CSE3013		**ARTIFICIAL INTELLIGENCE**	**L**	**T**	**P**	**J**	**C**
			3	**0**	**0**	**4**	**4**
Pre-requisite	**NIL**				**Syllabus version**		
					v1.0		

Course Objectives:

1. To impart artificial intelligence principles, techniques and its history
2. To assess the applicability, strengths, and weaknesses of the basic knowledge representation, problem solving, and learning methods in solving engineering problems
3. To develop intelligent systems by assembling solutions to concrete computational problems

Expected Course Outcome:

1. Evaluate Artificial Intelligence (AI) methods and describe their foundations.
2. Apply basic principles of AI in solutions that require problem solving, inference, perception, knowledge representation and learning.
3. Demonstrate knowledge of reasoning and knowledge representation for solving real world problems
4. Analyze and illustrate how search algorithms play vital role in problem solving
5. Illustrate the construction of learning and expert system
6. Discuss current scope and limitations of AI and societal implications.

Student Learning Outcomes (SLO):	**1, 7, 17**	
Module:1	**Artificial Intelligence and its Issues**	**9 hours**

Definitions - Importance of AI, Evolution of AI - Applications of AI, Classification of AI systems with respect to environment, Knowledge Inferring systems and Planning, Uncertainty and towards Learning Systems.

Module:2	**Overview to Problem Solving**	**5 hours**

Problem solving by Search, Problem space - State space, Blind Search - Types, Performance measurement.

Module:3	**Heuristic Search**	**4 hours**

Types, Game playing mini-max algorithm, Alpha-Beta Pruning

Module:4	**Knowledge Representation and Reasoning**	**7 hours**

Logical systems Knowledge Based systems, Propositional Logic Constraints, Predicate Logic First Order Logic, Inference in First Order Logic, Ontological Representations and applications

Module:5	**Uncertainty and knowledge Reasoning**	**7 hours**

Overview Definition of uncertainty, Bayes Rule Inference, Belief Network, Utility Based System, Decision Network

Module:6	**Learning Systems**	**4 hours**

Forms of Learning Types - Supervised, Unsupervised, Reinforcement Learning, Learning Decision Trees

Module:7	**Expert Systems**	**7 hours**

Expert Systems - Stages in the development of an Expert System - Probability based Expert

Systems - Expert System Tools - Difficulties in Developing Expert Systems - Applications of Expert Systems			
Module:8	**Recent Trends**		**2 hours**
		Total Lecture hours: 45 hours	

Text Book(s)

1.	Russell, S. and Norvig, P. 2015. Artificial Intelligence - A Modern Approach, 3rd edition, Prentice Hall.
2.	Poole, D. and Mackworth, A. 2010. Artificial Intelligence: Foundations of Computational Agents, Cambridge University Press.

Reference Books

1.	Ric, E., Knight, K and Shankar, B. 2009. Artificial Intelligence, 3rd edition, Tata McGraw Hill.
2.	Luger, G.F. 2008. Artificial Intelligence -Structures and Strategies for Complex Problem Solving, 6th edition, Pearson.
3.	Brachman, R. and Levesque, H. 2004. Knowledge Representation and Reasoning, Morgan Kaufmann.
4.	Alpaydin, E. 2010. Introduction to Machine Learning. 2nd edition, MIT Press.
5.	Sutton R.S. and Barto, A.G. 1998. Reinforcement Learning: An Introduction, MIT Press.
6.	Padhy, N.P. 2009. Artificial Intelligence and Intelligent Systems, Oxford University Press.

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar			
Recommended by Board of Studies	04-04-2014		
Approved by Academic Council	No. 37	Date	16-06-2015