## **Castle Buttercup Text Adventure**

Outside Castel Buttercup		Moat
You, the great warrior, Bernard, stand before the Castle Buttercup. You have come here to rescue Princess Luscious who is locked away in the castle tower. She was kidnapped by the evil King Buttercup – some grievance over being teased when he was a child in school. Hey, his last name is BUTTERCUP. You	Press 1 to swim across moat	As you reach the bank of the moat, you look down to see the waters are infested with alligators.  Yikes! Looks like a strategic retreat is in order.  Did they say "yikes!" in medieval times? Whatever.
were not going to just let that slide!	<b>←</b>	Press 1 to retreat
King Buttercup and his guards are no match against the strength and agility of a great warrior such as yourself. Actually, you are quite near sighted and have no eye / hand coordination whatsoever. But, you are not about to let that keep you from saving your beloved, your honey bunch, your main squeeze, your love bunnyyou get the idea. She is REALLY curvy too!  The castle is surrounded by a moat. A drawbridge stands before	Press 1 to retreat	
you leading across the moat to the castle entrance.		
What do you, the great warrior, Bernard, do next?		
Press 1 to employ stealth and swim across the moat		
Press 2 to boldly charge across the drawbridge		
Press 2 to cross the drawbridge  Drawbridge		
As soon as you step onto the drawbridge, dozens of horrific creatures with menacing, grotesque claws, large, razor sharp teeth and wings to give them flight appear before you. Normally, this would be a show stopper. However, you know these creatures are the creation of the wicked witch Gertrude who is in league with the evil King Buttercup. You also know all of wicked		

witch Gertrude's creatures melt away when exposed to water. And, there just happens to be five gallon buckets of water lining each side of the drawbridge at five foot intervals from one end of the drawbridge to the other.  Seriously, what are the chances of that? It is almost as if this were a convenient plot device in some fictional tale. Nah! That's crazy talk!  You march across the drawbridge laying waste to the hideous creatures with buckets of water as you go. You reach the end of the drawbridge.  Press 1 to enter the castle			
Press 1 to enter the castle			
Castle Grand Entrance		Side Room	
You are in the grand entrance of Castle Buttercup. To your right is a closed door. In front of you, there is a long, winding staircase leading up to the castle tower.  Press 1 to enter the door on your right	<b>→</b>	You enter the room to find 15 of King Buttercup's servants wearing nothing but their skivvies engaged in a ferocious food fight. Food is flying everywhere!  Upon your entrance, the food fight comes to a	
Press 2 to climb the staircase	Press 1 to enter door ←	screeching halt and all of the servants turn to stare at you.	
	Press 1 to continue	This is awkward.	
		You make your excuses and slowly back out of the room closing the door quietly behind you. You can hear the sounds of the food fight continuing on the other side of the closed door.	
		Wow!JustWow!	
		Did they say "wow!" in medieval times? Moving on.	
		Press 1 to return to the grand entrance	

Press 2 to climb staircase		
Door to Castle Tower	$\rightarrow$	Break Through Castle Tower Door
	Press 1 to	
You climb the staircase. At top of the stairs, you face a large,	break down	Your hurl yourself at the door many times attempting
very solid looking door. The door is locked. To the right of the	the door	to break through. Your left shoulder is now a mass
door, a key hangs on a hook.	← Press 1 to	of nasty looking black and blue bruises.
Dropp 1 to brook the door down using your brute strongth	consider	The deer still stands before you with no sign you
Press 1 to break the door down using your brute strength	your optons	The door still stands before you with no sign you have had any effect on it.
Press 2 to unlock the door using the key hanging on the hook	your optons	Thave had any effect of it.
1 1000 2 to armook and about doing the key manging on the mook		The key is looking like a very attractive option right
		now.
		Press 1 to reconsider your options
Press 2 to unlock door		
Castle Tower		
Version that the conduction of the latest transfer to the conduction of the conducti		
You enter the castle tower to find the beautiful and really curvy		
Luscious standing before you. Once the shock that you actually made it this far wears off, Luscious runs to you, throws her arms		
around you and gives you a passionate kiss that goes on and on.		
around you and gives you a passionate kiss that goes on and on.		
Yeah! That's the ticket! Luscious and Bernard are together		
again in true blissfor now.		
Will King Buttercup have his revenge?		
Will wicked witch Gertrude figure out how to create hideous		
creatures that don't melt when exposed to water?		
Will Luscious one day realize she could do better?		
Will Edsclods one day realize she could do better:		
Don't miss the next installment of the Castle Buttercup adventure!		
Press 1 to play again		
Press 2 to exit		
Press 1 to play again – Press 2 exit		