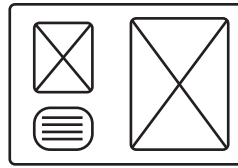# Sammy Robens-Paradise

srobensparadise@gmail.com
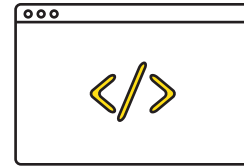
1-778-887-9189

Agile and Lean prototyping, design, testing, concept ideation, test infrastrucutre development, data driven UX research and analysis.

Photoshop, Illustrator, Indesign, Invision, Marvel Design Studio, motion design, web animation

React, javaScript, jQuery, CSS (Sass & Less), HTML, C++, Python, SQL, VB, Git, SVN, Linux Ubuntu.

Work

QA Lead - Finger Food Studios   Sept 18 - Present

- Led 3+ project QA initiatives and lean infrastructure development from concept design to product delivery.
- Increased web project test effency by 50%.
- Spear Headed implementaition of data-driven UX analysis for AR apps, and global brands.
- Designed and developed automated test infrastructure to qualtify accuracy of computer vision system.

Software Engineering Intern - Environment & Climate Change Canada   Jan 18 - Apr 18

- Used SQL and iteratively develop and deploy testing scripts for complex relational databases.
- Developed SQL queries to test critical business rules governing data validation.
- Played critical role in documenting data project with multiple stakeholders.

Projects

Freelance Web Design & Development - Emily Bandel

- Iterativy Designed and Developed single page react app for Actress, Emily Bandel.
- Engaged client in multiple design sessions and reviews throughout design process.
- Created web application in React.js, designing for scalability.

Student UX Optimization Design - Gangle App

- Gangl App manages and structures student's worloads into a simple user-centered platform
- Gangle was created and conceptualized by engineering design
  team as a way to address workload related stress of university students

Education

Systems Design Engineering - The University of Waterloo   2017 - 23