

# Lab 2: Docker

## Learning objectives

By the end of this lab, students will be able to:

- Understand and explain key Docker concepts: images, containers, and registries.
  - Create a Dockerfile to containerize a simple Node.js or Python web app.
  - Build and tag Docker images using the CLI.
  - Run containers and map ports between host and container.
  - Push and pull images to and from Docker Hub.
  - Use volumes and bind mounts for persistent storage.
  - Define and deploy multi-container applications with Docker Compose.
- 

## Pre-requisites (check before starting)

- Docker Desktop installed and running (Windows, macOS, or Linux)
  - Docker Compose installed (included with Docker Desktop).
  - A Docker Hub account for image sharing.
  - Node.js or Python installed locally for sample app (confirm with `node -v` or `python --version`).
  - Text editor (e.g., VS Code) for editing `Dockerfile` and `docker-compose.yml`.
  - Basic command-line skills (navigate folders, run commands).
- 

## Lab Instructions: Docker Workshop

In this lab, you will follow the **official Docker “Get Started” Workshop** available at:

 <https://docs.docker.com/get-started/workshop/>

You will complete each section of the workshop and document your progress with screenshots and notes.

At the end, you will submit a report containing all required proof of work.

---

## Tasks

Follow the steps from the workshop to:

- Part 1: Containerize an application
- Part 2: Update the application
- Part 3: Share the application
- Part 4: Persist the DB
- Part 5: Use bind mounts
- Part 6: Multi-container apps

Part 7: Use Docker Compose  
Part 8: Image-building best practices  
Part 9: What next

---

## Submission Requirements

Submit a report that includes:

1. **Project files in a GitHub repository:**

- Dockerfile(s)
- docker-compose.yml
- Application source code
- lab-submission.txt (brief notes of what you learned in each step)

2. **Required screenshot:**

- `docker build` completed successfully
- `docker images` listing your image
- `docker run` running your container and web app in a browser in both your local machine and on *Play With Docker*
- `docker push` output and your Docker Hub repo page
- `docker ps` showing multiple containers (for Compose)
- `docker volume ls` for persistence proof
- Browser view of the working app after Docker Compose up