

Software Prototype Contribution Summary

Group Name : Delta Group

VCS: <https://github.com/401se>

Member	Filename	Summary	Lines *→All	Included ?
Sam Portillo (PC) os package	Datablock.java	The DataBlock class is a Sector class that contains user data.	*	Yes
	Directoryblock.java	The DirectoryBlock class represents a directory that can contain up to 32 entries.	*	Yes
	Directory.java	The DirectoryBlock class represents a directory that can contain up to 32 entries.	*	Yes
	Sectors.java	The Sectors class serves as a parent class to DirectoryBlock & DataBlock. Each Sector will either contain a directory block or a data block.	*	Yes
	Help.java	The Help class provides syntax & semantics for a given command.	*	Yes
	FileSystem.java	The FileSystem class has a main where it initializes a file system then starts a user command line interface, shell to simulate an Operating System.	*	Yes
Sam Portillo (PC) server package	SocketServer.java	Serve multi users via its multi threaded socket server over the LAN or WAN.	*	Yes
	Terminal.java	Receive commands from the client and relay those commands to an instance of the FileSystem class. Forward the response of the FileSystem class to the client via the socket connection.	*	Yes
Sam Portillo (Raspberry Pi) iot_server package	SocketServer.java	Serve multi users via its multi threaded socket server over the LAN or WAN.	*	Yes
	Terminal.java	Receive commands from the client via the socket connection to control GPIO pins for IO operations.	*	Yes

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Sam Portillo (PC) client package	Client.java	The Client class is run from a remote (local) client pc that will connect via a socket to the SocketServer class. Will connect to either PC or IOT servers.	*	Yes
Sam Portillo (Android) com.zyxe.client package	Client.java	The Client class is run from a local or remote client that will connect via a socket to the SocketServer class. Will connect to either PC or IOT servers.	*	Yes
Sam Portillo (Android) com.zyxe.gpsme package	SMS_Receiver.java	This class extends BroadcastReceiver which has a service that starts the onReceive method when ever there is an incoming text message. This start service, starts execution even when the application Activity is shut down.	*	Yes
	GPS_Tracking.java	This class gets the current GPS coordinates, speed, distanceTo another location	*	Yes
	GPSMe.java	Main activity for receiving texts, sending GPS coordinates, connecting to IOT server, getting garage status, going VIP → automatically opening & closing the garage.	*	Yes

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Krish Shah Monteiro (PC) calculator Package	Calculator2.java	->This file holds the calculator2 class and is responsible to create the initial calculator the user sees when he chooses the BIGCALC option on the OS.	*	Yes
	additionalcalc.java	->This file creates the “addfeat” calculator when the user clicks on the “addfeat” button. On closing the screen the file stops running.	*	Yes
Anh Pham (PC) messenger package https://github.com/leonken56/DeltaMessengerv1.0	Authentication.java	This Authentication class add a layer of security into this application, let user create new account and logging in	*	Yes
	Controller.java	This Client View Controller class controls all the elements of the main UI.	*	Yes
	DisplayUserProfile.java	This Display User Profile class let user see selected user profile information from online users list.	*	Yes
	EditUserProfile.java	Edit User Profile class let user update their user profile information to the database.	*	Yes
	NewAccount.java	This class is responsible for handling new account creation by inserting new user to userdatabase.	*	Yes
	Main.java	This is the main of the messenger application.	*	Yes

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Angelito Sabino (PC) tetripoff_pack package	Board.java	The Board Class is what creates the board and it's UI and contains many of the functions used to operate the game. The functions are routed to certain keys and control the whole game.	*	Yes
	Shape.java	The Shape Class creates the Tetrominoe blocks and contain the Shape object which keeps track of It's coordinates, shape, and the ability to rotate the pieces on the grid.	*	Yes
	Tetripoff.java	The Tetripoff class acts as the Driver which initializes the UI and Main Menu and provides buttons with features such as selecting difficulty or checking Hi-Scores.	*	Yes
Kazuki Kanke (Android) https://github.com/kazu0821/Shoppin gCart	Main Activity	Main class that shows shopping cart application. This class will label the product picture and price. Computer can judge what user selected.	*	Yes
	Detail Activity	Calculate the price and manage the product price data.And display the total price into another page.This file manage calculation of total price and it is an important part in this program.	*	Yes
	MyList Adapter Activity	List the data value. And List the product data in this file.	*	Yes

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Chandler Atchley (PC) Editor Package	EditorDelegate.java	The main application frame for the text editor.	*	Yes
	TextArea.java	The UI component that represents a text file being edited and allows for its manipulation	*	Yes
	TextBuffer.java	The buffer of text underlying the UI responsible for saving and loading its data to and from a file	*	Yes
	MenuListener.java	Responsible for dispatching events the user generates when clicking menu items	*	Yes
	EditorMenu.java	Represents the menu bar and all of its components	*	Yes