# Meeting Minutes Software Eng

Team #11, Mac-AR Student 1 Matthew Collard Student 2 Sam Gorman Student 3 Ethan Kannampuzha Student 4 Kieran Gara

Table 1: Revision History

Date	Developer(s)	Change
2023/09/12	Matthew Collard	Creation of minutes
2023/09/15	Ethan Kannampuzha	Meeting 2 Notes
2023/09/19	Kieran Gara	Supervisor Meeting 1 Notes
2023/09/25	Ethan Kannampuzha	Meeting 3 Notes

## Team Meeting 1

## **Details**

Date	2023/09/12
Location	Thode Study Room 9
Time	3:30pm-5pm

## Attendance:

- Matthew Collard
- Sam Gorman
- Ethan Kannampuzha
- Kieran Gara

## Agenda:

- Choose Projects
- Email Supervisors
- Decide group member roles

- Projects:
  - Rhombichess
  - Fitness Tracker
  - Soccer App
  - Food rescue
  - ChemFAST
  - VoiceLab
  - X-ray Ai
  - XR Game
- Group member Roles

## **Project List:**

### **Rhombichess:**

- Description:
  - Chess on a rhombus board instead of a 8x8 grid, new pieces new rules
  - competitive 2 player game, preferred to be playable online
- Source:
  - McMaster suggested list #12
  - Supervisor: Dr. Paul Rapoport
- Stakeholders:
  - People that like chess
  - People that like board games

## Fitness App:

- Description:
  - Fitness app that tracks the progress of the user
  - can track diet, workout, etc.
- Source:
  - Suggested by Ethan
  - Supervisor: None
- Stakeholders
  - People that want to be healthy
  - People that want to workout

### Soccer app:

- Description:
  - Builds soccer teams for you
  - communication with other members
- Source:
  - Suggested by Ethan
  - Supervisor: None
- Stakeholders
  - People that like soccer

### Food Rescue:

- Description:
  - Connects non-profit food distributors to those who need food
  - Mobile application
- Source:
  - McMaster suggested list #11
  - Supervisor: Ahana Malhotra, Dr. Elkafi Hassini
- Stakeholders
  - Food Distributors
  - Families that need food

#### **CHEMFAST:**

- Description:
  - Study resource for students that custom tailors learning material based on their needs
  - Database with past questions from tests and assignments to pull from
- Source:
  - McMaster suggest list #6
  - Supervisor: Dr. Sharonna Greenberg
- Stakeholders
  - Students taking chemistry
  - Professors

## Improving VoiceLab:

- Description:
  - VoiceLab is a program that can measure and manipulate voices
  - The goal is to improve voicelab by adding multi processing and APIs
- Source:
  - McMaster suggested List #5
  - Supervisor: Dr. David Feinberg
- Stakeholders
  - Data Scientists

## AI for X-ray read:

- Description:
  - Analyzes chest X-rays and gives a diagnosis based on AI
  - Create radiology reports based on findings
- Source:
  - McMaster suggested list #3
  - Supervisor: Dr. Mehdi Moradi
- Stakeholders
  - Doctors
  - Hospital workers
  - X-ray specialists

### XR Game:

- Description:
  - Alternate reality game
  - Communication with others is major
- Source:
  - McMaster suggested list #17
  - Supervisor: Dr. Irene Ye Yuan
- Stakeholders
  - People that enjoy VR/AR/XR
  - Gamers
  - Isolated/lonely people

## Team Member Roles

Role	Name	Responsibility
GitHub	Sam	Merge and
Administrator		maintain Github
		Branches
Final Revision	Kieran	Last editor of
Editor		requirements
		documents, makes
		sure we adhere to
		writing guidelines
Communication	Matthew	Communicates
Director		with the
		Supervisor/Prof
		and any
		stakeholders
Meeting Minute	Ethan	Keeps track and
Writer		writes down the
		meeting minutes
Lead Developer	Kieran	Leads the
		development
		process, makes
		sure we are on
		the right track to
		complete our
		goals at the
		agreed upon due
		dates
Lead UI Designer	Matthew	Makes sure the
		user interface is
		clear to the user,
		and functioning.
		Implements UI
		based code such
		as buttons
Functional	Ethan	Makes sure every
Requirement		function
Lead		requirement is
		met during the
N. D	~	coding process
Non-Functional	Sam	Makes sure every
Requirement		NFR is met
Lead		during the coding
		process

