a secure and transparent online bidding environment, ensuring the transparency of the auction transaction process and that the transaction process is Super visible.
- In terms of users' privacy, the proposed ring signature-based anonymous auction protocol enhances user anonymity and ensures user privacy during the transaction, so that users do not have to worry about behavioral data being used by those with an interest.
- In terms of disputes, unlike most of the previous research proposals that did not clarify how these disputes would be handled, we propose a clear dispute handling scheme that enhances the fairness of the auction. When interests are compromised, both the grantor and the bidder can obtain a fair result through arbitration.

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