CSE2003	Data Structures And Algorithms		T	P	J	C
		2	0	2	4	4
Pre-requisite	NIL	Syllabus version				
		1.0				

# **Course Objectives:**

- 1. To impart the basic concepts of data structures and algorithms.
- 2. To assess how the choice of data structures and algorithm design methods impacts the performance of programs.
- 3. To provide an insight into the intrinsic nature of the problem and to develop software systems of varying complexity.

### **Course Outcomes:**

- 1. Evaluating and providing suitable techniques for solving a problem using basic properties of Data Structures.
- 2. Analyse the performance of algorithms using asymptotic notations.
- 3. Demonstrate knowledge of basic data structures and legal operations on them.
- 4. Illustrate different types of algorithmic approaches to problem solving and assess the tradeoffs involved.
- 5. Analyse basic graph algorithms, operations and applications through a structured (well-defined) algorithmic approach.
- 6. Categorize the feasibility and limitations of solutions to real-world problems.
- 7. Provide efficient algorithmic solution to real-world problems.

### **Student Learning Outcomes (SLO):** 1,6,9

- 1. Having an ability to apply mathematics and science in engineering applications.
- 6. Having an ability to design a component or a product applying all the relevant standards and with realistic constraints
- 9. Having problem solving ability- solving social issues and engineering problems

# **Module:1** Introduction to Data structures and Algorithms

1 hour

Overview and importance of algorithms and data structures, Stages of algorithm development for solving a problem: Describing the problem, Identifying a suitable technique, Design of an Algorithm, Proof of Correctness of the Algorithm, Computing the time complexity of the Algorithm.

### **Module:2** | Analysis of Algorithms

3 hours

Asymptotic notations and their significance, Running time of an algorithm, Time-complexity of an algorithm, Performance analysis of an algorithm, Analysis of iterative and recursive algorithms, Master theorem (without proof).

### **Module:3** Data Structures

7 hours

Importance of data structures, Arrays, Stacks, Queues, Linked list, Trees, Hashing table, Binary Search Tree, Heaps.

### **Module:4** | **Algorithm Design Paradigms**

8 hours

Divide and Conquer, Brute force, Greedy, Recursive Backtracking and Dynamic programming.

Mo	dule:5	Graph Algorithms			4 hours						
		et Search (BFS), Depth First Search (DFS).	Minimum	Snanning Tre							
		test Paths.	, 1411111111111111111111111111111111111	Spanning 110	c (MST), Single						
Source Shortest I titlis.											
Mo	dule:6	Computational Complexity classes			5 hours						
		nd Intractable Problems, Decidable and	Undecida	ble problems							
	complexity Classes: P, NP and NP complete - Cooks Theorem (without proof),3-CNF-SAT Problem, Reduction of 3-CNF-SAT to Clique Problem, Reduction of 3-CNF-SAT to Subset sum										
	problem.										
prov	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,										
Mo	dule:7	Recent Trends			2 hours						
		related to Search Engines			2 Hours						
7118	OTTUINIS	erace to search Engines									
			Total lect	ure hours: 3	0 hours						
Tev	t Book(	2)	1 otal leet	ure nours.	onours						
1.	Text Book(s)  1. Thomas H. Cormen, C.E. Leiserson, R L.Rivest and C. Stein, Introduction to Algorithms,										
1.	Third edition, MIT Press, 2009.										
Ref	erence l										
1.			Algorithm	s Tata McGra	aw-Hill 2008						
2.	Sanjoy Dasgupta, C.Papadimitriou and U.Vazirani, Algorithms, Tata McGraw-Hill, 2008.  A. V. Aho, J.E. Hopcroft and J. D. Ullman, Data Strucures and Algorithms, Pearson India, Ist										
	Edition, 2002										
3.	A. V. Aho, J.E. Hopcroft and J. D. Ullman, The Design and Analysis of Computer										
		nms ,Pearson,1st edition, 2006.									
4.		ase, Allen Van Gelder, Computer Algorith	hms, Introd	uction to Desi	gn and Analysis,						
		ion, Wesley Longman Publishing, 1999.	-,		8						
Mo	Mode of evaluation: Internal Assessment (CAT, Quizzes, Digital Assignments) & Final										
		Test (FAT)	, 0	,							
	t of Cha	llenging Experiments (Indicative)									
1.		Extract the features based on various color models and apply on image and									
		retrieval									
2.	-	, loops and Lists			2 hours						
3.	Stacks and Queues				2 hours						
4.	Searching and Sorting				3 hours						
5.	Linked List and operations  Brute force technique				4 hours						
6.		2 hours									
7.	Greed	2 hours									
8.	Backtr	2 hours									
9.	Dynan	2 hours									
10.	Trees	3 hours 4 hours									
11.											
12.	Minim	um Spanning Tree			4 hours						
	Total laboratory hours 30 hours										
	Mode of evaluation: Continuous Assessment & Final Assessment Test (FAT)										
		led by Board of Studies 04-04-2014	T_	1							
App	Approved by Academic Council No. 37 Date 16-06-2015										