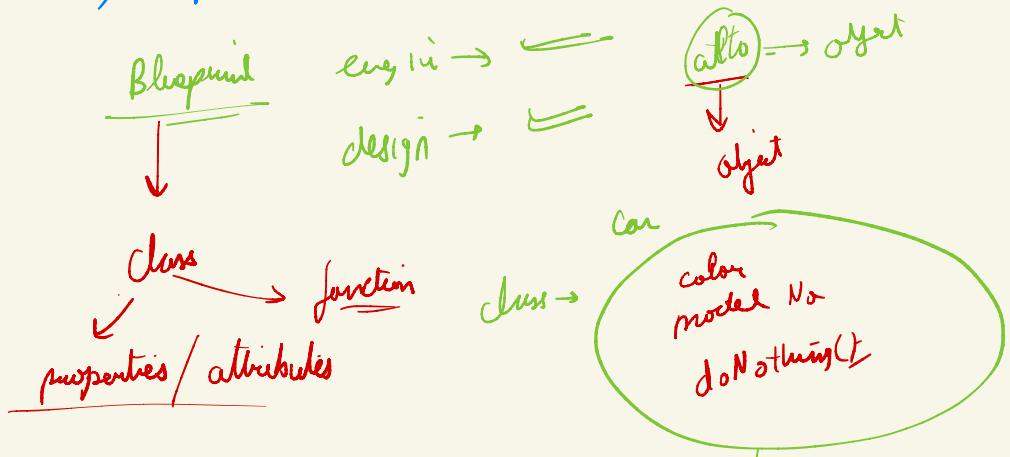



OOP ↳ Object Oriented Programming.

Car making company → Hyundai / Honda / BMW



Syntax

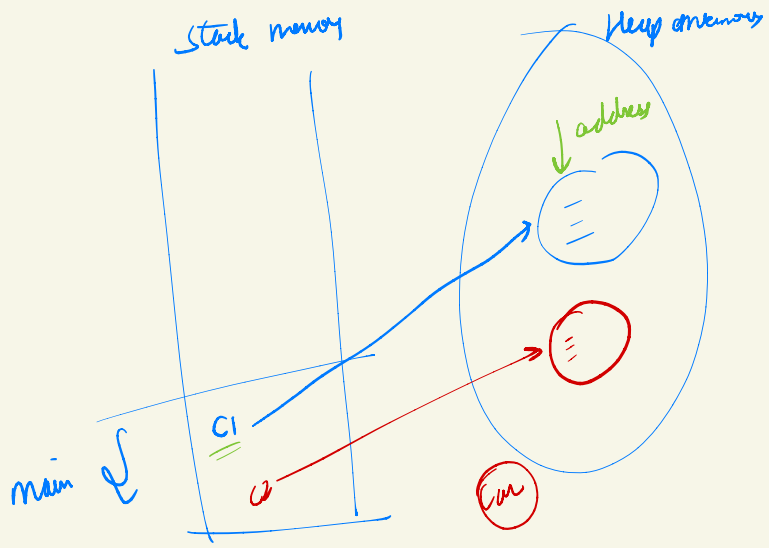
class Car {

Car c1

Object Syntax

className objectName = new className(),
Car c1 = new Car();

function / property access
c1.



Ques) Create a class Student
 ↓
 Give attributes → name, roll_no, age
 Give function → print "anything"

default values

Access Specifiers

1) public → anyone can access (even outside the class)

2) private ↓

no one from outside can access

3) protected → only sub class can access.

4) default ↓

same package

Constructor

↳ function inside your class with name same as that of class and no return type.

Student s1 = new Student ();

↳ constructor call

public Student (int i) {

}