## Team Meeting 2

## **Details**

Date	2023/09/15
Location	PGCLL Basement
Time	12:30pm-1:20pm

## Attendance:

- Matthew Collard
- Sam Gorman
- Ethan Kannampuzha
- Kieran Gara

## Agenda:

- Decide Git Workflow
- Work on Development Plan

- Decided on XR Social Collaboration Project
- Git Workflow:
  - For two primary branches (main/develop), require pull requests to resolve potential merge issues
- POC Demo Discussion:
  - Create a simple working AR program
  - Show that we have the ability to network with different devices
- Coding Decisions:
  - Going with Unity framework (C coding language)
  - Using NUnit for unit testing
  - Using dotCover for code coverage
  - Decided basic coding standards (variable syntax, class names syntax, etc.)
- Decided on using Google Calendar for scheduling milestones/deadlines

## Supervisor Meeting 1

### **Details**

Date	2023/09/19
Location	Dr. Yuan's office: ABB
	C529
Time	11:30am-12:00pm

#### Attendance:

- Dr. Irene Ye Yuan
- Matthew Collard
- Sam Gorman
- Ethan Kannampuzha
- Kieran Gara

## Agenda:

- Meet with supervisor to discuss what is expected out of this project
- Discuss stakeholders, scope, and expected features to prepare for requirements document
- Answer Dr. Yuan's questions about deadlines and deliverables

- Planned weekly half-hour meeting with Dr. Yuan, 11:30am every Tuesday at her office
- Disclosed Development Plan, Requirements, POC and Rev 0 deadlines to Dr. Yuan
- Project Goals and Scope:
  - AR game to enable social interaction from a remote environment
  - Should be usable by people who can't get to physically social events or are not comfortable/willing to do so
  - Initially only needs to sustain 2-4 people, can expand later
  - Likely for indoor usage
- Stakeholders:
  - People comfortable with technology, ages 15-30

- People who already know each other or are in pre-formed groups
- Initially limited to the developers and friends/family
- Dr. Yuan, on the basis of her research interest in social interactions via games
- Features/Technical requirements:
  - Use a centralized server as opposed to one person hosting
  - Must be developed for mobile phones
  - Sensors: Phone's gyroscope and accelerometer. Also camera and microphone.
- Discussed prospect of a remote AR collaborative escape room type game completed in sessions

## Team Meeting 3

## **Details**

Date	2023/09/25
Location	Discord
Time	3:30pm-4:30pm

## Attendance:

- Matthew Collard
- Sam Gorman
- Ethan Kannampuzha
- Kieran Gara

## Agenda:

• Finalize the Problem Statement and Development Plan documents.

- Updated the input and outputs sections for the problem statement, as well as the stakeholders (removed developers)
- Added more descriptions to Goals and Stretch Goals
- Added section in workflow for Development Plan explaining project management will be git project boards and git issues
- Updated PoC Demo Plan to include the actual demonstrations we plan to do as well as what will happen if we cannot achieve what we are striving for
- Added more descriptions to Technology section of Development Plan

## Supervisor Meeting 2

## **Details**

Date	2023/09/26
Location	Dr. Yuan's office: ABB
	C529
Time	11:30pm-11:45pm

#### Attendance:

- Dr. Irene Yuan
- Matthew Collard
- Sam Gorman
- Ethan Kannampuzha

## Agenda:

- Update Dr. Yuan on current progress
- Run implementation ideas by Dr. Yuan

- Added Dr. Yuan as a collaborator on the GitHub repo so that she can see our progress and documents
- Discussed two ideas for implementation:
  - Two people work on consecutive tasks that do not have any relation to each other
  - Escape room idea: Two people work on several sub tasks that each give them a code letter on completion. When the code letters are assembled, the main task is completed
- Dr. Yuan mentioned that on final implementation we should get people to play the game and see how they interact (record their play session)