

WEEK 1 Module 1 A Brief Introduction to JavaScript



An essential component for web development with NodeJS is JavaScript and we will go over it a little in this module.

DATA TYPES

JavaScript has 7 data types that are primitive and these includes:

String

Number

BigInt

Boolean

Undefined

Symbol

Null

Primitives are data that can't be regarded as object and have no methods. They are immutable (unchangeable) and they are the building blocks of JavaScript.

To learn more about **Primitives**, visit

https://developer.mozilla.org/en-US/docs/Glossary/Primitive

We can't go over everything about JavaScript data types here as you are expected to have an afore knowledge of JavaScript before taking this course. However, you can visit the following URL for more resourceful documentation on data types in JavaScript.

https://www.w3schools.com/js/js_datatypes.asp



For information on variables in JavaScript, visit

https://www.w3schools.com/js/js variables.asp

https://developer.mozilla.org/en-US/docs/Learn/JavaScript/First_steps/Variables

It is essential to understand how keyword **VAR** and **LET** defer from each other in a JavaScript context.

JavaScript arrays have a lot of capabilities and methods attached to them. To learn much more than what we have discussed in this module, visit

https://www.w3schools.com/js/js array methods.asp

JSON stands for JavaScript Object Notation and it is language independent. It's relation to JavaScript's object like implementation gave it the name JSON.

We can use JSON to send data that can be easily read and modified. It is the defacto for use in web servers.

You can parse and stringify JSON data in JavaScript. To learn more about JSON in JavaScript, visit

https://www.w3schools.com/js/js json.asp

https://developer.mozilla.org/en-US/docs/Learn/JavaScript/Objects/JSON

https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global Objects/JSON

